

PROFITABLE ADD-ONS
FOR MICROSOFT DYNAMICS NAV

IDYN

Manual Object Manager Advanced

Award winning software

Version 8.54



Microsoft
GOLD CERTIFIED
Partner



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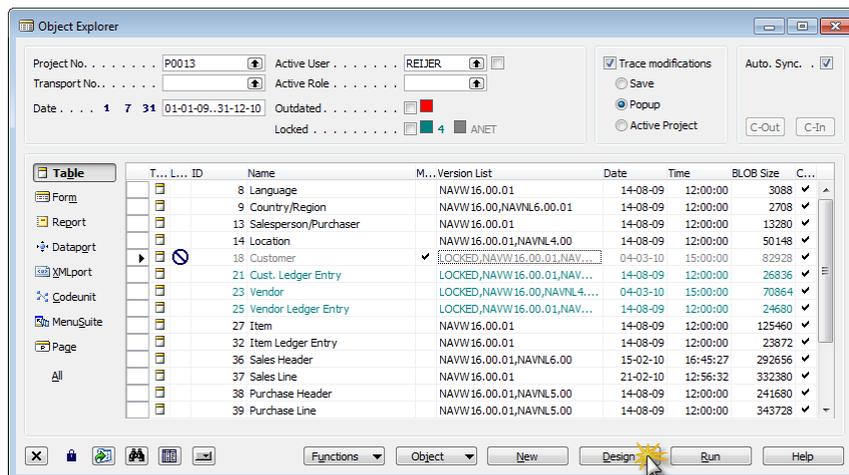
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1. Introduction

The Object Manager Advanced is the most comprehensive product for development and deployment for Dynamics NAV. The quality and continuity are recognized by Mibuso (“Best Download Award”) as well as Microsoft (“Microsoft Innovation Award 2010”).

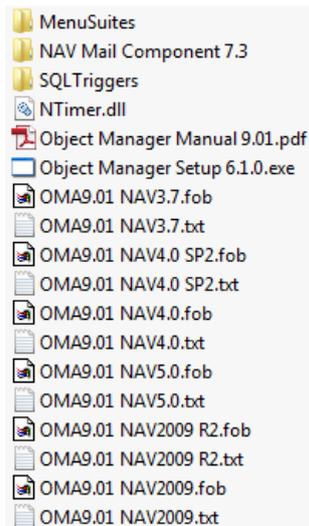
The Object Manager Advanced is the best tool for supporting your developers and consultants in Microsoft Dynamics Sure Step or the other methodology tools in place. Using the Object Manager Advanced will not only help you develop in Microsoft Dynamics NAV, it will also reduce time and costs when it comes to maintaining your solution and deploying it to your customer. The newest version of our award winning tool, is packed with new features as well as enhancements on existing functionality.





2. Installing and Setup

The Object Manager installation distributive contains the following files and folders:



- **MenuSuites**
Folder with MenuSuites with different object numbers. If MenuSuite 51 or 1051 is already in use in your database you can choose here a file with another object number.
- **SQLTriggers**
Folder with the SQL statements that are used. For more information see sections [4.1 - Add SQL Trigger to the Object Table](#) and [6.11 - Import Transport with SQL Trigger](#).
- **NAV Mail Component 7.3**
Folder with objects of Mail Component 7.3.
- **NTimer.dll**
A DLL of NAV which in most cases is installed when you have installed NAV. When you do not have installed NAV you will have to register this file manually with e.g. regsvr32. For more information see section [2.2 - Installing NTimer.dll](#).
- **Object Manager Manual 9.01.pdf**
This document
- **Object Manager Setup 6.1.0.exe**
A setup which makes it possible to export and import the C/AL code of an object. This is used in e.g. version control.
- **6 times OMA9.01 NAVxxx.fob**
The objects in .fob format for the corresponding Microsoft Dynamics NAV version.

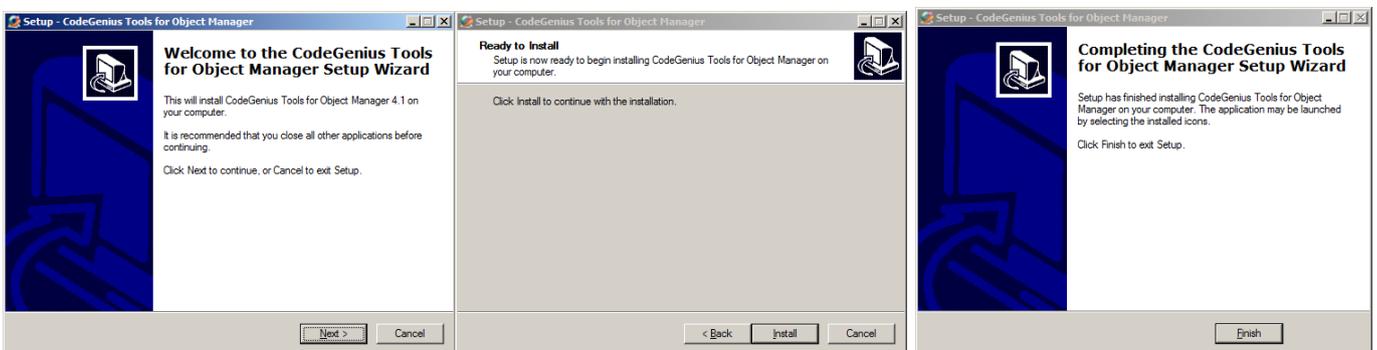


- **6 times OMA9.01 NAVxxx.txt**
The objects in .txt format for the corresponding Microsoft Dynamics NAV version.

2.1. Installing

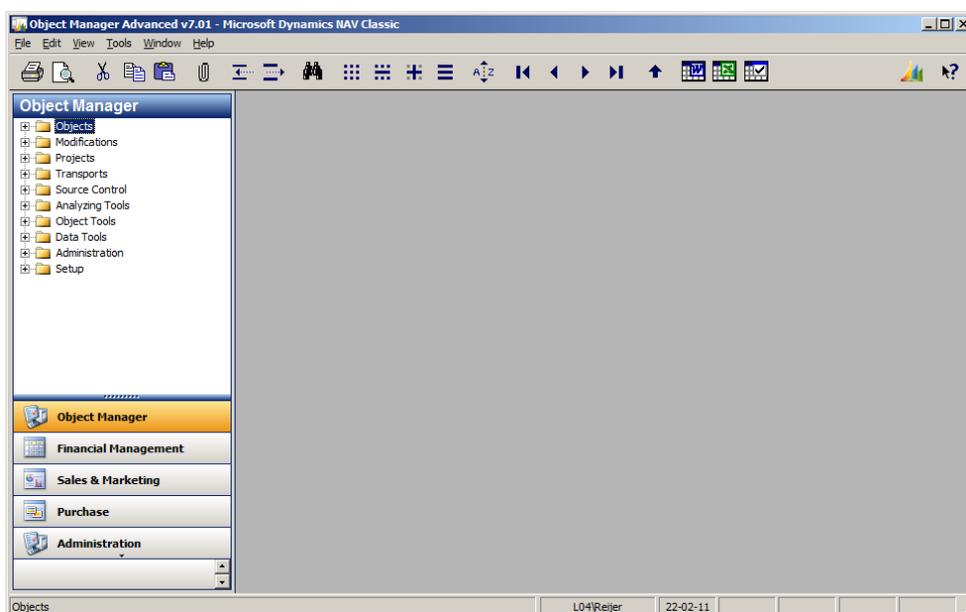
Start the “Object Manager Setup 6.1.0.exe”. This executable installs a DLL file which makes it possible for the Object Manager to export and import the C/AL code of an object. This is used in e.g. [Version and Source Control](#), [Where Used Functionality](#), [Renummer Objects](#), [Renummer Fields](#).

It opens a wizard, just click Next, Next, Install and Finish.



Import the Object Manager Advanced .fob file for your version of Microsoft Dynamics NAV in the Object Designer.

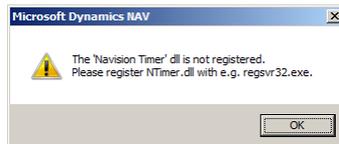
Toggle the Navigation Pane off and on, or restart Microsoft Dynamics NAV to enable the Object Manager menu.





2.2. Installing NTimer.dll

The NTimer DLL makes it possible for the Object Manager to poll. This is used in tracing object modifications. The DLL is in most cases already installed when you have installed NAV. If not you will get an error if you start tracing object modifications. For more information see [3.2 - Trace Modifications](#).

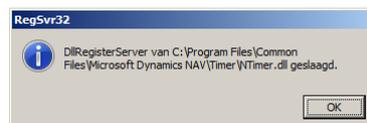
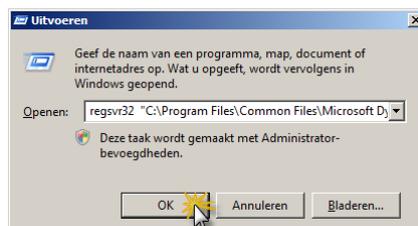


If you get this error you will have to register the DLL manually. Copy the DLL to the folder:

```
C:\Program Files\Common Files\Microsoft Dynamics NAV\Timer
```

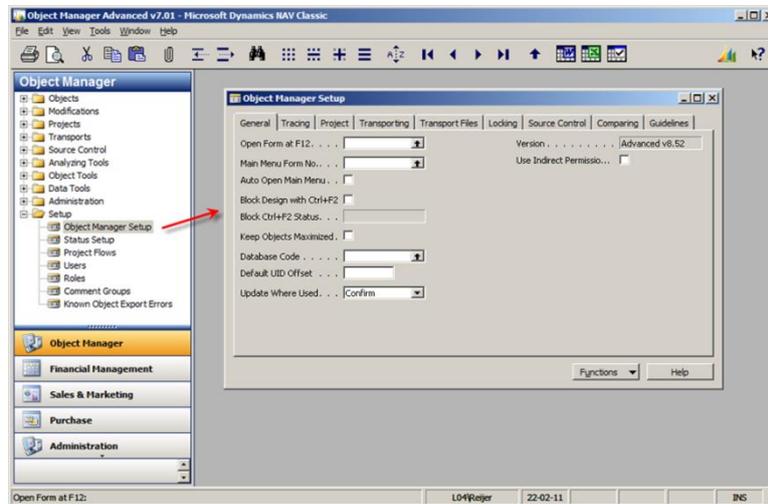
Then execute the following command line with regsvr32.

```
"C:\Program Files\Common Files\Microsoft Dynamics NAV\Timer\NTimer.dll"
```



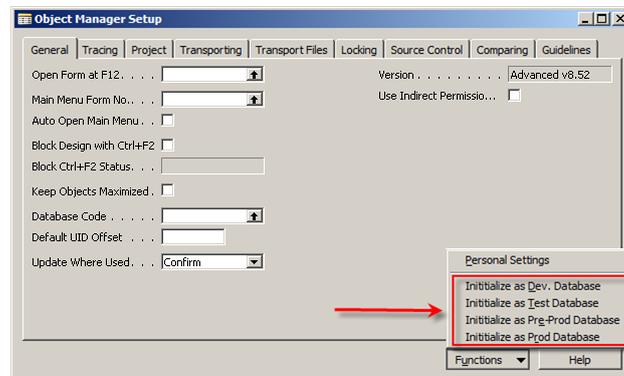
2.3. Initialize Setup

Default settings (statuses, project flows, etc.) are initialized the first time you open the "Object Manager Setup" card in a development database. If you installed the Object Manager in a test database or in a production database you can initialize the setup manual with another initialize option under the button Functions.



The various setup possibilities will be explained later when used, but one we want to address here already: Database Code. Use this field to select a database defined on the “Database Card” window in case the Object Manager:

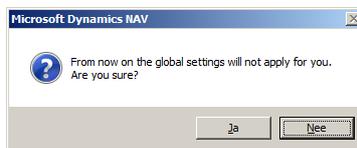
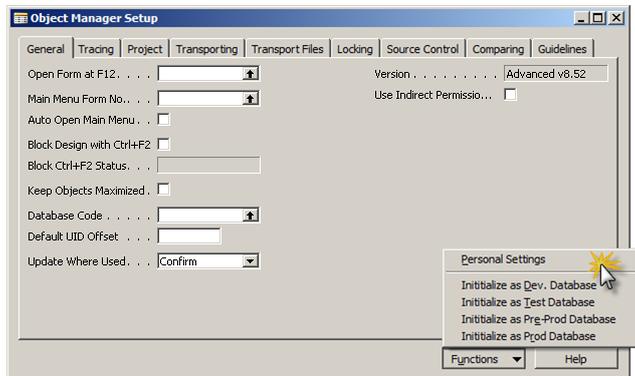
- Cannot determine automatically what server/database it should use
- Needs more permissions to the database server then provided to the user working with the Object Manager



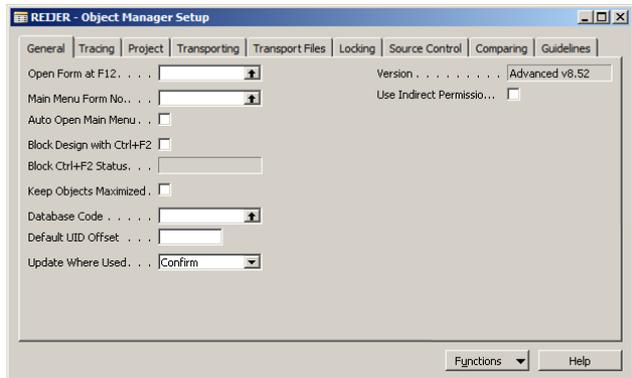
The differences between these options are listed in [appendix D - Setup Initialization Methods](#).

2.4. Personal Setup

When developing with multiple developers in one database it can be necessary to have your personal settings. E.g. if somebody is using UltraCompare for analyzing modifications and somebody else is using Beyond Compare. You can activate your personal setup by selecting the menuoption “Personal Settings” under button Functions in the Setup.



By choosing Yes in the dialog, the Object Manager saves your settings to the database. The title bar has now changed to “USERID – Object Manager Setup”, indicating that you use personal settings for Object Manager.



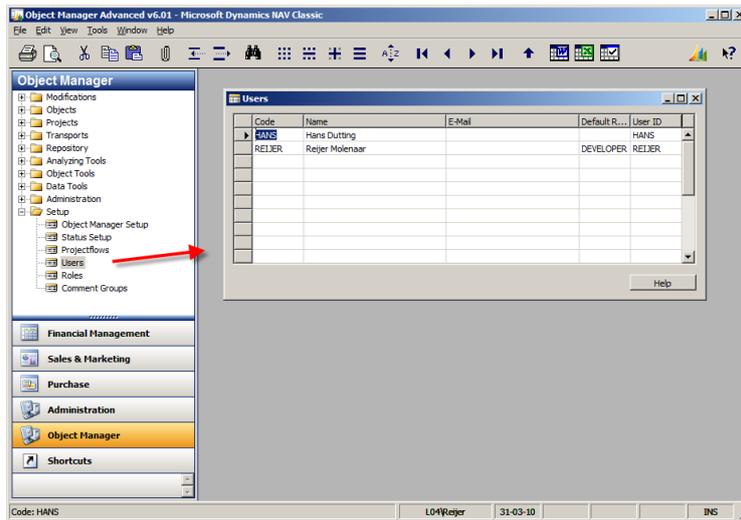
You can disable your personal settings by deleting the record.



2.5. Users and Roles

Add Object Manager Users

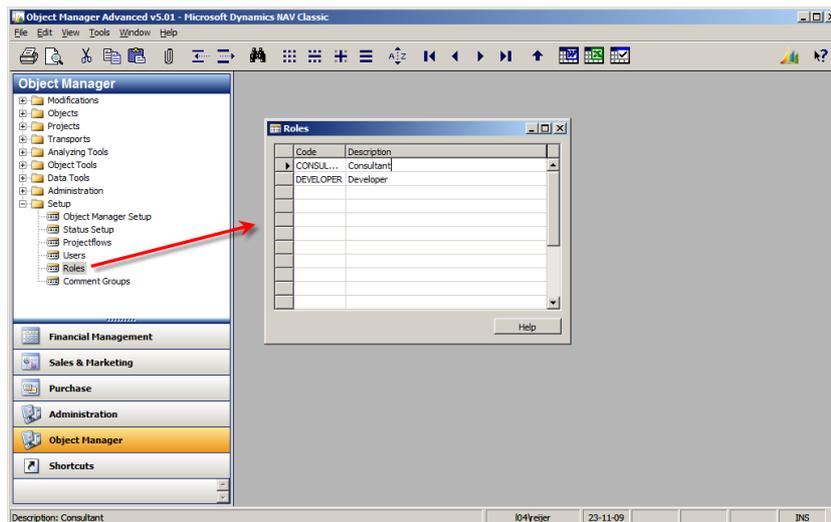
Open Setup > Users and add the user information.



A user can have a default role. This is used when you insert a new project. The code of the active user is placed in the corresponding role on the project card.

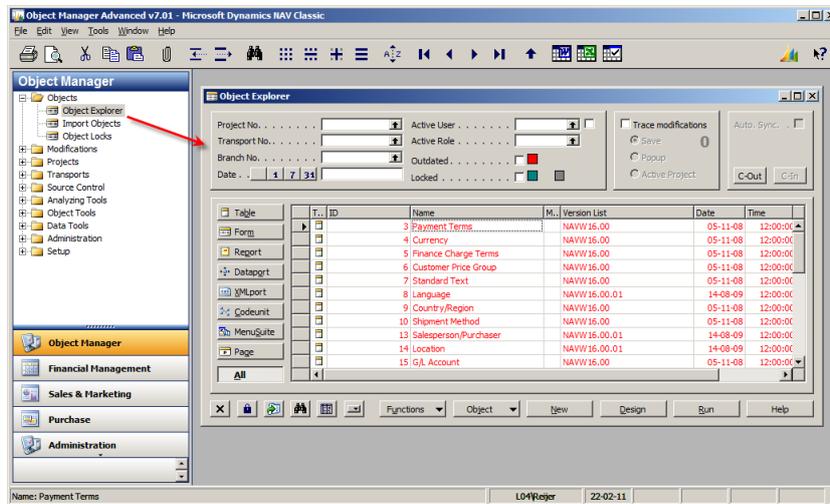
Add Object Manager Roles

Open Setup > Roles and add the necessary roles.

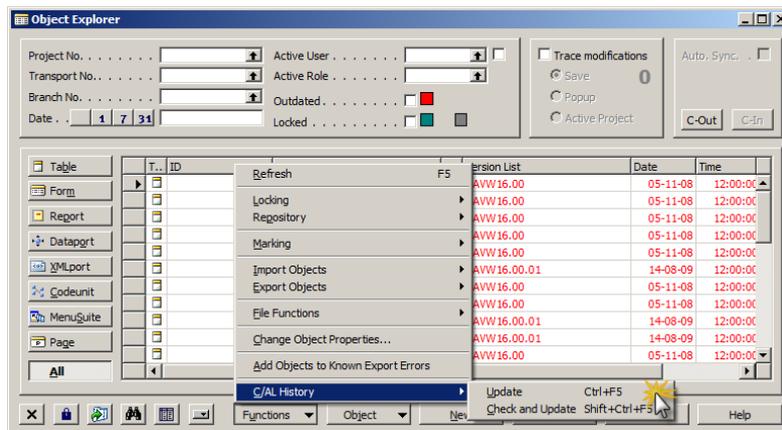


2.6. Update C/AL History

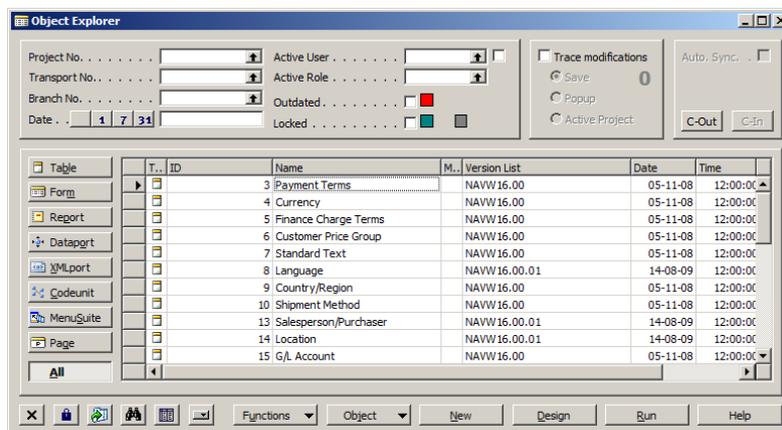
Open menu Object Manager > Objects > Object Explorer.



All objects are displayed as red lines, which means that the “C/AL History” is out of date. This is always the case when you setup the Object Manager for the first time in a database. To update the “C/AL History” you click the option “Update C/AL History”.



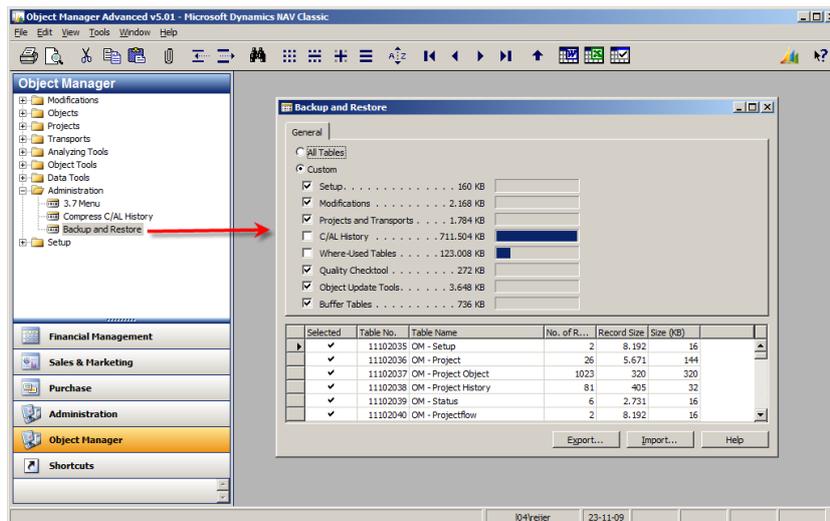
These function stores the C/AL of all objects to the “C/AL History” (for more information see [chapter 9 - Version and Source Control](#)).



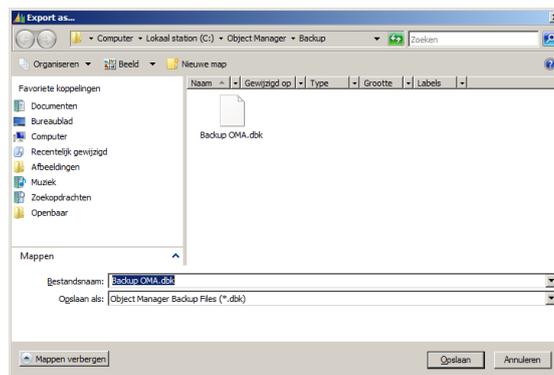


2.7. Backup and Restore

When you create a new development database (e.g. a new copy from the live database) you will have to transfer all your Object Manager data from the old development database to the new database. This can be done with the backup and restore functionality.



Check the modules you want to transfer and press Export. All data will be exported in dbk format.



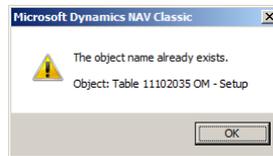
You can import this file in your new development database with the Import button.

2.8. Upgrading Trial to Full Version

When you were using the trial version of the Object Manager and you purchased the full version you will get a job with other object numbers. The trial objects have numbers starting at 91800. The full version objects are starting at number 11102035.



Importing the full version fob in a database with trial objects will result in the following error.



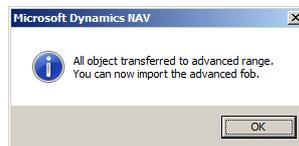
This is because the objects have the same name. There are two methods to upgrade from the trial to the full version. It depends if your license allows you to create objects in the full version object range.

2.8.1. Upgrading with a Partner License

Start codeunit 91829 - OM - Upgrade to Full Version.
Choose "I have a partner license".

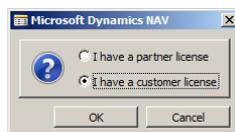


All objects are renumbered to the full version object range. You now can import the fob with the full version objects without any problems.



2.8.2. Upgrading with Customer License

If you do not have the permission to create objects in the full version object range you will have to choose "I have a customer license".



The following options have to be executed one by one.



Steps 1, 3 and 4 are done automatically. Step 2 is a manual task.

NOTE: Step 3 and 4 have to be executed with codeunit 11102064 instead of codeunit 91829.



2.9. *Cleaning Up*

To remove Object Manager from your database select Administration > Administration Tasks.

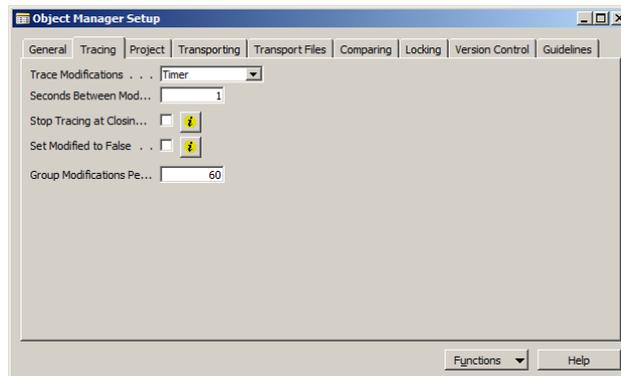
On the “Administration Tasks” window select “Remove Object Manager from database” and press “Execute” to have all Object Manager objects and data removed. This action will take some time to complete.



3. Modifications

This chapter discusses the “Trace Modification” function and assigning modifications to projects.

3.1. Setup



- **Trace Modifications**

There are three methods to trace the modifications.

- **Timer:** If you are using a C/SIDE database prior to NAV2009 R2 you must use the Timer option. With this option the Object Manager will poll every x seconds to see if any objects are changed.
- **SQL Trigger:** If you are using an SQL database it is best to use the SQL Trigger option. (See [section 4.1 - Add SQL Trigger to the Object Table](#)). Every time an object changes, SQL will add a record to the modifications table. This method is also preferred above the Timer mode because the Object Manager can see who changed the objects. This is not possible when using the Timer method.
- **Integration Management:** When using NAV2009 R2 or above it is best to use the option Integration Management. This method uses triggers in codeunit 1 to trace when an object changes. To use these triggers you will have to add some code to the Integration Management triggers. In the following code the red lines are added.

```
PROCEDURE GetDatabaseTableTriggerSetup@25(TableId@1000 : Integer;VAR Insert@1001 : Boolean;VAR Modify@1002 : Boolean;VAR Delete@1003 : Boolean;VAR Rename@1004 : Boolean);
VAR
    IntegrationManagement@1005 : Codeunit 5150;
    OMIntegrationManagement@1006 : Codeunit 11102080;
BEGIN
    IntegrationManagement.GetDatabaseTableTriggerSetup(TableId,Insert,Modify,Delete,Rename);
    OMIntegrationManagement.GetDatabaseTableTriggerSetup(TableId,Insert,Modify,Delete,Rename);
END;

PROCEDURE OnDatabaseInsert@26(RecRef@1000 : RecordRef);
VAR
    IntegrationManagement@1001 : Codeunit 5150;
```



```
OMIntegrationManagement@1002 : Codeunit 11102080;
BEGIN
    IntegrationManagement.OnDatabaseInsert(RecRef);
    OMIntegrationManagement.OnDatabaseInsert(RecRef);
END;

PROCEDURE OnDatabaseModify@27(RecRef@1000 : RecordRef);
VAR
    IntegrationManagement@1001 : Codeunit 5150;
    OMIntegrationManagement@1002 : Codeunit 11102080;
BEGIN
    IntegrationManagement.OnDatabaseModify(RecRef);
    OMIntegrationManagement.OnDatabaseModify(RecRef);
END;

PROCEDURE OnDatabaseDelete@28(RecRef@1000 : RecordRef);
VAR
    IntegrationManagement@1001 : Codeunit 5150;
    OMIntegrationManagement@1002 : Codeunit 11102080;
BEGIN
    IntegrationManagement.OnDatabaseDelete(RecRef);
    OMIntegrationManagement.OnDatabaseDelete(RecRef);
END;

PROCEDURE OnDatabaseRename@29(RecRef@1000 : RecordRef;xRecRef@1001 : RecordRef);
VAR
    IntegrationManagement@1002 : Codeunit 5150;
    OMIntegrationManagement@1003 : Codeunit 11102080;
BEGIN
    IntegrationManagement.OnDatabaseRename(RecRef,xRecRef);
    OMIntegrationManagement.OnDatabaseRename(RecRef,xRecRef);
END;
```

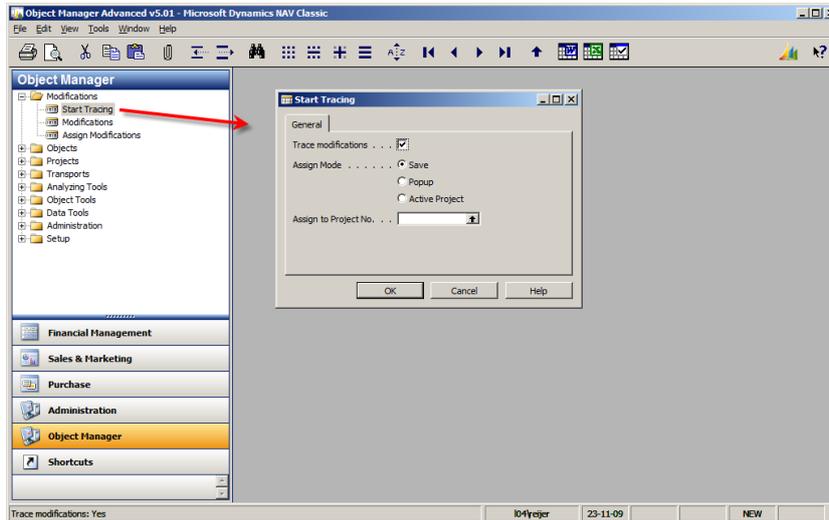
- **Seconds between Mod. Trace**
Number of seconds between each time that the Object Manager looks for new changes.
- **Stop Tracing at Closing Menu**
The Object Manager stops monitoring changes when the “Object Manager 3.7 Menu” or the “Object Explorer” is closed.
- **Set Modified to False**
 - True: The Object Manager sees an object with the modify flag as a change. When the modification is assigned to a project the modify flag of the object is set to false.
 - False: The Object Manager looks at all objects with the modify flag on and compares them to the last saved modification. If the datetime stamp of the object differs, the Object Manager sees it as a change which has to be assigned to a project. All objects keep the modify flag until the project is transported to your customer database. (See [chapter 6 - Transport](#))
- **Group Modifications Period (sec.)**
The number of seconds that several modifications will be grouped as one. If this setting is set to 60 you will have maximum one modification record per object per minute in the modification table.

NOTE: It is possible to disable Integration Management for the active session with the menu option “Disable Integration Management”. This can be needed for fob imports that will give a conflict in Integration Management.



3.2. Trace Modifications

Open the menu Modifications > Start Tracing.



NOTE: If you get an error that the Navision Timer DLL is not registered you will have to register the NTimer.dll. For more information see [section 2.2 - Installing NTimer.dll](#).

Start Tracing by selecting the “Trace modifications” option. Choose Save or Popup or Active Project.

- **Save**
Save means that every time the Object Manager traces a modification on an object it will be saved to the Modifications table. You have to assign these modifications later to the project using the “Assign Modifications” form.
- **Popup**
Popup means that every time the Object Manager traces a modification it will show a popup where you can choose the project the modification has to be assigned to.
- **Active Project**
Active Project means that every time the Object Manager traces a modification it will be assigned to the project you have specified in the “Active Project No.” field.
 - Timer mode: If you use the trace modifications Timer method the object has to be locked by you. This is because the Object Manager does not know who changed the object.
 - SQL Trigger and Integration Management: If you use the trace modification SQL Trigger or Integration Management method the modification will be assigned to



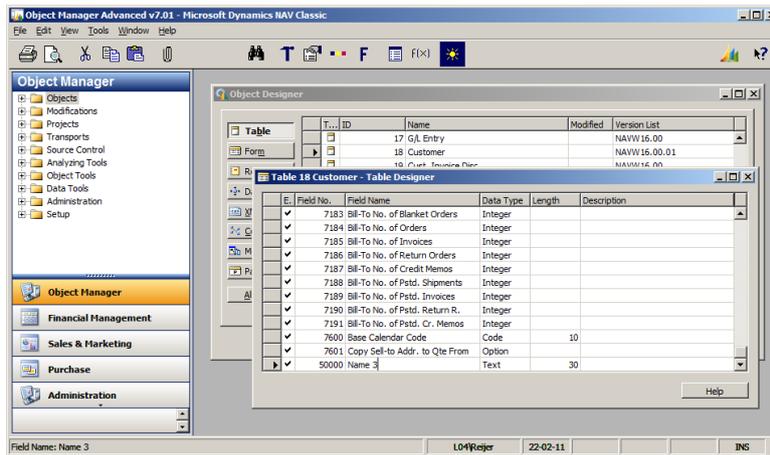
your project even if you do not have locked the object.
This is because the Object Manager knows who changed the object.

NOTE if working with Timer mode: If there are too many objects with the modified flag on the system can react slow. This is because the Object Manager compares all these objects with the last saved modification.

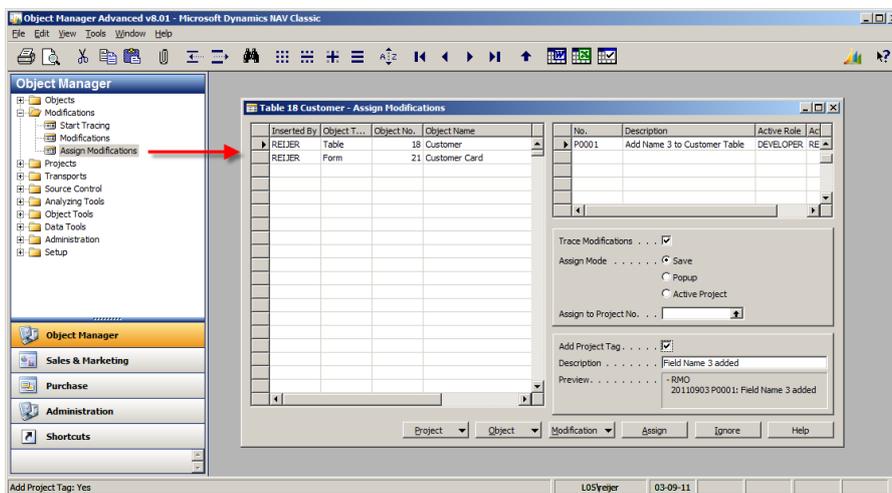
IMPORTANT NOTE if working with Timer mode: When you lock an object your colleague developers will not get the assign popup when you modify the object. So if you are working in an environment with several developers locking is recommended. For more information see [section 4.2 - Lock Objects](#).

Example Save

Add an extra field to the Customer table and form and save the object.



Go to Modifications > “Assign Modifications” and assign the modifications to a project. (for more information see [chapter 5 - Project](#)).





Example Popup

Modify table Customer and save the object. The Assign Modification form will popup. You can assign the object direct to a project.

Form 21 Customer Card - Assign Modifications

Assigning

Trace Modifications . . .

Assign Mode Save
 Popup
 Active Project

Modification

Object Type Form

Object No. 21

Object Name Customer Card

Project

Project No. P0001

Description Add Name 3 to Customer Table

Tag

Add Project Tag

Description Add Field Name 3

Preview -RMO
20110903 P0001: Add Field Name 3

Assign Ignore Help

This option works best with the trace modifications SQL Trigger or Integration Management method. Otherwise your colleagues will get the same popup.

Example Active Project

Modify table Customer and save the object. The modification will be assigned to your project straight away.

Start-Tracing

General

Trace modifications . . .

Assign Mode Save
 Popup
 Active Project

Assign to Project No. . . . P0001

OK Cancel Help



4. Locking

Locking is used to prevent that two developers will work on the same objects.

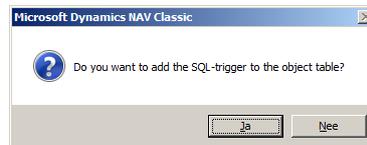
If you are working with a NAV version prior to NAV2009 R2 it is best to use the SQL possibility to execute T-SQL code whenever something changes in the object table. This is done by adding an SQL trigger to the object table.

If working with NAV2009 R2 or higher you can use the locking mechanism of NAV itself, thus there is no need to add the SQL trigger to the object table.

4.1. Add SQL Trigger to the Object Table

4.1.1. Automatic

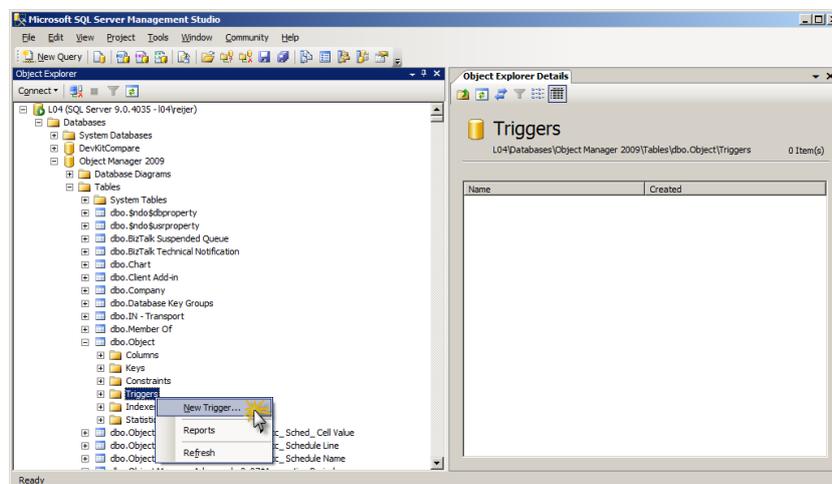
When you change the option “Trace Modifications” to “SQL Trigger” in the Setup you will be asked if you want to add the SQL trigger to the object table.



If this fails because e.g. you do not have the right permissions you have to add the trigger manually in SQL Server.

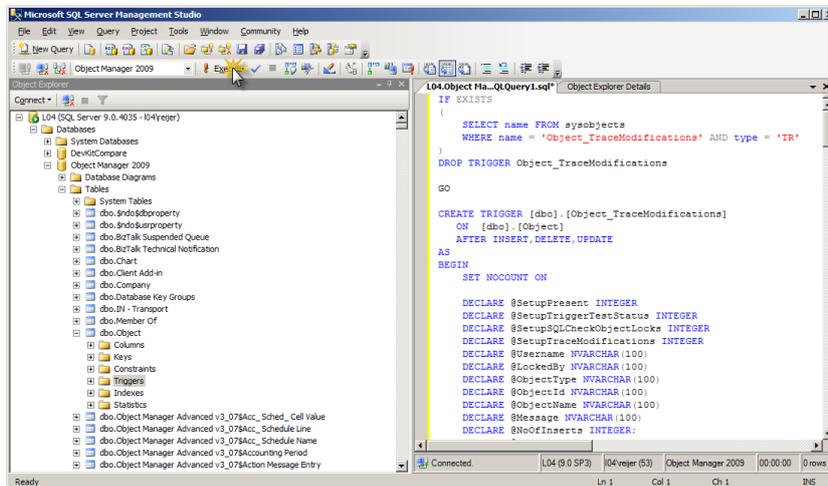
4.1.2. Manual in SQL Server

To add the SQL trigger, you open SQL Server Management Studio, go to the object table and choose the option to create a new trigger.

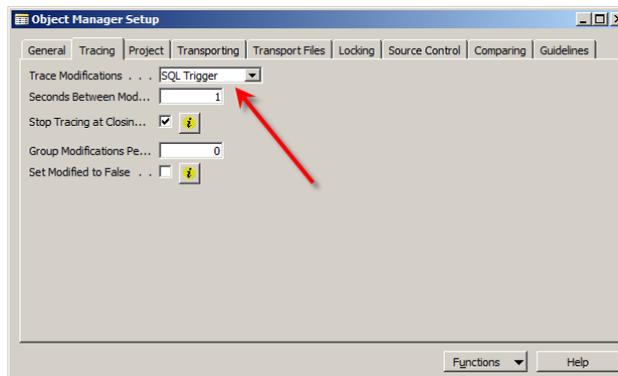




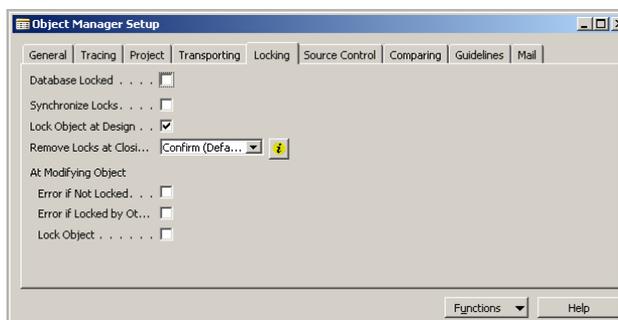
Then paste the SQL statement (see [appendix E - Object Table SQL Trigger](#)) in the Query window and press execute.



Now it is possible to set the Trace Modifications method to SQL Trigger.



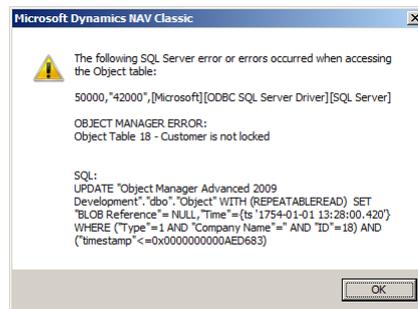
4.2. Lock Objects



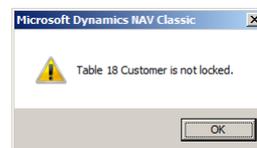
- **Database Locked**
This option is only available in NAV2009 R2 and above. When enabling this setting locks placed in NAV are set in the Object Manager and vice versa.



- **Synchronize Locks**
This option is only available in NAV2009 R2 and above. When enabling this setting locks placed in NAV are set in the Object Manager and vice versa.
- **Lock Objects at Design**
When enabling this setting you will lock each object that you design with the Object Designer. This is recommended in an environment with more developers. Objects will also be locked if they are changed by one of the object tools like Renumber Objects.
- **Remove Locks at Closing 3.7 Menu and Object Explorer**
When enabling this setting all your locks will be removed if you close the “Object Explorer”.
- **At Modifying Object**
 - Error if Not locked
This is the safest locking mechanism. You will get an error if the object is not locked or is locked by somebody else:



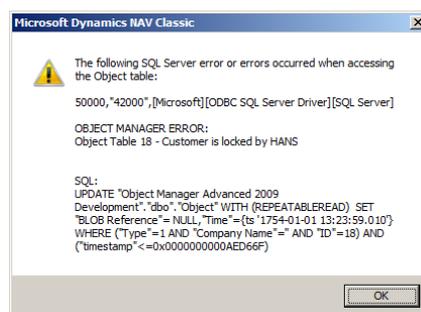
SQL Trigger



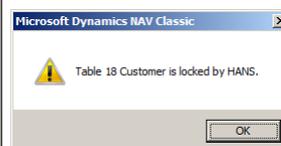
Integration Management

Only available if the SQL trigger is added to the object table. For more information see [section 4.1 - Add SQL Trigger to the Object Table.](#)

- Error if locked by other
SQL will check if the object you change is locked by somebody else. If the object is locked by somebody else you will get the following error:



SQL Trigger



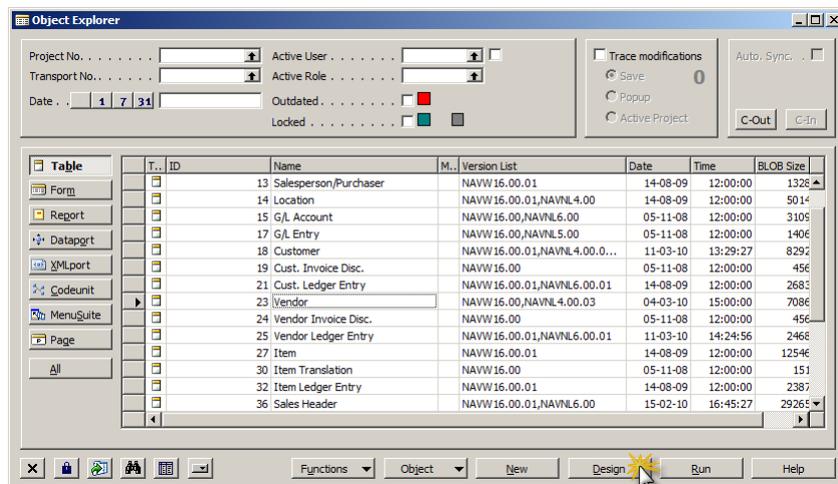
Integration Management



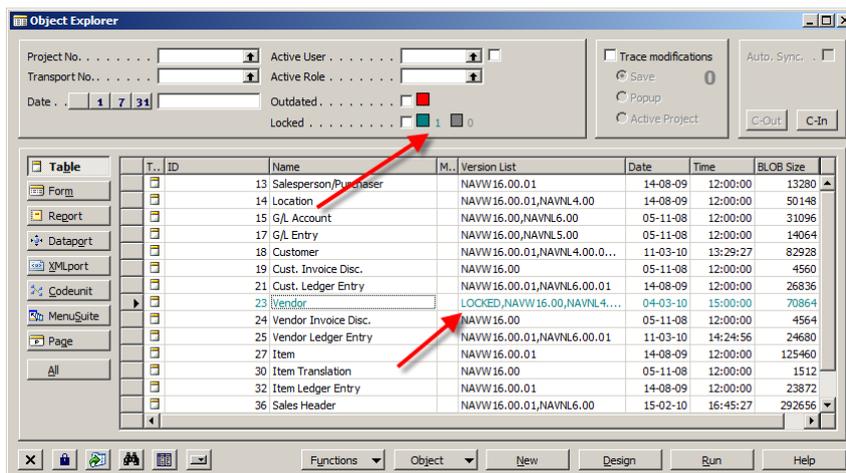
- Lock Object
If you save an object you will automatically lock the object. Only available if the SQL trigger is added to the object table. For more information see [section 4.1 - Add SQL Trigger to the Object Table.](#)

4.2.1. Lock Objects at Design

When designing with the Object Explorer.



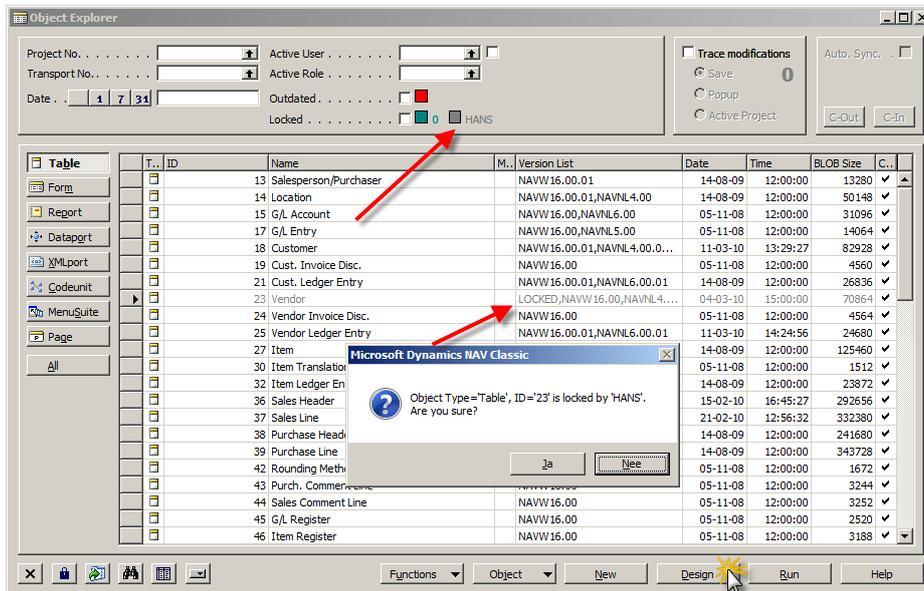
The selected object is locked automatically.



IMPORTANT NOTE: When you lock an object your colleague developers will not get the assign popup when you modify the object. So if you are working in an environment with several developers locking is recommended.

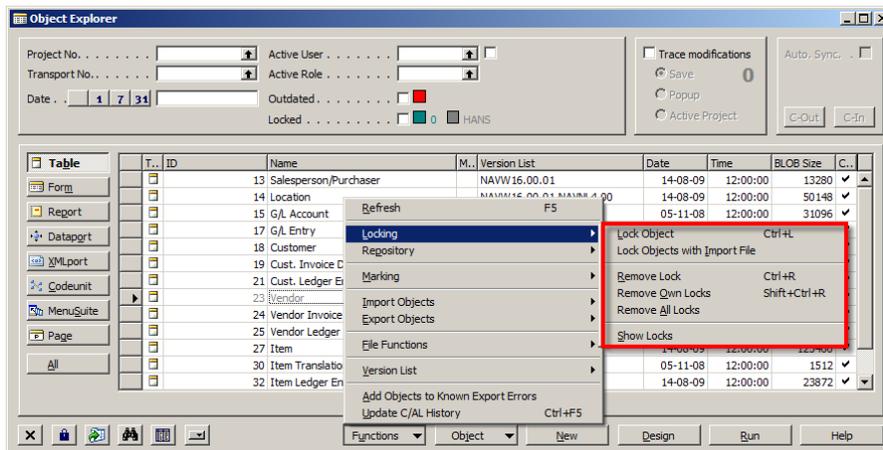


Other users will see the object in a grey color and sees the user id next to the grey square in the header of the form. If another user wants to design that locked object, the user will get a warning.



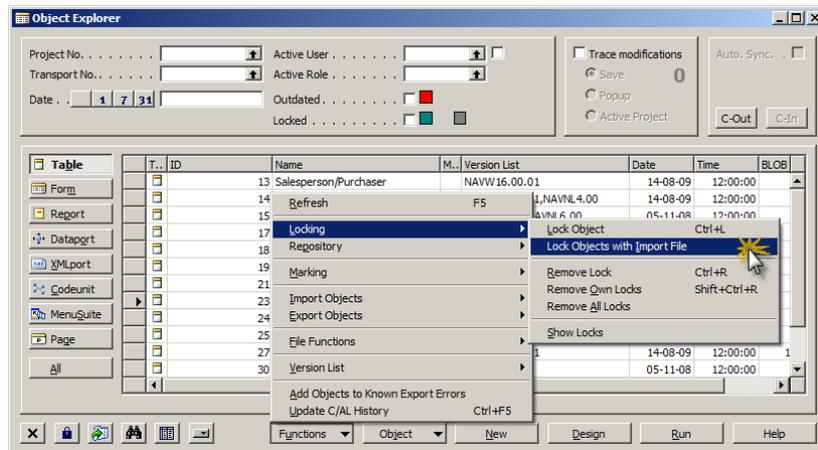
If the user chooses “Yes” the object will remain locked by the original user.

The locks can be remove in the Locking menu.



4.2.2. Lock Objects with Import File

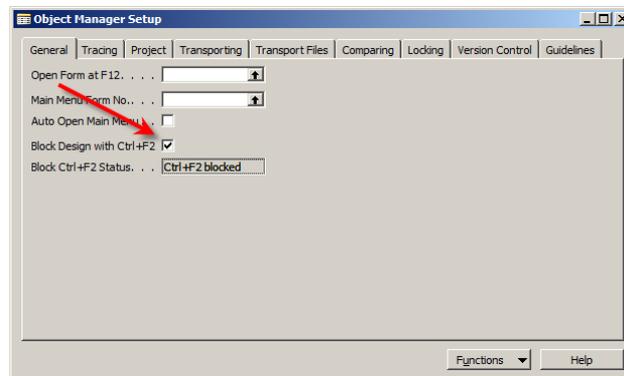
If you want to import an object file and you have the option “Error if Not Locked” enabled you will get an error. Therefore it is necessary to lock these objects before you import the object file. This can be done with the option Lock Objects with Import File in the Object Explorer.



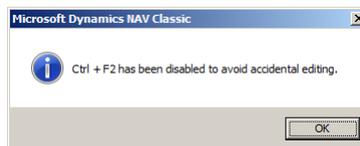
Files with extension FOB, TXT, FIB and OBJ are supported.

4.3. Block Design with Ctrl+F2

The warning that somebody has locked an object will not be shown when you run an object and then design it with the shortcut Ctrl+F2. This can be prevented with the “Block Design with Ctrl+F2” option in the setup.



If you try to design an object with Ctrl+F2 you will get the following error.



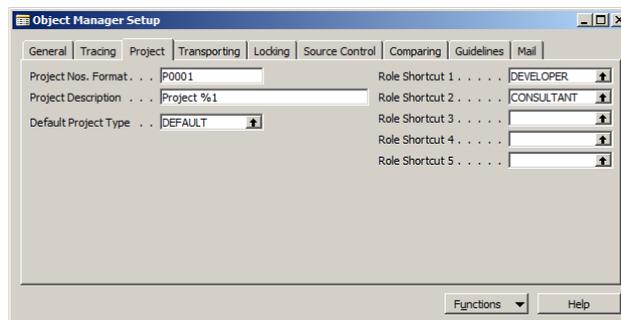
You will need to run the Object Manager setup before you can use this functionality. For more information see [section 2.1 - Installing](#).



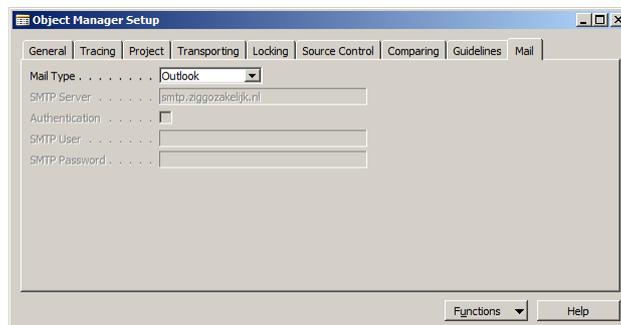
5. Project

When you are developing solutions you can assign a number of objects to a project. To a project you can attach files and other information which is necessary for the consultant or developer involved in the project. You can also monitor the duration between modifications and status changes. Next to that you can assign actions to a project like removing data from tables.

5.1. Setup



- **Project Nos. Format**
- **Project Description**
%1 will be replaced by the “Project No.”.
You can use date expressions like: <Day> <Month Text> <Year4>.
- **Default Project Type**
For more information about Project Types see chapter 5.2 - *Project Type*.
- **Role Shortcuts**
Here you select the roles that are visible in your project card.



- The emails that are sent in the project and transport module can be send by outlook or with a SMTP server.



5.2. Project Type

Open Setup > Project Types

DEFAULT Default - Project Type Card

General

Code DEFAULT

Description Default

Project Flow Code. SIMPLE

Check Guidelines at Se...

Project Tag Doc. Trigger. | - %Z| <Year4><Month,2><Day,2> ...

Search Description DEFAULT

Developer REIJER

Consultant HANS

User Role 3

User Role 4

User Role 5

Pr. Type Help

Here you can define different types of projects to differentiate for example between hotfixes and longterm projects.

- **Project Flow Code**
For more information about project flows see [section 5.5 Project Flow](#).
- **Check Guidelines at Set Ready Project**
This setting will run a guidelines check on the objects in the project when the status of the project is set to ready.
See more information see [chapter 18 - Check Guidelines](#).
- **Project Tag Doc. Trigger**
Here you can define the text for the automatic documentation trigger insert. For more information see [section 5.7 - Add Project Tag to Documentation Trigger](#).
- **Default User Roles**
Here you can define the default users if this project type.

5.3. Comment Types

Open Setup > Comment Types.

Table Name	Code	Description	Order	Mandatory	Print	Transport
Project	COMMENT	Comment	1			
Project	CUSTINFO	Customer Info	2	✓	✓	
Project	TECHSPEC	Technical Specification	3			
Transport	COMMENT	Comment	1			
Branch	COMMENT	Comment	1			

Help

Here you can define Comment Groups for the comments on a project.

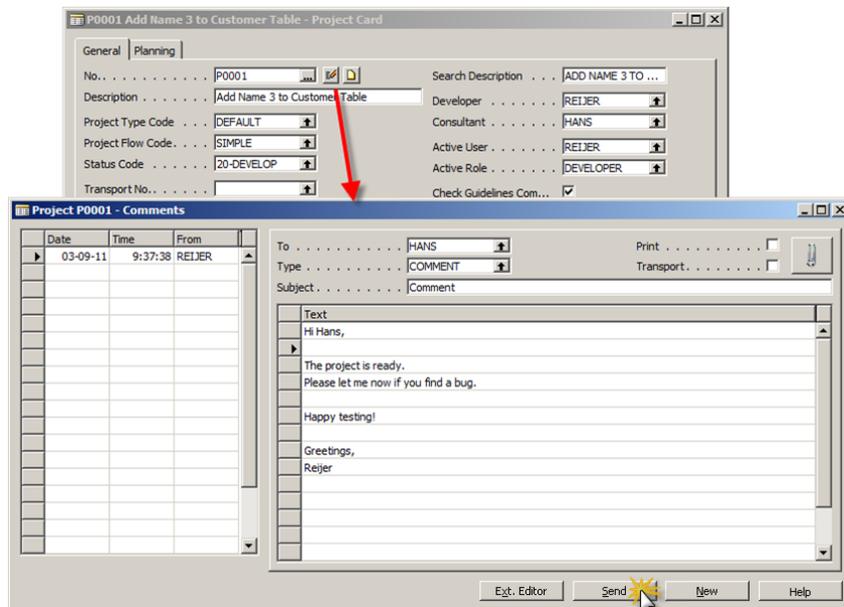
- **Order**



This is the order in which the comments will be printed on the project and transport reports.

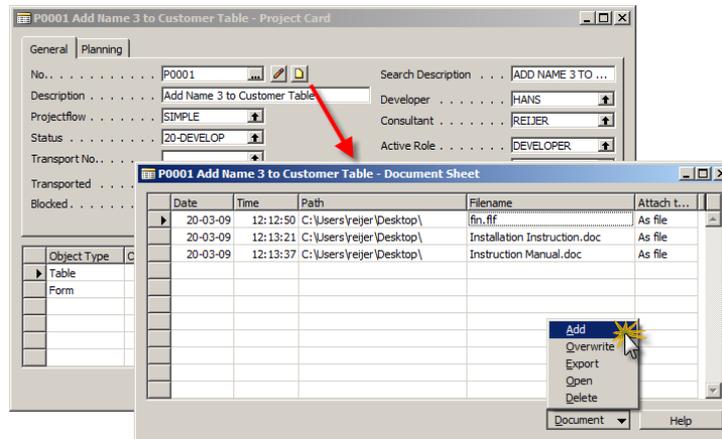
- **Mandatory**
Transport will be only possible if a comment is present.
- **Print**
Comment(s) will be printed on the project and transport report.
- **Transport**
Comment(s) will be transported to your customer database.

Use the “Comments” window to write down your comments using either the Text lines or an external editor by pressing ”Ext. Editor”. You can also send a comment pressing “Send” provided you entered a user with an associated e-mail address in the “To” field.



5.4. Documents

You can add files to a project. For example a customer license or an installation instruction. With the button Document you can add, overwrite and delete files which are of importance to the project.

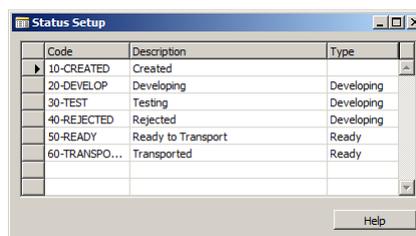


- **Attach to Transport**
 - As File: File will be saved in the transport folder as a separate file.
 - In FIB: The file is merged into the FIB file (see [chapter 6 - Transport](#)).

5.5. Project Flow

A project flow is a collection of project statuses. You can add a project flow to a project so you can keep track of the progress and which user is responsible for a specific project status. Default there are two flows in the Object Manager but you can add as many flows as you like. You can also create more statuses in the “Status Setup”.

Setup > “Status Setup”



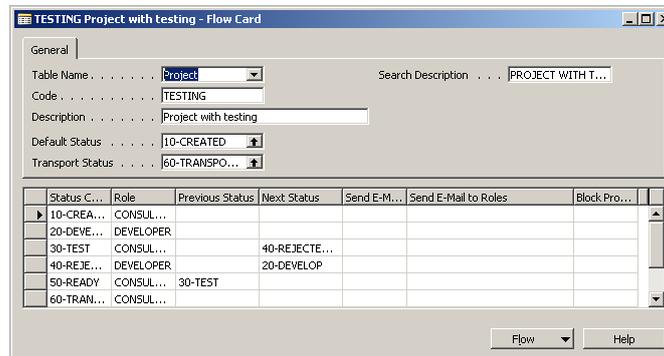
Here you can add an extra status with a brief description and type.

- **Type**

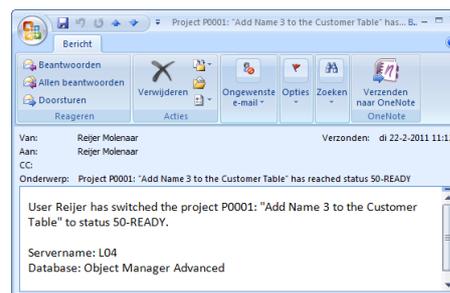
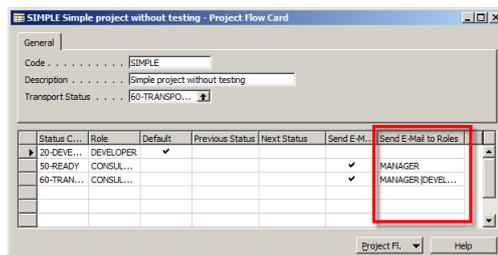
This is the type of the status. It has the following options:

 - Developing: You can assign modifications to projects that have this status.
 - Ready: You can add projects that have this status to a transport.

Select Setup > Flows to open the Flow Card



- **Default Status**
Default status for each new project.
- **Transport Status**
The project will get this status when it is transported to your customer database.
- **Previous Status**
User can go back to this status.
- **Next Status**
User can only choose the next statuses defined here.
- **Send E-Mail**
When this status is reached an e-mail will be sent to the active user. You will be prompted if you want to send that e-mail.
- **Send E-Mail to Roles**
When one or more roles are filled in here and this status is reached the user with this role is also sent an e-mail.

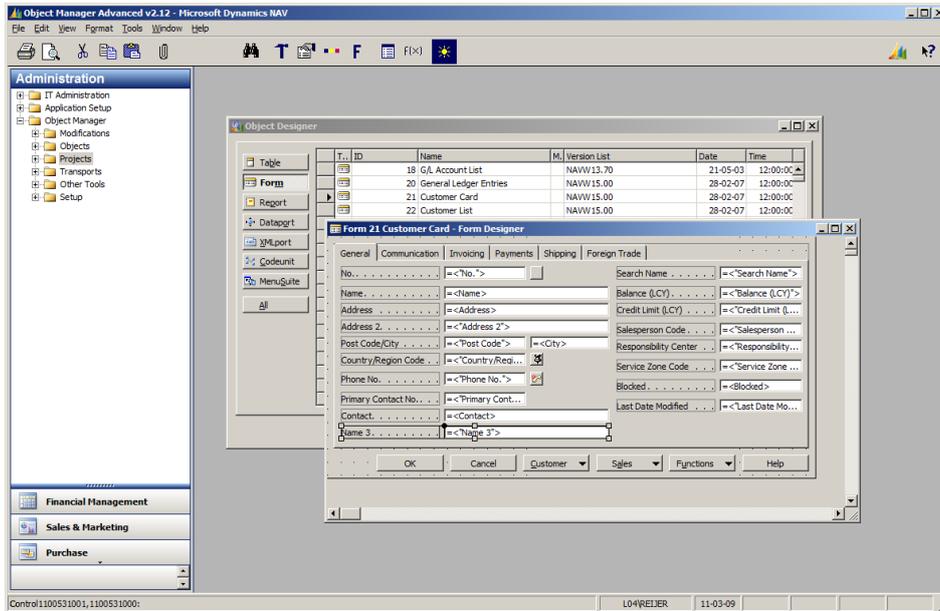


- **Block Project**
When this status is reached, and "Block Project" is check marked, the project will be blocked.



5.6. Assign Modifications to a Project

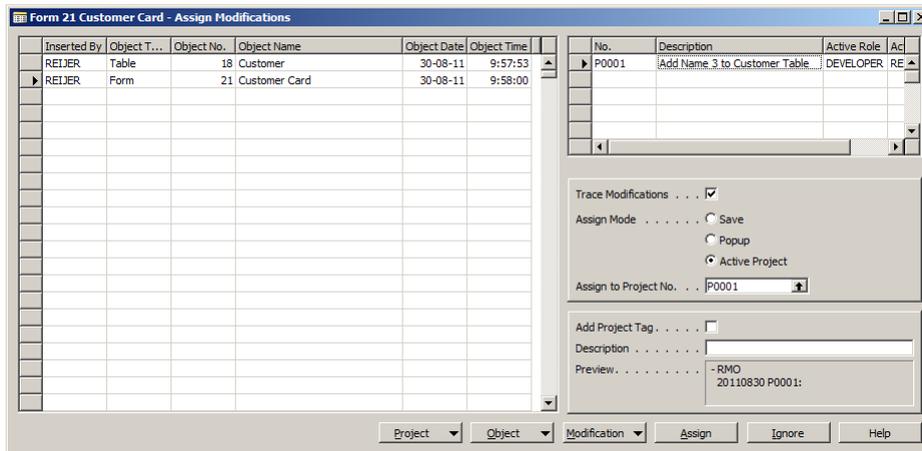
You can add multiple modifications to one project.



Add, for example a new field “Name 3” to the Customer table and add this field as a control to the “Customer Card”. Save these objects.

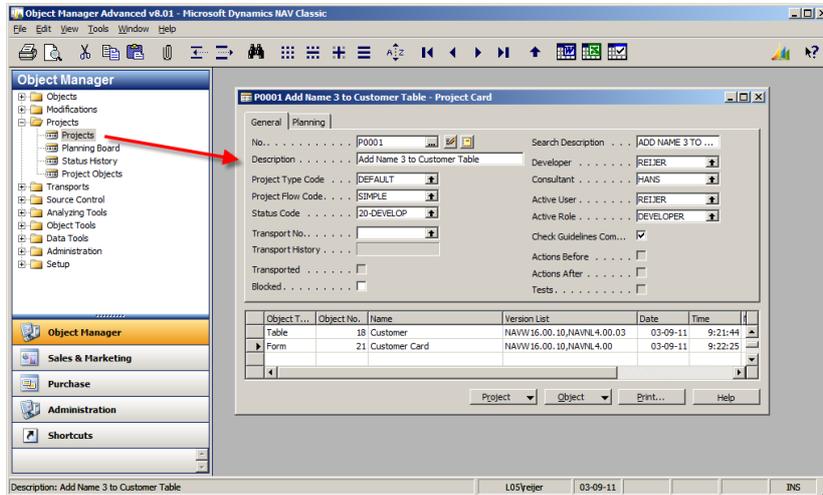
Open Modifications > Assign Modifications.

Select the objects you want to assign. Press button Assign.

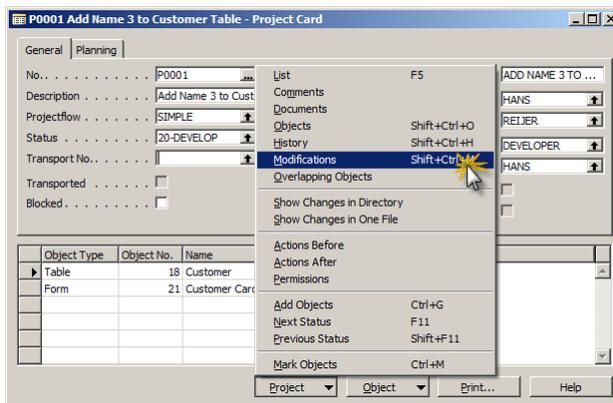




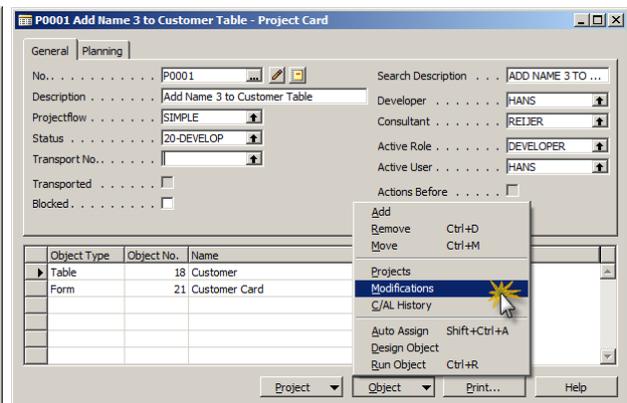
Now you can see that the objects are assigned to the project.



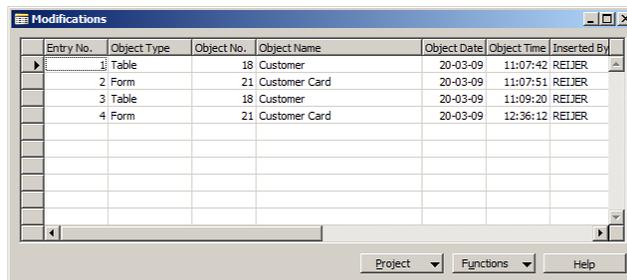
To see all modifications on a project, press Modification under button Object or Project in the "Project Card".



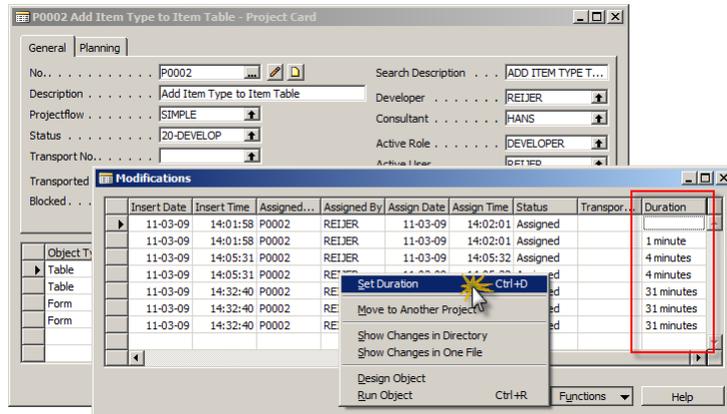
All modifications made on a project



All modifications made on the object in the project



In the form Modifications you can set duration from a chosen point. You can use this when you want to know how long you have worked on a particular project.



5.7. Add Project Tag to Documentation Trigger

It is possible to add a predefined string to the documentation trigger of an object. This can be done when you assign an object to a project or with a chosen set of objects in the project card.

On the Project Type card you can setup the format of the string that has to be added to the objects. Default the Object Manager uses the following format:

```
<Year4><Month,2><Day,2> %1 %2: %3
```

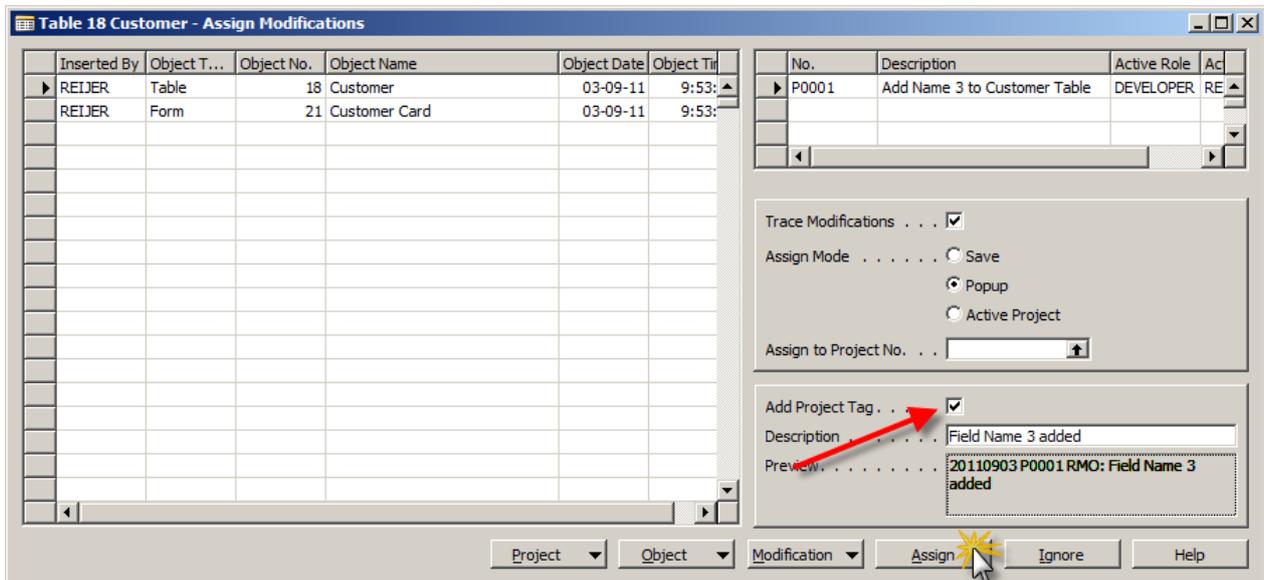
You can see that it is possible to add date expressions and 3 percentages that will be replaced with the following.

%1: Project No.

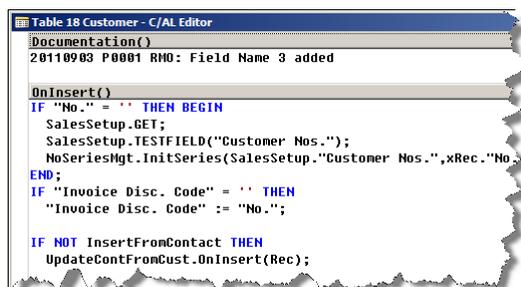
%2: Initials of the active user

%3: Description of the modification

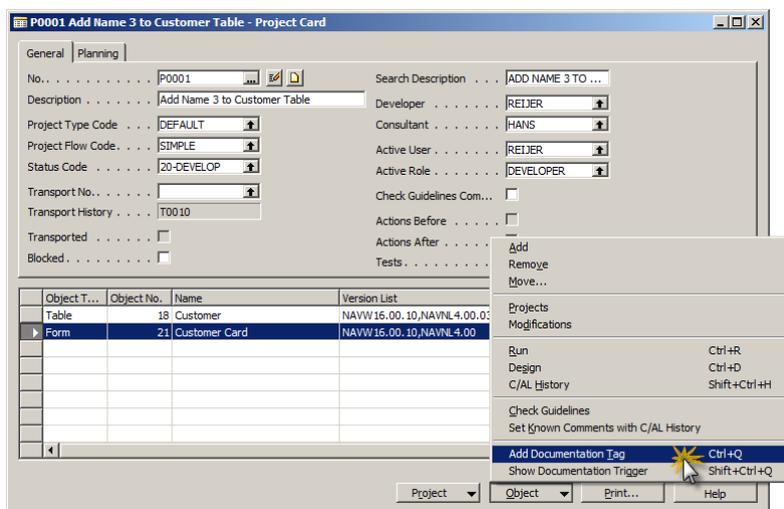
Press Add Project Tag and type a description.



The tag will be added to the objects that are assigned.



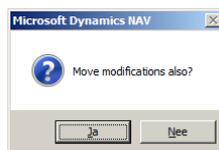
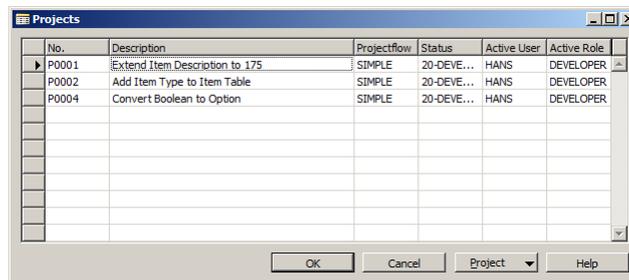
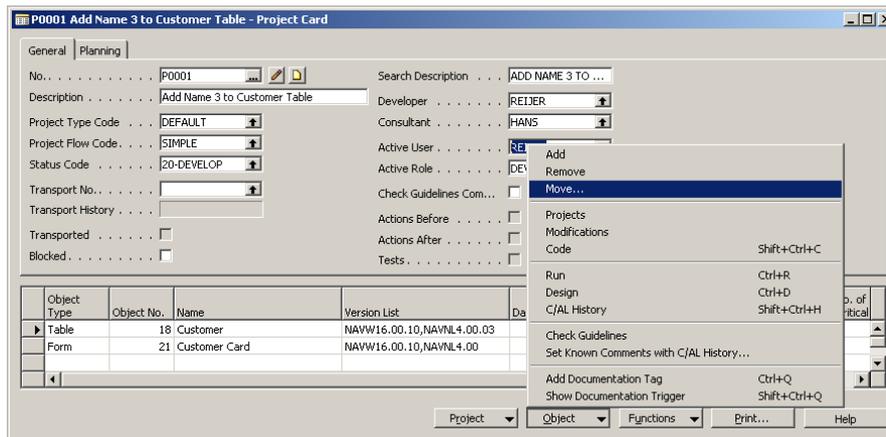
It is also possible to add a tag to selected objects in the project card.





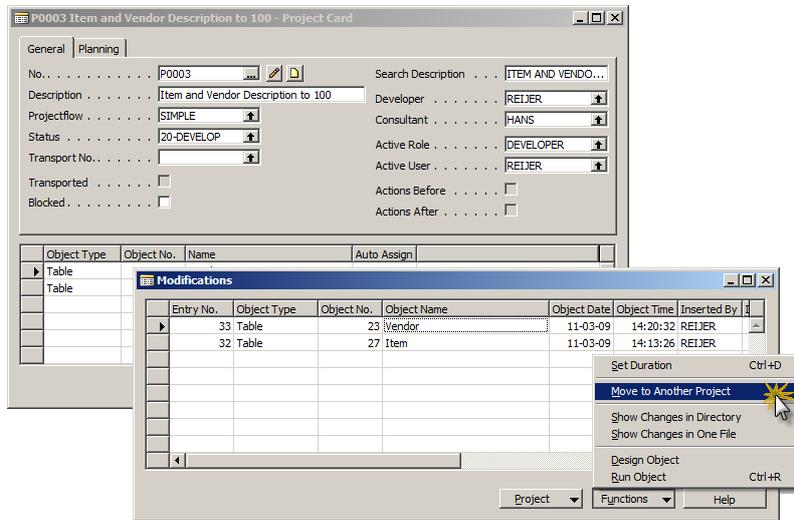
5.8. Move Objects and Modifications to another Project

With this function you move objects to another project. And if there are any modifications present the Object Manager will ask to move them too. This is used when you assigned modifications to the wrong project.

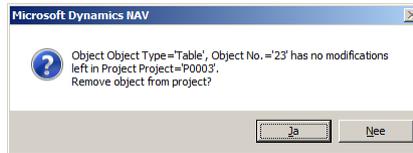


When selecting Yes you also move all modifications of the object.

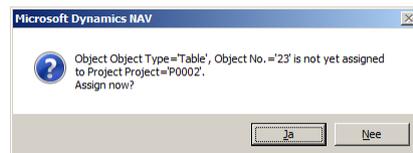
You can also move a particular modification to another project. To do this select the move option in the Modifications form.



In the Modifications form select the modification you want to move to another project. If there are no more modifications left in the original project you will get the following message.



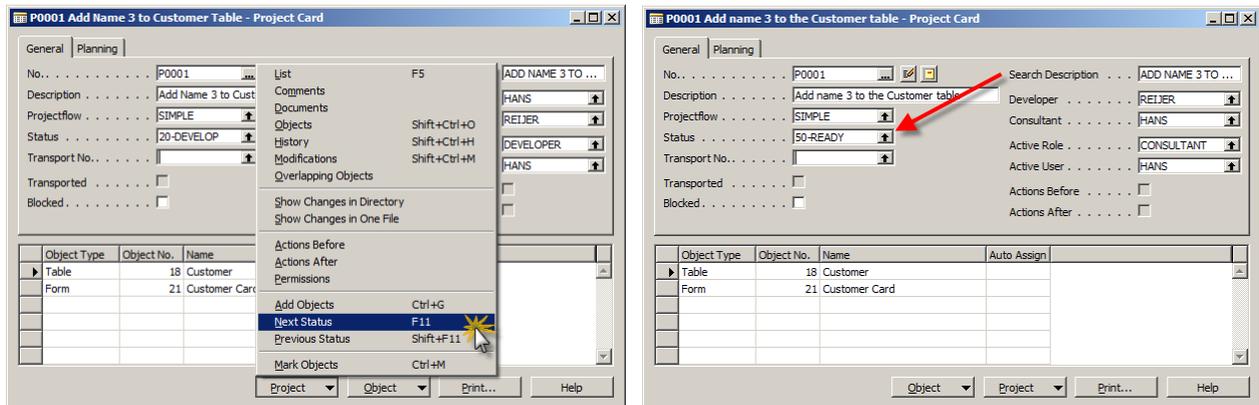
If the object is not yet assigned in the other project you will get the following message.





5.9. Change Status of a Project

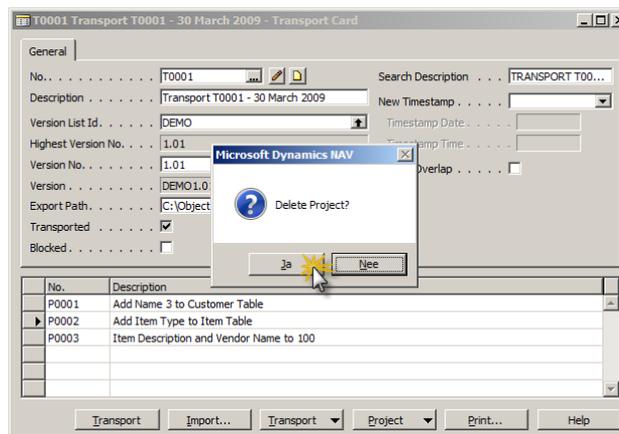
Project > “Next Status” or “Previous Status” to go back.



5.10. Reset Project Status

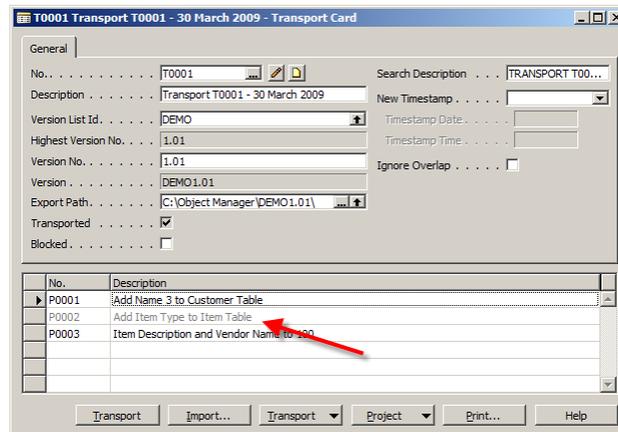
Sometimes you want to re-use a project. If e.g. you have to do some rework on a project. When you assign a modification to a project that is already transported you normally get the warning: “This project is already transported. Are you sure?”.

You can get rid of this warning by using the “Reset Status” option at the project card. First remove the project from the transport. You can do this by clearing the “Transport No.” at the project card or deleting the project from the transport card.

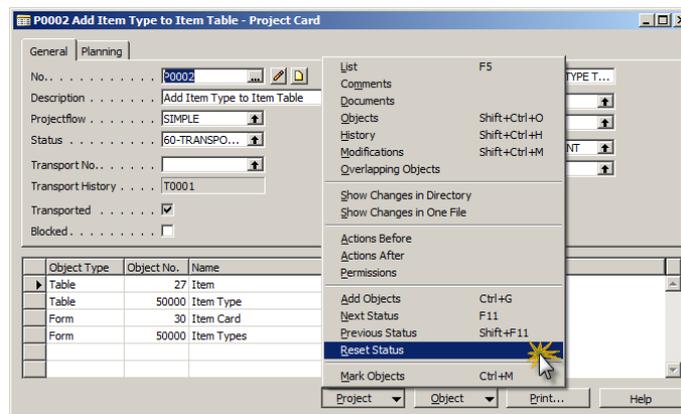




You now see that the color of the project is grey. This means that the project is transported in this transport but currently not included in this transport.



Now it is possible to click the “Reset Project” option at the project card.

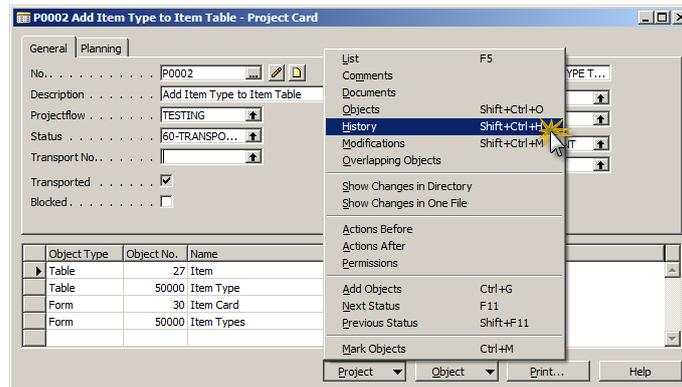


The “Transported” Boolean is set to false for this project and it got the default status of the project flow. Because the “Transport No.” of the project is cleared it can be included in another transport.

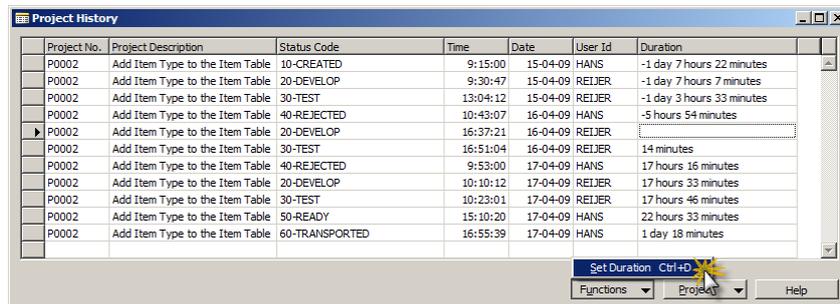


5.11. Project History

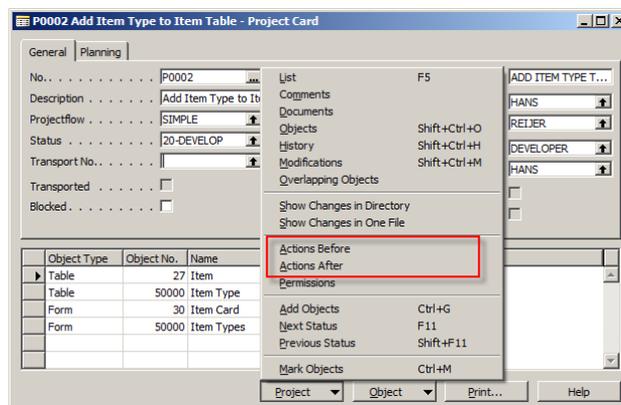
In the form “Project History” you have an overview of all the statuses that a project is gone through.



Set the duration if you want to know how long you worked on the project. In this example you see that you have developed 14 minutes on the 16th of April.



5.12. Add Actions to a Project



Actions Before and Actions After

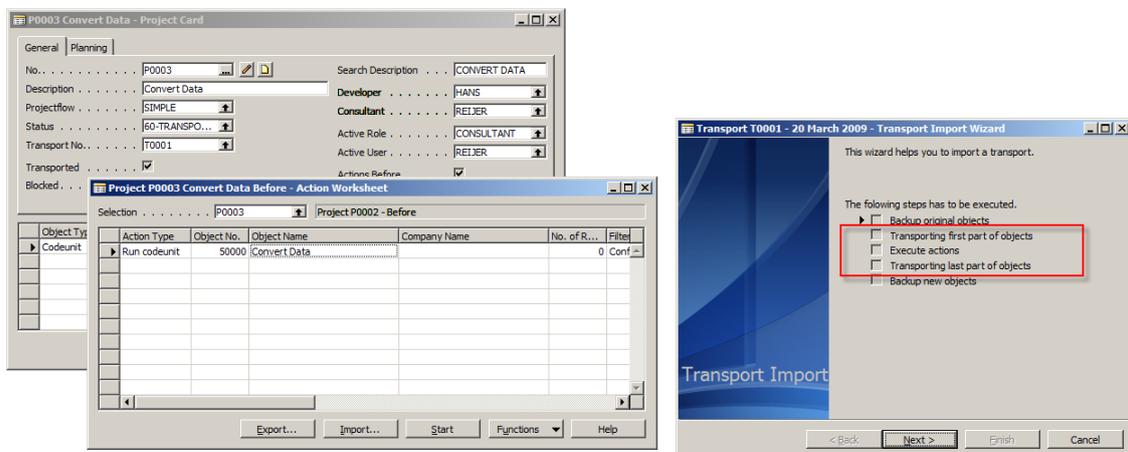
With this tool you can add certain actions to a project which have to be executed in the customer database. Actions before will be



executed before the objects are imported in the customer database. Actions after are executed after the objects are imported.

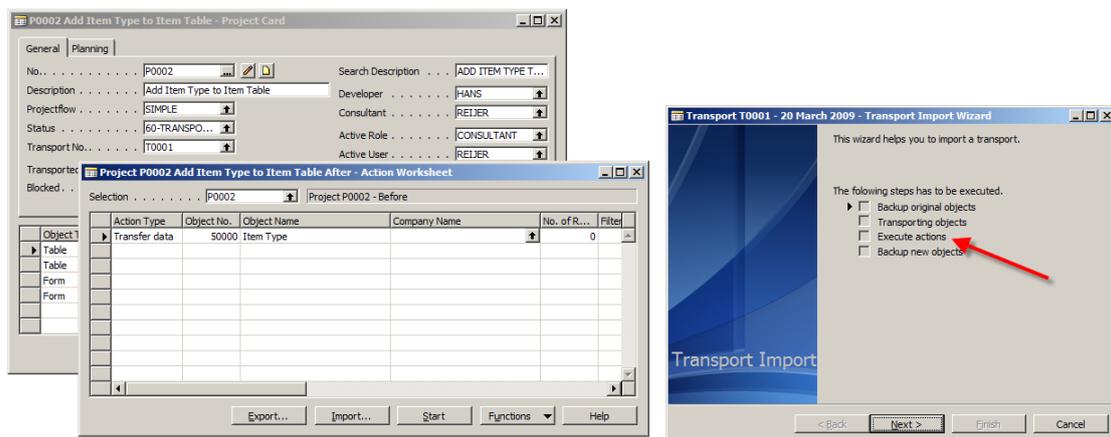
Example of Action Before

- When you delete a field from a table that is filled in the customer database you will get an error if you import the objects. You can use an action of type “Delete Data” to empty this field before the objects are imported.
- If you want to convert some data before you import the objects in the customer database you can add an action of type “Run Codeunit”. When importing the transport it will first import that single codeunit, run it and then import the rest of the objects.



Example of Action After

- When you have some master data that you want to import in the customer database you can add an action of the type “Transfer Data”.

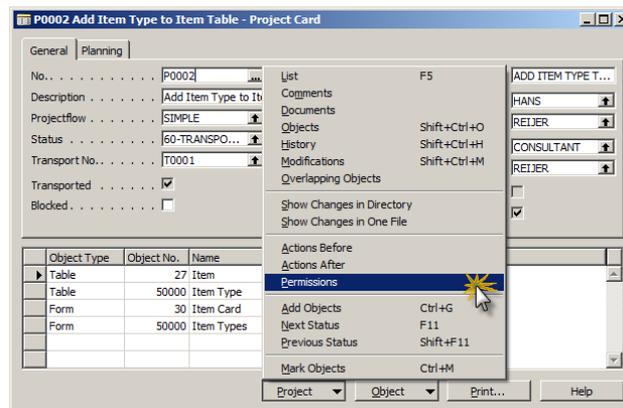


For more information about actions see chapter [11 - Action Worksheet](#).

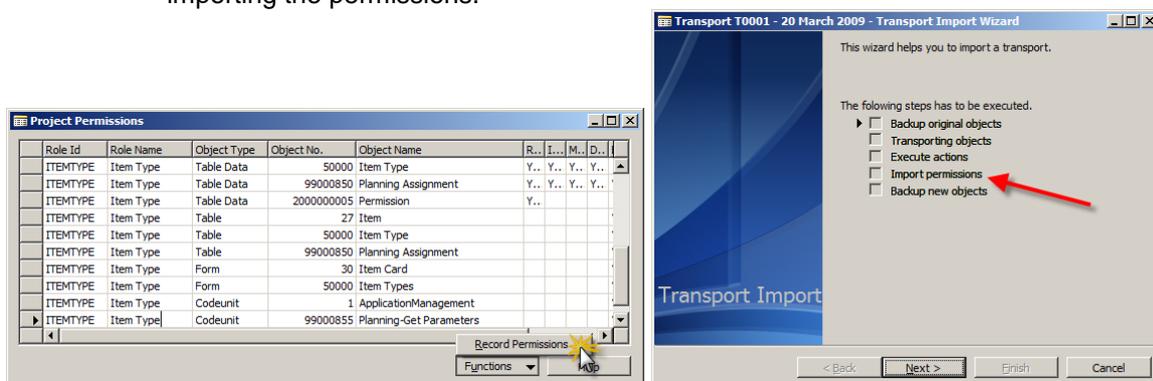


5.13. Add Permissions to a Project

When you have created some new objects it is required to alter the permissions in the customer database. This can be done by adding permissions to a project. These permissions will be written into the customer database when you transport the project.



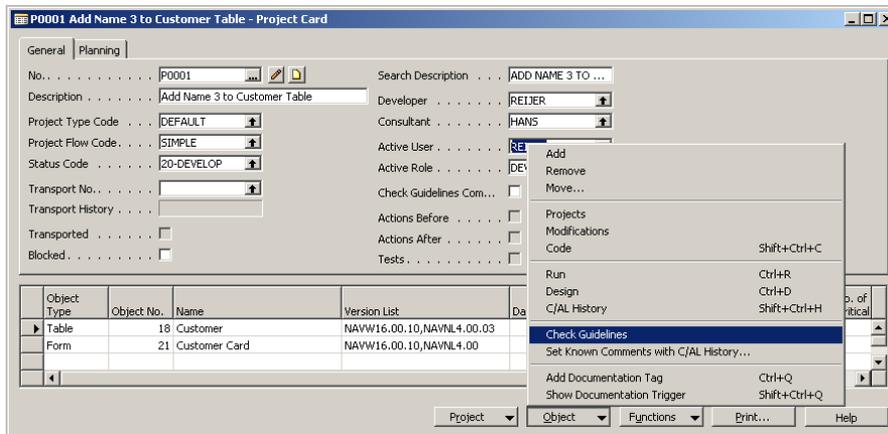
The permissions can be recorded with a wizard. When importing the transport file in the customer database there will be an extra step for importing the permissions.



For more information see [chapter 14 - Record Permission Wizard](#).

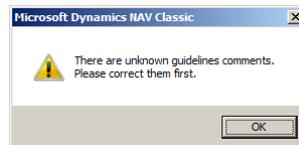
5.14. Check Guidelines

You can check if the Guidelines are met for all the objects in the project.



If in the project type the “Check Guidelines at Set Ready Project” is enabled this will be done automatically when the status of the project is set to ready.

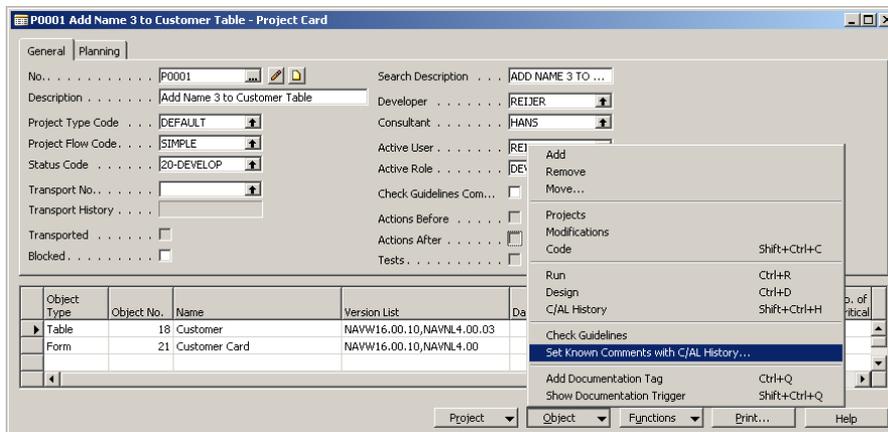
If “Check Guidelines Comments” is set on the project card you will not be able to transport the objects until all code in the objects are according to the guidelines or set to known.



For more information about Check Guidelines see [chapter 18 - Check Guidelines](#).

5.15. Set Known Comments with C/AL History

With this function you can set to known all comments that were already present in a point of time, for objects selected.

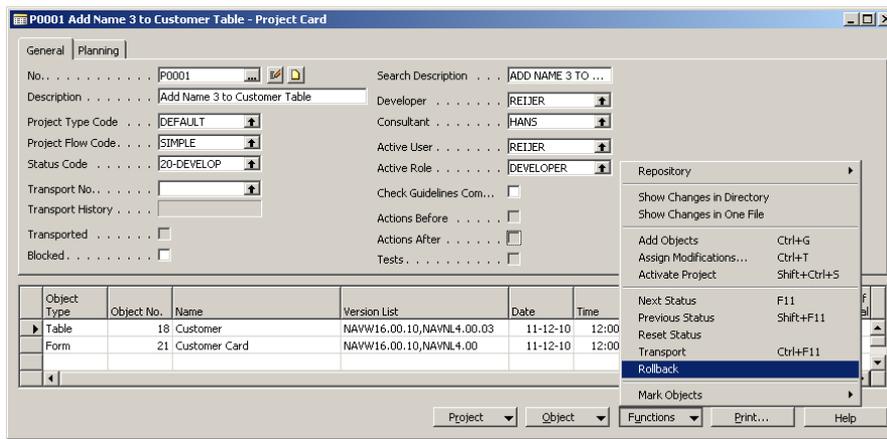




For more information about Know Comments see [section 18.9 – Known Comment](#).

5.16. Rollback Objects

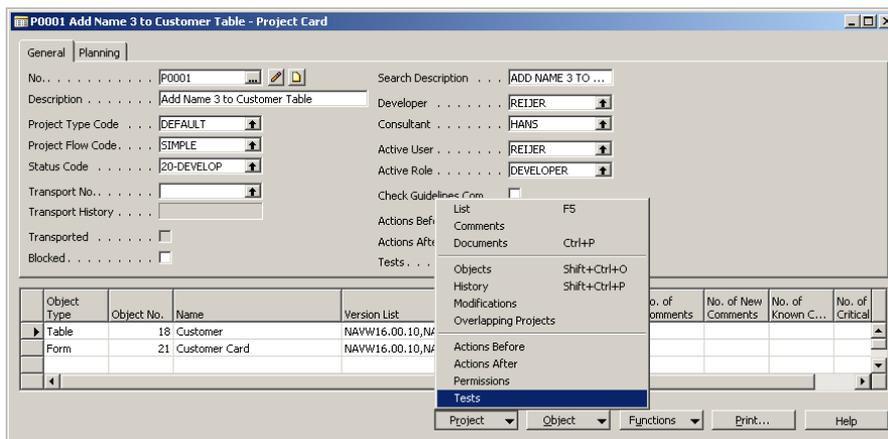
To Rollback object changes due to a project, press Functions – Rollback on the project card to open the “Rollback Objects” window.



Press Functions – Rollback (or F11) to execute the rollback. For more information, see [section 9.7 – Rollback Objects](#).

5.17. Test Worksheet

You can add tests to a project for example to check if old functionality still works in the database after transport.

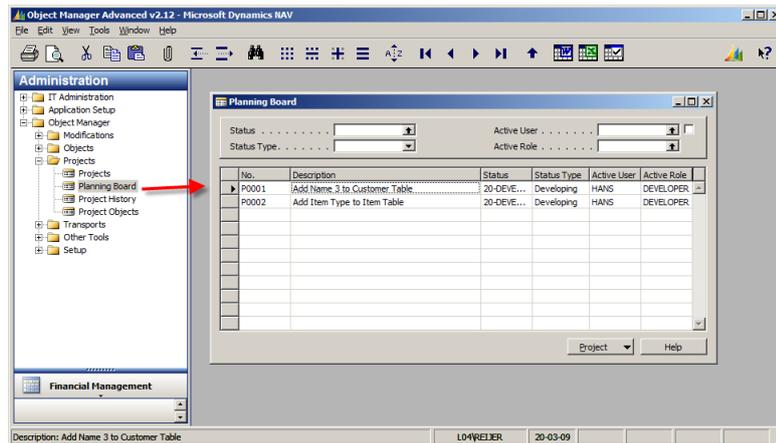


For more information see [chapter 12 - Test Framework](#).



5.18. Planning Board

With the “Planning Board” you have an overview of the projects and their status.



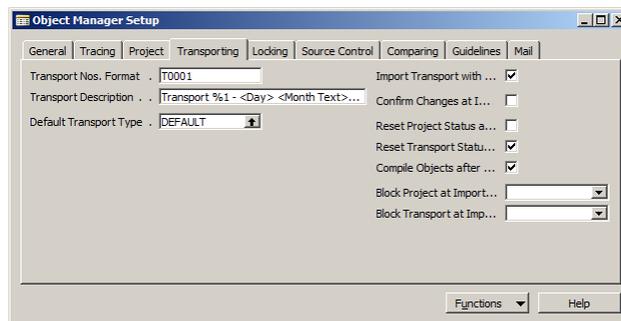
Clicking the checkbox next to the textbox “Active User” on the above right corner shows all the projects where you are the active person.



6. Transport

With a transport you can transfer objects from your development database to the customer database. A transport can also include master data, actions to run such as reports, permissions and documents.

6.1. Setup



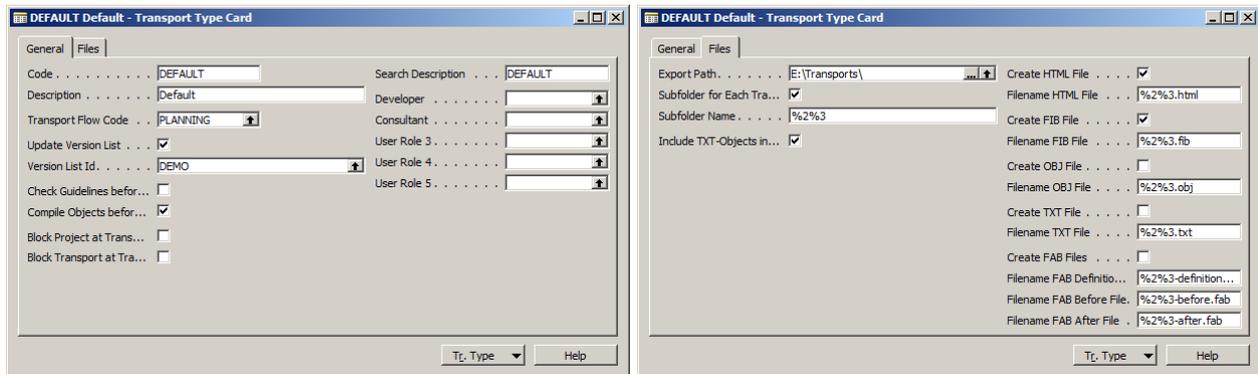
- **Transport Nos. Format**
- **Transport Description**
%1 will be replaced by the “Transport No.”.
You can use date expressions like: <Day> <Month Text> <Year4>.
- **Import Transport with SQL trigger**
This setting makes it possible to import fields and objects outside the active license.
- **Confirm Changes at Import Transport**
If your customer has changed any objects since the last transport the object compare sheet will open when you import a transport. For more information see [section 6.12 - Confirm Changes at Importing Transport](#).
- **Reset Project Status at Import Transport**
All projects will have the default status after you have imported a transport in your test database. For more information see [section 6.14 - Reset Project Status at Importing Transport](#).
- **Compile Objects after Import Transport**
After you import a transport all objects will be automatically compiled.
- **Block Project at Import Transport**
With this setting you can change the blocked status of projects when they are imported with a transport.
 - <Empty>: The status of the project will remain the same as it was when it was transported.



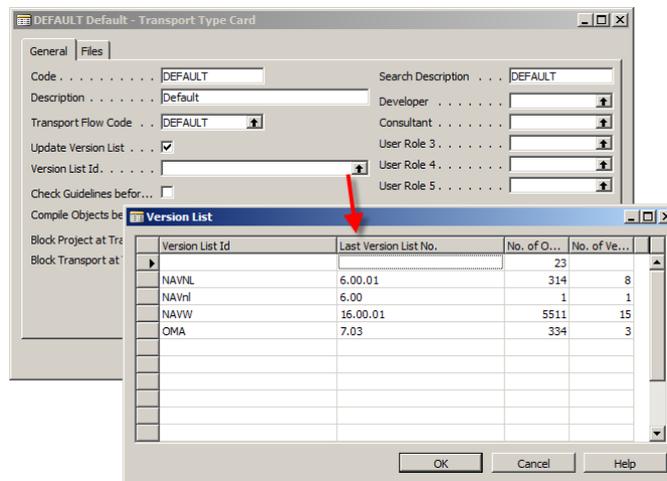
- No: Projects will be de-blocked when they are imported.
 - Yes: Projects will be blocked when they are imported.
- **Block Transport at Import Transport**
With this setting you can change the blocked status of a transport when they are imported.
 - <Empty>: The status of the transport will remain the same as it was when it was exported.
 - No: Transport will be de-blocked when it is imported.
 - Yes: Transport will be blocked when it is imported.

6.2. Transport Type

You can differentiate between transports by setting up different types. For example a support issue or hotfix or a release of a functionality.



- **Description**
Description of the transport type.
- **Transport Flow Code**
For more information see [section 6.5 - Transport Flows](#).
- **Update Version List**
This is the default setting that is copied into new transports. When this setting is enabled the version list of the objects in the transport will be updated when the transport will be transported.
- **Version List Id**
Select the default “Version List Id”. This “Version List Id” will be copied into every new transport. If you use the lookup you will see all used Version List Id’s in the current database. It is also possible to fill in another id.



- **Check Guidelines before Transport**
When this setting is enabled the transport can only be done if there are no unknown comments. For more information see [chapter 18 - Check Guidelines](#).
- **Compile Objects before Transport**
Objects are compiled when you are transporting. You will get an error if there is an error in an object.
- **Block Project at Transport**
All projects will be blocked if you transport. Transported projects cannot be de-blocked if this option is enabled.
- **Block Transport at Transport**
The transport will be blocked at transport. A transported transport cannot be de-blocked if this option is enabled.
- **User Roles**
You can define the default users here.
- **Export Path**
This folder will be used to save the transport files.
- **Subfolder for Each Transport**
The Object Manager creates a new folder for each transport.

%1 will be replaced by the "Transport No."
%2 will be replaced by the "Version List Id" of the transport.
%3 will be replaced by the "Version List No." of the transport.

It is also possible to use expressions like: <Day> <Month
Text> <Year4>.
- **Transport Files**
You can choose which files are saved to your disk when you transport a transport.
 - HTML: a report with the transport information.



- FIB: contains all transport and project data, actions, document and the objects of the transport.
- OBJ: contains the objects. (See [section 7.2 - Import and Export Files](#)).
- TXT: contains the objects in text format.
- FAB: contains all the data of the projects and transport.
- FAB Before: contains the actions that has to be executed before the objects are imported.
- FAB After: contains the actions that has to be executed after the objects are imported.

NOTE: You only need the FIB file when importing a transport in your customer database.

6.3. Comment Groups

Comment Groups are similar to Comment Groups in projects. For more information see [section 5.3 - Comment Groups](#).

6.4. Documents

Documents in transports are similar to Documents in projects. For more information see [section 5.4 - Documents](#).

6.5. Transport Flow

Transport Flows are similar to Flows in projects. For more information see [section 5.5 - Project Flow](#).

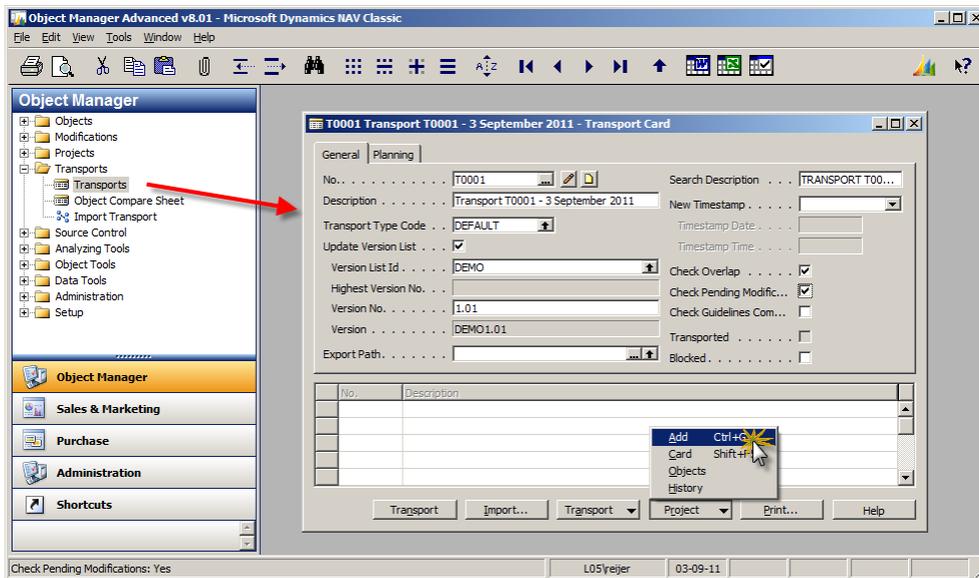
By default a transport gets status type Ready. With this status type you can only add projects that are ready.

If a transport has status type <empty> or Developing you can add all projects. This can be used if you want to plan a future transport and add projects to it that are not yet ready.

6.6. Export Transport

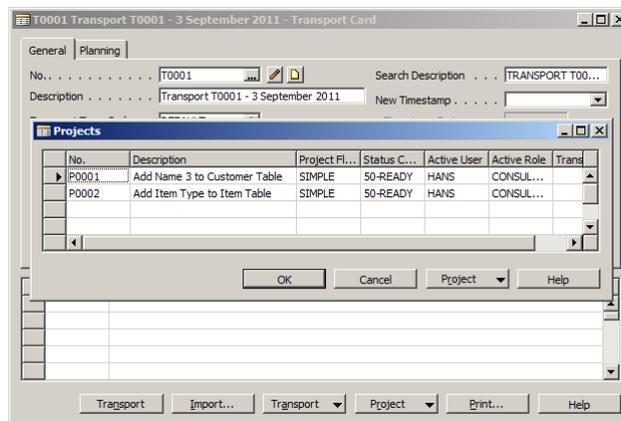
Menu Transports > Make a new Transport Card (F3).

Add projects to the transport.

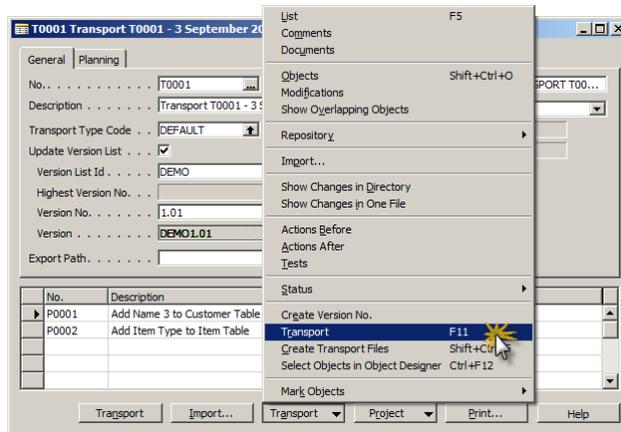


By default only projects with status ready are visible in this overview. This prevents you from transporting projects that are not completely finished yet.

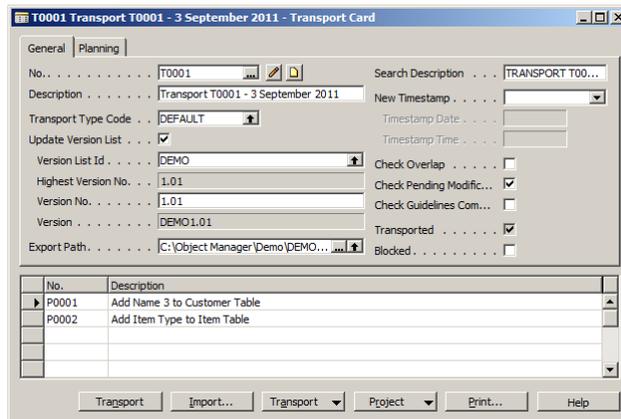
If you work with transport flows it can be possible that your transport has status type <empty> or developing. With this two status types it is possible to add all projects.



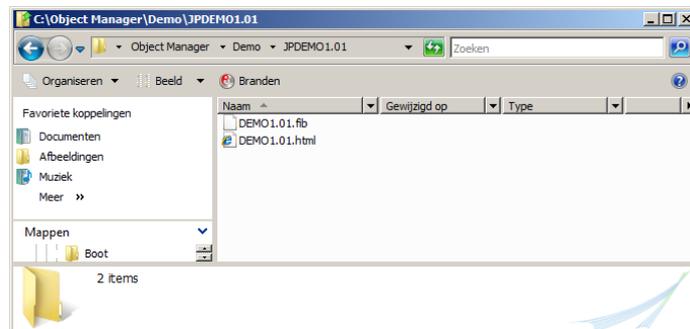
Transport (F11) > The Object Manager creates a new folder with the transport files. The modify flag of the objects will be removed.



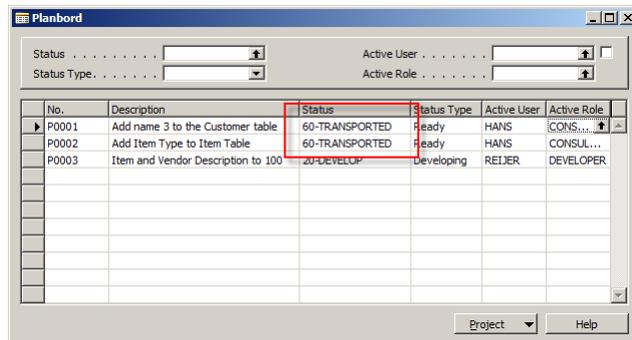
By clicking the assist edit button of textbox “Export Path” you can surf to the folder location.



A FIB file is created in the folder as well as the transport report in HTML format and the attached documents of the projects.



In the “Planning Board” you can see that the status of the projects are now set to Transported.



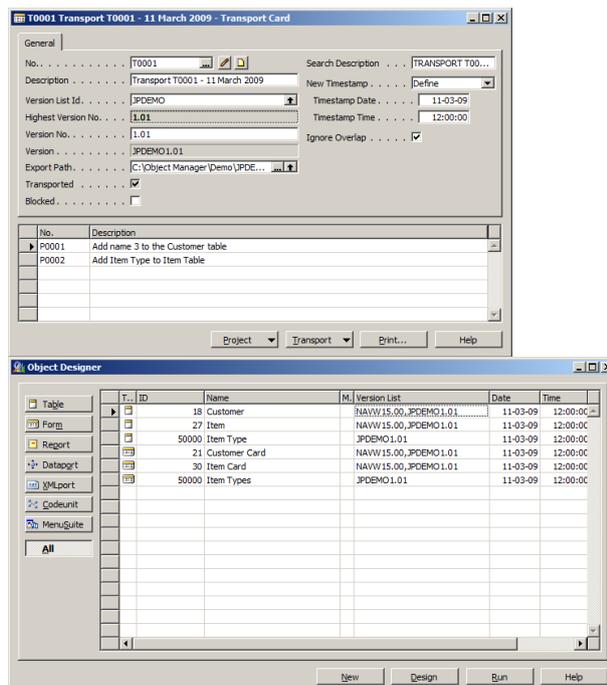
6.7. Timestamp

You can also modify the timestamp to the objects when you transport.

- **Timestamp Options**

- <Empty>: The timestamp of the objects will be the date and time of the last modification.
- Moment of Transport: Timestamp will set to the time of transport.
- Define: You can define your own timestamp in fields Timestamp Date and Time.

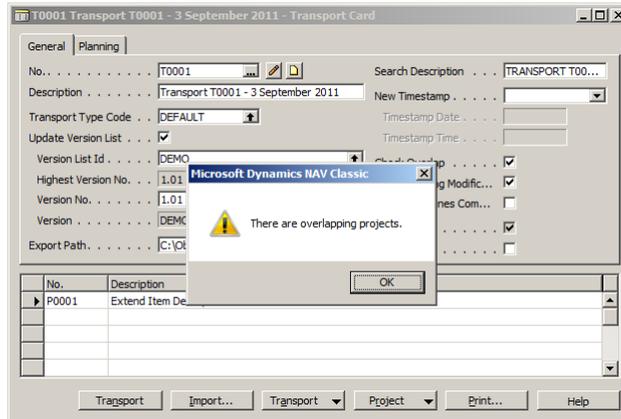
NOTE: If you differ too much from the real transport date “Version Control” can act strangely. (See [chapter 9 - Version and Source Control](#))



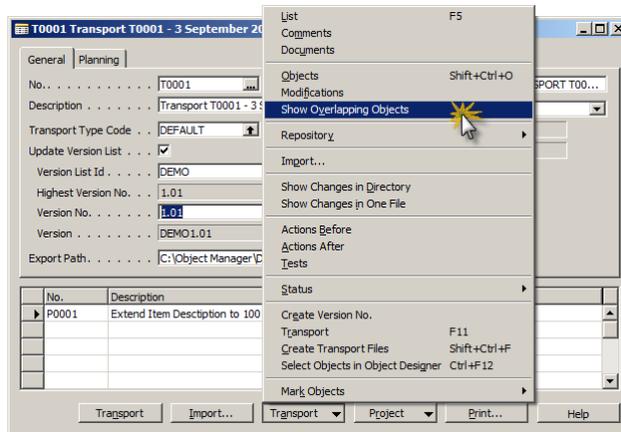


6.8. Overlapping Objects

When transporting projects you sometimes have the problem of overlapping objects. For example: you used table Item as well in project 1 as in project 2 and you want to transport only project 1. The Object Manager checks if the transport has overlapping objects.



You can check where these objects are used with the function “Show Overlapping Objects”.



Object Type	Object No.	Name	Project No.	Project Description	Transport...	Transp...
Table	27	Item	P0001	Extend Item Description to 100	T0001	Transp...
Table	27	Item	P0002	Add Item Type to Item Table		

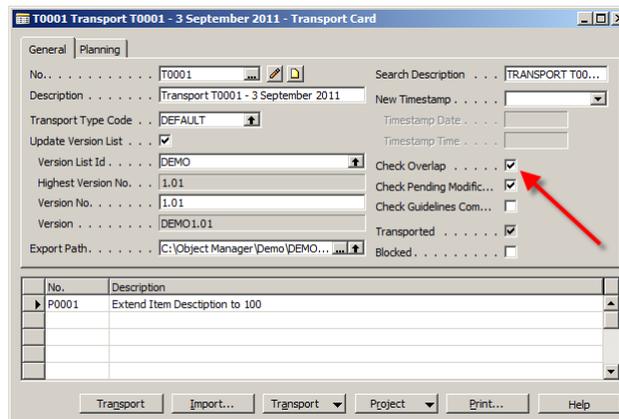
The bold lines in this form are in the transport.

Now you have three options:

1. Remove the modifications manually made in project 2 and delete the object from project 2

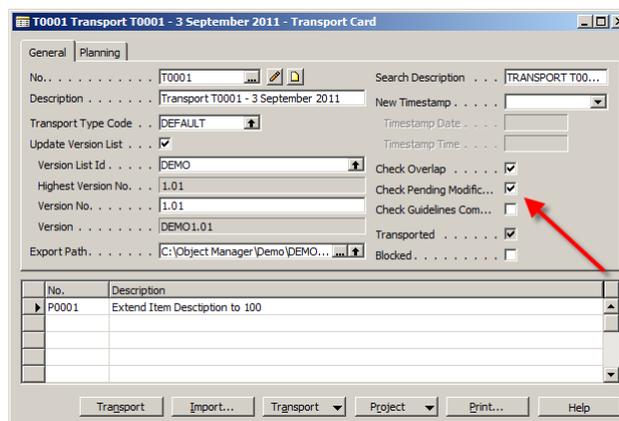


2. Finish and include project 2 to the transport
3. Disable “Check Overlap” on the “Transport Card” if you know for sure that it would not give any complications in the customer database



6.9. Pending Modifications

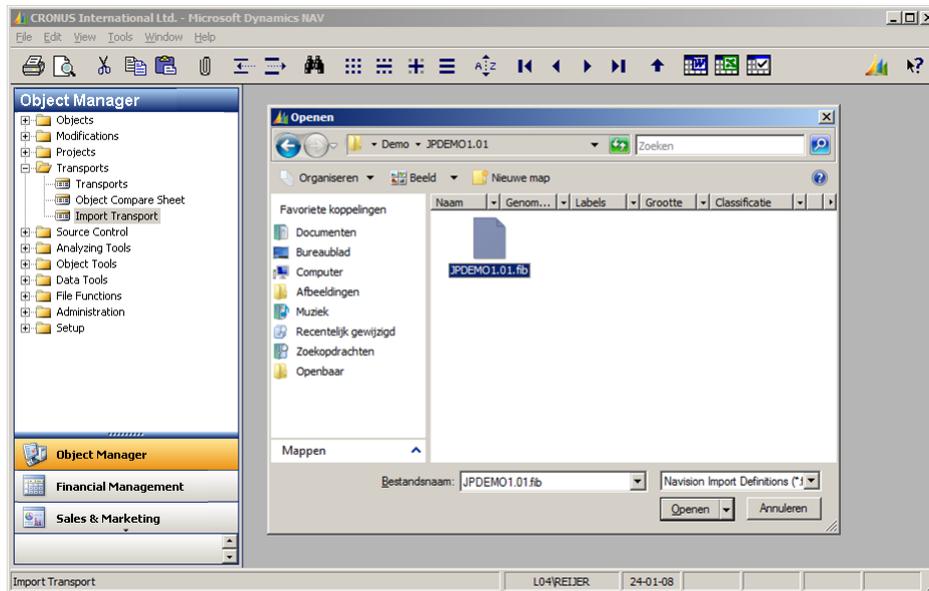
When you transport the objects, the Object Manager checks if there are modifications present that are not yet assigned to a project. This is to be sure that you did not forget any modifications. If you are sure that the pending modifications do not give any complications in your customer database you can disable the “Check Pending Modifications” option on the Transport card.



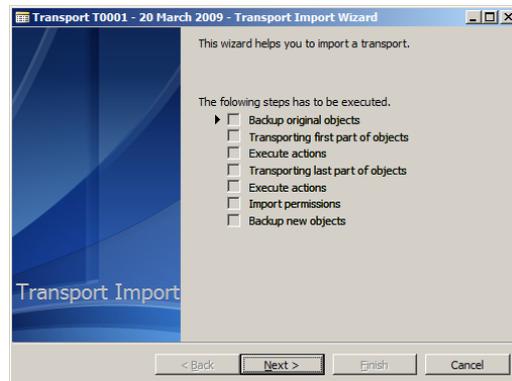
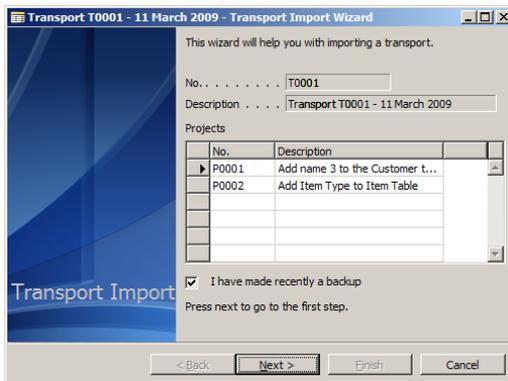
6.10. Import Transport

The transport (FIB file) can be imported in the customer database.

Select Transports > Import Transport and select the FIB file you want to import.



The “Transport Import Wizard” starts with all the steps that need to be executed.

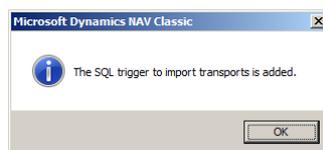
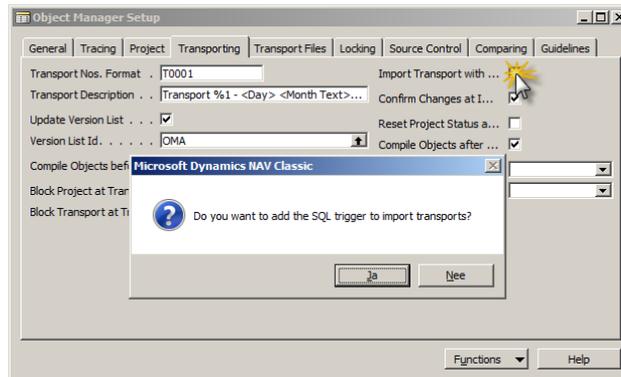


NOTE: When importing a FIB file into a database, that does not yet contain the projects and transport included in the FIB file, these projects and transport will be created in this database.



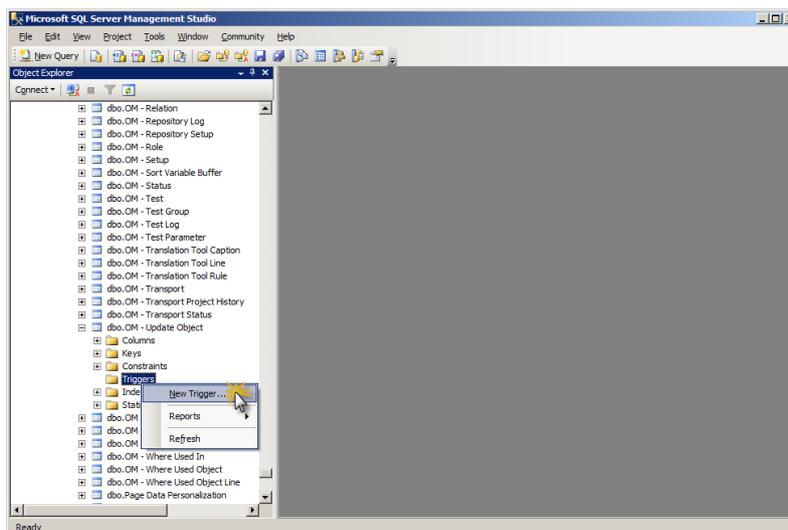
6.11. Import Transport with SQL Trigger

If you import a transport with a customer license you sometimes get a license error that a field or object cannot be created. If you enable the option “Import Transport with SQL Trigger” all objects will be imported through a object number available in the customer license. Therefore fields and objects outside the customer license can be imported.



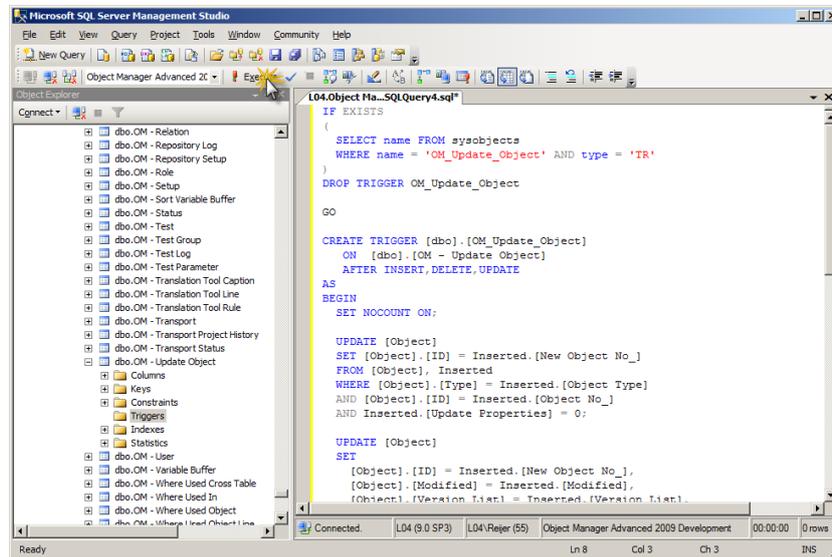
If you enable the option the Object Manager will install a trigger on the table “OM – Update Object”. If the SQL database cannot be found or the active user is no DBO the trigger has to be added manual with e.g. SQL Server Management Studio.

Go to the OM – Update Object table and choose the option to create a new trigger.

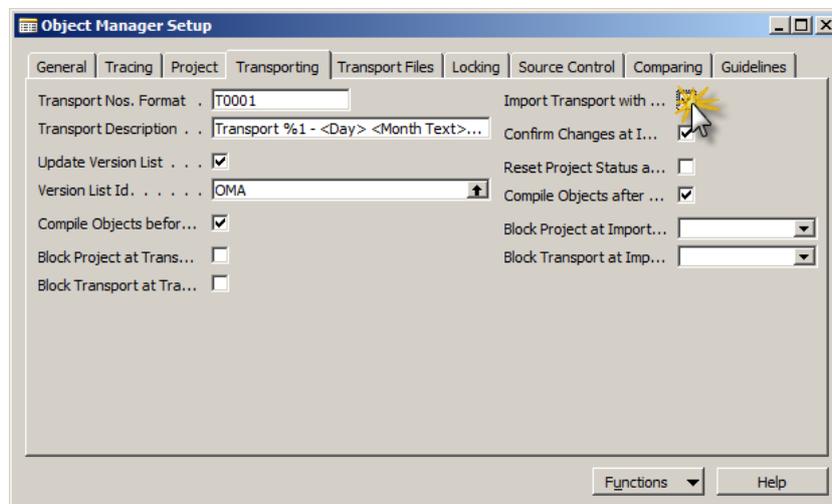




Then paste the SQL statement (see [appendix F - Update Object Table SQL Trigger](#)) in the Query window and press execute.

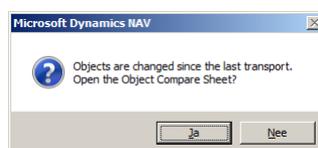


Now it is possible to enable the option “Import Transport with SQL trigger”.



6.12. Confirm Changes at Importing Transport

When your customer has changed one or more objects in the database you get a warning when you import a transport.

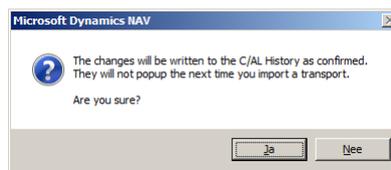




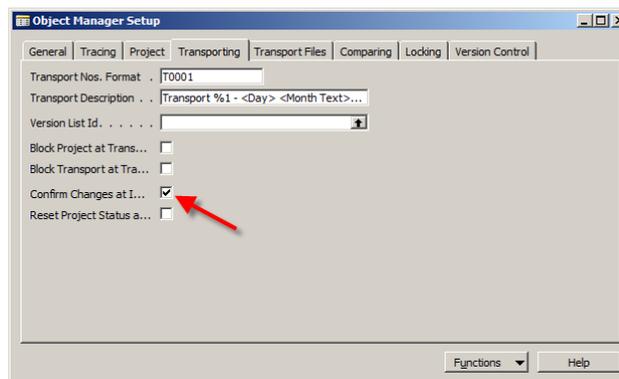
Opening the “Object Compare Sheet” gives you an overview of the changes the customer has made since the previous transport.

Prev. Name	Prev. Version No.	Prev. Date	Prev. Time	Conflicting	Curr. Name	Curr. Version No.	Curr. Date	Curr. Time	New Name	New Version No.	New Date	New Time
Customer	NAVW 15.00	28-02-07	12:00:00		Customer	NAVW 15.00	28-02-07	12:00:00	Customer	NAVW 15.00, DEMO1.01	30-03-09	20:09:03
Vendor	NAVW 15.00	28-02-07	12:00:00		Vendor	NAVW 15.00	28-02-07	12:00:00	Vendor	NAVW 15.00, DEMO1.01	30-03-09	20:09:03
Item	NAVW 15.00	28-02-07	12:00:00	✓	Item	NAVW 15.00	30-03-09	11:43:58	Item	NAVW 15.00, DEMO1.01	30-03-09	20:09:03
									Item Type	DEMO1.01	30-03-09	20:09:03
Customer Card	NAVW 15.00	28-02-07	12:00:00		Customer Card	NAVW 15.00	28-02-07	12:00:00	Customer Card	NAVW 15.00, DEMO1.01	30-03-09	20:09:03
Item Card	NAVW 15.00	28-02-07	12:00:00		Item Card	NAVW 15.00	28-02-07	12:00:00	Item Card	NAVW 15.00, DEMO1.01	30-03-09	20:09:03
									Item Types	DEMO1.01	30-03-09	20:09:03
Sales - Invoice	NAVW 15.00	28-02-07	12:00:00		Sales - Invoice	NAVW 15.00	30-03-09	11:43:45				

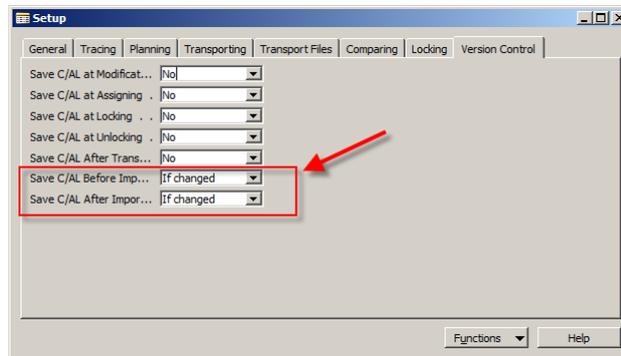
In this example you see that the customer has changed the Item table and the report “Sales - Invoice”. It is possible to analyze the changes with your compare tool or confirm the changes with the confirm button.



The option “Confirm Changes at Importing Transport” will always open the “Object Compare Sheet” when importing a transport if objects are changed. All modifications have to be confirmed before you can import a transport.

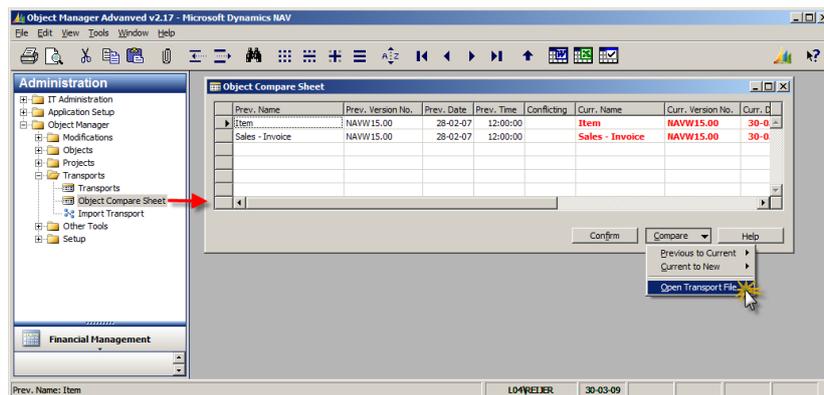


NOTE: Set options “Save C/AL Before Import” and “Save C/AL After Import” on “If changed” or Yes.



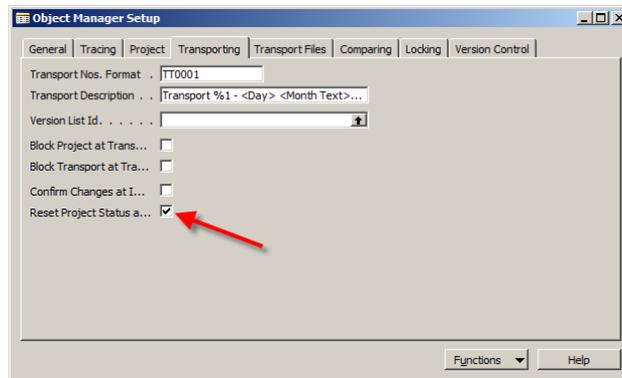
6.13. Object Compare Sheet

To see what your customer has changed since the last transport you can open the “Object Compare Sheet”. Use the “Open Transport File” option to compare the changes against a transport file. See [section 6.12 - Confirm Changes at Importing Transport](#) for more information.

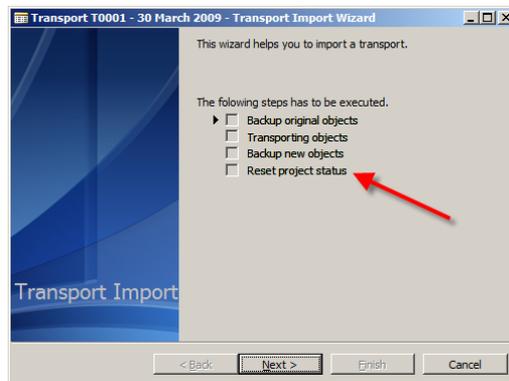


6.14. Reset Project Status at Importing Transport

When you are developing in an environment with a development, test and live database and you want to transport your projects from the test database to the live database you can use the “Reset Project Status at Importing Transport” option in the setup.

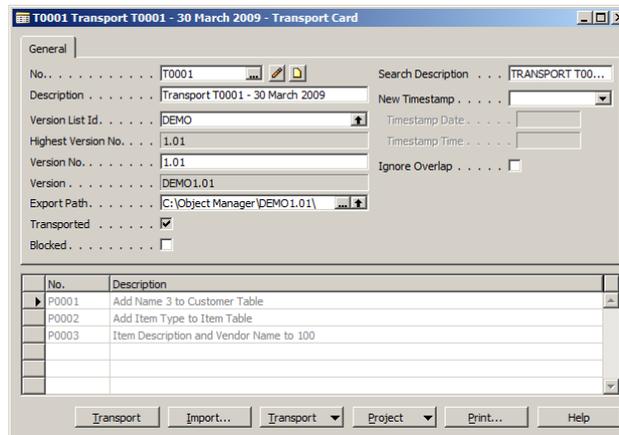


When you import a transport you will see an extra option in the transport import wizard.





All the projects that you import with a transport will have the default status of the project flow and the projects will be deleted from the transport. You can recognize this by the grey color in the transport.



Because the field “Transport No.” is cleared on the project card it is possible to include them in another transport.

NOTE: Use another “Transport Nos. Format” in your test database then in your development database.

6.15. Rollback Objects

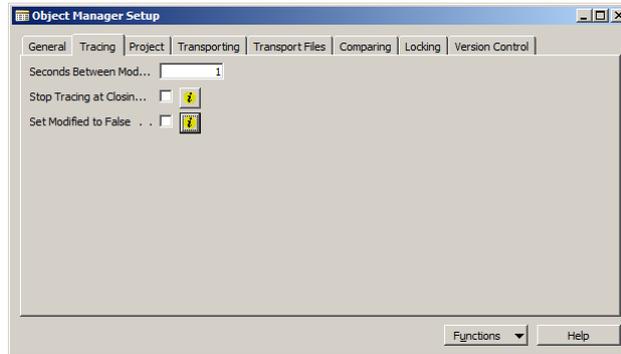
To Rollback object changes due to a transport, press Transport – Rollback to open the “Rollback Objects” window, and then press Functions – Rollback (or F11) to execute the rollback.

For more information about Check Guidelines see [section 9.7 – Rollback Objects](#).

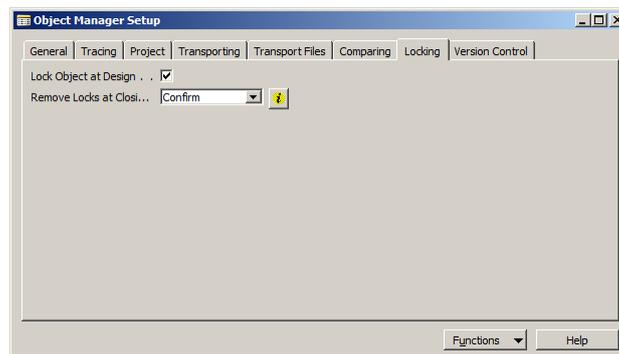


7. Object Explorer

7.1. Setup



- **Stop Tracing at Closing 3.7 Menu and Object Explorer**
When enabling this setting tracing of modifications will be stopped if you close the Object Explorer.



- **Lock Objects at Design**
When enabling this setting you will lock each object that you design with the Object Designer. Recommended in an environment with more developers.
- **Remove Locks at Closing 3.7 Menu and Object Explorer**
When enabling this setting your locks will be removed if you close the “Object Explorer”.

7.2. Auto Open Object Explorer at F12

In NAV 3.7 and before you could enter a form number in the User Setup. This form opened when you started NAV or when you pressed F12.

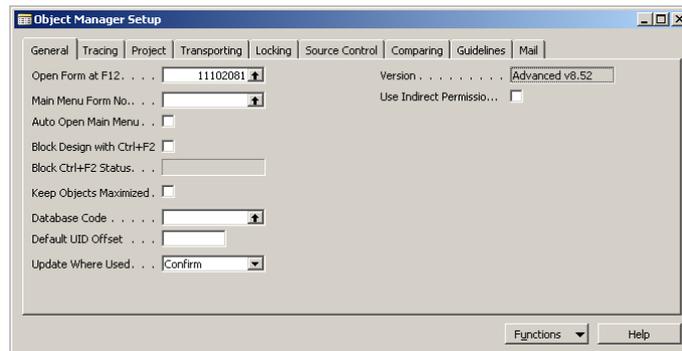
Since NAV version 4 this is no longer possible because this field is deleted from the user setup. But there is a work around to open e.g. the Object Explorer when you press F12.

Add the following code to codeunit 1 – Application Management.



```
PROCEDURE OpenMenu@1 () : Integer;
VAR
  Setup@1000 : Record 11102035;
BEGIN
  Setup.CustomGet;
  EXIT(Setup."Open Form at F12");
END;
```

NAV will open the “Open Form at F12” form that you have entered in the setup.



If there is a risk that codeunit 1 will be transported to a customer database without the “OM – Setup” table you will have to add the following function. This will compile without the Object Manager.

```
PROCEDURE OpenMenu@1 () : Integer;
VAR
  Object@1000 : Record 2000000001;
  RecRef@1001 : RecordRef;
  FldRef@1002 : FieldRef;
BEGIN
  IF Object.GET(Object.Type::Table, '', DATABASE::"OM - Setup") THEN BEGIN
    RecRef.OPEN(DATABASE::"OM - Setup");
    FldRef := RecRef.FIELD(1);
    FldRef.SETRANGE(UPPERCASE(USERID));
    IF NOT RecRef.FINDFIRST THEN BEGIN
      FldRef.SETRANGE('');
      IF RecRef.FINDFIRST THEN
        ;
    END;

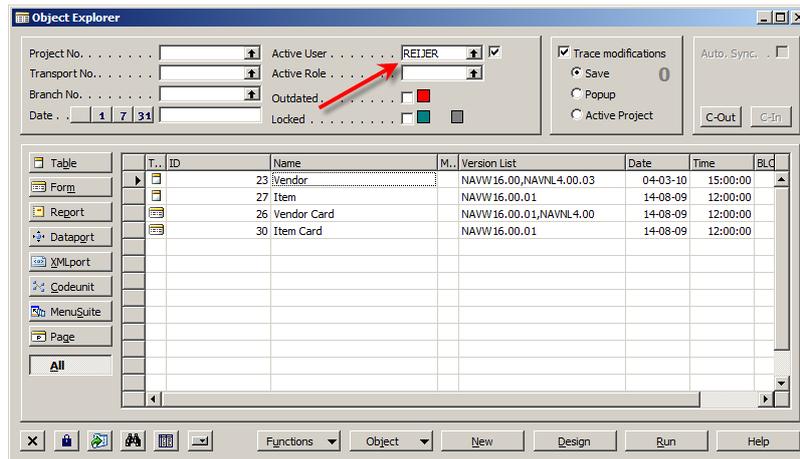
    FldRef := RecRef.FIELD(64);
    EXIT(FldRef.VALUE);
  END;
END;
```

NOTE: Since NAV6.01 NAV uses function id 1 for the local function GetCurrency. You will have to change the id of this function to e.g. 1000 because you cannot have two functions with the same id.



7.3. Filter Objects

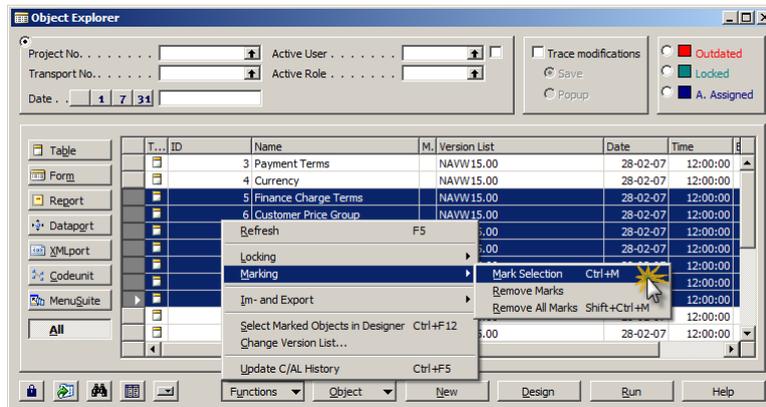
Selecting the checkbox on the right or selecting the “Active User” will show all your objects where you are working on.

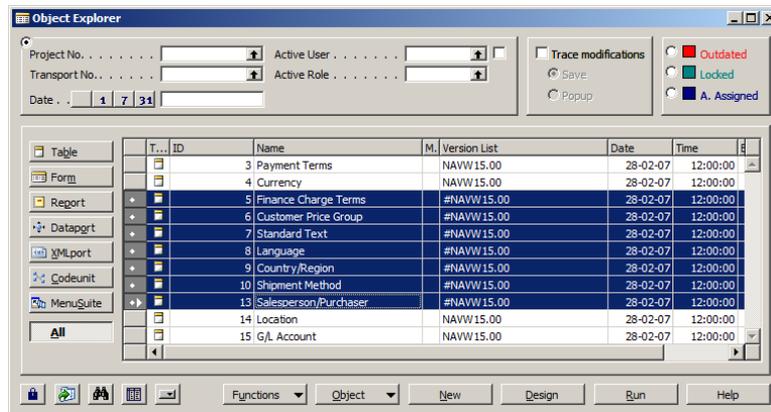


It is also possible to filter on project, transport, branch, date and role.

7.4. Mark Objects

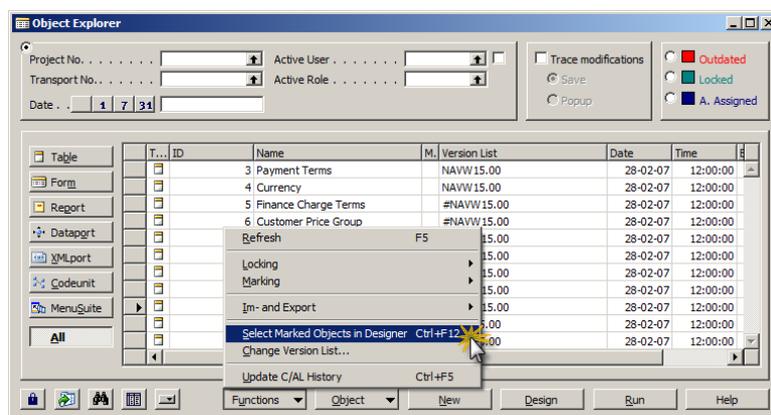
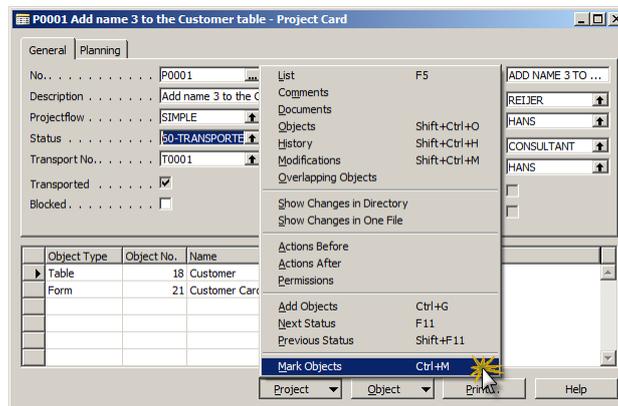
Mark Objects is used when you want to select the objects of a particular project or transport in the Object Explorer.



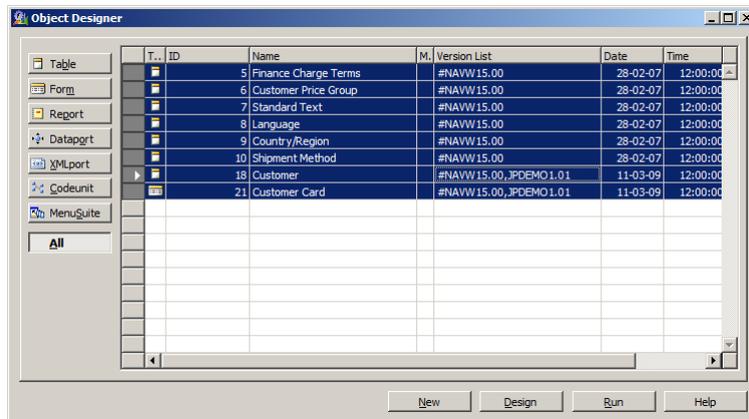


The Object Manager will add a “#” to the “Version List” field of the Objects. This makes it easy to select them in the Object Designer.

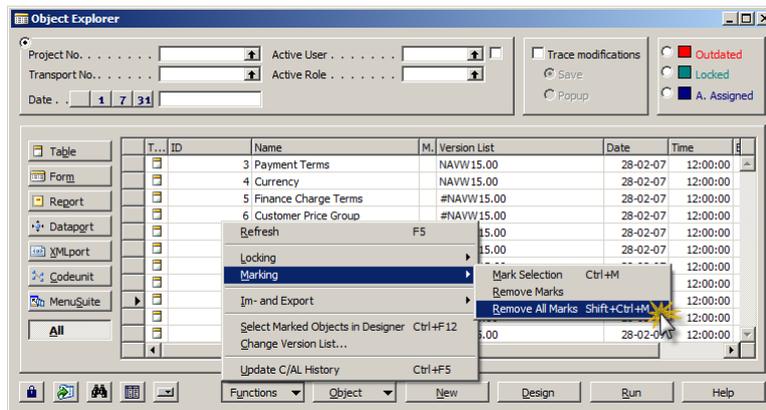
You can mark the objects of a project or transport. Because a “#” is added to the “Version List” you can easily select the objects in the Object Designer. This can be used if you want to make e.g. a FOB File.



The NAV Object Designer opens and shows the selected set of objects.

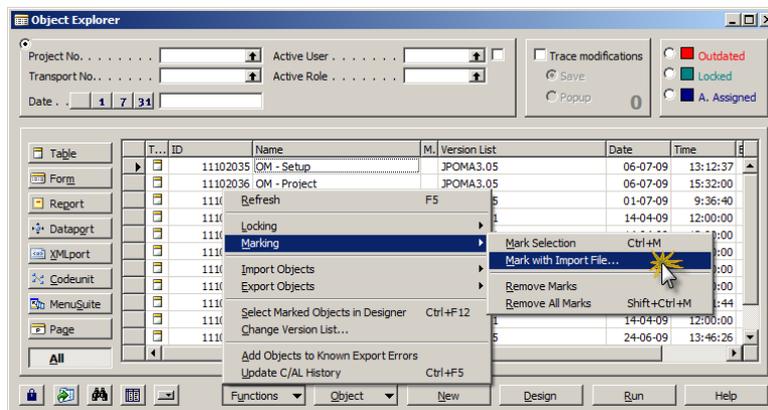


With the button Functions > Markings > Remove you can remove any markings you made.

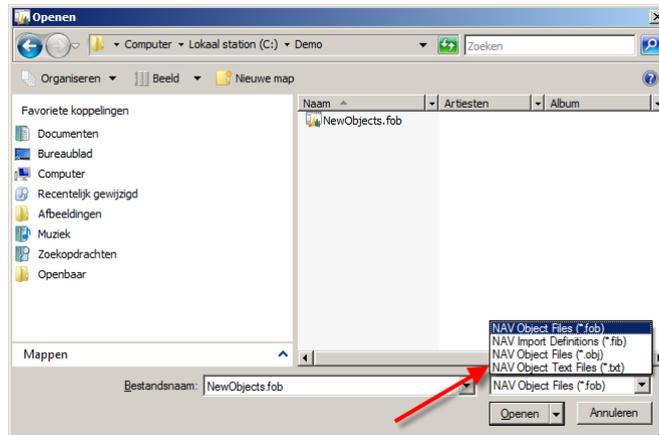


7.5. Mark Objects with Input File

Sometimes when you get a fob file or text file you want to set the original objects aside. Or export the original object in text format to compare/merge them. This can be done with the “Mark with Import File...” option.



Click the option and pick the object file.

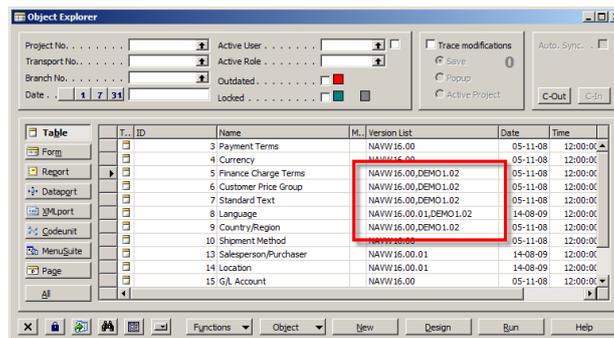
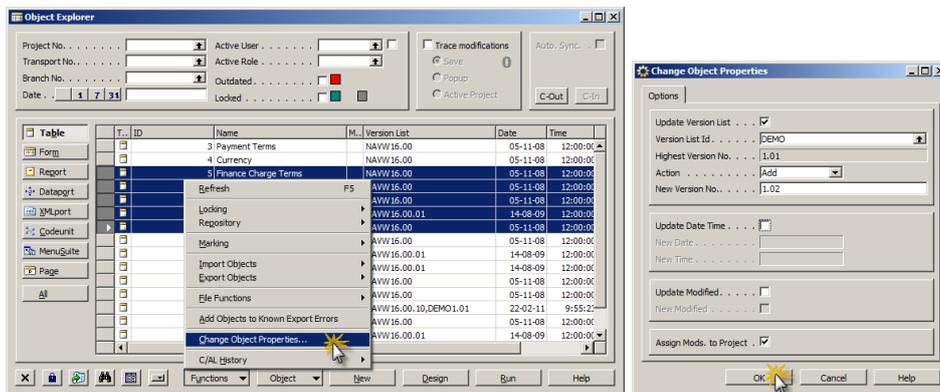


Here you can choose between various formats. The Object Manager scans this file and marks the corresponding objects in your database with a “#”.

7.6. Change Object Properties

With this option you can change the version list, date, time and modified flag of the selected objects without the need of creating projects or transports.

When you want e.g. to add DEMO1.02 to the version list you enable the “Update Version List” and fill the right parameters.



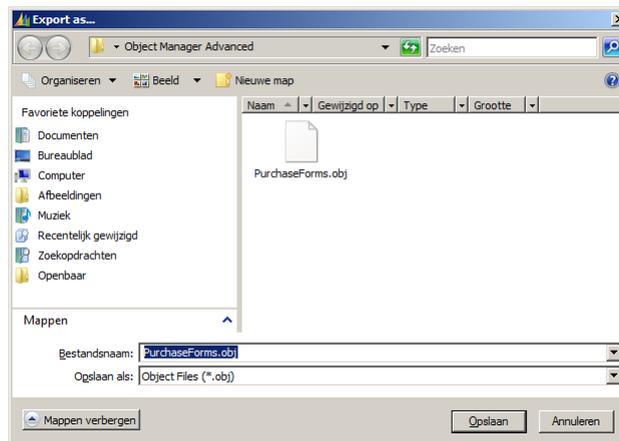
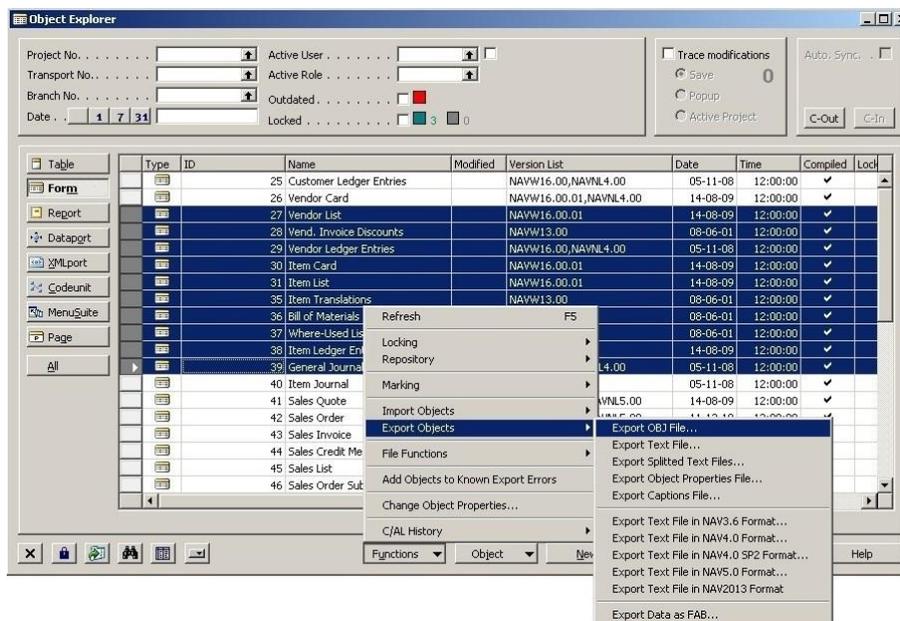


If you disable the option “Assign Mods. to Project” the modifications are not traced and not saved to the modification table and therefore not needed to be assigned to a project.

7.7. Import and Export Files

7.7.1. OBJ Files

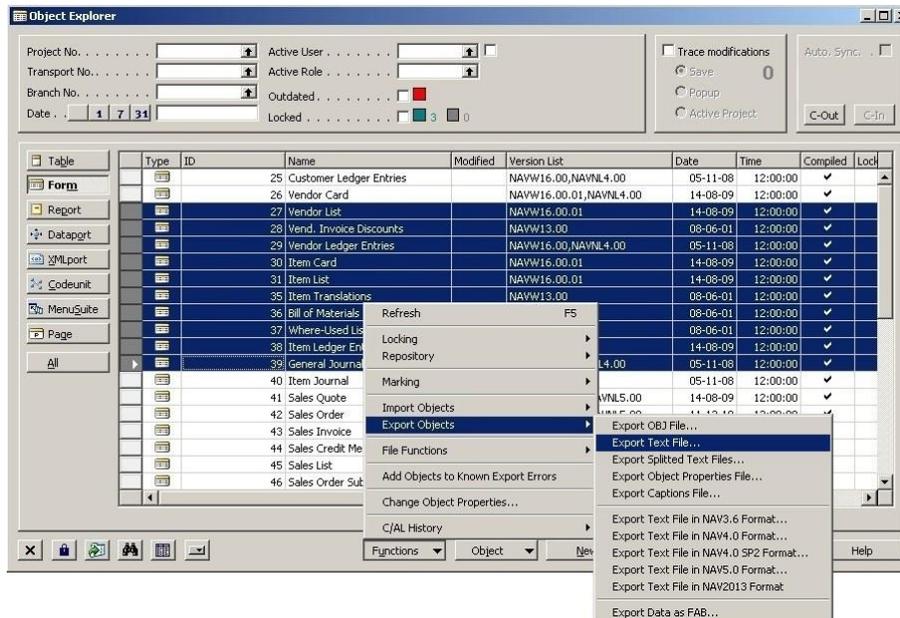
With the button Functions > “Export Objects” > “Export OBJ File” you export the selected objects in OBJ format.



When importing an OBJ file you will get the “Object Import Worksheet”.

7.7.2. Text Files

With the button Functions > “Export Objects” > “Export Text File” you export the selected objects in text format.



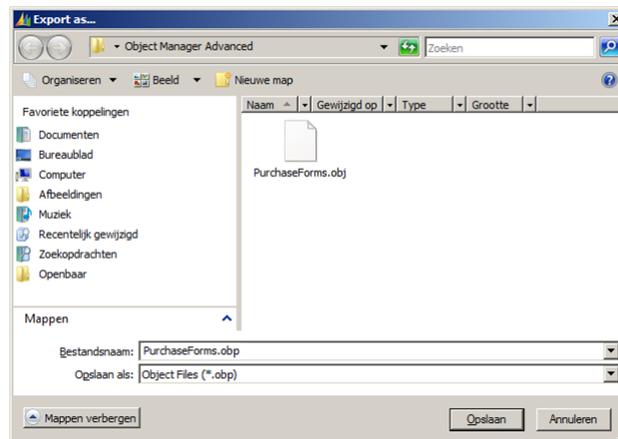
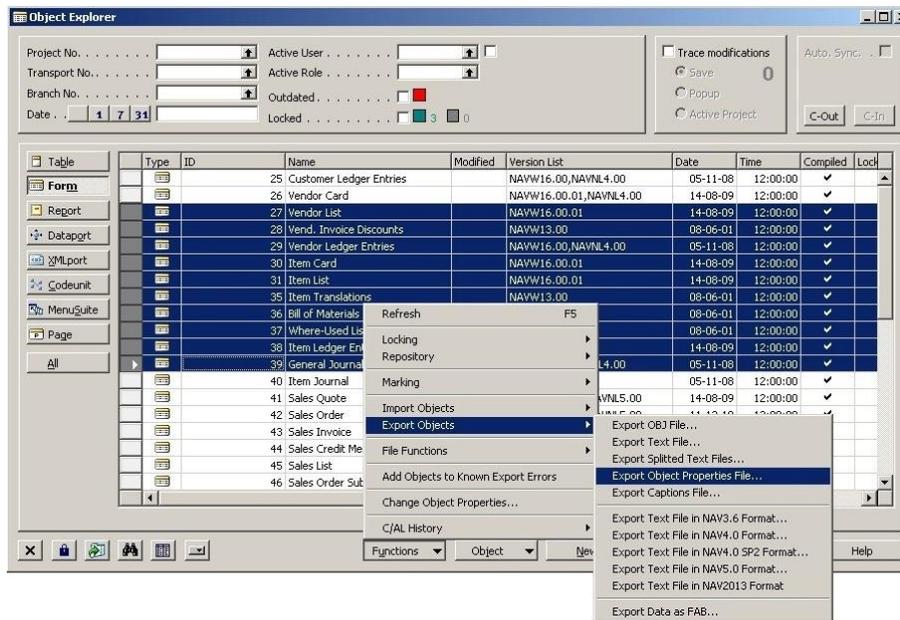
NOTE: When you do not have installed the Object Manager setup you will im- and export the objects from and to the “C/AL History”. Not straight to the object table as you do when im- and exporting from the Object Designer.

With the button Functions > “Import Objects” > “Import Text File” you import a file in text format. This file will be opened in the “Object Import Worksheet”.

If you have separated text files in a directory you can use “Import Splitted Text Files”. This is often used in combination with the function Split Text Files which will be described below.

7.7.3. Object Properties Files (OBP)

With the button Functions > “Export Objects” > “Export Object Properties File” you export the object properties, like Date, Time and Version List, of the selected objects in OBP format.



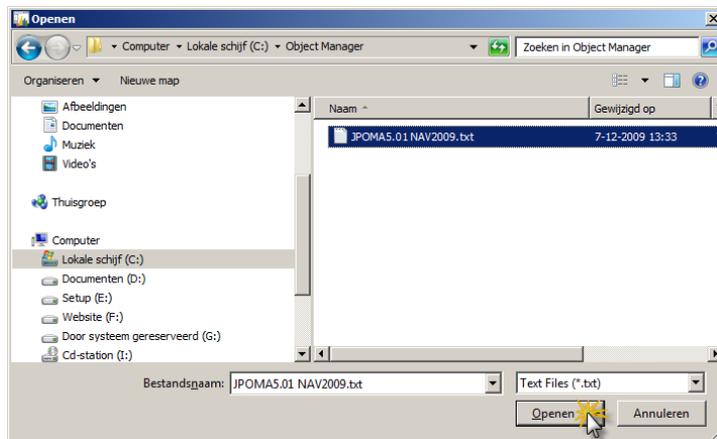
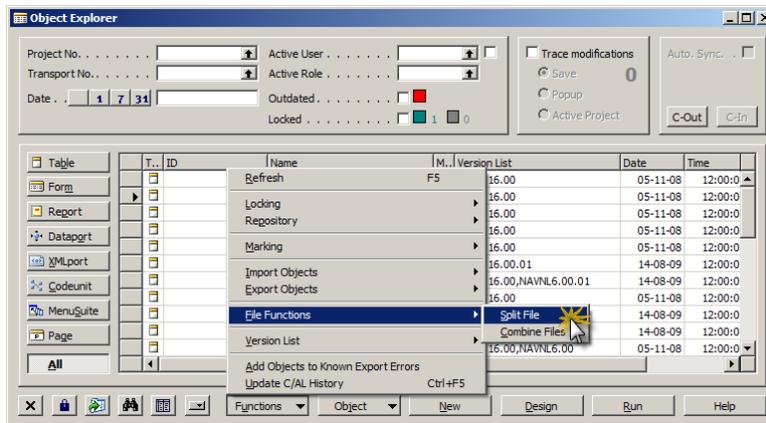
When importing an OBP file you will get the “Object Import Worksheet”.

7.8. Split Files

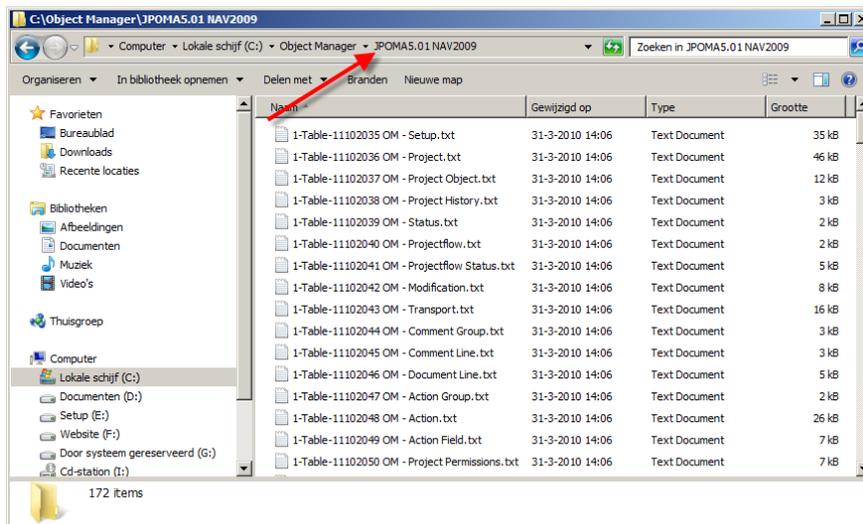
The file function “Split File” allows you to split up a single file containing multiple objects into multiple files each containing one object. This can be used to split up:

- Object text files (.txt)
- Translation files (.txt)
- Import definition files (.fib)

Press Functions > “File Functions” > “Split File”.



This will create a new directory with the name of the text file and saves all objects in seperated files.



NOTE: Another way to get all your objects in seperated object text files is to export them with the function Functions > "Export



Objects” > “Export Splitted Text Files”. You will be prompted for a directory and the objects will be exported to that directory.

7.9. Combine Text Files

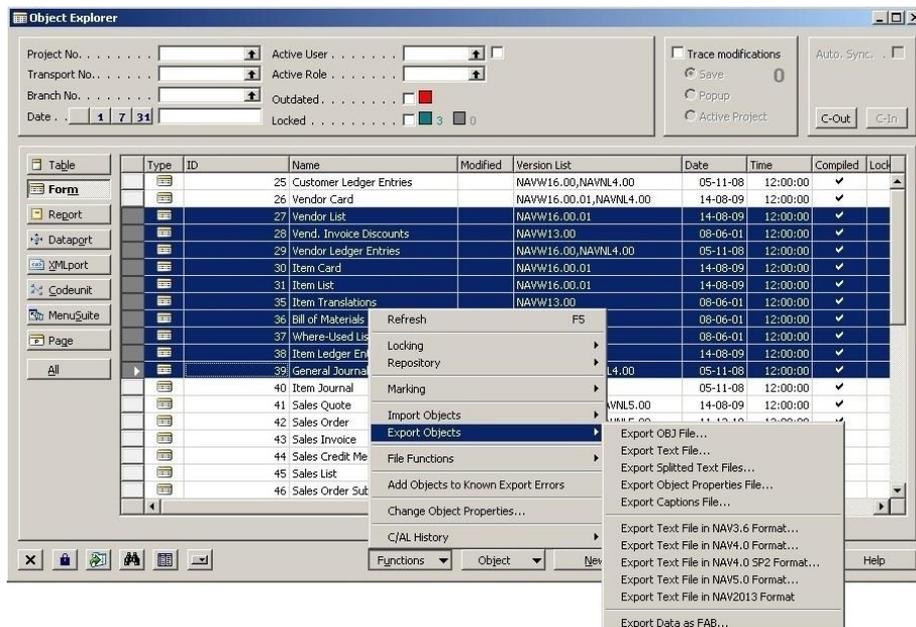
To combine separated objects into one text file you can use the function Functions > “File Functions” > “Combine Files”. You will be prompted for a directory and all the text files in that directory will be placed in a new text file with the same name of the chosen directory. This applies to both translation and object text files.

It is also possible to import all separated text files straight into NAV by selection the function Functions > “Import Objects” > “Import Splitted Text Files”. This will import all objects located in the chosen directory.

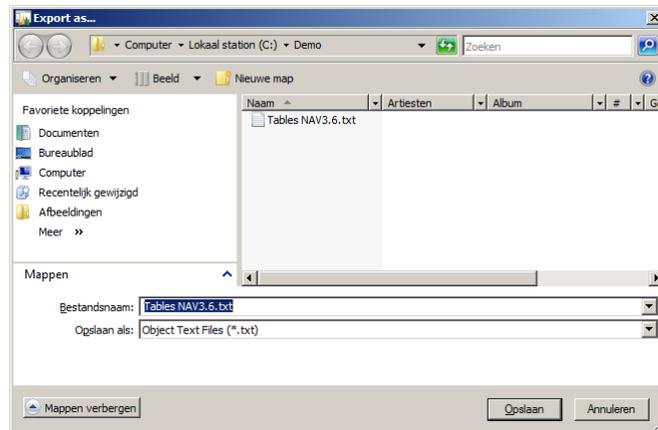
7.10. Downgrade Objects

Since NAV2009 it is not possible to run your objects in older NAV versions. NAV will crash if you run your object in e.g. NAV5.0. The only way to import your objects in older versions is in text format. In the Object Explorer you can export your objects in older NAV formats. When you export in e.g. NAV4.0 format the FINDSET en FINDFIRST will be replaced by FIND(‘-’) and non-supported elements and properties will be removed.

Select the objects you want to convert and press one of the NAV formats.

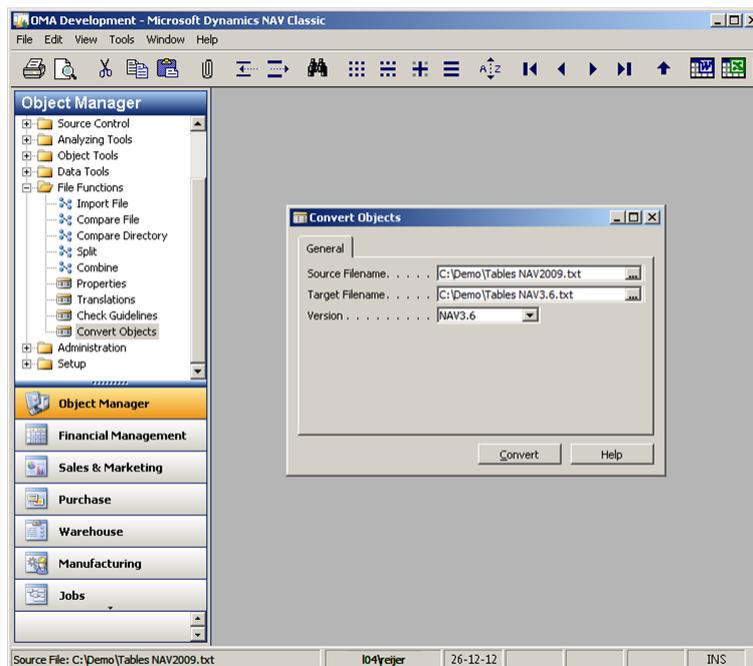


You will be prompted to enter a filename:



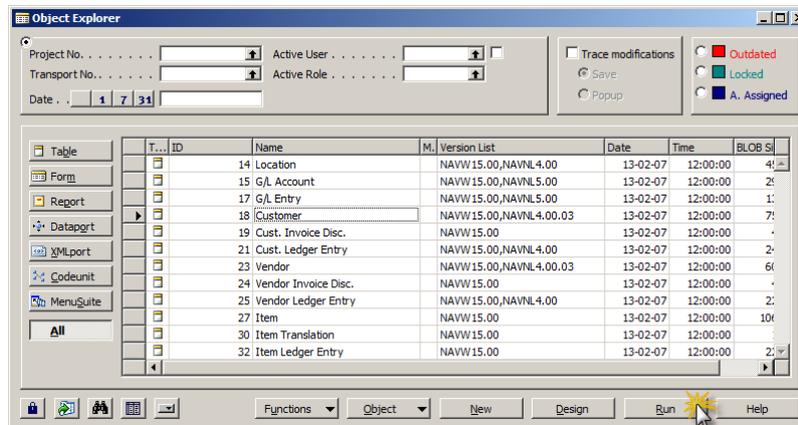
You can import the created file in the Object Designer.

It is also possible to convert an existing file with the “Convert Objects” window.

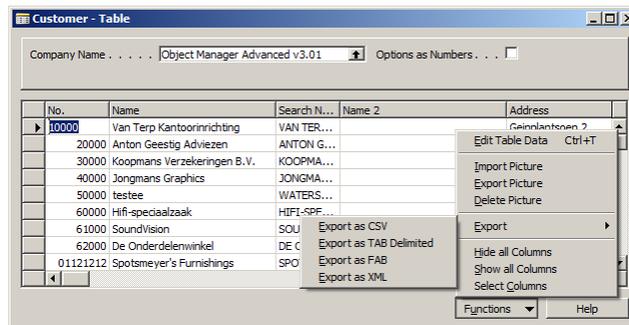


7.11. Show Table Data

When pressing the Run button at the Object Explorer you will not get the default table view from NAV but a form with more options.

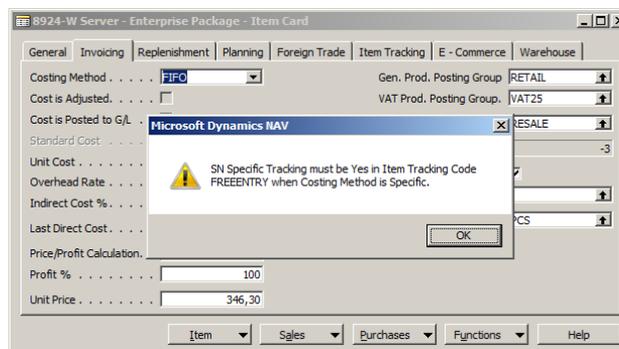


In this form it is possible to import and export your BLOB fields or export the data to various formats as CSV and XML.

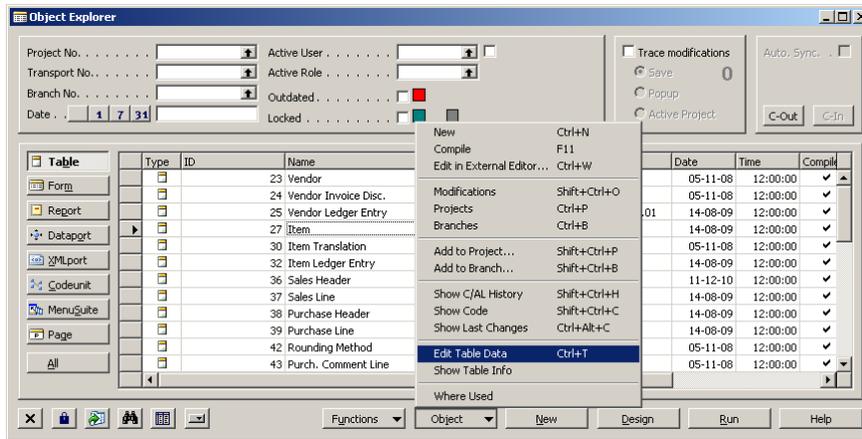


7.12. Edit Table Data

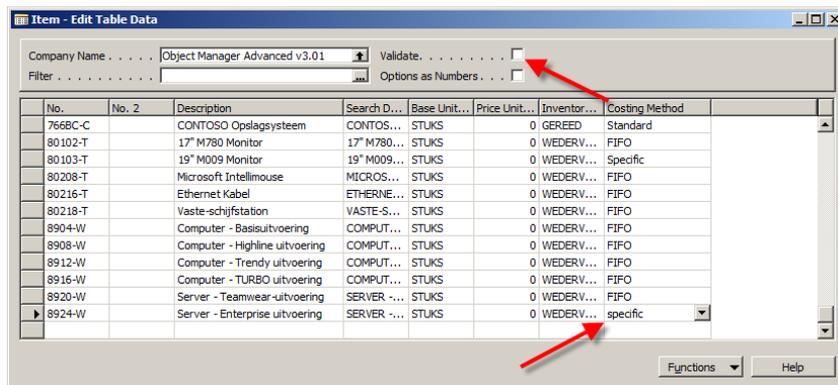
Sometimes you want to change data without it being validated in the database. E.g. when you want to change the “Costing Method” field on the “Item Card” you can get the following error if the “SN Specific Tracking” is off.



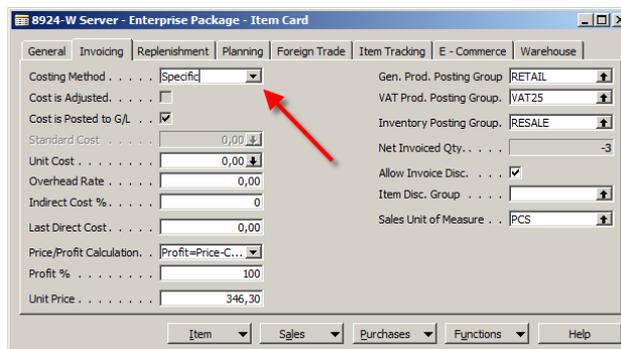
In this example we fill the “Costing Method” field without validation in the Item table using the “Edit Table Data” option in the Object Explorer.



In the table data you can change the “Costing Method” of that specific record manually. With the checkbox validation you can choose to validate or not the changes you make. In our example we leave it off.



When you return to the “Item Card” itself you will see that the “Costing Method” is changed without that the error that has taken place.

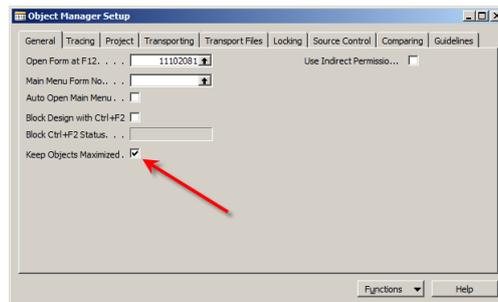


NOTE: This option is only meant for your development database. It should not be used in your customer database because you can get inconsistent data.



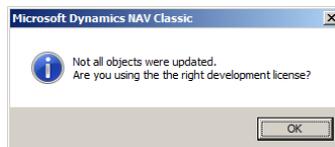
7.13. Keep Objects Maximized

When you press design in the Object Explorer the Object Designer will be minimized. When enabling the setting “Keep Objects Maximized” all windows will remain in their own state.



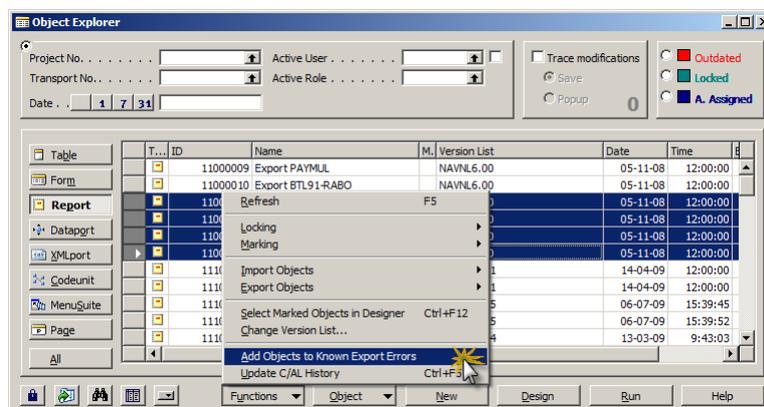
7.14. Known Object Export Errors

It can happen that some objects cannot be exported in text format. Because it has an error or because it is not in your license. There are several places where the Object Manager wants to export these objects and will show a message like:

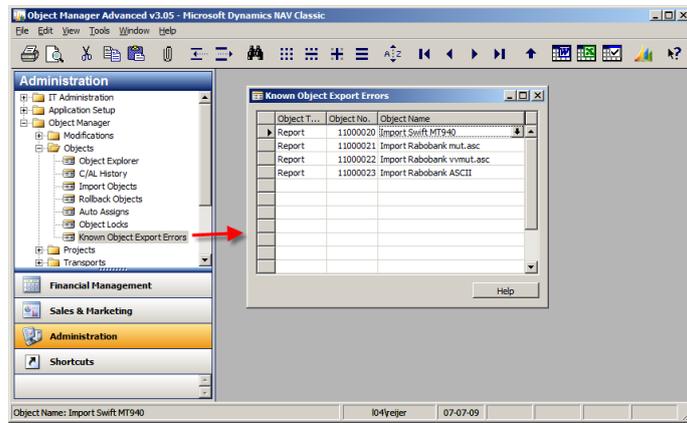


To stop the Object Manager showing these messages you can add these objects to the “Known Object Export Errors”.

Select these objects in the “Object Explorer” and press “Add Objects to Known Export Errors”.



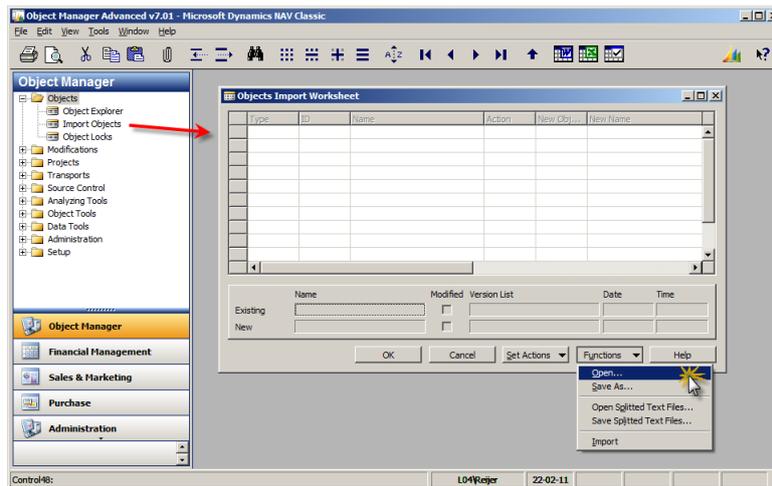
The objects are now added to the “Known Object Export Errors” form.





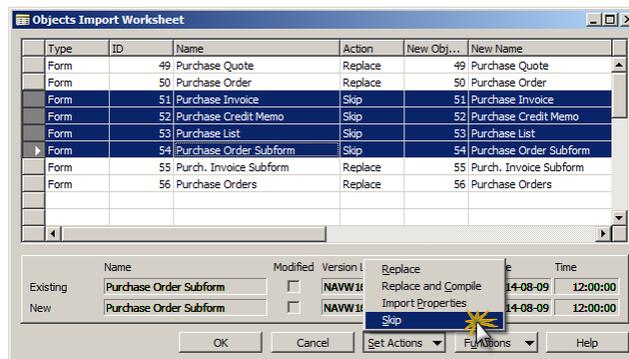
8. Objects Import Worksheet

The Objects Import Worksheet is used to import objects. You can open files in OBJ, TXT, OBP, and FIB formats. It is also possible to import a directory with splitted text files.



8.1. Import Objects

8.1.1. Import Options



Before importing the objects you can set the action that has to be executed.

- **Replace**
Replaces the object without compiling.
- **Replace and Compile**
Replaces the object and compiles it. This is often used in combination with the text format. When there is an error in one of the objects the complete import will be rolled back.
- **Import Properties**

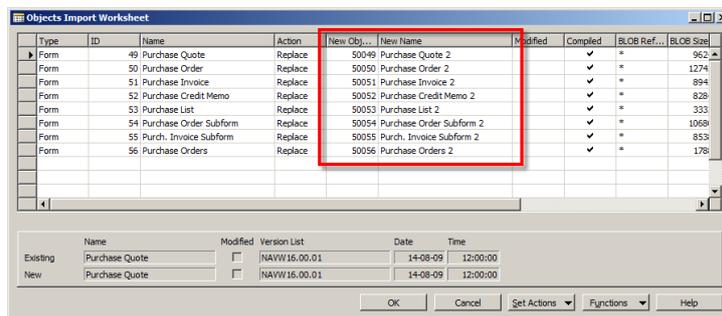


This action only imports the properties of the objects.
Properties are name, date, time, version list and modify flag.

- **Skip**
Skips the object from import.

8.1.2. Change Id and/or Name

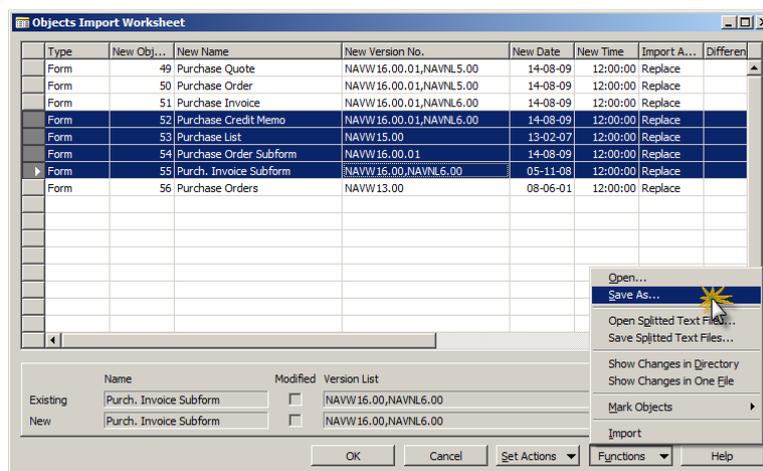
It is possible to give the objects another id and/or name.



NOTE: References to these objects will not be renumbered. Use the “Renumber Objects” tool if you want to renumber with updating all references. (For more information see [chapter 21 - Renumber Objects](#))

8.2. Export Objects

It is also possible to select a number of objects and export them in the corresponding format as they were imported.

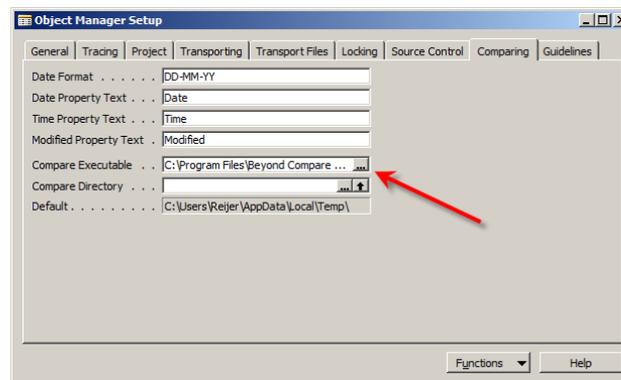




9. Version and Source Control

With this tool you can save versions on different trigger moments. Also you can start up a compare tool (like Beyond Compare) and compare the code with previous object versions in the system.

9.1. Setup



- **Compare Executable**
Here you can set the executable that you use for comparing the C/AL code. For example Beyond Compare or UltraCompare.

%1 will be replaced with the left file/directory
%2 will be replaced with the right file/directory

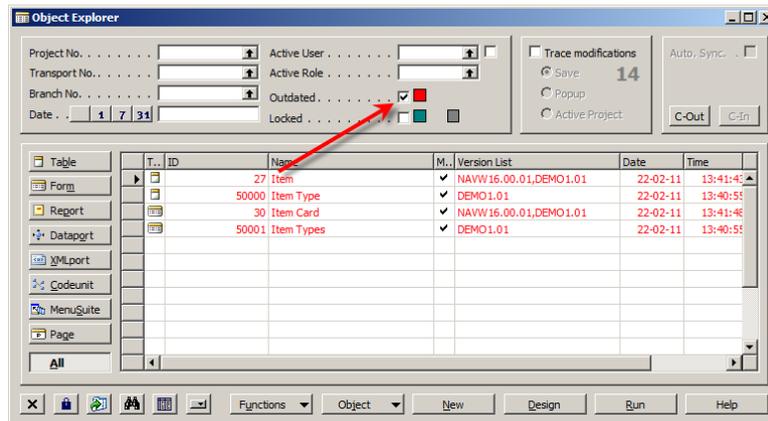
- **Compare Directory**
Here you set the directory that the Object Manager uses to save the C/AL code before opening the compare tool. If you leave it empty your default temp directory will be used.

NOTE: The Object Manager creates folders and files in your “Compare Directory”. Periodically you have to clean this folder.

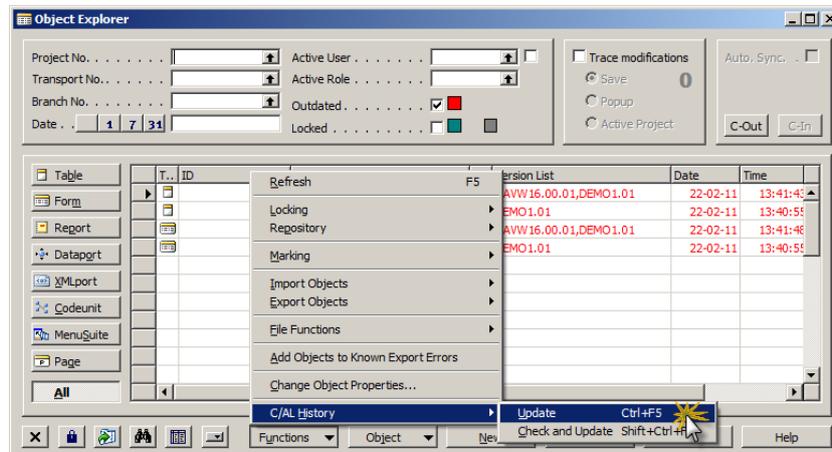


9.2. Update C/AL History

Open the Object Explorer and select outdated objects. An object is outdated when the C/AL History is not up to date.



Press “C/AL History” > Update.



9.3. Check and Update C/AL History

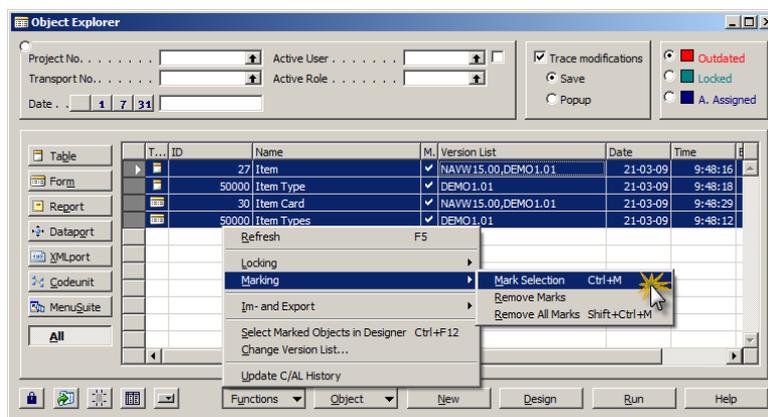
The Object Manager only checks if the properties of an object are changed. If you e.g. imported objects with a text file and the date and time of the objects are still the same but the C/AL of the objects is changed the Object Manager will not update the C/AL History. If you know that there are such changes in your database you will have to use the “Check and Update” option. Now the Object Manager will compare the contents of the objects with the C/AL History. This is a time consuming process.



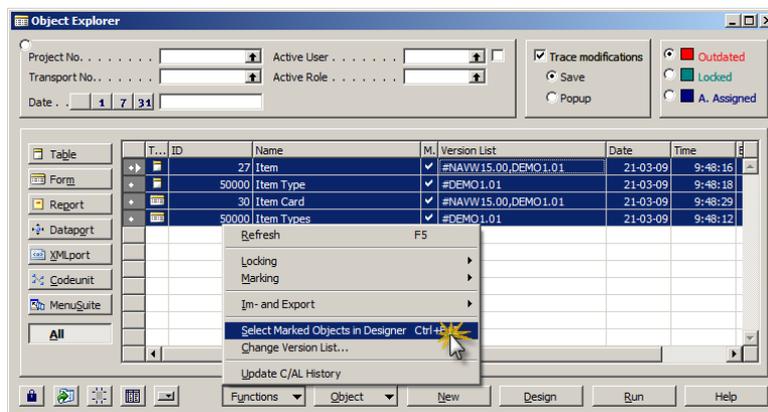
9.4. Update C/AL History with Text File

When you do not have installed the DLL (for more information see [section 2.1- Installing](#)) you can also manually update the “C/AL History” by selecting the outdated objects in the Object Explorer and export the objects in text format and import the objects in the Object Explorer.

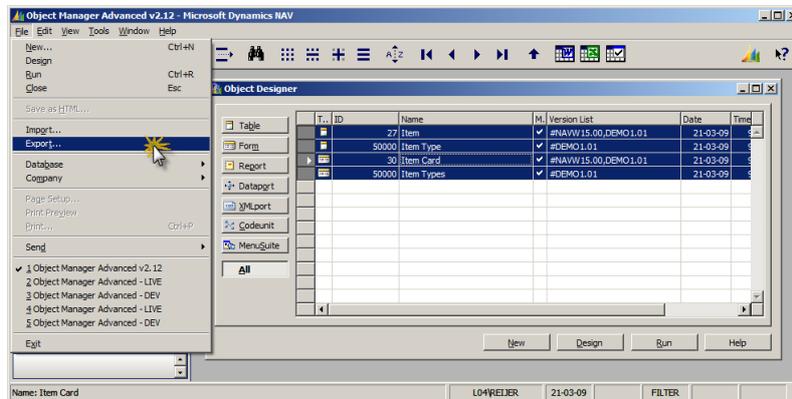
1. Select outdated objects.
2. Press “Mark Selection”.



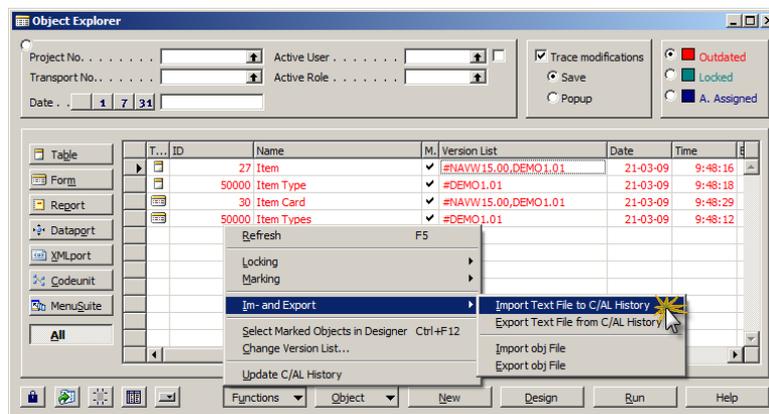
3. Press “Select Marked Objects in Designer”.



4. Export the objects in text format.



5. Import the text file in the Object Explorer.



NOTE: When you update the C/AL History with a text file the compiled version of the objects is not saved. Therefore it can be difficult to do a rollback.

9.5. Automatic C/AL Saving

When you perform some actions in the Object Manager it is possible to save the current C/AL to the “C/AL History”.

Go to Setup > Source Control and set the triggers:

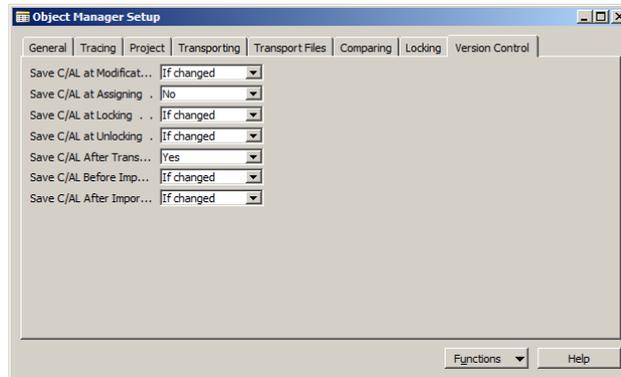
- Save C/AL at Modification
- Save C/AL at Assigning
- Save C/AL at Locking
- Save C/AL at Unlocking
- Save C/AL at After Transporting
- Save C/AL at Before Importing
- Save C/AL at After Importing

You can set the 7 different triggers on 3 values: “No”, “If changed” and “Yes”.

- Yes: C/AL will be saved always when trigger action is executed.



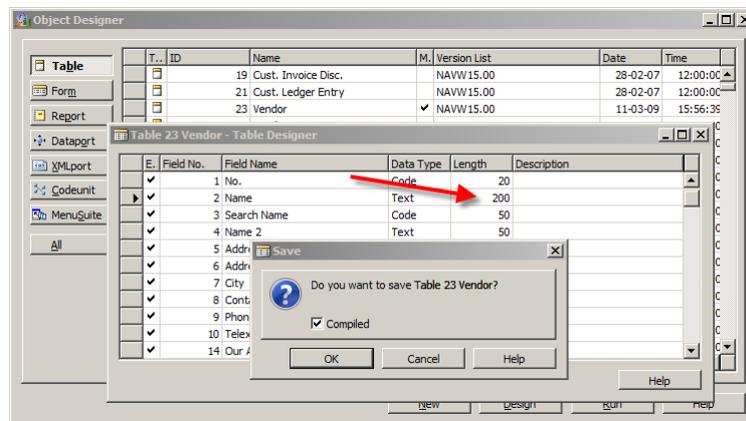
- If changed: C/AL will only be saved when the date or version list of the object has changed.
- No: C/AL will not be saved.



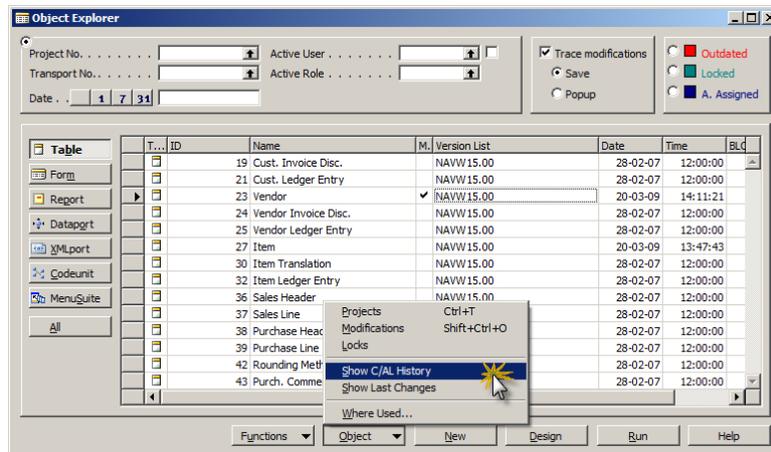
Example

If you modify an object with the trigger “Save C/AL at Modification” on “Yes” or “If changed”, you can view the “C/AL History” with the Object Explorer.

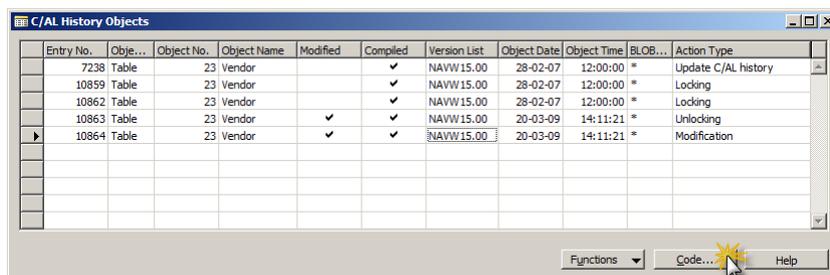
In this example we change the length of the field Name from 30 to 200. Save and compile the Vendor table.



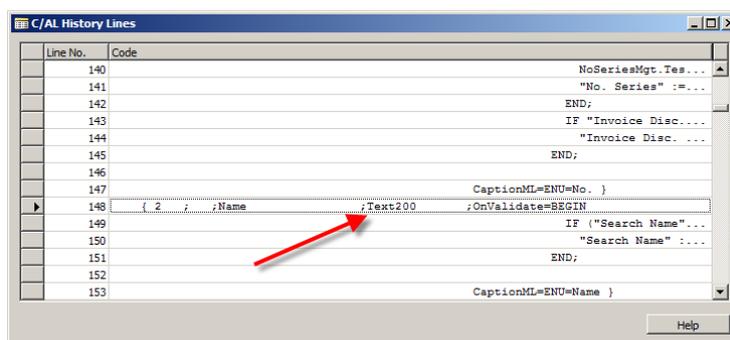
Select the Vendor table and “Show C/AL History” in the Object Explorer. The “C/AL History Objects” form opens.



In this list you can see all changes in the object from the moment you started tracing (see [section 3.2 - Trace Modifications](#)). In our example you see the first line is the “original” object, the last line is your last change. The field “Action Type” shows which trigger saved the history. With the button Code you can see the code.

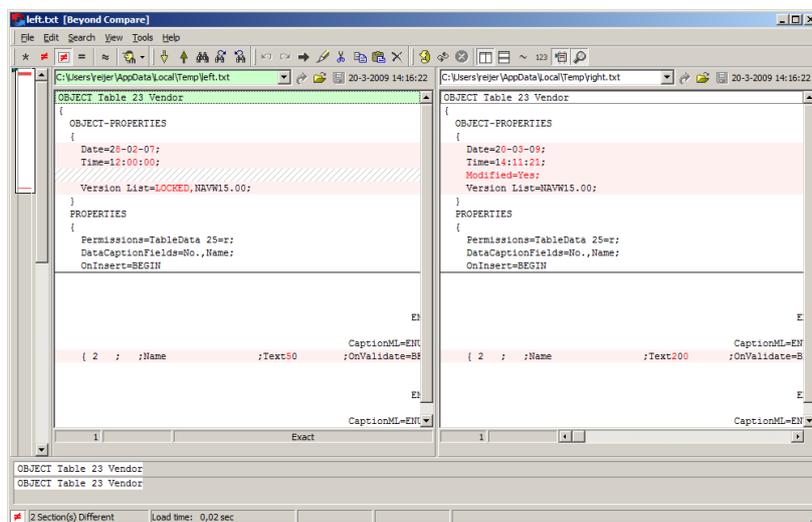
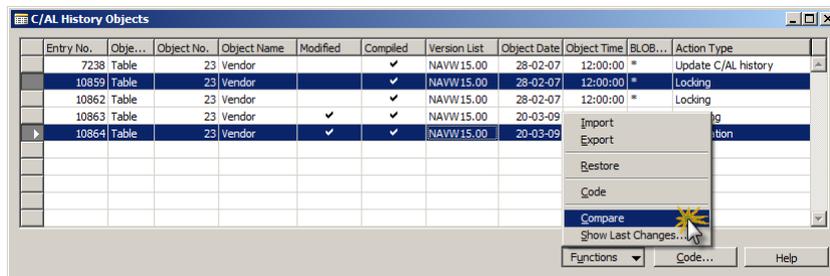


C/AL History Lines.



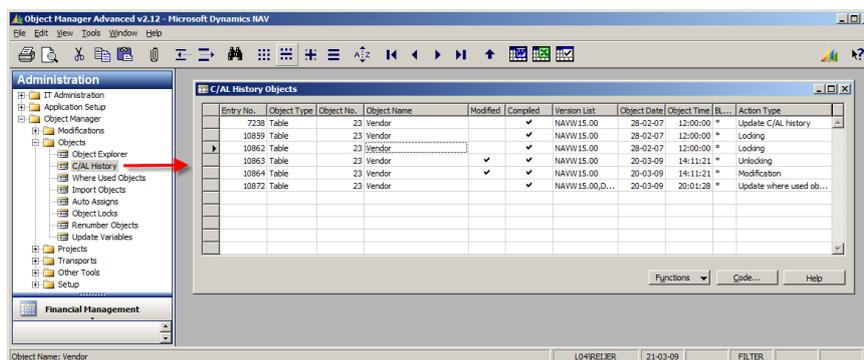


To analyse the changes you can use the function Compare.



9.6. Restore an Object

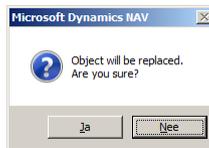
In the “C/AL History Objects” form you can restore an object to a previous version.



Press Restore.



Entry No.	Object Type	Object No.	Object Name	Modified	Compiled	Version List	Object Date	Object Time	Bl...	Action Type
7238	Table	23	Vendor		✓	NAVV 15.00	28-02-07	12:00:00	*	Update C/AL history
10859	Table	23	Vendor		✓	NAVV 15.00	28-02-07	12:00:00	*	Locking
10862	Table	23	Vendor		✓	NAVV 15.00	28-02-07	12:00:00	*	Locking
10863	Table	23	Vendor	✓	✓	NAVV 15.00	20-03-09	14:11:21	*	Unlocking
10864	Table	23	Vendor	✓	✓	NAVV 15.00	20-03-09	14:11:21	*	Modification
10872	Table	23	Vendor		✓	NAVV 15.00,D...	20-03-09	20:01:28	*	Update where used ob...



A new line of "Action Type" Restore is added to the "C/AL History" table.

Entry No.	Object Type	Object No.	Object Name	Modified	Compiled	Version List	Object Date	Object Time	Bl...	Action Type
7238	Table	23	Vendor		✓	NAVV 15.00	28-02-07	12:00:00	*	Update C/AL history
10859	Table	23	Vendor		✓	NAVV 15.00	28-02-07	12:00:00	*	Locking
10862	Table	23	Vendor		✓	NAVV 15.00	28-02-07	12:00:00	*	Locking
10863	Table	23	Vendor	✓	✓	NAVV 15.00	20-03-09	14:11:21	*	Unlocking
10864	Table	23	Vendor	✓	✓	NAVV 15.00	20-03-09	14:11:21	*	Modification
10872	Table	23	Vendor		✓	NAVV 15.00,D...	20-03-09	20:01:28	*	Update where used ob...
10897	Table	23	Vendor		✓	NAVV 15.00	28-02-07	12:00:00	*	Restore

9.7. Rollback Objects

When you want to rollback object changes you open the "Rollback Objects" window. Using the "Rollback Type" you can rollback to a certain date/time combination, for a specific project or specific transport.

Entry No.	Object Type	Object No.	Object Name	Modified	Compiled	Version List	Object Date	Object Time	Action Type
6704	Table	9	Country/Region		✓	NAVV16.00,NAVV16.00.01	14-08-09	12:00:00	Update C/AL History
6405	Table	11102058	CM - Where Used Object Line		✓	OMAB.50	16-07-12	12:00:00	Update C/AL History
1005	Table	*****	Object Metadata		✓	OMAB.50	11-12-10	12:00:00	Update C/AL History
6469	Form	11102088	CM - Where Used In		✓	OMAB.50	16-07-12	12:00:00	Update C/AL History



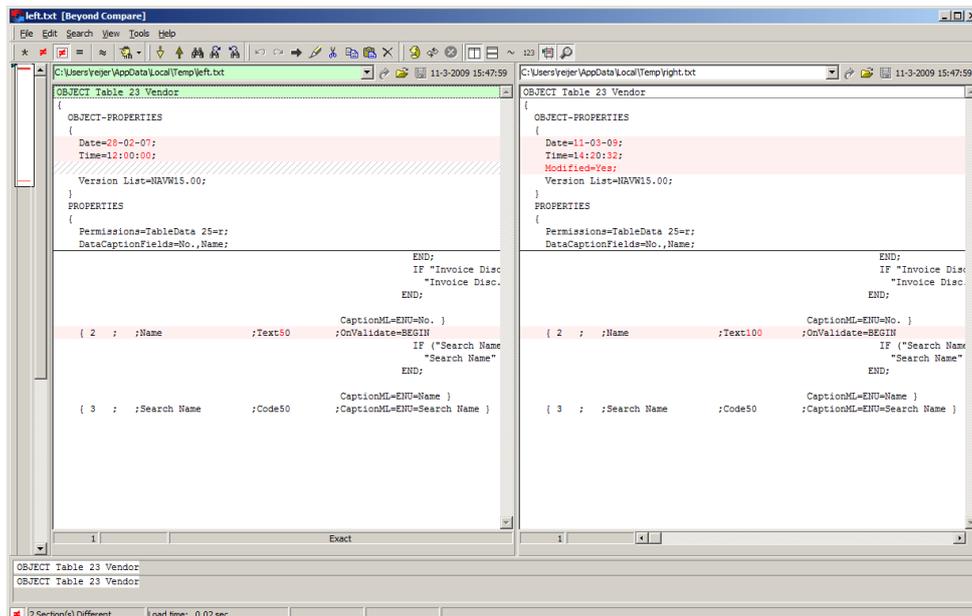
- Date/Time
Enter a date/time combination in the “Rollback to” field
- Project or Transport
Enter a project/transport number in the “No.” field

Object Manager will retrieve all the objects that were changed since that date or for that specific project/transport.

Press Functions – Rollback (or F11) to execute the rollback.

9.8. Compare two Versions

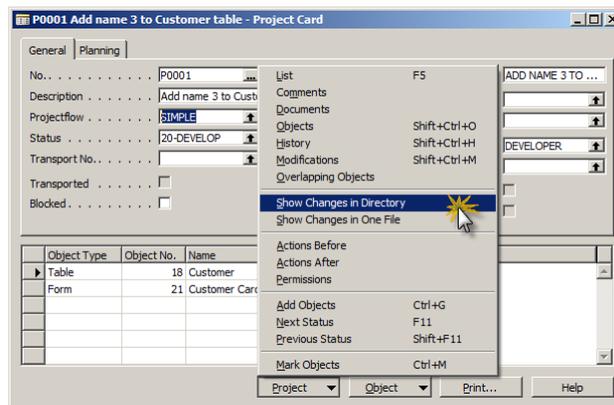
“Show Last Changes” will open your compare tool and show the changes you made compared with the previous version of the object.



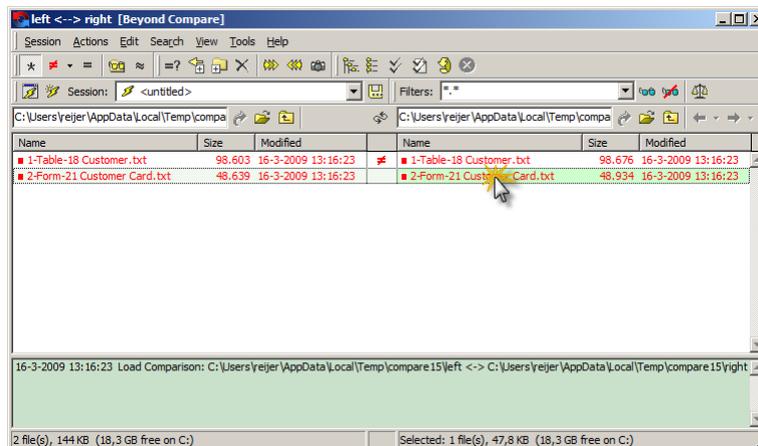


9.9. Analyze Modifications Made in a Project

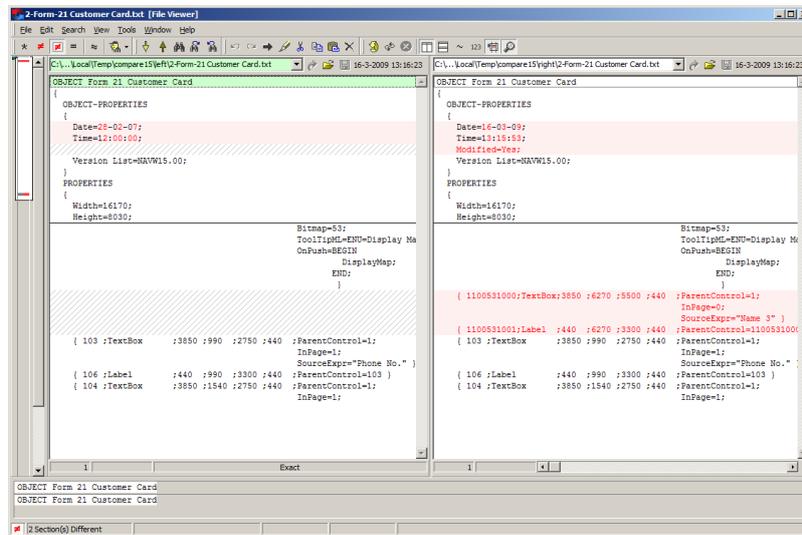
You can compare changes of a project by using the function “Show Changes in Directory”.



This function opens the compare tool and shows you the differences in objects and code of the specific project.

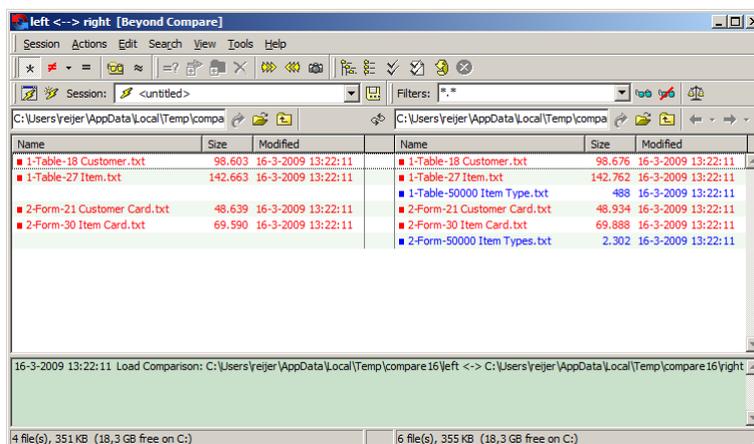
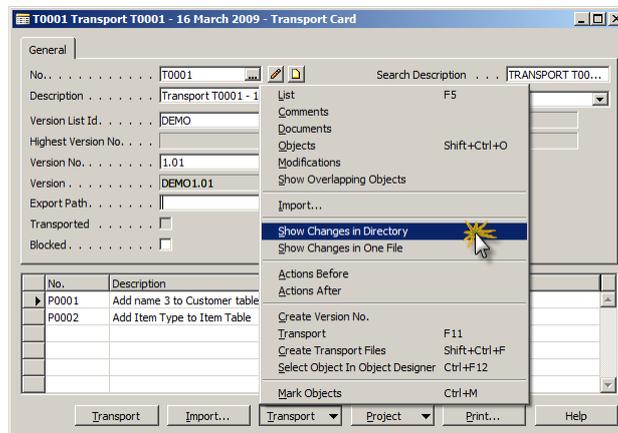


It is also possible to see the changes in one file. For example if you use UltraCompare which does not have the option of comparing directories.



9.10. Analyze Modifications Made in a Transport

You can compare changes in a transport by using the function “Show Changes in Directory”.

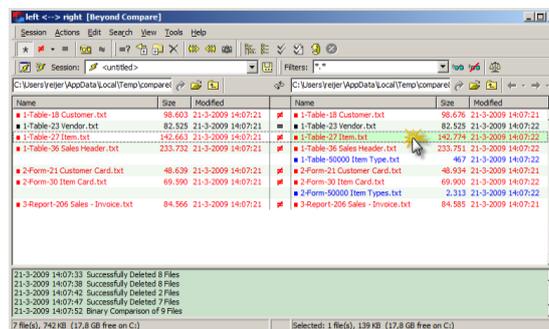
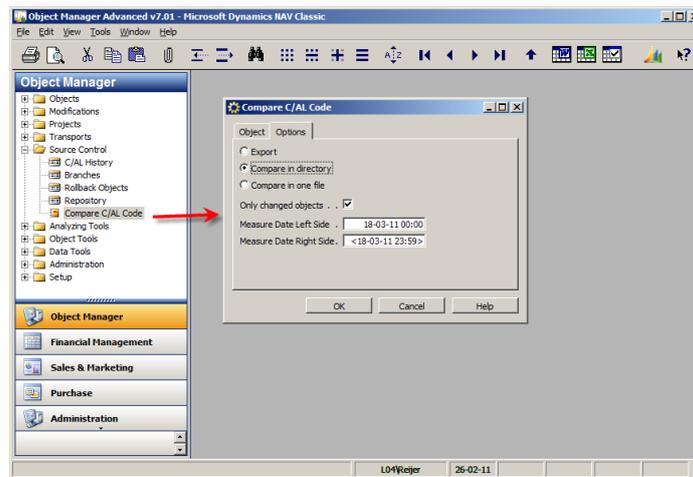


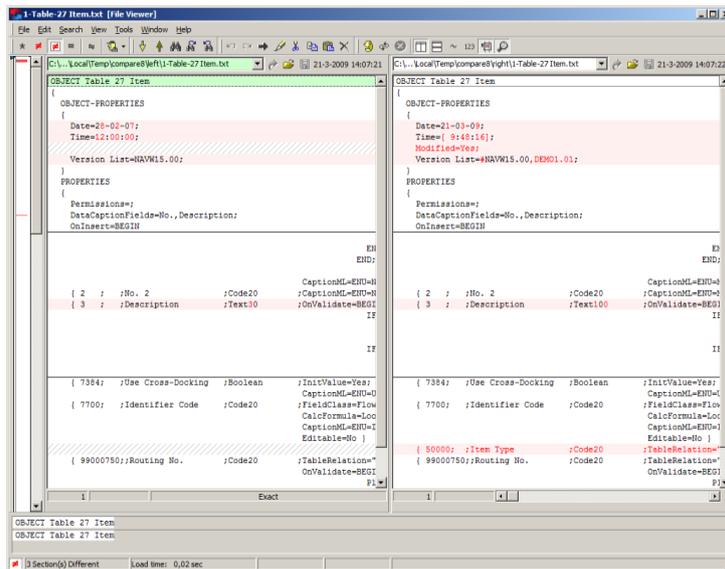


This function opens the compare tool and shows you the differences in objects and code of the specific transport.

9.11. Analyze Modifications Made in a Period of Time

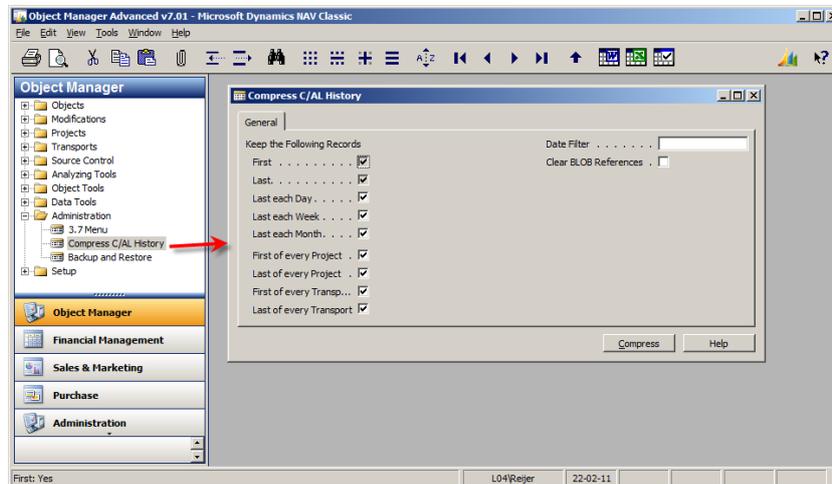
With the report Compare C/AL Code you can analyze all the modifications that are done in a specific period of time.





9.12. Compress C/AL History

After a while the C/AL history can be very big. To compress these tables you can use the option “Compress C/AL History” in the Administration menu.



Check the options you want to keep and press Compress to delete all records that does not comply to one of the options. You can also enter a Date Filter to only compress the C/AL History that is older than e.g. a couple of months. If you choose the option “Clear BLOB References” then all compiled version of the objects in the history will be deleted. After this you cannot restore an object or do a rollback.



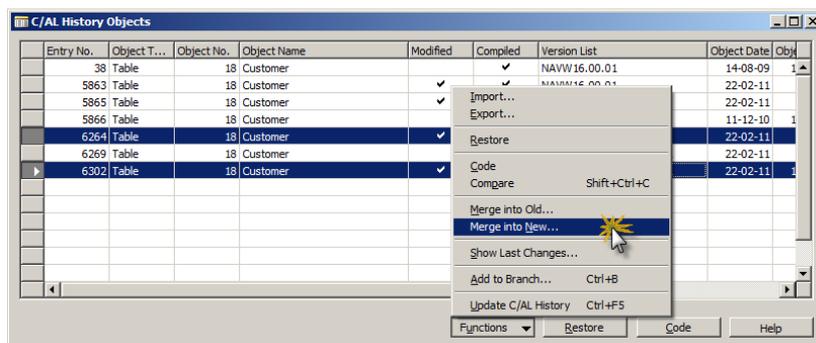
9.13. Merge C/AL History

With this option it is possible to merge two C/AL History records in an external editor and save your changes automatically back into the database.

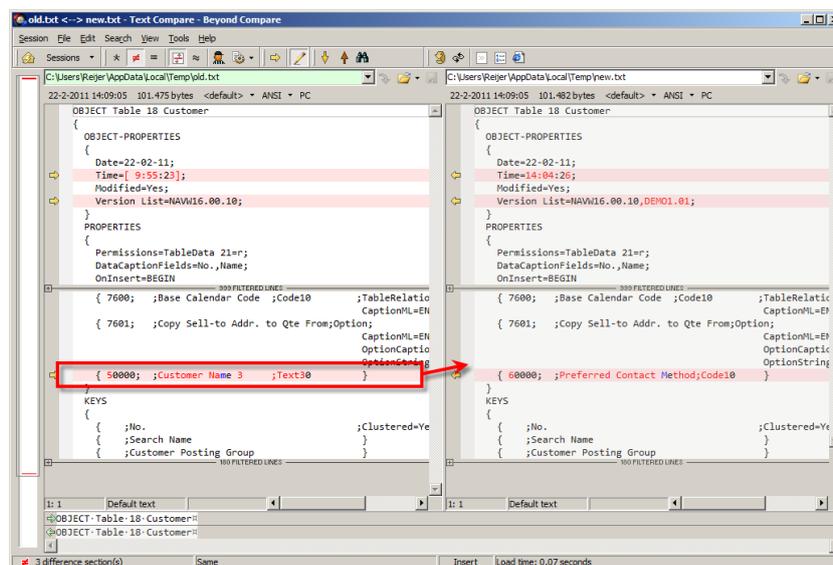
There are 2 options:

- **Merge into Old**
The oldest C/AL History record will be imported in the database when you are done.
- **Merge into New**
The newest C/AL History record will be imported in the database when you are done.

Select the two history records you want to merge and press Merge into New.



The merge tool will open where you can merge the differences. In our example the customer table overwritten by a colleague and your change was lost.





We merge the change into the new version and close the merge tool. Now you see the dialog in NAV that is waiting at your confirm.



Compile

Object will be compiled.

Set Modified Flag

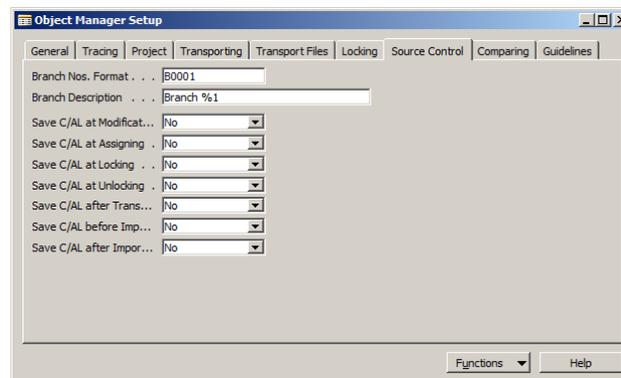
The timestamp of the object will be changed to the current date and time and the modify flag will be set. If this option is disabled the date and time of the merged text file will be used.



10. Branches

A branch is what happens when your development team needs to work on two distinct copies of a set of objects at the same time. With branches it is possible to reserve, group, develop and take a deeper look at selected versions of objects. It makes it possible to work on reserved versions of objects or even develop simultaneously on the same object.

10.1. Setup



- **Branch Nos. Format**
- **Branch Description**
%1 will be replaced by the "Branch No."
You can use date expressions like: <Day> <Month Text>
<Year4>.

10.2. Comment Groups

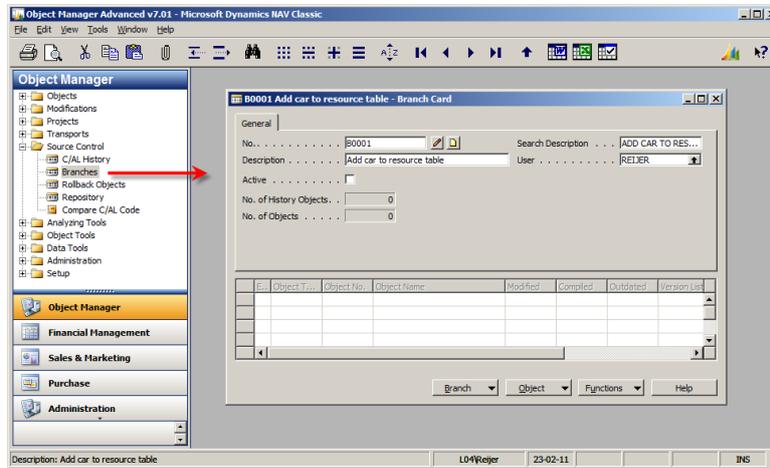
Comment Groups are similar to Comment Groups in projects. For more information see [section 5.3 - Comment Groups](#).

10.3. Documents

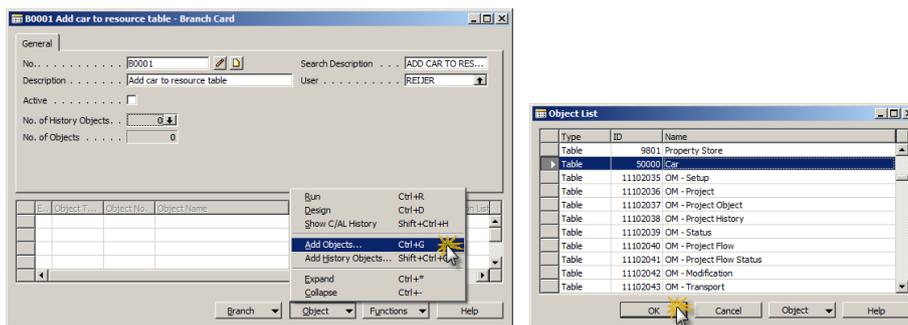
Documents in branches are similar to Documents in projects. For more information see [section 5.4 - Documents](#).



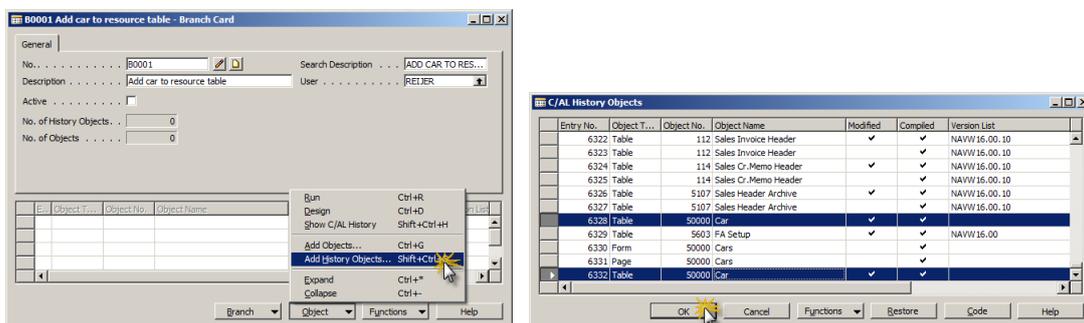
10.4. Add Objects to a Branch

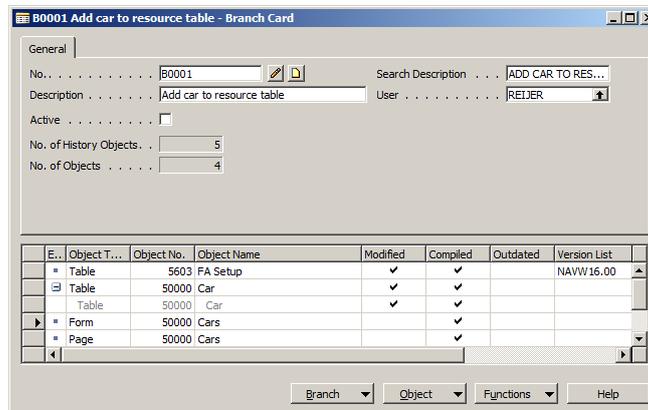


You can add different objects to a branch. The current version is retrieved.



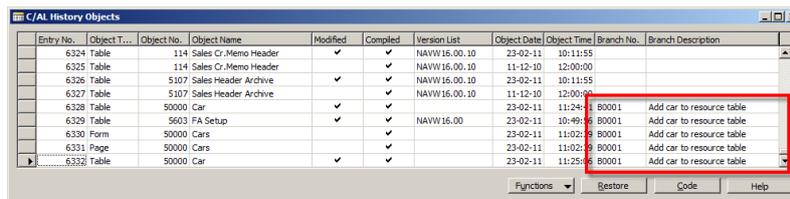
Or you can add a selection from the "C/AL History" table to your branch if needed.





In the example above you see two lines for the table car. The first one is the latest version. The second line is an older version. It is possible to expand and collapse an object to see only the latest version.

In the C/AL History table the branch is added to the selected versions.

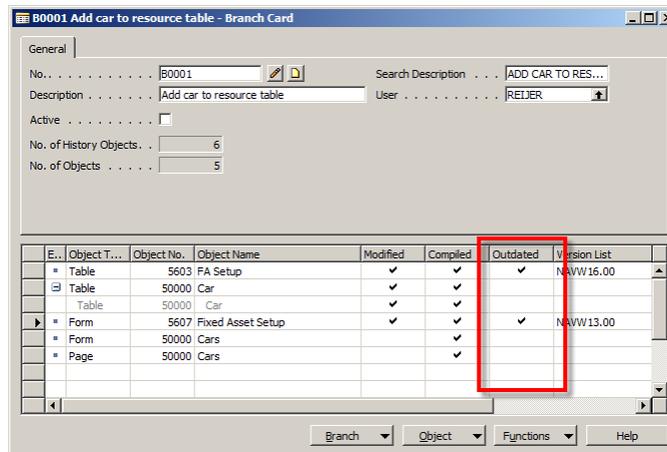


You can add an object from the Object Explorer and add C/AL History Lines from the C/AL History to a Branch.

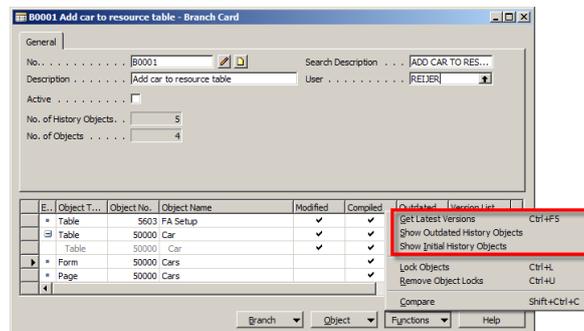


10.5. Outdated Objects in a Branch

When an object in your branch is not the current version they have a Boolean in the outdated field.



There are three possibilities to cope with this conflicts.

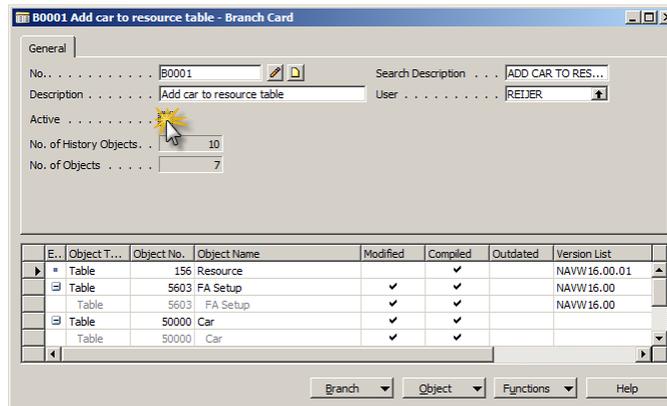


- **Get Latest Versions**
If the version of an object in your branch is outdated a new line for the latest version will be added.
- **Show Outdated History Objects**
Shows the latest version of the outdated objects in your branch. This can be used to roll back the objects in the database to the last known version of the branch.
- **Show Initial History Objects**
Show the first version of the objects in the branch. This can be used to roll back the objects in the database to the initial state of the branch.

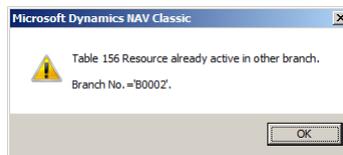


10.6. Activate a Branch

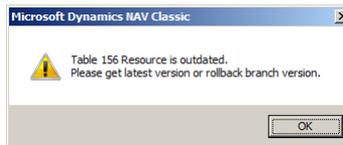
When you want to work on a branch and reserve the objects in the branch you can activate it. All objects in the branch will be locked by you.



If an object is active in another branch you get an error.



If there is an object in your branch that is outdated you get the following error.



Because of this two checks it is possible to have an object in more than one branch with totally separated functionality.



11. Action Worksheet

You can perform actions in your own database, like filling fields, but you can also include them in a project so you can transport these actions to the customer database and execute them in there.

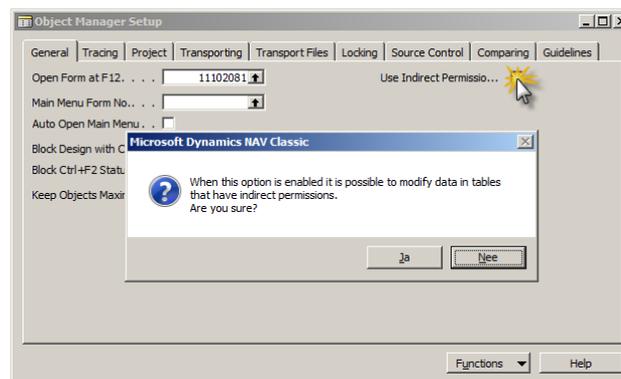
You can find the “Action Worksheet” in menu “Data Tools” or access it from the project- or transport card.

Action Types

- Copy Data: copy data between tables or companies
- Delete Data: delete records in a table or empty fields
- Transfer Data: transfer data between databases
- Fill Fields: fill fields with values
- Run Report: run a report
- Run Codeunit: run a codeunit
- Run Dataport: run a dataport
- Rename Data: Renames data
- Renumber Object: renames an object
- Renumber Field: renames a field
- Execute SQL Query: executes an SQL query
- Execute DOS Command: executes a DOS command

11.1. Setup

When you are using a customer license and you want to update data that is only allowed through indirect permissions you can enable the setting “Use Indirect Permissions” when executing actions.



Now it possible to modify data in tables like “G/L Entry”.

11.2. Copy Data

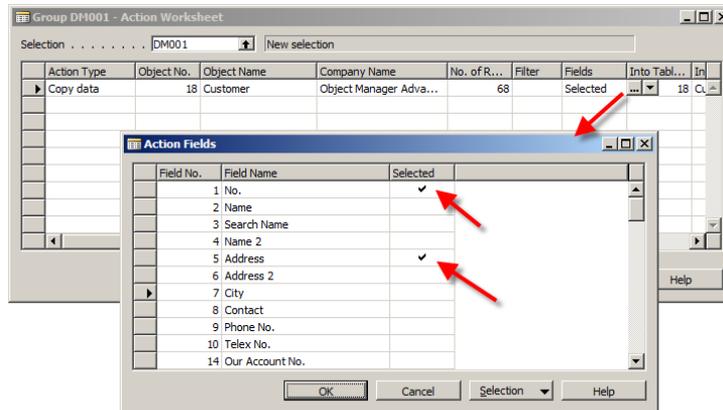
You can copy data in the same or another table or between two companies.

Example

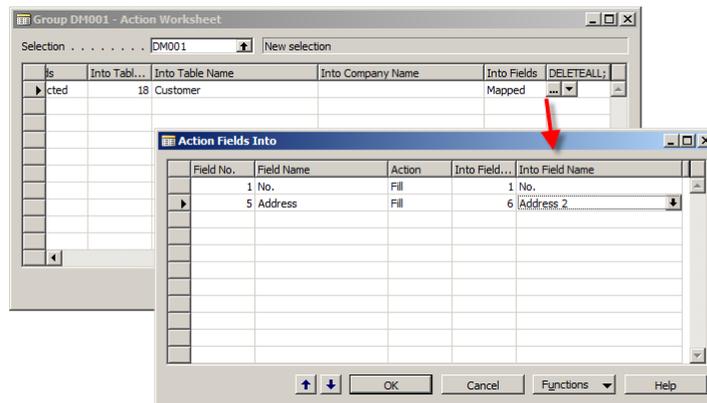
Copy the Customer Address to Address 2



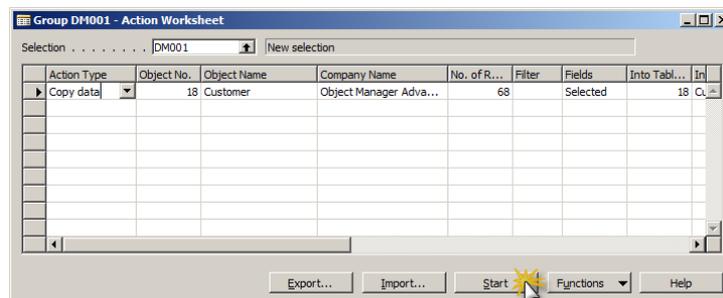
1. Select the fields that you want to copy



2. Select the table where you want to copy the data to. In our case the same Customer table.
3. Click the assist-edit button of "Into Fields" to map the fields where you want to put the data in.



4. Press Start



5. Result:



Field	Value
No.	10000
Name	The Cannon Group PLC
Address	192 Market Square
Address 2	192 Market Square
Post Code/City	B27 4KT Birmingham
Country/Region Code	GB
Phone No.	
Primary Contact No.	
Contact	Mr. Andy Teal
Name 3	
Search Name	THE CANNON GR...
Balance (LCY)	168,364,41
Credit Limit (LCY)	0,00
Salesperson Code	PS
Responsibility Center	BIRMINGHAM
Service Zone Code	M
Blocked	
Last Date Modified	12-03-09

11.3. Delete Data

With this action type you can delete data from all records, filtered records and from specific fields. So if you have to delete a field from a table you can first empty it with this action type.

Action Type	Object No.	Object Name	Company Name	No. of R...	Filter
Delete data	27	Item	<All companies>	0	

11.4. Transfer Data

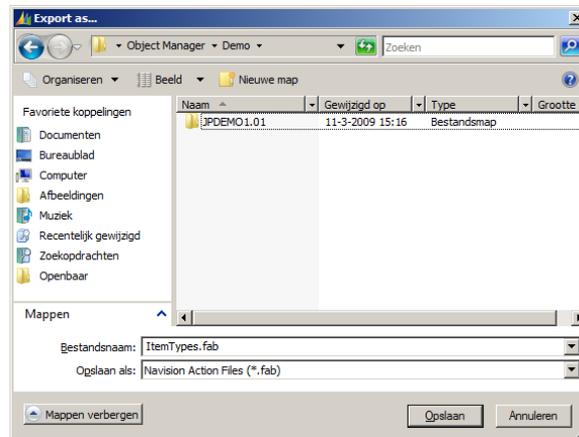
Transfer data from one table to another table in another database.

Example

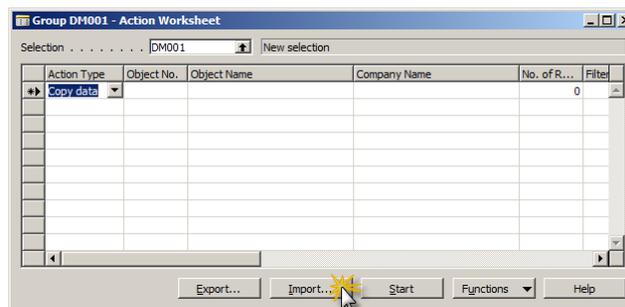
1. Action Type "Transfer Data"
2. Fill in the "Table No." were you want to transfer data from
3. Press Export

Action Type	Object No.	Object Name	Company Name	No. of R...	Filter	Fields	Into Tabl...	In
Transfer data	50000	Item Type	Object Manager Adv...	4		All		

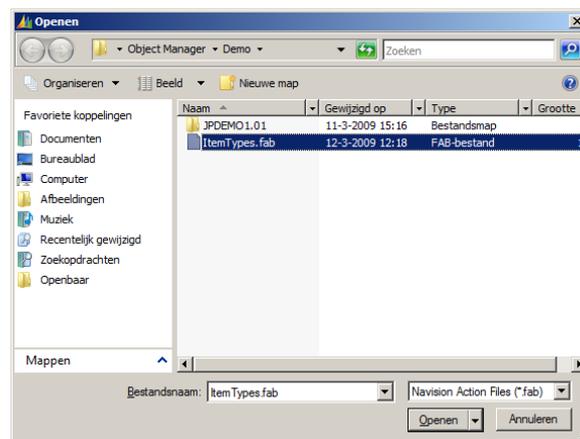
4. The Object Manager Exports the action + data as a FAB file
5. Save the file



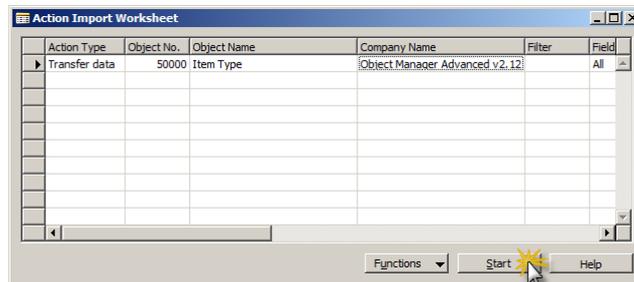
6. Open the Customer database
7. Open the "Action Worksheet"
8. Press Import



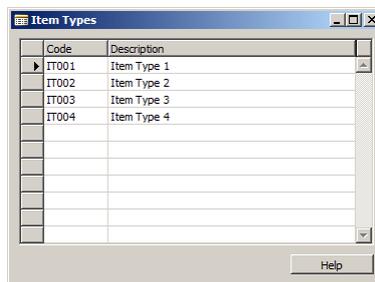
9. Open the FAB file



10. The Action is imported in the "Action Import Worksheet"
11. Press Start



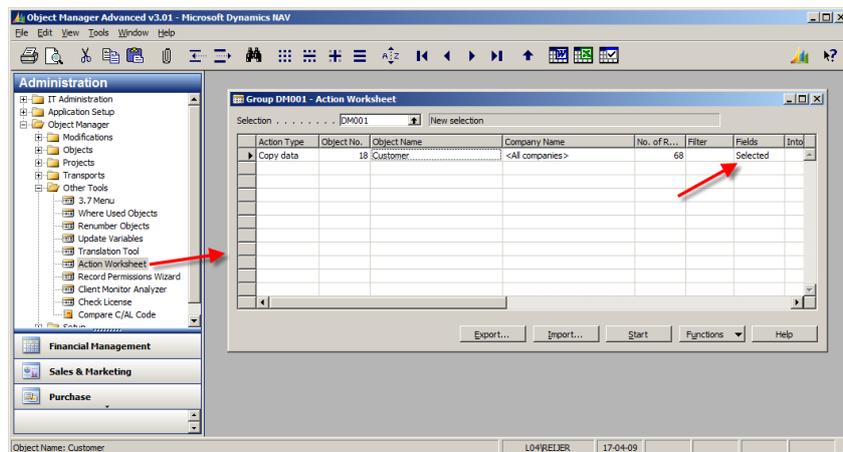
12. Data from the development database is now in your Customer database



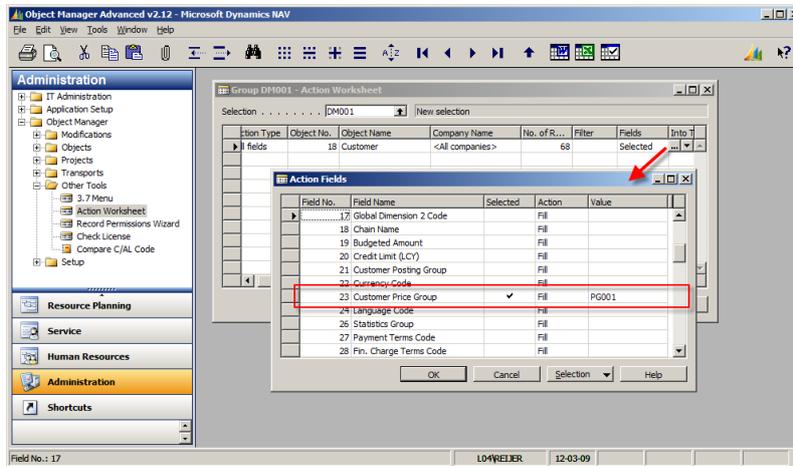
11.5. Fill Fields

Suppose you want to fill the “Customer Price Group” in the Customer table with value “PG001”.

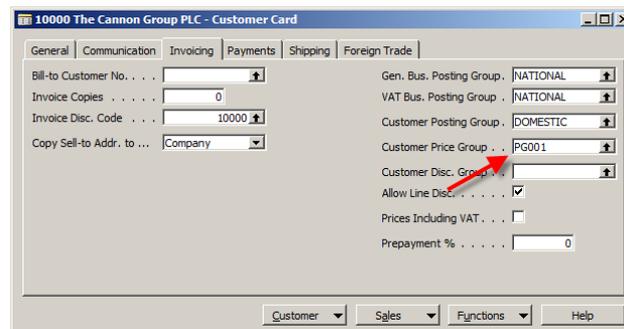
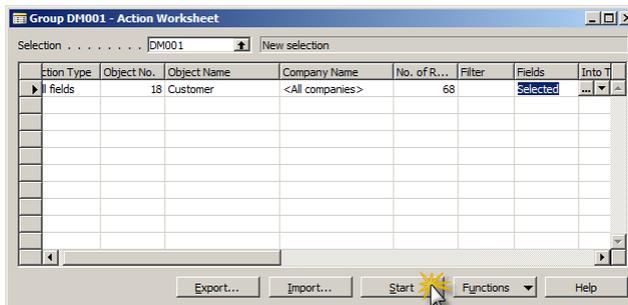
1. Open Action Worksheet
2. Action Type Fill fields, “Object No.” 18 (Customer)
3. If you use multiple companies in NAV you can select All or a specific Company to perform the action on
4. Push the assist-edit button in field Fields



5. Select the “Customer Price Group” field by checking the Selected field
6. Fill in the field Value “PG001”, this is the value to fill



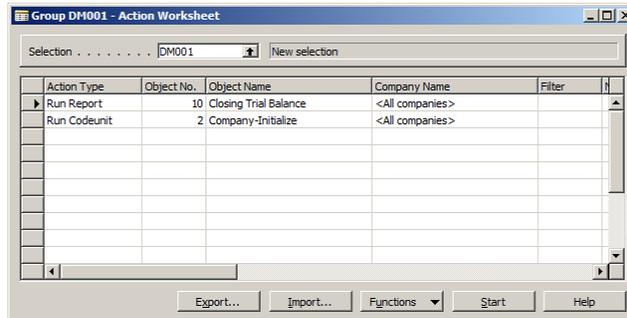
- Return to the Worksheet and push Start. For all the Customers the "Customer Price Group" is filled with value "PG001"





11.6. Run Report, Codeunit or Dataport

You can also execute reports, codeunits or dataports.



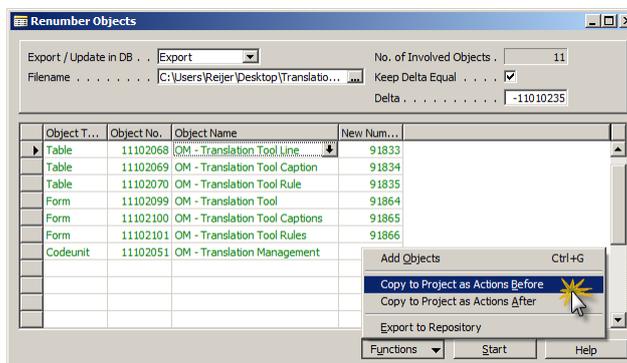
11.7. Rename Data

With the rename data option you can rename data.

Important note: In NAV3.6 and NAV4 the data is not renamed but the old record is deleted and the new record is inserted. This is because the function RENAME for RecordRef is only available in NAV5 and above.

11.8. Renumber Object

The renumber object function can be used to give an object another number. All references to this object will not be changed. So if you are doing a renumber action in your development database it is preferred to do this with the renumber objects function. For more information see chapter [21 - Renumber Objects](#). If this renumber action is also needed in your customer database then it is possible to copy this renumber action to a specific project as “action before” with the function “Copy to Project as Action Before”.

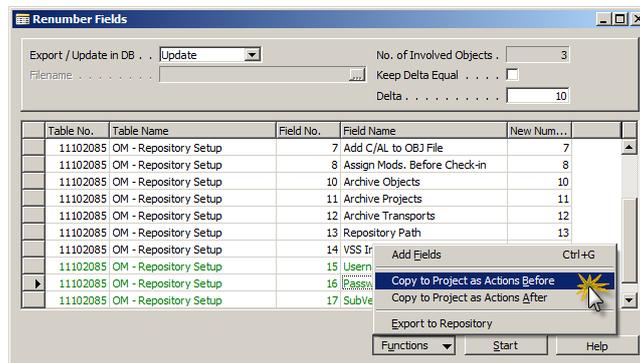


NOTE: Make the “Actions Before” before you start the renumbering.



11.9. Renumber Field

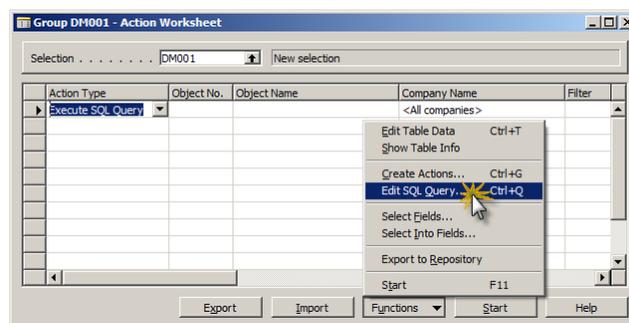
The renumber field function can be used to give a table field another number. All references to this object will not be changed. So if you are doing a renumber action in your development database it is preferred to do this with the renumber fields function. For more information see chapter *22 - Renumber Fields*. If this renumber action is also needed in your customer database then it is possible to copy this renumber action to a specific project as “actions before” with the function “Copy to Project as Action Before”.



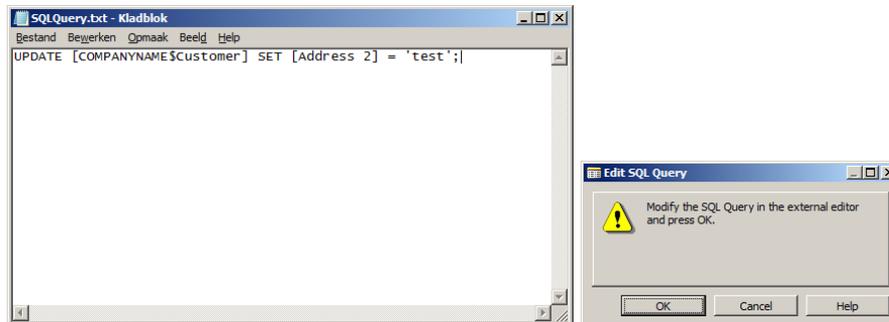
NOTE: Make the “Actions Before” before you start the renumbering.

11.10. Execute SQL Query

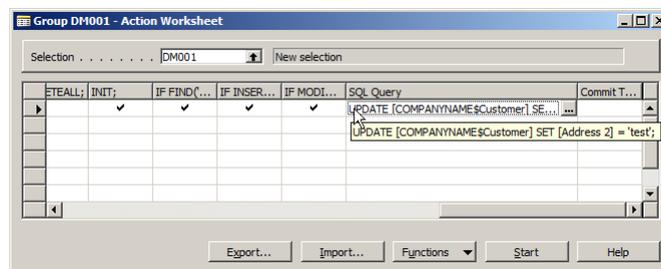
You can execute an SQL query.



Press Functions > Edit SQL Query and make your query in your text editor. When finished save the SQLQuery.txt file and press OK in the pending dialog.



NOTE: The string **COMPANYNAME** will be replaced by the companies you have selected in the action.



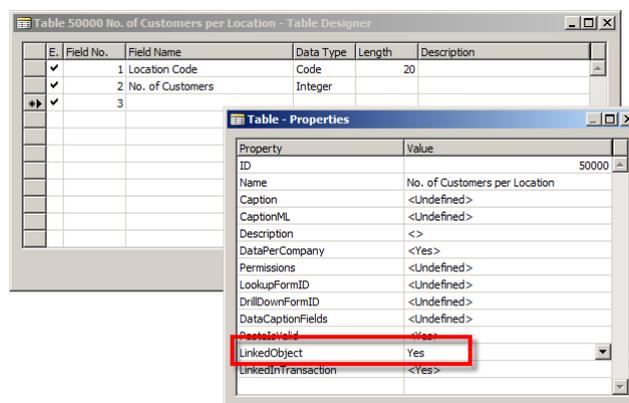
11.10.1. Example SQL Query to Change Data

If you e.g. want to move the content of the address field to the address 2 field in the customer table you can use the following query.

```
UPDATE [COMPANYNAME$Customer] SET [Address 2] = [Address] WHERE [Address] <> '' ;  
UPDATE [COMPANYNAME$Customer] SET [Address] = '' ;
```

11.10.2. Example SQL Query to Add a View

If you want to send a LinkedObject to your customer database you also want the corresponding view or table to be created in your customer SQL database.



You can do this by creating two actions of type “Execute SQL Query”.

The first one is to remove the existing view.



```
IF EXISTS (SELECT * FROM sys.views WHERE object_id = OBJECT_ID(N'[dbo].[COMPANYNAME$No_ of Customers per Location]'))
DROP VIEW [dbo].[COMPANYNAME$No_ of Customers per Location]
```

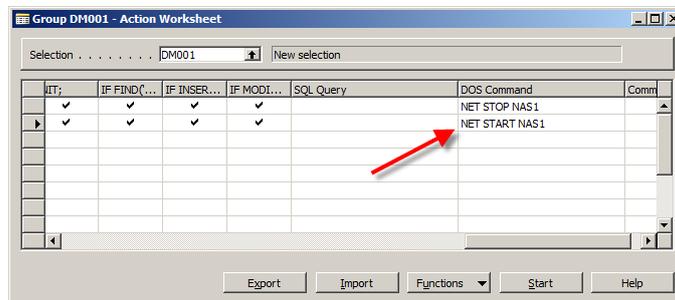
The second is to add the new view.

```
CREATE VIEW [dbo].[COMPANYNAME$No_ of Customers per Location]
AS
SELECT [Location Code], COUNT(No_) AS [No_ of Customers]
FROM dbo.[COMPANYNAME$Customer]
GROUP BY [Location Code]
```

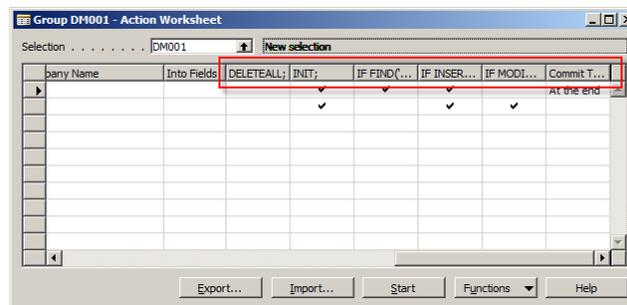
11.11. Execute DOS Command

You can execute a DOS Command as action.

This can be useful if you need to start an application or script during or after an import. This can also be used to restart a NAS.



11.12. Save Options



- **DELETEDALL;**
With this option the table will first be emptied before the action is executed.
- **INIT;**
Every new record is first initialized before the action is executed.
- **IF FIND(=) THEN;**
 - True: if this option is enabled the action first reads the key fields into the new record and then tries to find the existing record. If found the existing record will be modified, otherwise a new record will be inserted (also depending on the next two options "IF INSERT THEN;" and "IF MODIFY THEN;").



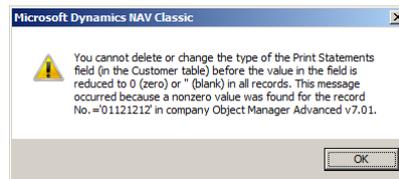
-
- False: if this option is disabled a new record will be used if used in combination with “INIT;”. The previous record will be used if the “INIT;” option is also disabled.
 - **IF INSERT THEN;**
If disabled, no new records will be created.
 - **IF MODIFY THEN;**
If disabled, no existing records will be modified.
 - **Commit Type**
Indicates how many times a commit is executed.
 - <EMPTY>: No committing is done. Only when all actions are executed
 - At the end: Commit is done when this action is executed.
 - After each record
 - After 100 records

11.13. *Add Actions to a Project*

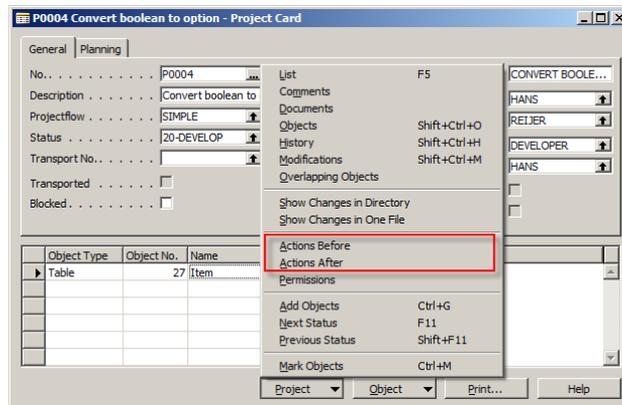
You can add actions to a project. These actions are executed in your customer database when you import the belonging transport. You can perform actions before reading the objects in a database and after.

Example

You have an existing table and you changed the property type of a field from Boolean to Option. If you read in a FOB file the conventional way, you will get an error if that field was filled in your customer database. You have to empty that field first for all records.



You can perform an “Action Before” that deletes the contents of that field before reading the new objects in the database.



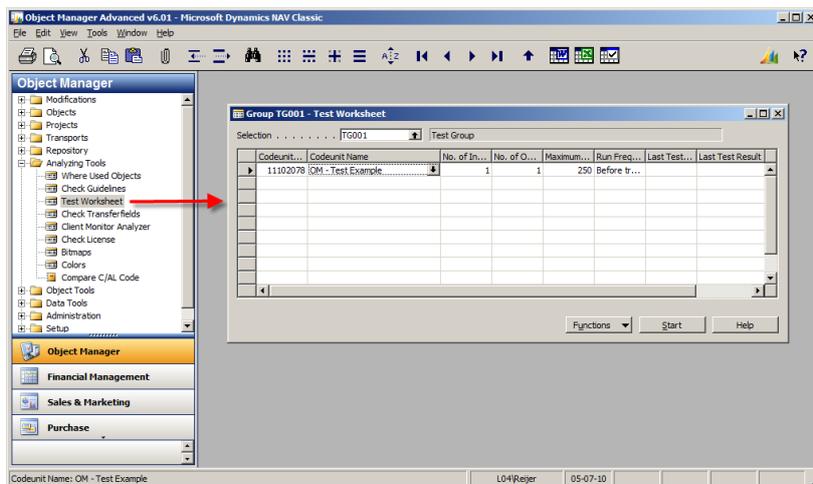
With these functions you can define the actions and export them later with the project into the transport file.



12. Test Framework

The Test Framework is used to automate tests. If you have a certain process that has to be tested before you transport objects to your customer database you can write a codeunit with input and output parameters that will be tested before the transport is executed.

12.1. Create Test



You can find the “Test Worksheet” in menu “Analyzing Tools” or access it from the project- or transport card. If you add a test to a project it will be transported to your customer database and it can be tested before you do the transport.

A test has the following options:

- **Codeunit No.**
The codeunit that will execute the test. See [section 12.2 - An example of a Test Codeunit](#) for an example.
- **Codeunit Name**
The name of the codeunit.
- **No. of Input Parameters**
The number of input parameters that is used in the test codeunit.
- **No. of Output Parameters**
The number of output parameters that is used in the test codeunit. If one of the output parameters has another value the test will fail.
- **Maximum Duration (ms)**
If the duration of the test is longer than this value the test will fail.



- **Run Frequency**
 - Only manual: The test will only be executed manually in the test worksheet.
 - Before transport: The test will be executed before it is transported. This option is only available if the test is added to a project
 - Before every transport: The test is executed every time a transport is done.
- **Last Test Succeeded**
The result of the last executed test.
- **Last Test Result**
The result of the last executed test. If an error has occurred the error message is shown in this field.

12.2. An example of a Test Codeunit

Codeunit 11102078 - OM - Test Example is a simplified example of how a test codeunit could look like.

```
Documentation()

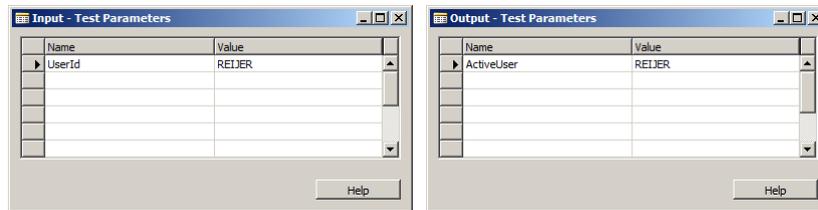
OnRun()
EVALUATE(ParUserId, TestParameterMgt.GetParameter('UserId'));

Project.INSERT(TRUE);
Project.VALIDATE('User Role 1', ParUserId);
TestParameterMgt.SetParameter('ActiveUser', Project.'Active User');
Project.DELETE(TRUE);
```

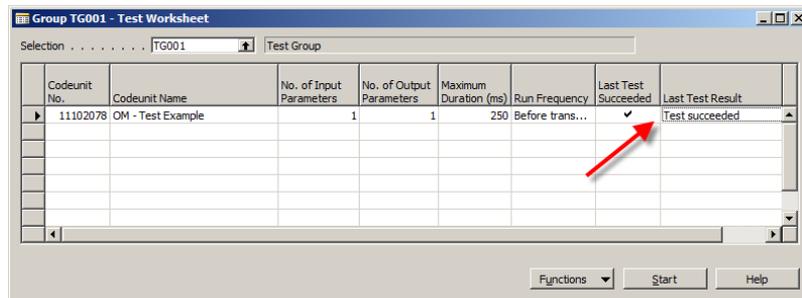
This codeunit will test if in a new project the user that is validated in the first user role will be the active user.

In this example you see that it has 1 input parameter and 1 output parameter.

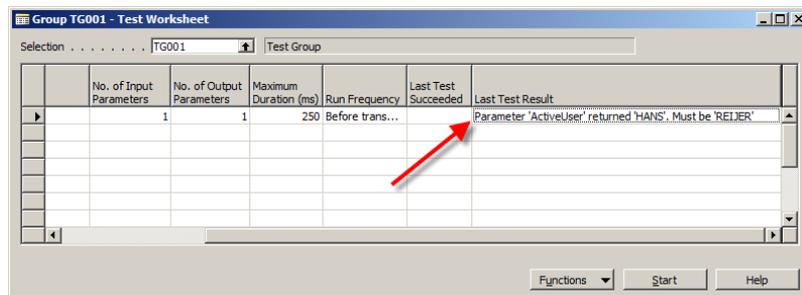
Codeunit No.	Codeunit Name	No. of Input Parameters	No. of Output Parameters	Maximum Duration (ms)	Run Frequency	Last Test Succeeded	Last Test Result
11102078	OM - Test Example	1	1	250	Before trans...		



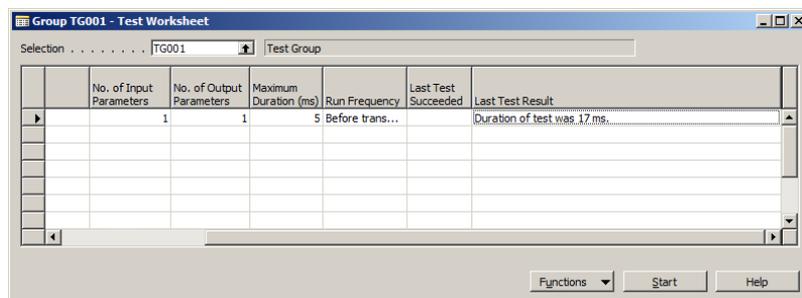
The result of this test will be “Test succeeded”.



If you have done a modification to the project module which will result in another active user the test will fail and give you the result “Parameter 'ActiveUser' returned 'HANS'. Must be 'REIJER'”



If you lower the maximum duration to 5 ms. the test will also fail and the result will be “Duration of test was 17 ms.”.



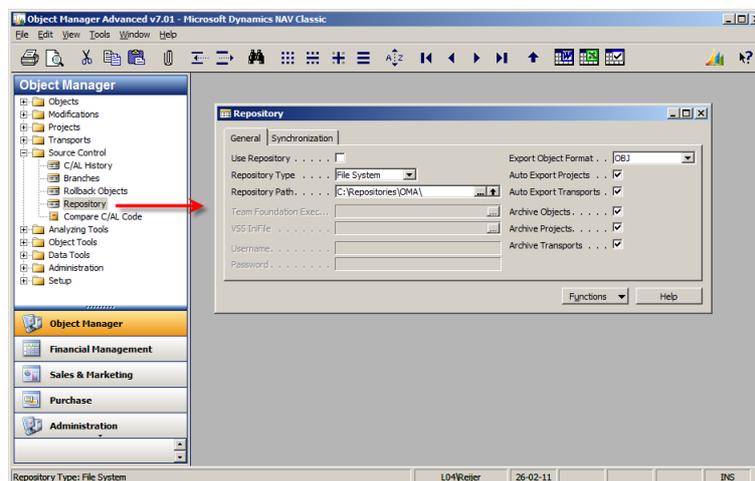


13. Repository

Repository is used when you want to save your objects outside NAV. You can save your objects in a repository like VSS, TFS or SVN. Every time an object will be checked-in in the Object Explorer the object will be send to the repository.

You can use the repository with and without synchronization. The option with synchronization is used if you want to sync separated databases. Every change that is done in one database is also executed in all other databases that are connected to the same repository.

13.1. Repository without Synchronization



- **Use Repository**
Set this flag if you want to use a repository
- **Repository Type**
The type of the repository. One of the following options can be chosen:
 - File System
 - Visual Source Safe
 - Team Foundation Server
 - SubVersion
- **Repository Path**
 - File System: The path where all the files are saved that the repository is using.
 - Team Foundation Server: The local path that the repository is using to save the files.
- **Team Foundation Executable**
The location of the executable that can be used to talk to Team Foundation Server. In most cases the executable is



13.1.1. Create Repository

When you create a repository all the directories are created in the repository and a token will be placed in the root. The directory structure looks like this:

```
Archive
  Objects
  Projects
  Transports
Locks
Log
  0-9999
    0-99
Objects
Projects
Transports
```

13.1.2. Export

With this option all objects, projects and transports will be exported to the repository.

13.1.3. Import

This option imports all objects, projects, transports and locks from the repository.

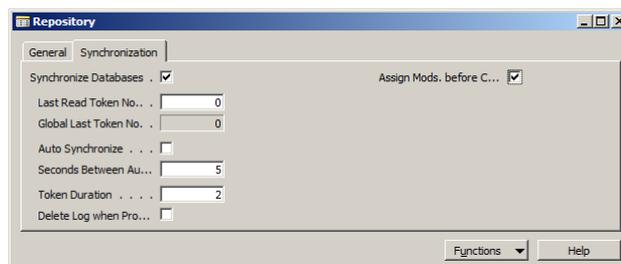
13.1.4. Lock Repository

Locks the repository. This places a file with the name LOCKED in the root of the repository. Nobody can read or write to the repository until somebody unlocks the repository

13.1.5. Unlock Repository

Unlocks the repository. The file with name LOCKED will be deleted from the root of the repository.

13.2. Repository with Synchronization





- **Synchronize Databases**
Use this option to enable synchronization between databases.
- **Last Read Token No.**
The token number that is last read. This field is used to prevent that a specific token is read 2 times.
- **Global Last Token No.**
The last used token number of the repository. This is directly read from the repository. If this field is empty then the repository cannot be reached.
- **Auto Synchronize**
Use this option to poll if something changed in the repository. If something changed these modifications are automatically imported in your database and executed.
- **Seconds Between Auto Sync.**
Seconds between each time the repository is checked for new changes.
- **Token Duration**
Seconds that a token is seen as valid. If one of the connected users sees that your token is busy for this number of seconds it is killed and you get a warning that the token duration has to be increased.

If you use a repository that is on a WAN or internet then it can be necessary to increase this value.
- **Delete Log when Processed**
Each modification will be saved to a log table. If you enabled this option these records will be deleted after they are processed
- **Assign Mods. Before Check-in**
Before you check-in an object you have to assign the modifications on this objects to a project. This prevents that these modifications have to be assigned in each database individually.

13.2.1. Test Connection

The connection to the repository will be tested. If something is wrong you will get a detailed error message.

13.2.2. Connect

Sets the “Last Read Token No.” to the token number of the repository. Use this option if you want to connect to an existing repository but you do not want to process the log. It is highly recommended to import all objects, projects, transports and locks from the repository before you connect to an existing repository.

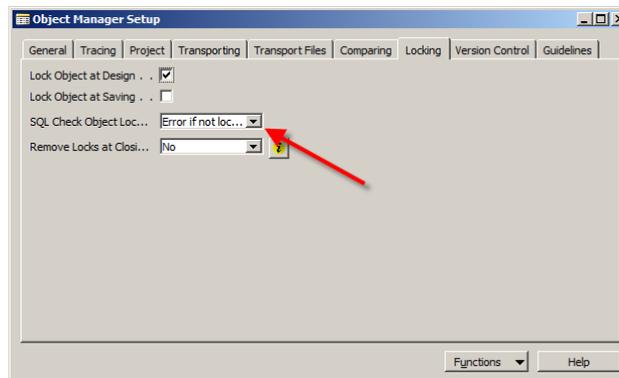


13.2.3. Synchronize

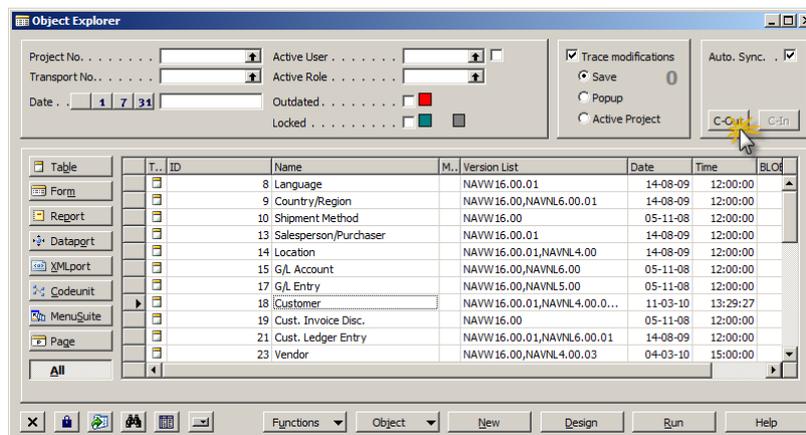
This option processes all pending log records.

13.3. Check-out and Check-in Objects

If you use a repository it is highly recommended to enable the SQL check that an object can only be changed if it is locked. You can enable this setting in the setup by setting “SQL Check Lock Type” to “Error if not locked”. Now it is prevented that two developers are working on the same object.



Before you can change an object you first have to check-out this object from the repository. You can do that in the Object Explorer by pressing the C-Out button or Ctrl + L:

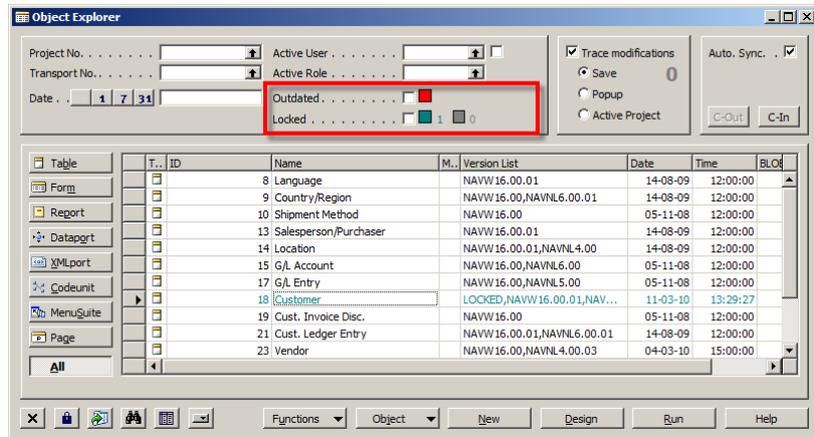


It is also possible to select more objects at the same time and lock them together.

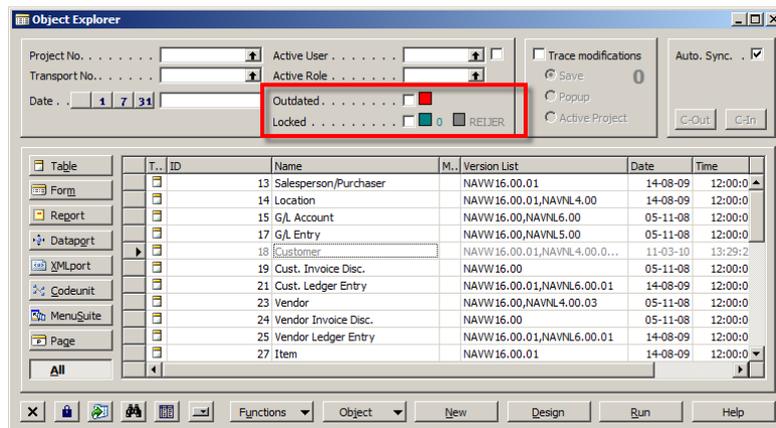
Now you can see that the object gets a green color and that the green square gets a number 1 and the grey square gets the number 0.

The green square shows the number of objects that are locked by you. The grey square indicates the number of objects that are locked by others.

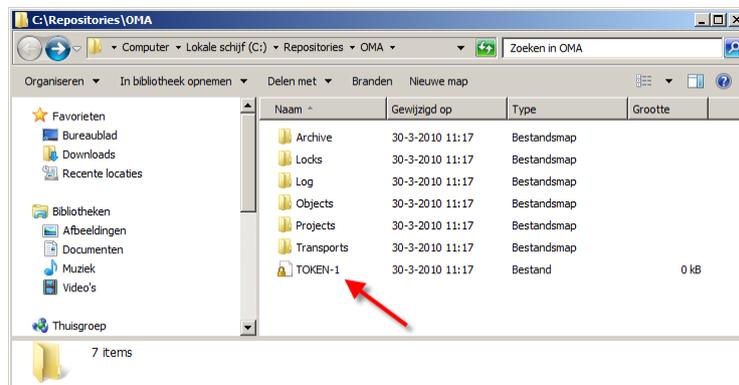
NOTE: There are hidden columns for color blind people which indicate if an object is locked and by who.



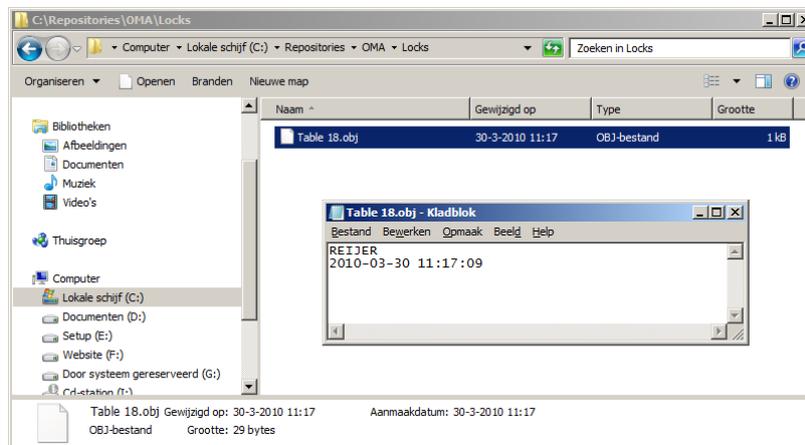
In other databases you can see that the object has a grey color and that the user that has locked the object is shown next to the grey square.



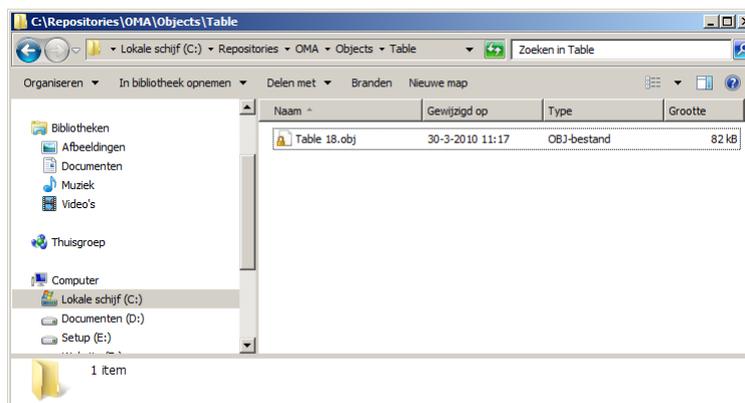
What technically happens in the background is that the token has got a new number:



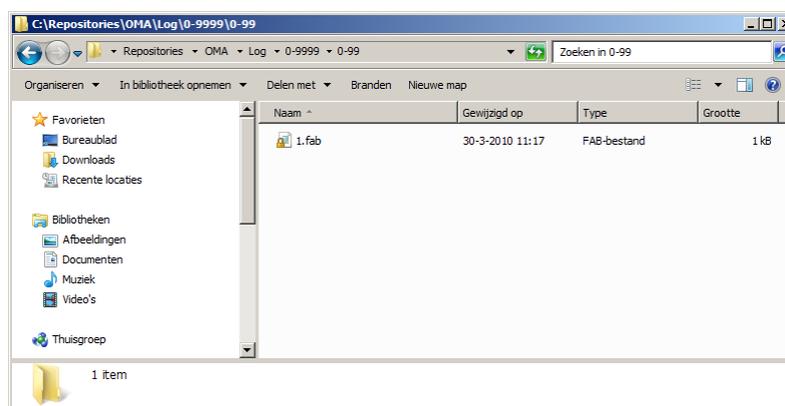
A lock file is placed in the locked directory with the credentials of the user that has locked the object:



A copy of the locked object is placed in the object directory:



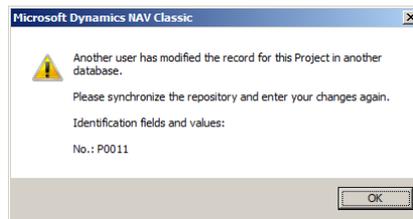
Every modification that involves the repository is logged in the log directory. This is done through FAB files. All the other databases check the token in the main directory and if there are new log files they are imported and processed.





13.4. Modifying Project and Transports

If you change a project or transport this modification is immediately saved to the repository. If two developers are modifying the same project the following error appears and the modification is rolled back.

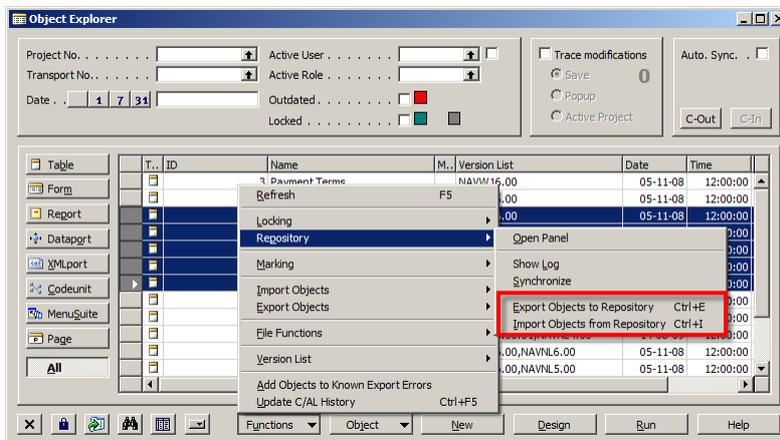


13.5. Exporting and Importing

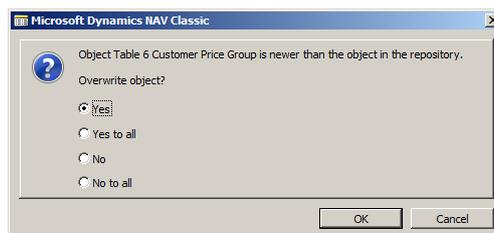
If you export data to the repository it is not placed in the log so it is not automatically read by the other databases.

13.5.1. Exporting and Importing Objects

If you want to ex- or import all objects you can use the functions on the Repository Panel. If you want to ex- or import one object or a couple of objects you can use the repository functions in the Object Explorer.



If you try to import an object that is newer in your database you will be warned.





13.5.2. Exporting and Importing Projects

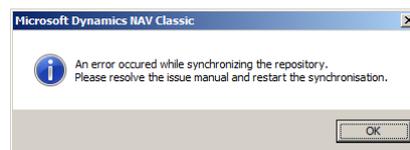
If you want to ex- or import all projects you can use the functions on the Repository Panel. If you want to ex- or import one project or a couple of projects you can use the repository functions on the Project Card or the Project List.

13.5.3. Exporting and Importing Transports

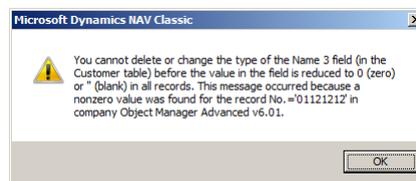
Similar to ex- and importing projects.

13.6. Place Action in Repository

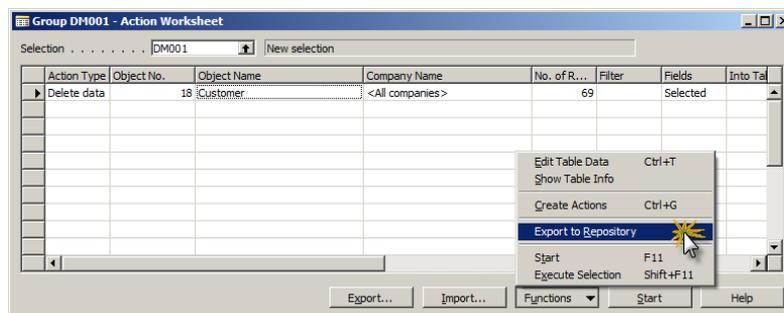
All the data actions that you do with the Action Worksheet can be placed in the repository so that the action will also be executed in all other databases. If e.g. you want to delete a field from a table you first have to empty that field. If you only empty the field in your own database and remove the field all the users in other databases will get the following error.



And if they process the log manual they will get the following error.

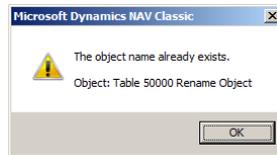


So it is important that you first export an action to empty the field to the repository before you save the object.

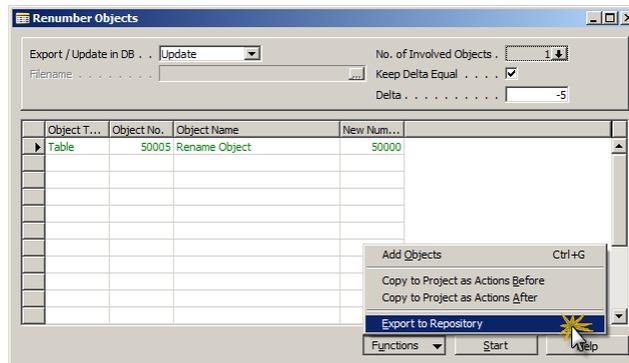


13.7. Renumber an Object

If you simply rename an object in your database this will not be noticed by the other connected databases and they will try to insert the renamed object which will result in two objects with the same name.

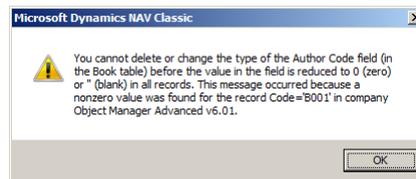


To prevent this it is recommended that you renumber an object always with the Renumber Objects form and that you copy this renumber action to the repository before checking in your modifications.

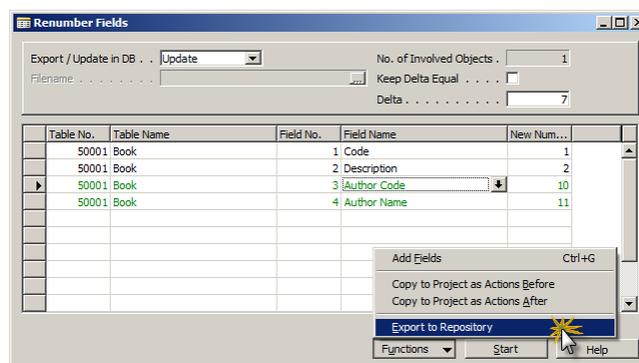


13.8. Renumber a Field

A field in a table cannot be renumbered if there is data present in this field. If you do so you will get an error like this.



If you renumber a field in your own database all the other connected databases will also be confronted with this error. To prevent this you have to use the "Renumber Fields" functionality and copy your renumber actions to the repository.



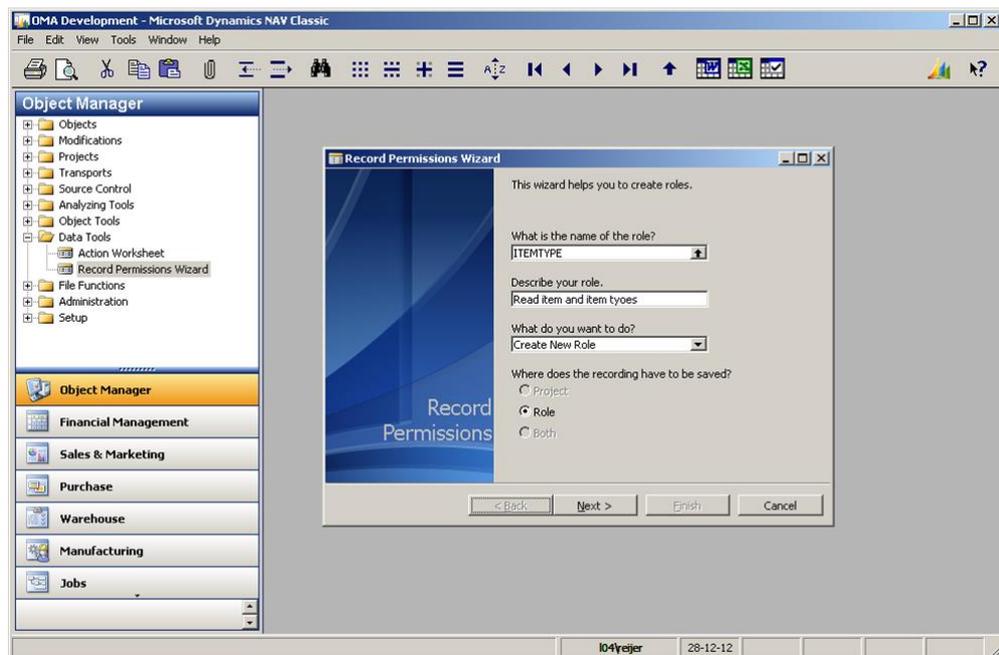
All the other databases will now renumber the field without any problems.



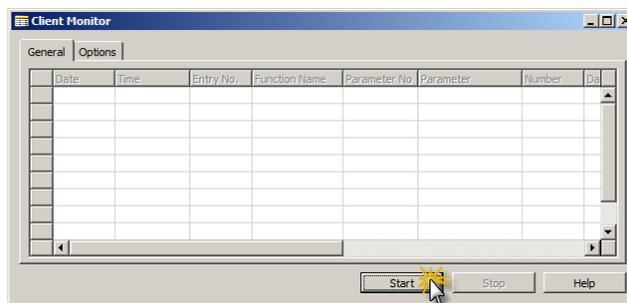
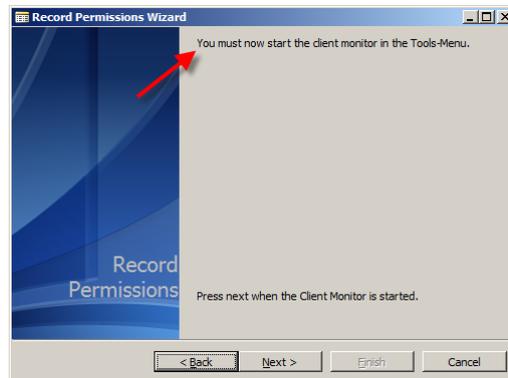
14. Record Permission Wizard

The “Record Permission Wizard” creates or modifies roles. You can add these permissions to a project and or save them to your database.

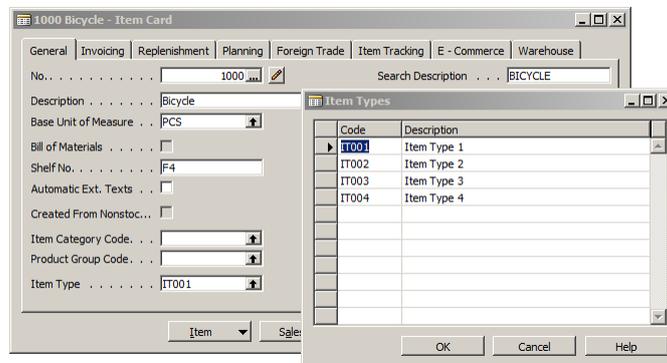
1. Select Data Tools > Record Permission Wizard to start the wizard
You can also start the wizard from the “Project Card” by pressing Project – Permissions, Functions – Record Permissions
2. Create the Role Name or select an existing role
3. Describe the role
4. What do you want to do? You have 3 options:
 - Create New Role
 - Modify Existing Role
 - Create New Role Based on Existing



5. Press Next.
6. Start the Client Monitor and press Next.



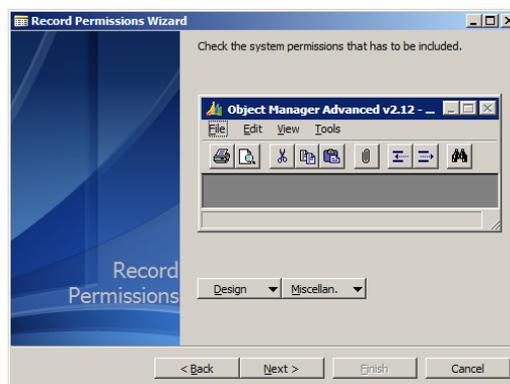
7. Now the recording starts; you perform now every action on the object(s) the user is allowed for the role you created



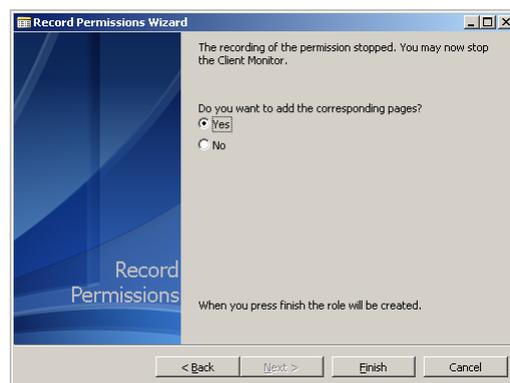
8. When ready recording press Next in the Wizard



9. Check system permissions (if necessary) then Next



10. Stop the Client Monitor , indicate whether you want to include the pages corresponding to the forms you have recorded permissions for, and press Next to end the wizard and get the new role created or the existing role modified.





Roles

Role ID	Name
INVT-ITE...	Edit Items/BOMs/SKUs
INVT-PE...	Inventory periodic activities
INVT-PH...	Taking a physical inventory
INVT-PO...	Re...
INVT-SE...	In...
INVT-TR...	Cr...
INVT-TR...	Pc...
ITEMTYPE	Re...
JOBQUE...	Jo...
JOBQUE...	Jo...
JOB-JOBS	Re...

ITEMTYPE Read Item and Item Types - Permissions

Object T...	Object ID	Object Name	Read ...	Insert...	Modif...	Delete...	Execu...
Table Data	2000000005	Permission	Yes				
Table Data	2000000006	Company	Yes				
Table	27	Item					Yes
Table	50000	Item Type					Yes
Table	99000850	Planning Assignment					Yes
Form	30	Item Card					Yes
Form	50000	Item Types					Yes
Form	11102070	Record Permissions Wizard					Yes
Codeunit	1	ApplicationManagement					Yes
Codeunit	99000855	Planning-Get Parameters					Yes

All Objects Help



15. Where Used Functionality

With this tool you can check where objects, fields, triggers, etc. are used. It is also possible to see if an object is unused and if it is called without validation.

You can search on the following type of objects:

- Object
- Trigger
- Key
- Sum Index Field
- Field
- Global Function
- Local Function
- Global Variable
- Local Variable
- Parameter
- Return Value

15.1. Setup

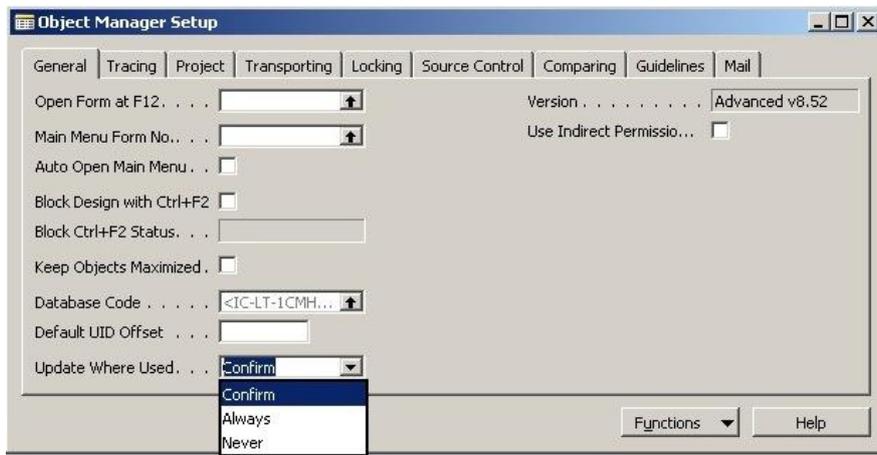
In order to use the Where Used functionality Object Manager needs to update the “Where Used Objects”. This is done in three steps:

1. Updating “C/AL History”
2. Updating “Where Used Objects”. The C/AL code is analyzed and every item that can be used somewhere is saved
3. Updating “Where Used In”. The C/AL code is analyzed and every entry where an item, found in step 2, is used in is saved

Use the “Update Where Used” field on Object Manager Setup window to

1. Let Object Manager ask you whether or not you want the “Where Used Objects” be updated or
2. Let this process be run automatically each time you open the “Where Used Object Card” or
3. Skip this process

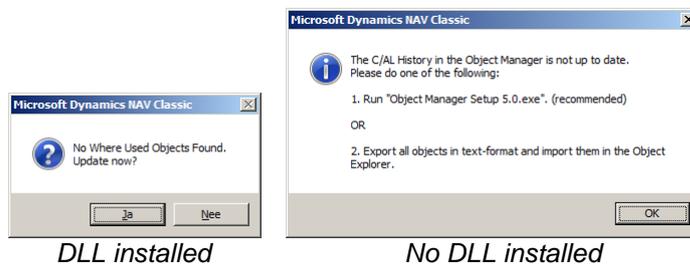
Using the *Confirm*, *Always* or *Never* options respectively.



NOTE: For each object that changes these three steps will be executed again. So your “Where Used Objects” will always be up to date.

This is a time consuming process. If you cancel the updating process halfway, it will continue, the next time you open the “Where Used Card”, from that point on.

If you have not run the setup (see [section 2.1 - Installing](#)) you will have to update the “C/AL History” manually (see [section 9.2 - Update C/AL History](#)) otherwise it will be done automatically.



15.2. Find out Where an Object is used

When everything is updated the “Where Used Object Card” opens.



Object Manager Advanced v7.01 - Microsoft Dynamics NAV Classic

File Edit View Tools Window Help

Object Manager

- Objects
- Modifications
- Projects
- Transports
- Source Control
- Analyzing Tools
 - Where Used Objects (highlighted with a red arrow)
 - Search String in C/AL Code
 - Check Guidelines
 - Test Worksheet
 - Check Transferfields
 - Client Monitor Analyzer
 - MenuSuite Viewer
 - Check License
 - Bitmaps
 - Colors
- Object Tools
- Data Tools
- Administration
- Setup
- Merge Card

Object Manager

Financial Management

Sales & Marketing

Purchase

Administration

Table 3 Payment Terms - Where Used Object Card

General Relations

Object Type Table No. of Keys 1

Object No. 3 No. of Fields 6

Name Payment Terms No. of Global Functions 1

Caption Payment Terms No. of Local Functions 0

Version List NAVW16.00 No. of Global Variables 0

Object Date 05-11-08 No. of Unused Variables 0

Object Time 12:00:00 No. of Unused Param... 0

No. of Times Used 79

Enabled	Type	Id	Name	Type Name	Sum Index...	No. of Ti...	Filled	With Val
✓	Trigger	1	Insert			1		
✓	Trigger	2	Modify			0		
✓	Trigger	3	Delete			0		
✓	Trigger	4	Rename			0		
✓	Trigger	5	Get			39		
✓	Trigger	6	Find			2		
✓	Trigger	7	Transferfields			0		
✓	Key	1	Code			0		
✓	Field	1	Code	Code10		39		
✓	Field	2	Due Date Calculation	DateFormula		12		
✓	Field	3	Discount Date Calculation	DateFormula		10		
✓	Field	4	Discount %	Decimal		12		

Object Code Where Used Help

No. of Times Used: 79 L04@ejner 22-02-11 FILTER

Some lines are colored:

- Red: Used but not active
- Green: Not used
- Grey: Not active
- Blue: Global function that is only used local

Table 21 Cust. Ledger Entry - Where Used Object Card

General Relations

Object Type Table No. of Keys 18

Object No. 21 No. of Fields 76

Name Cust. Ledger Entry No. of Global Functions 3

Caption Cust. Ledger Entry No. of Local Functions 0

Version List NAVW16.00.01,NAVNL6.00.01 No. of Global Variables 2

Object Date 14-08-09 No. of Unused Variables 1

Object Time 12:00:00 No. of Unused Param... 0

No. of Times Used 357

Enabled	Type	Id	Name	Type Name	Sum Index Fields	No. of Ti...	Filled
✓	Key	5	External Document No.			1	
✓	Key	6	Customer No.,Open,Positive,...			51	
✓	Key	7	Open,Due Date			2	
✓	Key	8	Document Type,Customer No...	Sales (LCY),Profit ...		14	
✓	Key	9	Salesperson Code,Posting Date			2	
✓	Key	10	Closed by Entry No.			15	
✓	Key	11	Transaction No.			3	
Key	Key	12	Customer No.,Open,Positive,...			1	
Key	Key	13	Customer No.,Global Dimensio...	Sales (LCY),Profit ...		6	
	Key	14	Customer No.,Open,Global Di...			0	
	Key	15	Open,Global Dimension 1 Cod...			0	
	Key	16	Document Type,Customer No...			0	
✓	Key	17	Customer No.,Applies-to ID,O...			11	
✓	Key	18	Open,On Hold,Transaction Mo...			2	
✓	Field	1	Entry No.	Integer		259	

Object Code Where Used Help



To find out where an element is used you press the “Where Used” button. For example the Insert trigger of the “Cust. Ledger Entry” table.

Table 21 Cust. Ledger Entry - Where Used Object Card

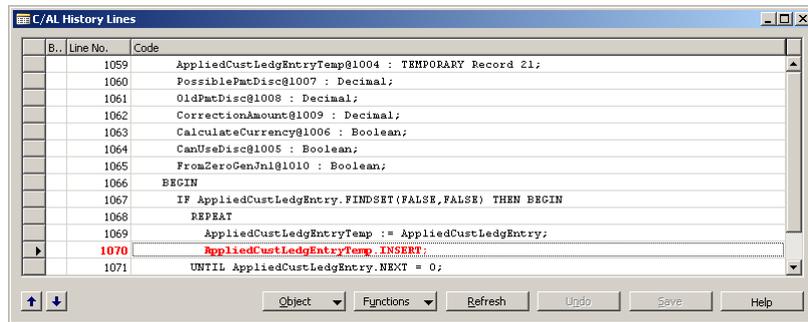
Enabled	Type	Id	Name	Type Name	Sum Index Fields	No. of Tr...	Filled	With Val...	No. of Va...	No. of Pa...	No. of R...
✓	Trigger	1	Insert			12					
✓	Trigger	2	Modify			34		2			
✓	Trigger	3	Delete			8					
✓	Trigger	4	Rename			0					
✓	Trigger	5	Get			43					
✓	Trigger	6	Find			226					
✓	Trigger	7	Transferfields			5					
✓	Key	1	Entry No.			33					
✓	Key	2	Customer No.,Posting Date,C...	Sales (LCY),Profit (LCY)...		39					
	Key	3	Customer No.,Currency Code,...			0					
✓	Key	4	Document No.			34					
✓	Key	5	External Document No.			1					
✓	Key	6	Customer No.,Open,Positive,...			49					
✓	Key	7	Open,Due Date			2					
✓	Key	8	Document Type,Customer No....	Sales (LCY),Profit (LCY)...		14					
✓	Key	9	Salesperson Code,Posting Date			2					
✓	Key	10	Closed by Entry No.			15					
✓	Key	11	Transaction No.			3					
	Key	12	Customer No.,Open,Positive,...			1					

The “Where Used In” window opens. Here you see the different lines of code that are calling the Insert trigger.

Where Used In

Object Type	Object No.	Object Name	Type	Name	Breakpoint	Temporary Record	C/AL Code
Form	232	Apply Customer Entries	Code	HandChosenEntries		✓	AppliedCustLedgEntryTemp.INSERT;
Report	120	Aged Accounts Receivable	Code	InsertTemp		✓	INSERT;
Report	198	Date Compress Customer Ledger	Code	InsertNewEntry		✓	NewCustLedgEntry.INSERT;
Report	595	Adjust Exchange Rates	Code	OnAfterGetRecord		✓	IF TempCustLedgerEntry.INSERT THEN;
Report	595	Adjust Exchange Rates	Code	OnAfterGetRecord		✓	IF TempCustLedgerEntry.INSERT THEN;
Codeunit	12	Gen. Jnl.-Post Line	Code	ApplyCustLedgEntry		✓	TempOldCustLedgEntry.INSERT;
Codeunit	12	Gen. Jnl.-Post Line	Code	ApplyCustLedgEntry		✓	TempOldCustLedgEntry.INSERT;
Codeunit	12	Gen. Jnl.-Post Line	Code	PostCust		✓	CustLedgEntry.INSERT;
Codeunit	12	Gen. Jnl.-Post Line	Code	Reverse		✓	TempCustLedgEntry.INSERT;
Codeunit	12	Gen. Jnl.-Post Line	Code	ReverseCustLedgEntry		✓	INSERT;
Codeunit	392	Reminder-Make	Code	MakeReminder		✓	CustLedgEntryOnHoldTEMP.INSERT;
Page	232	Apply Customer Entries	Code	HandChosenEntries		✓	AppliedCustLedgEntryTemp.INSERT;

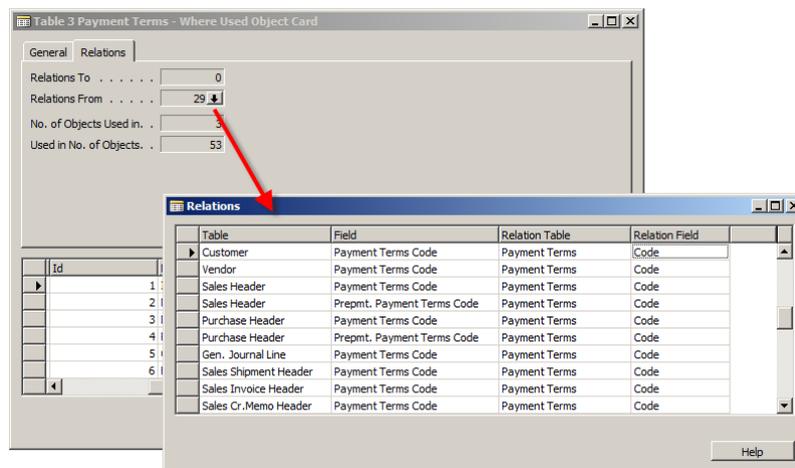
Once you have selected a line press Code to get a view on the full C/AL code context with the specific line where the trigger is used highlighted.



The “Temporary Record” column in the “Where Used In” window indicates that the C/AL statement uses a temporary record. In our example the call to the Insert trigger is done through the temporary record AppliedCustLedgEntryTemp.

15.3. Relations

On tab relations you can see the relations between tables.



It is also possible to see which objects are used in the object and in which objects the object is used.



Table 3 Payment Terms - Where Used Object Card

General Relations

Relations To 0

Relations From 29

No. of Objects Used in. 3

Used in No. of Objects. 5

Object List

Type	ID	Name	Caption	M..	Version List	Date
Table	3	Payment Terms	Payment Terms		NAVV16.00	0
Table	462	Payment Term Translation	Payment Term Translation		NAVV16.00	0
Form	4	Payment Terms	Payment Terms		NAVV15.00	1

15.4. Examples

Find out where the Table “Finance Charge Terms” is used.

Table 5 Finance Charge Terms - Where Used Object Card

General

Object Type Table

Object No. 5

Name Finance Charge Terms

Object Date 28-02-07

Object Time 12:00:00

No. of Times Used. 20

No. of Keys 1

No. of Fields 13

No. of Global Functions 0

No. of Local Functions 0

No. of Unused Variables 0

No. of Unused Parame... 0

Where Used In

Object Type	Object No.	Object Name	Type	Name	C/AL Code
Table	18	Customer	Relation	TableRelation	{ 28 ; ;Fin. Charge Terms Code;Code10 ;TableRelation="Finance Char...
Table	23	Vendor	Relation	TableRelation	{ 28 ; ;Fin. Charge Terms Code;Code10 ;TableRelation="Finance Char...
Table	295	Reminder Header	Global Variable	Global	FinChrgTerms@1013 : Record 5;
Table	295	Reminder Header	Relation	TableRelation	{ 25 ; ;Fin. Charge Terms Code;Code10 ;TableRelation="Finance Char...
Table	296	Reminder Line	Global Variable	Global	FinChrgTerms@1002 : Record 5;
Table	297	Issued Reminder Header	Relation	TableRelation	{ 25 ; ;Fin. Charge Terms Code;Code10 ;TableRelation="Finance Char...

C/AL History Lines

Line No.	Code	TableRelation
263		TableRelation="Finance Char...
264	{ 24 ; ;Language Code ;Code10	TableRelation="Language;
265		TableRelation="Finance Char...
266	{ 26 ; ;Statistics Group ;Integer	TableRelation="Statistics Group }
267	{ 27 ; ;Payment Terms Code ;Code10	TableRelation="Payment Terms";
268		TableRelation="Finance Char...
269	{ 28 ; ;Fin. Charge Terms Code;Code10	TableRelation="Finance Charge Terms";
270		TableRelation="Finance Char...
271	{ 29 ; ;Salesperson Code ;Code10	TableRelation="Salesperson/Purchaser;
272		TableRelation="Finance Char...
273	{ 30 ; ;Shipment Method Code;Code10	TableRelation="Shipment Method";
274		TableRelation="Finance Char...
275	{ 31 ; ;Shipping Agent Code ;Code10	TableRelation="Shipping Agent";

Find out where codeunit “Sales Post” is called.



Codeunit 80 Sales-Post - Where Used Object Card

General

Object Type Codeunit No. of Keys 0
 Object No. 80 No. of Fields 0
 Name Sales-Post No. of Global Functions 19
 Object Date 28-02-07 No. of Local Functions 52
 Object Time 12:00:00 No. of Unused Variables 4
 No. of Times Used 26 No. of Unused Param... 0

Enabled	Type	Id	Name	Sum Index Fields	No. of Ti...	With Val...	Filled	Unused V...
<input checked="" type="checkbox"/>	Trigger	1	Run		13			
<input checked="" type="checkbox"/>	Global Fu...	1	SetPostingDate		4			
<input checked="" type="checkbox"/>	Global Fu...	15	SumSalesLines		2			

Where Used In

Object Type	Object No.	Object Name	Type	Name	C/AL Code
Report	295	Combine Shipments	Code	FinalizeSalesInvHeader	IF NOT SalesPost.RUN(SalesHeader) THEN
Report	296	Batch Post Sales Orders	Code	OnAfterGetRecord	IF SalesPost.RUN("Sales Header") THEN BEGIN
Report	297	Batch Post Sales Invoices	Code	OnAfterGetRecord	IF SalesPost.RUN("Sales Header") THEN BEGIN
Report	298	Batch Post Sales Credit Memos	Code	OnAfterGetRecord	IF SalesPost.RUN("Sales Header") THEN BEGIN
Report	6653	Combine Return Receipts	Code	FinalizeSalesInvHeader	IF NOT SalesPost.RUN(SalesHeader) THEN
Report	6655	Batch Post Sales Return Orders	Code	OnAfterGetRecord	IF SalesPost.RUN("Sales Header") THEN BEGIN
Codeunit	81	Sales-Post (Yes/No)	Code	Code	SalesPost.RUN(SalesHeader);
Codeunit	82	Sales-Post + Print	Code	Code	SalesPost.RUN(SalesHeader);
Codeunit	5760	Whse.-Post Receipt	Code	PostSourceDocument	SalesPost.RUN(SalesHeader);
Codeunit	5760	Whse.-Post Receipt	Code	PostSourceDocument	SalesPost.RUN(SalesHeader);
Codeunit	5763	Whse.-Post Shipment	Code	PostSourceDocument	SalesPost.RUN(SalesHeader);

Find out where the table "Sales Header" is deleted.

Table 36 Sales Header - Where Used Object Card

General

Object Type Table No. of Keys 7
 Object No. 36 No. of Fields 155
 Name Sales Header No. of Global Functions 31
 Object Date 20-03-09 No. of Local Functions 10
 Object Time 15:07:59 No. of Unused Variables 4
 No. of Times Used 598 No. of Unused Param... 0

Enabled	Type	Id	Name	Sum Index Fields	No. of Ti...	With Val...	Filled	Unu
<input checked="" type="checkbox"/>	Trigger	1	Insert		16	12	12	
<input checked="" type="checkbox"/>	Trigger	2	Modify		66	10	10	
<input checked="" type="checkbox"/>	Trigger	3	Delete		10	3	3	
<input checked="" type="checkbox"/>	Trigger	4	Rename		0			
<input checked="" type="checkbox"/>	Trigger	5	Get					
<input checked="" type="checkbox"/>	Key	1	Doc.					
<input checked="" type="checkbox"/>	Key	2	No./					
<input checked="" type="checkbox"/>	Key	3	Doc.					

Where Used In

Object Type	Object No.	Object Name	Type	Name	C/AL Code
Table	36	Sales Header	Code	OnDelete	DELETE;
Report	291	Delete Invd Birtk Sale...	Code	OnAfterGetRecord	DELETE;
Report	299	Delete Invoiced Sales ...	Code	OnAfterGetRecord	DELETE;
Report	6651	Delete Invd Sales Ret...	Code	OnAfterGetRecord	DELETE;
Codeunit	80	Sales-Post	Code	OnRun	DELETE;
Codeunit	5063	ArchiveManagement	Code	RestoreSalesDocument	SalesHeader.DELETE(TRUE);
Codeunit	9900502	Sales Order-Accept	Code	UpdateSalesDocument	SalesOrderHeader.DELETE(TRUE);
					AmountSalesHeader.DELETE;

C/AL History Lines

Line No.	Code	
1744		ApprovalMgt.DeleteApprovalEntry(DATABASE::"Sales Header...
1745		
1746		IF HASLINKS THEN DELETETLINKS;
1747		DELETE;
1748		ReserveSalesLine.DeleteInvoiceSpecFromHeader(SalesHeader);
1749		IF SalesLine.FINDFIRST THEN REPEAT
1750		IF SalesLine.HASLINKS THEN
1751		SalesLine.DELETETLINKS;

Find out where the field "Ship-to Code" of table "Sales Header" is filled without validation.



Table 36 Sales Header - Where Used Object Card

General

Object Type Table No. of Keys 7
 Object No. 36 No. of Fields 155
 Name Sales Header No. of Global Functions 31
 Object Date 20-03-09 No. of Local Functions 10
 Object Time 15:07:59 No. of Unused Variables 4
 No. of Times Used 598 No. of Unused Parame... 0

Enabled	Type	Id	Name	Sum Index Fields	No. of Ti...	With Val...	Filled	Unused V...
✓	Field	8	Bill-to Address 2		14	2	5	
✓	Field	9	Bill-to City		18	2	5	
✓	Field	10	Bill-to Contact		19	2	9	
✓	Field	11	Your Reference		22	2	2	
▶	Field	12	Ship-to Code		17	8	9	
✓	Field	13	Ship-to Name		24	2	11	
✓	Field	14	Ship-to Name 2		15	2	9	
✓	Field	15	Ship-to Address		22	2	11	
▶	Field	16	Ship-to Address 2		21	2	10	

Where Used In

Object Type	Object No.	Object Name	Type	Name	C/AL Code
Table	36	Sales Header	Code	Bill-to Customer Templ...	VALIDATE ("Ship-to Code", "");
Table	36	Sales Header	Code	Bill-to Customer Templ...	VALIDATE ("Ship-to Code", "");
Table	36	Sales Header	Code	Sell-to Customer No.-O...	VALIDATE ("Ship-to Code", "");
Table	36	Sales Header	Code	Sell-to Customer No.-O...	VALIDATE ("Ship-to Code", "");
Table	36	Sales Header	Code	UpdateShipToAddress	"Ship-to Code" := '';
Codeunit	6620	Copy Document Mgt.	Code	CopySalesDoc	VALIDATE ("Ship-to Code");
Codeunit	7171	Sales Info-Pane Mana...	Code	LookupShipToAddr	VALIDATE ("Ship-to Code", Ship... header.VALIDATE ("Ship-t... header.VALIDATE ("Ship-t...

C/AL History Lines

Line No.	Code	
3152		"Ship-to Contact" := Location.Contact;
3153		END ELSE BEGIN
3154		CompanyInfo.GET;
▶ 3155		"Ship-to Code" := '';
3156		"Ship-to Name" := CompanyInfo."Ship-to Name";
3157		"Ship-to Name 2" := CompanyInfo."Ship-to Name 2";
3158		"Ship-to Address" := CompanyInfo."Ship-to Address";
3159		"Ship-to Address 2" := CompanyInfo."Ship-to Address 2";

Find out where the key "Sell-to Customer No.", "External Document No." of the table "Sales Header" is used.

Table 36 Sales Header - Where Used Object Card

General

Object Type Table No. of Keys 7
 Object No. 36 No. of Fields 155
 Name Sales Header No. of Global Functions 31
 Object Date 20-03-09 No. of Local Functions 10
 Object Time 15:07:59 No. of Unused Variables 4
 No. of Times Used 598 No. of Unused Parame... 0

Enabled	Type	Id	Name	Sum Index Fields	No. of Ti...	With Val...	Filled	Unused V...
✓	Trigger	5	Get		123			
✓	Key	1	Document Type.No.		7			
✓	Key	2	No. Document Type		1			
✓	Key	3	Document Type-Sell-to Custo...		11			
✓	Key	4	Document Type-Combine Ship...		0			
▶	Key	5	Sell-to Customer No.-External...		4			
✓	Key	6	Document Type-Sell-to Contar...		1			

Where Used In

Object Type	Object No.	Object Name	Type	Name	C/AL Code
Table	5050	Contact	Code	Company No.-Onvalidate	SalesHeader.SETCURRENTKEY ("Sell-to Customer No.", "Ext...
Form	22	Customer List	Property	RunFormView	RunFormView->SORTING (Sell-to Customer No.);
Form	344	Navigate	Code	FindUnpostedSalesDocs	SalesHeader.SETCURRENTKEY ("Sell-to Customer No.", "Ext...
Codeunit	7171	Sales Info-Pane Mana...	Code	DocExist	SETCURRENTKEY ("Sell-to Customer No.");

Find out where the SIF Field "Credit Amount" of the table "G/L Entry" is used.



Table 17 G/L Entry - Where Used Object Card

General

Object Type Table No. of Keys 9
 Object No. 17 No. of Fields 49
 Name G/L Entry No. of Global Functions 2
 Object Date 28-02-07 No. of Local Functions 0
 Object Time 12:00:00 No. of Unused Variables 0
 No. of Times Used 200 No. of Unused Param... 0

Enabled	Type	Id	Name	Sum Index Fields	No. of Ti...	With Val...	Filled	Unused V...
✓	Trigger	1	Insert		23			
✓	Trigger	2	Modify		13			
✓	Trigger	3	Delete		18			
✓	Trigger	4	Rename		0			
✓	Trigger	5	Get		7			
✓	Key	1	Entry No.		1			
✓	Key	2	G/L Account No.,Posting Date	Amount,Debit Amount,Credit A...	59			
✓	Key	3	G/L Account No.,Global Dimen...	Amount,Debit Amount,Credit Amo...	18			
✓	Key	4	G/L Acc					
✓	Key	5	G/L Acc					
✓	Key	6	Docume					
✓	Key	7	Transac					

Where Used Object Lines

Enabled	Type	Id	Name	No. of Ti...	With Val...	Filled
✓	Sum Index Field	201	Amount	9		
✓	Sum Index Field	202	Debit Amount	4		
✓	Sum Index Field	203	Credit Amount	4		
✓	Sum Index Field	204	Additional-Currency Amount	4		
✓	Sum Index Field	205	Add.-Currency Debit Amount	4		

Where Used In

Object Type	Object No.	Object Name	Type	Name	C/AL Code
Table	15	G/L Account	Property	CalcFormula	CalcFormula=Sum("G/L Entry", "Credit Amount" ...
Report	91	Export Consolidation	Code	OnAfterGetRecord	CALCSUMS (
Codeunit	8	AccSchedManagement	Code	CalcGLAcc	CALCSUMS ("Credit Amount", Amount);
Codeunit	8	AccSchedManagement	Code	CalcGLAcc	CALCSUMS ("Credit Amount");

C/AL History Lines

```

635      ColValue := "Add.-Currency Credit Amount";
636      END ELSE BEGIN
637      IF TestBalance THEN BEGIN
638      CALCSUMS("Credit Amount",Amount);
639      Balance := Amount;
640      END ELSE
641      CALCSUMS("Credit Amount");
642      ColValue := "Credit Amount";
643      END;
644      END;
645      END;
646      END
647      ELSE
  
```

Find out how much unused variables codeunit "Item Jnl.-Post Line" has.

Codeunit 22 Item Jnl.-Post Line - Where Used Object Card

General

Object Type Codeunit No. of Keys 0
 Object No. 22 No. of Fields 0
 Name Item Jnl.-Post Line No. of Global Functions 36
 Object Date 28-02-07 No. of Local Functions 72
 Object Time 12:00:00 No. of Unused Variables 15
 No. of Times Used 23 No. of Unused Param... 0

Unused Variables

Parent Name	Scope	Name	Sum Index Fields	No. of Ti...	With Val...	Filled	Unused V...
ItemValuePosting	Local	NegValueEntry		6			
UnApply	Local	InventoryPeriod		1			
UnApply	Local	SourceCodeSetup		5			
UnApply	Local	TestCode					
ReApply	Local	CostItemLedEntry					
ReApply	Local	TestCode					
UpdateLinkedValuationDate	Local	ToValueEntry2					
UpdateLinkedValuationUnapply	Local	ToValueEntry2					
UpdateLinkedValuationUnapply	Local	ValuationDate					
CostAdjust	Local	TempItem					
TouchItemEntryCost	Local	Item					

C/AL History Lines

```

1260  PROCEDURE ReApply@74(ItemLedgEntry@1000 : Record 92;ApplyWith@1001 : In...
1261  VAR
1262  ItemLedgEntry@1002 : Record 32;
1263  ValueEntry@1003 : Record 8802;
1264  CostItemLedgEntry@1009 : Record 32;
1265  InventoryPeriod@1004 : Record 8814;
1266  SInfoRequired@1006 : Boolean;
1267  LotInfoRequired@1007 : Boolean;
1268  TestCode@1008 : Codeunit 21;
1269  CostApplication@1009 : Boolean;
1270  BEGIN
1271  Item.GET(ItemLedgEntry,"Item No.");
1272
  
```

Find out which keys of Table "Cust. Ledger Entry" are disabled but used.



Enabled	Type	Id	Name	Sum Index Fields	No. of Tr...	With Val...	Filled	Unused V...
<input checked="" type="checkbox"/>	Key	9	Salesperson Code,Posting Date		0			
<input checked="" type="checkbox"/>	Key	10	Closed by Entry No.		8			
<input checked="" type="checkbox"/>	Key	11	Transaction No.		3			
<input checked="" type="checkbox"/>	Key	12	Customer No.,Open,Positive...		1			
<input checked="" type="checkbox"/>	Key	13	Customer No.,Global Dimensio...	Sales (LCY),Profit (L...	3			
<input checked="" type="checkbox"/>	Key	14	Customer No.,Open,Global Di...		0			

Object No.	Object Name	Type	Name	C/AL Code
18	Customer	Property	CalcFormula	CalcFormula=Sum("Cust. Ledger Entry"."Sales (LCY)" WR...
18	Customer	Property	CalcFormula	CalcFormula=Sum("Cust. Ledger Entry"."Profit (LCY)" WR...
18	Customer	Property	CalcFormula	CalcFormula=Sum("Cust. Ledger Entry"."Inv. Discount (L...

To check if this is really the case you can set a filter on "Department Code" in the Customer table and you get an error.

Microsoft Dynamics NAV

The FlowField value cannot be calculated.

You must define and activate a key that contains the key fields that appear below (the order is unimportant) and then associate the specified SumIndexField with it.

Key Fields: Initial Entry Global Dim. 1, Customer No.
SumIndexField: Amount (LCY)
Table: Detailed Cust. Ledg. Entry

Determine the different return values of a function.



Codeunit 22 Item Jnl.-Post Line - Where Used Object Card

General Relations

Object Type Codeunit No. of Keys 0
Object No. 22 No. of Fields 0
Name Item Jnl.-Post Line No. of Global Functions 39
Caption Item Jnl.-Post Line No. of Local Functions 74
Version List NAVW16.00.01 No. of Global Variables 91
Object Date 14-08-09 No. of Unused Variables 13
Object Time 12:00:00 No. of Unused Parame... 0
No. of Times Used 28 No. of Unused Return ... 3

Enabled	Type	Id	Name	Type Name	Sum Index Fields	No. of Ti...	Filled	With Vali...	No. of Va...	No. of Pa...	No. of R...
✓	Local Function	5819	RetrieveCostPerUnit			1					1
✓	Local Function	5820	UpdateAvgCostAdjmtEntryPoint			2			2	2	
✓	Local Function	5823	CalcPosShares			1			1	9	
▶	Local Function	5824	RetrieveCostPerUnitACY			1			1	1	1
✓	Local Function	5825	UpdateOutboundItemLdgEntry			2			1	1	
✓	Local Function	5826	CalcPurchCorrShares			1			4	4	
✓	Local Function	5850	AutoTrack								
✓	Local Function	7300	GetLocation								

Where Used Object Lines

Enabled	Type	Id	Name	Type Name	No. of Times Used	Filled	With Validation
▶	Return Value	1	ReturnValue	Decimal	2		

C/AL History Lines

```
3047 LOCAL PROCEDURE RetrieveCostPerUnitACY@5824(CostPerUnit@1000 : Decimal) : Decimal;  
3048 BEGIN  
3049 WITH ItemJnlLine DO BEGIN  
3050 IF Adjustment OR ("Source Currency Code" = GLSetup."Additional Reporting Currency...  
3051 ((Item."Costing Method" <> Item."Costing Method)::Standard) OR  
3052 ((Discount Amount" = 0) AND ("Indirect Cost %" = 0) AND ("Overhead Rate" = 0))  
3053 THEN  
3054 EXIT("Unit Cost (ACY)");  
3055 ELSE  
3056 EXIT(ROUND(CurrExchRate.ExchangeAmtLCYToFCY(  
3057 "Posting Date",GLSetup."Additional Reporting Currency",  
3058 CostPerUnit,CurrExchRate.ExchangeRate(  
3059 "Posting Date",GLSetup."Additional Reporting Currency")),  
3060 Currency."Unit-Amount Rounding Precision"));  
3061 END;  
3062 END;  
3063
```

Or see what return values are not being used.

Table 5093 Opportunity Entry - Where Used Object Card

General Relations

Object Type Table No. of Keys 9
Object No. 5093 No. of Fields 25
Name Opportunity Entry No. of Global Functions 31
Caption Opportunity Entry No. of Local Functions 0
Version List NAVW16.00 No. of Global Variables 23
Object Date 05-11-08 No. of Unused Variables 9
Object Time 12:00:00 No. of Unused Parame... 0
No. of Times Used 88 No. of Unused Return ... 2

Enabled	Type	Id	Name	Type Name	Sum Index Fields	No. of Ti...	Filled	With Vali...	No. of Va...	No. of Pa...	No. of R...
▶	Trigger	1	Insert			5			1	1	
✓	Trigger	2	Modify								
✓	Trigger	3	Delete								
✓	Trigger	4	Rename								
✓	Trigger	5	Get								
✓	Trigger	6	Find								
✓	Trigger	7	Transferfields								

Where Used Object Lines

Enabled	Type	Id	Name	Type Name	No. of Times Used	Filled	With Validation
▶	Return Value	1	ReturnValue	Boolean	0		
				Boolean	0		

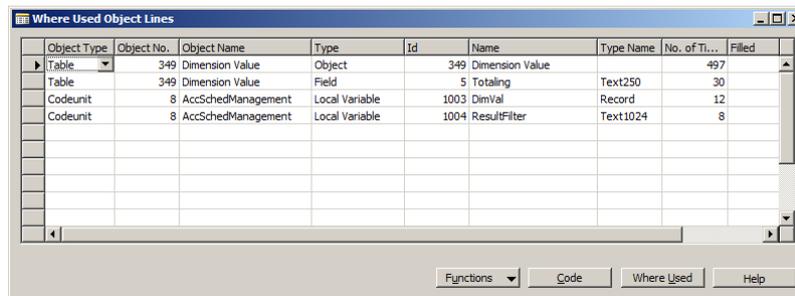
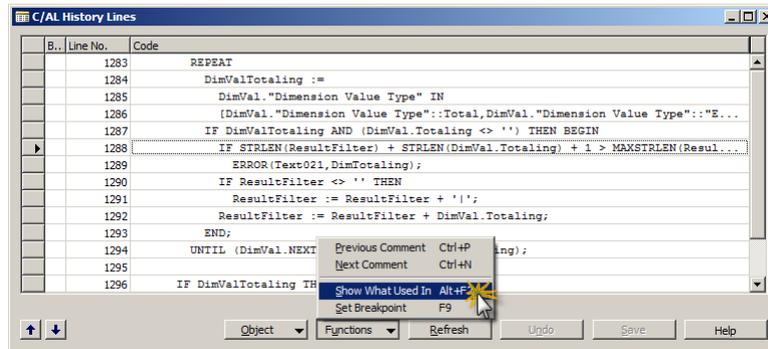
C/AL History Lines

```
454 END;  
455  
456 PROCEDURE FinisMizard@318() : Boolean;  
457 VAR  
458 OppEntry@1000 : Record 5093;  
459 BEGIN  
460 OppEntry := Rec;  
461 InsertEntry(OppEntry,"Cancel Old To Do",FALSE);  
462 DELETE;  
463 END;  
464  
465 PROCEDURE ErrorMessage@10(FieldName@1000 : Text[1024]);
```



15.5. What Used In

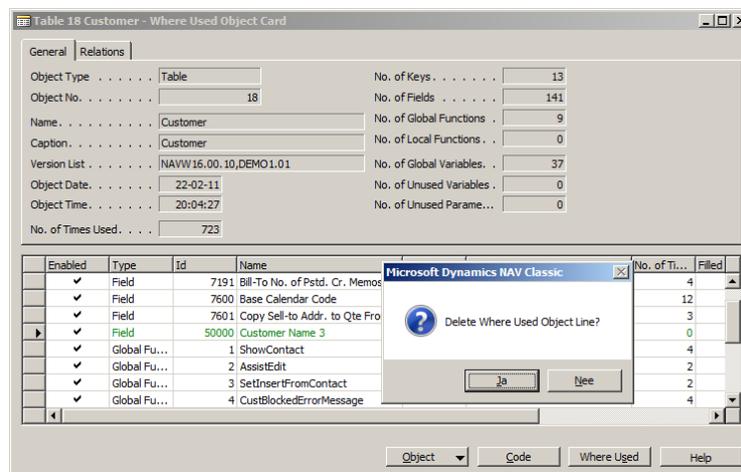
If you want to see what is used in a line of code you can use the function “What Used In”.



15.6. Delete Where Used Object Lines

It is possible to delete unused “Where Used Object Lines”. It will also delete the entity from the object itself.

For example we have made a field 50.000 in the Customer table but is not used anywhere. We can delete that “Where Used Object Line”. The content of the field will be deleted and the field will be deleted from the table.





15.7. MenuSuite Viewer from Where Used

When objects are used in MenuSuites you can see with the function “Show in MenuSuite Viewer” where it is used.

Enabled	Type	Id	Name	Type Name	Sum Index Fields	No. of Tr...	Filled
<input checked="" type="checkbox"/>	Trigger	1	Run			0	
<input checked="" type="checkbox"/>	Local Fun...	1	SetUsageFilter			2	

Object T...	Object No.	Object Name	Type	Name	B... C/AL Code
Form	9018	Administrator Role Center	Property	RunObject	
MenuSuite	10	MBS	Property	RunObject	
MenuSuite	10	MBS	Property	RunObject	
MenuSuite	10	MBS	Property	RunObject	

The Object will be shown as a red line.

E.	Caption	Object T...	Object No.	Object Name
	Customer Disc. Groups	Form	512	Customer Disc. Groups
	Standard Sales Codes	Form	172	Standard Sales Codes
	Item Discount Groups	Form	513	Item Disc. Groups
	Shipment Methods	Form	11	Shipment Methods
	Shipping Agents	Form	428	Shipping Agents
	Customer Templates	Form	5157	Customer Template Card
	Return Reasons	Form	6635	Return Reasons
	Report Selections	Form	306	Report Selection - Sales
	Company			
	Organizational Profile			
	Interaction			

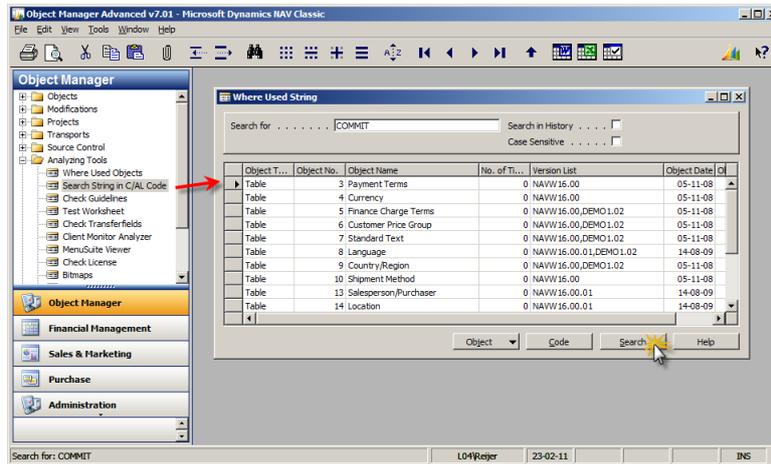
15.8. Enable or Disable Keys and Fields

Using the “Enabled” field on the lines of the “Where Used Object Card”, you can enable or disable keys and fields.



16. Search String in C/AL Code

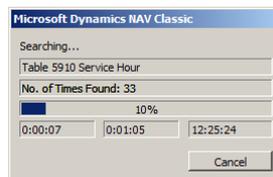
With this tool you can search for a string in objects.



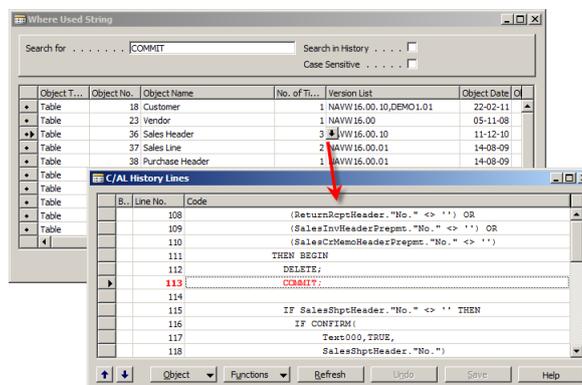
In the "Search for" you can enter the statement you want to search for.

- **Search in History**
The function will not only search for the string in the actual objects but also in the former versions.

Press Search.



The "No. of Times" column is filled and it is possible to zoom in to the C/AL where the statement is used.





17. MenuSuite Viewer

With this tool you can check where an object is situated in a MenuSuite of the Classic Client and the Role Tailored Client.

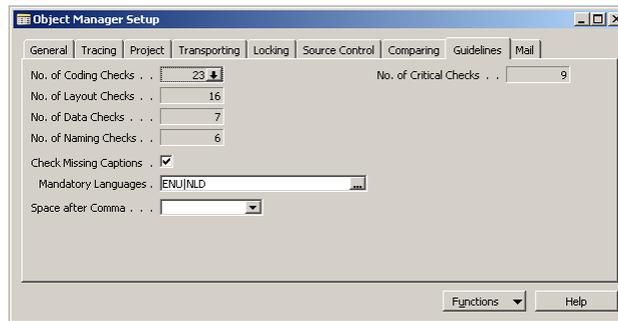
E..	Caption	Object T...	Object No.	Object Name
	Setup			
	Item Charges	Form	5800	Item Charges
	Payment Terms	Form	4	Payment Terms
	Payment Methods	Form	427	Payment Methods
	Customer Price Groups	Form	7	Customer Price Groups
	Customer Disc. Groups	Form	512	Customer Disc. Groups
	Standard Sales Codes	Form	172	Standard Sales Codes
	Item Discount Groups	Form	513	Item Disc. Groups
	Shipment Methods	Form	11	Shipment Methods
	Shipping Agents	Form	428	Shipping Agents
	Return Reasons	Form	6635	Return Reasons
	Report Selection - Sales	Form	306	Report Selection - Sales
	Marketing			
	Inventory & Pricing			
	Analysis & Reporting			



18. Check Guidelines

This feature will check and/or correct C/AL code of selected objects in NAV. The C/AL code and layout of forms is checked if they meet the Microsoft Guidelines requirements.

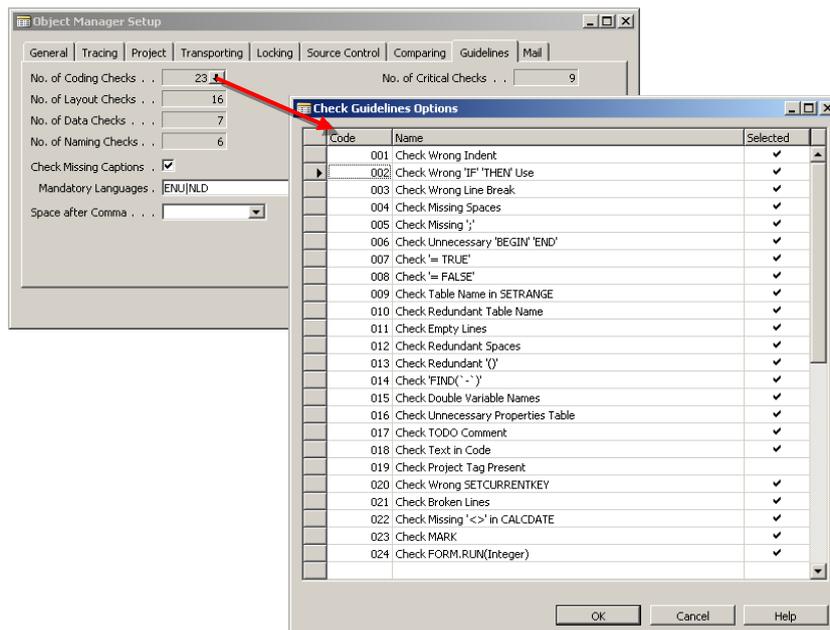
18.1. Setup



There are 6 types of checks:

- Coding Checks
- Layout Checks
- Data Checks
- Naming Checks
- Missing Captions
- Space after Comma

Zooming in to the Check Guidelines Options window for each check, you will be able to select or deselect any of the guidelines checks.





If you would like to define a check as critical zoom into the “No. of Critical Check” field a select the guideline check. Any object non complying to one of the critical checks will be displayed in red in the “Check Guidelines” window.

Object Type	Object No.	Object Name	No. of Comments	No. of New Comments	No. of Known C...	No. of Critical C...
Table	17	G/L Entry	1	1		1
Table	18	Customer	47	47		1
Table	19	Cust. Invoice Disc.	4	4		
Table	21	Cust. Ledger Entry				
Table	23	Vendor	38	38		1
Table	24	Vendor Invoice Disc.	4	4		
Table	25	Vendor Ledger Entry				
Table	27	Item	52	52		4
Table	30	Item Translation				
Table	32	Item Ledger Entry	8	8		1
Table	36	Sales Header	129	129		13
Table	37	Sales Line	121	121		6
Table	38	Purchase Header	101	101		10

No. of Comments all Objects		No. of Comments this Object	
Coding	40481	Coding	0
Layout	7491	Layout	0
Data	818	Data	1
Naming	2343	Naming	0
Caption	117	Caption	0
Critical	1400	Critical	1

18.2. Coding Checks

This consists of requirements the coding has to meet. Most of these requirements can be autocorrected. See [section 18.10 - Auto Apply Guidelines](#) for more information .

Code	Name	Autocorrect
001	Check Wrong Indent	X
002	Check Wrong 'IF' 'THEN' Use	X
003	Check Wrong Line Break	X
004	Check Missing Spaces	X
005	Check Missing ';'	X
006	Check Unnecessary 'BEGIN' 'END'	X
007	Check '= TRUE'	X
008	Check '= FALSE'	
009	Check Table Name in SETRANGE	X
010	Check Redundant Table Name	X
011	Check Empty Lines	X
012	Check Redundant Spaces	X
013	Check Redundant '(')'	X
014	Check 'FIND('-')'	
015	Check Double Variable Names	
016	Check Unnecessary Properties Table	
017	Check TODO Comment	
018	Check Text in Code	



019	Check Project Tag Present	
020	Check Wrong SETCURRENTKEY	
021	Check Broken Lines	
022	Check Missing '<>' in CALCDATE	
023	Check MARK	
024	Check FORM.RUN(Integer)	

18.2.1. Check Wrong Indent

Checks if indentation is correct in code.

Comment: Wrong indent: Remove 1 space(s)

```
IF SalesLine."Document Type" = SalesLine."Document Type"::Order THEN BEGIN
    SalesLine.VALIDATE(Type, SalesLine.Type::Item);
    SalesLine.VALIDATE("No.", Item."No.");
END;
```

Should be:

```
IF SalesLine."Document Type" = SalesLine."Document Type"::Order THEN BEGIN
    SalesLine.VALIDATE(Type, SalesLine.Type::Item);
    SalesLine.VALIDATE("No.", Item."No.");
END;
```

18.2.2. Check Wrong 'IF' 'THEN' Use

Check on use of IF THEN (BEGIN).

Comment: 'IF' must start at new line

```
IF "Document Type" = "Document Type"::Order THEN
    SalesLine.SETFILTER("Quantity Shipped", '<>0')
ELSE IF "Document Type" = "Document Type"::Invoice THEN BEGIN
    SalesLine.SETRANGE("Sell-to Customer No.", xRec."Sell-to Customer No.");
    SalesLine.SETFILTER("Shipment No.", '<>%1', '');
END;
```

Should be:

```
IF "Document Type" = "Document Type"::Order THEN
    SalesLine.SETFILTER("Quantity Shipped", '<>0')
ELSE
    IF "Document Type" = "Document Type"::Invoice THEN BEGIN
        SalesLine.SETRANGE("Sell-to Customer No.", xRec."Sell-to Customer No.");
        SalesLine.SETFILTER("Shipment No.", '<>%1', '');
    END;
```

Comment: Keep 'THEN' and 'BEGIN' together

```
IF xRec."Ship-to Code" <> '' THEN
    BEGIN
        GetCust("Sell-to Customer No.");
        "Tax Area Code" := Cust."Tax Area Code";
    END;
```

Should be:

```
IF xRec."Ship-to Code" <> '' THEN BEGIN
    GetCust("Sell-to Customer No.");
    "Tax Area Code" := Cust."Tax Area Code";
END;
```

Comment: 'REPEAT' must start at new line

```
IF ServLedgerEntry.FINDSET THEN REPEAT
    DiscountAmount := DiscountAmount + -ServLedgerEntry."Discount Amount";
    ContractDiscAmount := ContractDiscAmount + -ServLedgerEntry."Contract Disc. Amount";
UNTIL ServLedgerEntry.NEXT = 0;
```



Should be:

```
IF ServLedgerEntry.FINDSET THEN
  REPEAT
    DiscountAmount := DiscountAmount + -ServLedgerEntry."Discount Amount";
    ContractDiscAmount := ContractDiscAmount + -ServLedgerEntry."Contract Disc. Amount";
  UNTIL ServLedgerEntry.NEXT = 0;
```

Comment: 'THEN' must start at new line

```
IF ("Account Type" = "Account Type"::"IC Partner") AND
  ("Bal. Account Type" = "Bal. Account Type"::"G/L Account") THEN BEGIN
  GLAcc.SETRANGE("No.", "Bal. Account No.");
  IF GLAcc.FIND('-') THEN
    "IC Partner G/L Acc. No." := GLAcc."Default IC Partner G/L Acc. No.";
END;
```

Should be:

```
IF ("Account Type" = "Account Type"::"IC Partner") AND
  ("Bal. Account Type" = "Bal. Account Type"::"G/L Account")
THEN BEGIN
  GLAcc.SETRANGE("No.", "Bal. Account No.");
  IF GLAcc.FIND('-') THEN
    "IC Partner G/L Acc. No." := GLAcc."Default IC Partner G/L Acc. No.";
END;
```

Comment: Start new line after ELSE

```
IF MapPoint.FIND('-') THEN
  MapMgt.MakeSelection(DATABASE::Contact, GETPOSITION)
ELSE MESSAGE(Text033);
```

Should be:

```
IF MapPoint.FIND('-') THEN
  MapMgt.MakeSelection(DATABASE::Contact, GETPOSITION)
ELSE
  MESSAGE(Text033);
```

18.2.3. Check Wrong Line Break

If a line is broken in two lines you should break it at the first possible break position.

Comment: Break the line at position 14

```
IF AskQuestion THEN BEGIN
  Question := STRSUBSTNO(
    Text031 +
    Text032, ChangedFieldName);
```

Should be:

```
IF AskQuestion THEN BEGIN
  Question :=
  STRSUBSTNO(
    Text031 +
    Text032, ChangedFieldName);
```

If you use a BEGIN in a CASE construction the BEGIN statement must always start at a new line.

Comment: 'BEGIN' must start at new line

```
CASE "Table ID" OF
  DATABASE::"G/L Account": BEGIN
  IF GLAcc.GET("No.") THEN BEGIN
    GLAcc."Global Dimension 1 Code" := NewDimValue;
    GLAcc.MODIFY(TRUE);
  END;
END;
```

Should be:



```
CASE "Table ID" OF
  DATABASE::"G/L Account":
    BEGIN
      IF GLAcc.GET("No.") THEN BEGIN
        GLAcc."Global Dimension 1 Code" := NewDimValue;
        GLAcc.MODIFY(TRUE);
      END;
    END;
END;
```

18.2.4. Check Missing Spaces

Checks if statements are glued together where this is not allowed.

Comment: Add space at position 27

```
IF "Applies-to Doc. No." <>' THEN
  CustLedgEntry.SETRANGE("Document No.", "Applies-to Doc. No.");
```

Should be:

```
IF "Applies-to Doc. No." <> ' THEN
  CustLedgEntry.SETRANGE("Document No.", "Applies-to Doc. No.");
```

18.2.5. Check Missing ';'

Checks for open ends before an END;

Comment: Add a ';'

```
WITH PaymentTermsTranslation DO BEGIN
  SETRANGE("Payment Term", Code);
  DELETEDALL;
END;
```

Should be:

```
WITH PaymentTermsTranslation DO BEGIN
  SETRANGE("Payment Term", Code);
  DELETEDALL;
END;
```

18.2.6. Check Unnecessary 'BEGIN' 'END'

Checks where a 'BEGIN' and 'END' is used where this is not necessary.

Comments: Remove 'BEGIN' and Remove 'END'

```
IF "Price Includes VAT" THEN BEGIN
  IF NOT VATPostingSetup.GET("VAT Bus. Posting Gr. (Price)", "VAT Prod. Posting Group") THEN
    FIELDERROR("VAT Bus. Posting Gr. (Price)");
END;
```

Should be:

```
IF "Price Includes VAT" THEN
  IF NOT VATPostingSetup.GET("VAT Bus. Posting Gr. (Price)", "VAT Prod. Posting Group") THEN
    FIELDERROR("VAT Bus. Posting Gr. (Price)");
```

18.2.7. Check '= TRUE'

Checks where '= TRUE' is added in an equation. This is not necessary and should be removed.

Comment: Remove '= TRUE'

```
IF Complete = TRUE THEN
  MESSAGE(Text003, ReportCaption1, ReportCaption2)
```



Should be:

```
IF Complete THEN
  MESSAGE(Text003,ReportCaption1,ReportCaption2)
```

18.2.8. Check '= FALSE'

Comment: Use NOT instead of '= FALSE'

```
IF "Related to Base Unit of Meas." = FALSE THEN
  "Qty. per Unit of Measure" := 1;
```

Should be:

```
IF NOT "Related to Base Unit of Meas." THEN
  "Qty. per Unit of Measure" := 1;
```

18.2.9. Check Table Name in SETRANGE

Checks if the variablename of the record is stated inside of a setrange function. All other statements (like SETFILTER, SETCURRENTKEY, etc.) are also checked.

Comment: Remove tablename

```
SalesPrice.SETRANGE("Sales Type",SalesPrice."Sales Type"::Campaign);
SalesPrice.SETRANGE(SalesPrice."Sales Code","No.");
SalesPrice.LOCKTABLE;
```

Should be:

```
SalesPrice.SETRANGE("Sales Type",SalesPrice."Sales Type"::Campaign);
SalesPrice.SETRANGE("Sales Code","No.");
SalesPrice.LOCKTABLE;
```

18.2.10. Check Redundant Table Name

Checks for unnecessary recordreferences (Tablenames). This happens the most in reports where the name of the Datattem is not necessary in the code.

Comment: Remove tablename

```
VAT Entry - OnPreDataItem()
"VAT Entry".COPYFILTERS(VATEntry);
```

Should be:

```
VAT Entry - OnPreDataItem()
COPYFILTERS(VATEntry);
```

If you use the WITH statement in your code then the tablename is not necessary in the following code:

Comment: Remove tablename

```
WITH Period DO BEGIN
  Period.SETRANGE("Period Type","Period Type"::Date);
  SETFILTER("Period Start",DateFilter);
  IF FIND('-') THEN
    EXIT("Period Start")
END;
```

Should be:

```
WITH Period DO BEGIN
```



```
SETRANGE("Period Type","Period Type":Date);
SETFILTER("Period Start",DateFilter);
IF FIND('-') THEN
    EXIT("Period Start")
END;
```

18.2.11. Check Empty Lines

Checks if there are two or more empty lines. And if a function starts with an empty line.

Comment: Remove empty line

```
IF Campaign.GET(GETFILTER("Campaign No.)) THEN
    "Campaign Description" := Campaign.Description;

IF SegHeader.GET(GETFILTER("Segment No.)) THEN
    "Segment Description" := SegHeader.Description;
```

Should be:

```
IF Campaign.GET(GETFILTER("Campaign No.)) THEN
    "Campaign Description" := Campaign.Description;

IF SegHeader.GET(GETFILTER("Segment No.)) THEN
    "Segment Description" := SegHeader.Description;
```

18.2.12. Check Redundant Spaces

Checks unnecessary spaces.

Comment: Remove space at position 44

```
IF CustLedgEntry."Amount to Apply" = 0 THEN BEGIN
    CustLedgEntry.CALCFIELDS("Remaining Amount");
    CustLedgEntry."Amount to Apply" := CustLedgEntry."Remaining Amount";
END;
```

Should be:

```
IF CustLedgEntry."Amount to Apply" = 0 THEN BEGIN
    CustLedgEntry.CALCFIELDS("Remaining Amount");
    CustLedgEntry."Amount to Apply" := CustLedgEntry."Remaining Amount";
END;
```

18.2.13. Check Redundant '('

Checks for unnecessary brackets.

Comment: Remove '('

```
ReservEntry2 := ReservEntry;
ReservEntry2.ClearItemTrackingFields;
ReservEntry2.MODIFY();
```

Should be:

```
ReservEntry2 := ReservEntry;
ReservEntry2.ClearItemTrackingFields;
ReservEntry2.MODIFY;
```

Comment: Remove '(' at position 4, Remove ')' at position 26

```
IF (STRLEN(Parameter) = 2) THEN
    BizTalkNASStartup.RUN;
```

Should be:

```
IF STRLEN(Parameter) = 2 THEN
```



BizTalkNASstartup.RUN;

18.2.14. Check 'FIND(-)'

Checks for FIND(-) instructions which should be replaced by FINDSET, FINDFIRST or ISEMPTY. Also spots FIND(+) which should be changed to FINDLAST. The FIND(-) instructions may cause performance issues on SQL based Navision.

Comment: Replace FIND(-) with 'FINDFIRST', 'FINDSET' or 'ISEMPTY'

```
Job.SETRANGE("Bill-to Customer No.,"No.");  
IF Job.FIND('-') THEN  
    ERROR(Text015, TABLECAPTION, "No.", Job. TABLECAPTION);
```

Should be:

```
Job.SETRANGE("Bill-to Customer No.,"No.");  
IF Job.FINDFIRST THEN  
    ERROR(Text015, TABLECAPTION, "No.", Job. TABLECAPTION);
```

Comment: Replace FIND(+) with 'FINDLAST'

```
CustLedgEntry.SETRANGE(Open, TRUE);  
IF CustLedgEntry.FIND('+') THEN  
    ERROR(Text012, FIELDCAPTION("IC Partner Code"), CustLedgEntry."IC Partner Code");
```

Should be:

```
CustLedgEntry.SETRANGE(Open, TRUE);  
IF CustLedgEntry.FINDLAST THEN  
    ERROR(Text012, FIELDCAPTION("IC Partner Code"), CustLedgEntry."IC Partner Code");
```

18.2.15. Check Double Variable Names

Checks for variable names which are used local as well as global variable.

Comment: Variablename 'Bin' already in use as global

The screenshot displays three overlapping windows from the Microsoft Dynamics NAV development environment:

- Table 14 Location - Table Designer:** Shows a table with fields: 1 Code (Code, 10), 2 Name, 5700 Name 2, 5701 Address, 5702 Address 2, 5703 City, 5704 Phone No., 5705 Phone No. 2, 5706 Telex No., and 5707 Fax No.
- Table 14 Location - C/AL Globals:** A table listing global variables:

Name	DataType	Subtype	Length
Bin	Record	Bin	
Postcode	Record	Post Code	
WhseSetup	Record	Warehouse Setup	
InvSetup	Record	Inventory Setup	
Location	Record	Location	
PostCodeMgt	Codeunit	Post Code Management	
- Table 14 Location - C/AL Editor:** Contains the following code:

```
EXIT(TRUE);  
  
WMSCheckWarehouse()  
WarehouseEntry.SETCURRENTKEY("Location Code");  
WarehouseEntry.SETRANGE("Location Code", Location Code);  
WarehouseEntry.CALCSUMS("Qty. (Base)");  
IF WarehouseEntry."Qty. (Base)" = 0 THEN  
    IF "Adjustment Bin Code" <> '' THEN  
        WarehouseEntry2.SETCURRENTKEY("Bin Code");  
        WarehouseEntry2.SETRANGE("Bin Code", Adjustment Bin Code);  
        WarehouseEntry2.SETRANGE("Location Code", Location Code);  
        WarehouseEntry2.CALCSUMS("Qty. (Base)");  
        IF WarehouseEntry2."Qty. (Base)" <> 0 THEN  
            IF NOT CONFIRM(Text004 + Text000) THEN  
                ERROR(Text003);  
        END;  
    END ELSE  
        ERROR(Text000, TABLECAPTION, Code);  
  
WhseActivLine.SETCURRENTKEY("Location Code");
```
- WMSCheckWarehouse - C/AL Locals:** A table listing local variables:

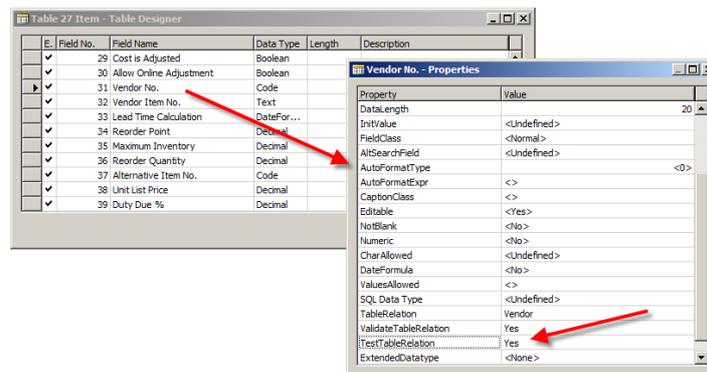
Name	DataType	Subtype	Length
Zone	Record	Zone	
Bin	Record	Bin	
BinContent	Record	Bin Content	
WhseActivLine	Record	Warehouse Activity Line	
WarehouseEntry	Record	Warehouse Entry	
WarehouseEntry2	Record	Warehouse Entry	
WhseJnlLine	Record	Warehouse Journal Line	



18.2.16. Check Unnecessary Properties Table

Checks for properties on fields and tables which are not needed because they are the same as the default.

Comment: Remove property: 'Yes' is default for 'TestTableRelation'



18.2.17. Check TODO Comment

Checks for “// TODO:” in C/AL code. You can use this as a reminder.

Comment: // TODO found in code

```
COMMIT;  
Status := Status::Released;  
END;  
  
// TODO: Check is commit is needed  
TransactionLogEntryNo := AuthorizeCreditCard("Authorization Required");  
  
IF Ship OR Receive THEN  
ArchiveUnpostedOrder; // has a COMMIT;  
  
IF (SalesHeader."Sell-to IC Partner Code" <> '') AND (ICPartner.GET(SalesH  
ICPartner.TESTFIELD(Blocked,FALSE);
```

18.2.18. Check Text in Code

Checks if there are hardcoded text messages instead of using textconstants.

Comment: Replace text by text constant

```
CASE globalVariable OF  
'CurrentRow': value := CurrentRow;  
'CurrentCol': value := CurrentCol;  
'RangeStartXlRow': value := RangeStartXlRow;  
'RangeStartXlCol': value := RangeStartXlCol;  
'RangeEndXlRow': value := RangeEndXlRow;  
'RangeEndXlCol': value := RangeEndXlCol;  
'XlWrkSht': value := XlWrkSht;  
ELSE  
ERROR('Global variable %1 is not included for test.',globalVariable);  
END;
```

Should be:

```
CASE globalVariable OF  
'CurrentRow': value := CurrentRow;  
'CurrentCol': value := CurrentCol;  
'RangeStartXlRow': value := RangeStartXlRow;  
'RangeStartXlCol': value := RangeStartXlCol;  
'RangeEndXlRow': value := RangeEndXlRow;  
'RangeEndXlCol': value := RangeEndXlCol;  
'XlWrkSht': value := XlWrkSht;  
ELSE
```



```
ERROR(Text001,globalVariable);
```

18.2.19. Check Project Tag Present

Checks if the no. of the project is found in the documentation trigger. This check will only be done if the check is done in a project or a transport.

Comment: Project tag 'P0001' not present

18.2.20. Check Wrong SETCURRENTKEY

Checks if a not existing key is used in the code.

Comment: Not Existing Key

```
WITH ProdOrderLine do begin
  RESET;
  SETCURRENTKEY(Status,"Completely Invoiced");
  SETRANGE(Status,Status::Finished);
  SETRANGE("Completely Invoiced",FALSE);
  EXIT(FIND('-'));
END;
```

18.2.21. Check Broken Lines

Checks if statement is split over multiple lines where this is not necessary.

Comment: Line does not have to be broken

```
IF WhseJnlLine.FINDFIRST THEN
  ERROR(
    Text007,
    FIELDCAPTION("Adjustment Bin Code"));
```

Should be:

```
IF WhseJnlLine.FINDFIRST THEN
  ERROR(Text007,FIELDCAPTION("Adjustment Bin Code"));
```

18.2.22. Check Missing '<>' in CALCDATE

Checks if the DateExpression in a CALCDATE call is entered with < > delimiters surrounding it.

Comment: Add '<>' to CALCDATE

```
AllowedPostingDate := CALCDATE('+1D',AllowedPostingDate);
```

Should be:

```
AllowedPostingDate := CALCDATE('<+1D>',AllowedPostingDate);
```

18.2.23. Check MARK

Identifies any call to MARK and suggests to use a temporary record instead.



Comment: Use temporary record instead of marking

18.2.24. Check FORM.RUN(Integer)

Checks if an integer is used in commands like FORM.RUN(...), REPORT.RUN(...), etc.

Comment: Replace integer with OBJECT::>"

```
FORM.RUN(1);
```

Should be:

```
FORM.RUN(FORM::"Company Information");
```

18.3. Layout checks

Code	Name
001	Check Form Margins
002	Check Margins Between Controls
003	Check Maximum Width of TableBox
004	Check Minimum Width of TableBox
005	Check Maximum Height of TableBox
006	Check Width of Controls in TableBox
007	Check Width of Controls in TabControl
008	Check Label Height
009	Check Position of Controls on TabControl
010	Check Overlapping Controls
011	Check Missing Glue Properties
012	Check Access Key on Buttons
013	Check Double Access Keys
014	Check Double Shortcut Keys
015	Check Lowercase Shortcut Keys
016	Check Label with Caption
017	Check No Border on SubForm
018	Check No. of Tabs in TabControl
019	Check Missing Help Button
020	Check Unnecessary Properties
021	Check Usage Wrong Keys
022	Check Unused Control Names

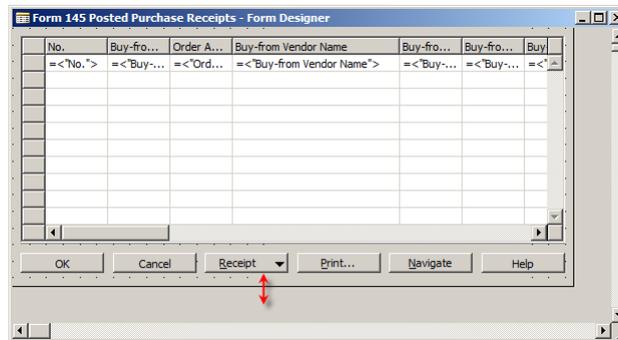
18.3.1. Check Form Margins

Checks the margins that the controls have with the parent form.

Comment: Form to height

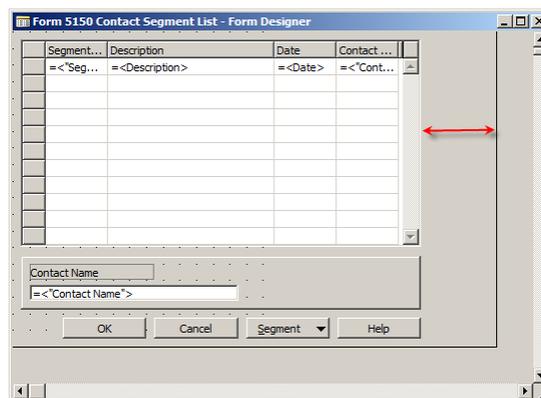


The margin between the buttons and the lower edge of the form should be 220.



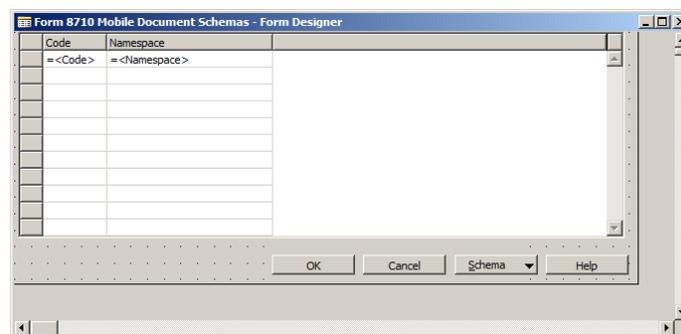
Comment: Form too wide

The margin between the controls and the right edge of the form should be 220.



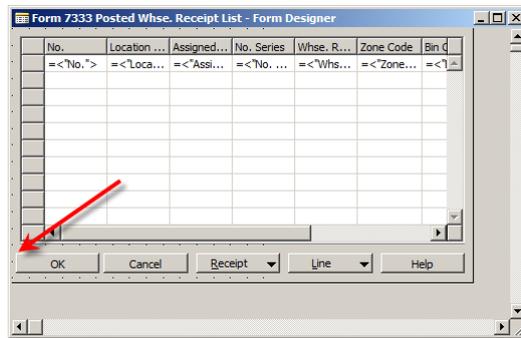
Comment: Keep topmargin of 220

The topmargin should be 220.



Comment: Keep leftmargin of 220

The OK button should have a margin of 220 with the left of the form.

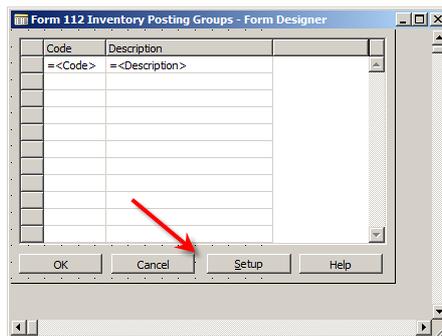


18.3.2. Check Margins Between Controls

Checks the margins between controls.

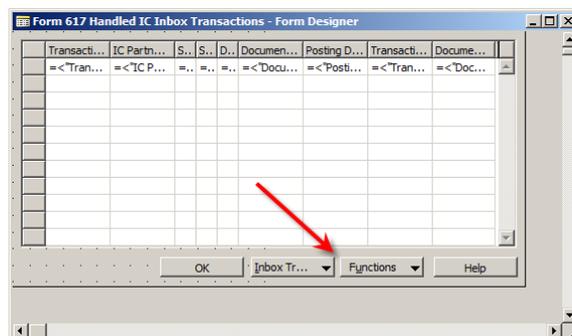
Comment: Rightmargin with CommandButton Setup to big

The margin between this controls should be 220.



Comment: Keep 220 margin with CommandButton 20

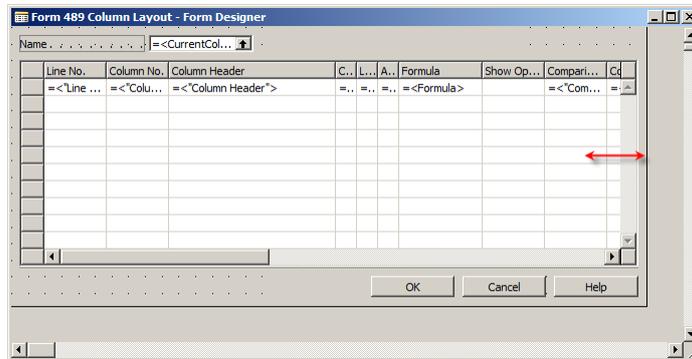
The margin between this controls should be 220.



18.3.3. Check Maximum Width of TableBox

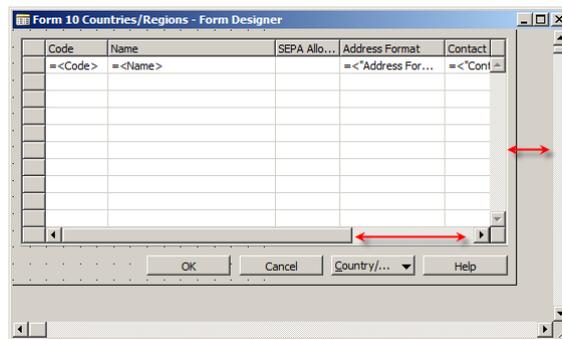
Check the width of tableboxes. The maximum width of a tablebox is 16060 in a main form and 15730 in a subform.

Comment: The maximum width of a TableBox is 16060



18.3.4. Check Minimum Width of TableBox

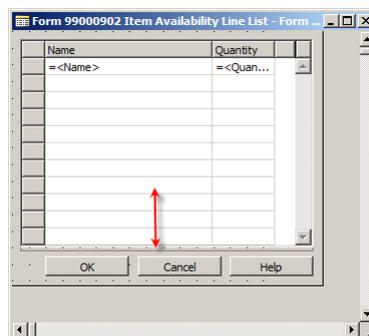
If a tablebox has a lot of visible textboxes and the width of the tablebox is less than 16060 you should extend this width to 16060.



18.3.5. Check Maximum Height of TableBox

Checks the height of tableboxes. The maximum height of a tablebox is 5500 in a main form and 3300 in a subform.

Comment: The maximum height of a TableBox is 5500

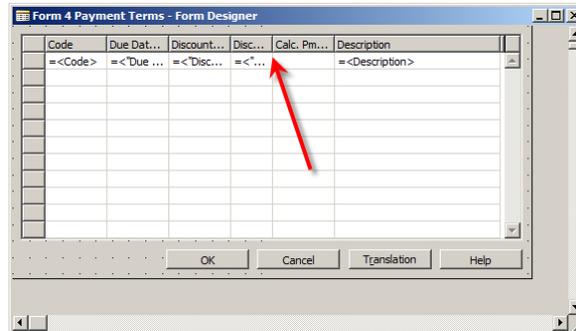


18.3.6. Check Width of Controls in TableBox

Checks Control widths in tablebox. Textboxes should have a width of 550, 1700, 2200, 2750 or 4400 in a tablebox or matrixbox.



Comment: A Textbox on a TableBox must have a width of 550, 1700, 2200, 2750 or 4400



Should be: This textbox should have a width of 2200.

18.3.7. Check Width of Controls in TabControl

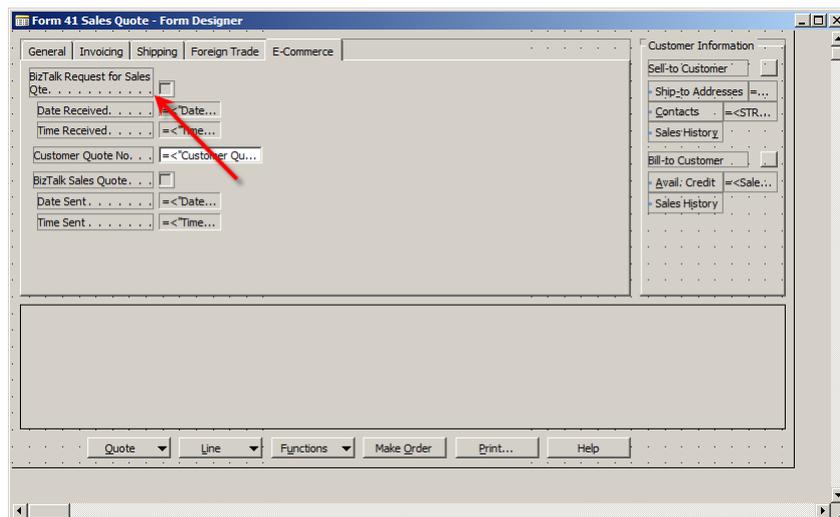
Checks the width of controls in Tabcontrols.

A Textbox on a TabControl must have a width of 1700, 2090, 2200, 2640, 2750, 4950, 5500

18.3.8. Check Label Height

Checks height label with corresponding textbox and vice versa.

Comment: Height must be the same as CheckBox "BizTalk Request for Sales Qte."

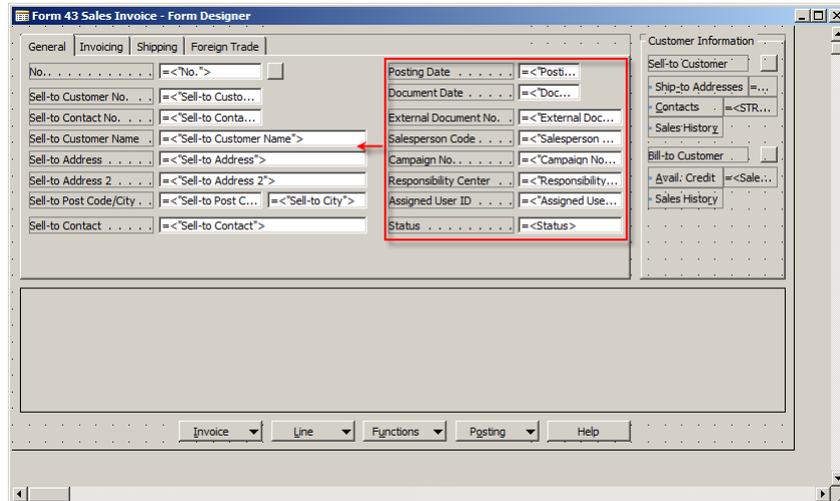


18.3.9. Check Position of Controls on TabControl

Checks standard positions of (Card) form controls and if labels are aligned with their corresponding textboxes.



Comment: A Textbox on a tabcontrol must have an x pos of 3630 or 12760

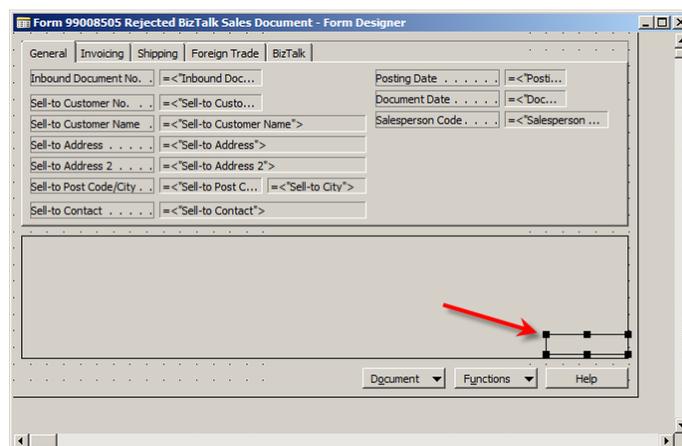


Should be: Right columns should be moved to the left to standard position

18.3.10. Check Overlapping Controls

Checks overlapping controls.

Comment: Overlapping with Subform 92

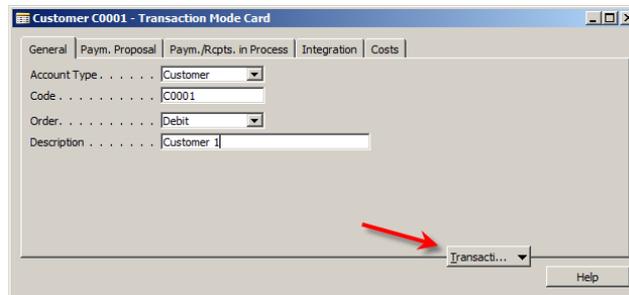


18.3.11. Check Missing Glue Properties

Checks for missing glue properties.

For example a new button on the form disappears because glue is not set when user expands his screen.

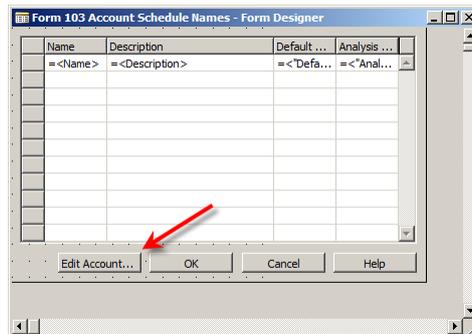
Comment: Add glue property. Control TabControl 1 is overlapping



18.3.12. Check Access Key on Buttons

Checks if all buttons have an acceskey to activate them. An Acceskey is ALT + underlined letter in a menu or a button

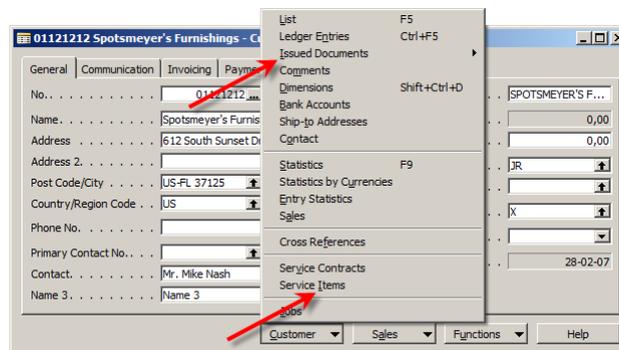
Comment: Add acceskey



18.3.13. Check Double Access Keys

Checks if Acceskeys are already used in the same object or menu.

Comment: Accesskey ALT+I (ENU) already in use, C available



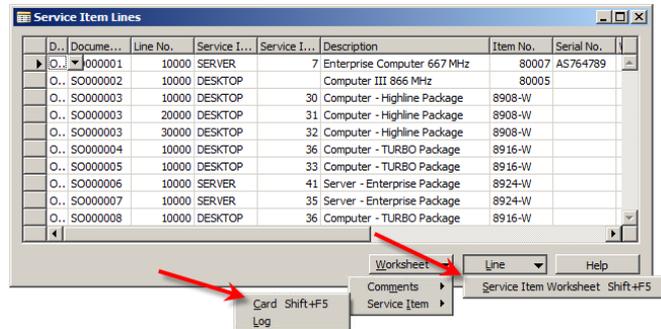
18.3.14. Check Double Shortcut Keys

Checks if shortcut keys are used twice in the same object or a shortcut is used that is also used by NAV.

Shortcut keys are defined as CTRL or CTRL+SHIFT etc.

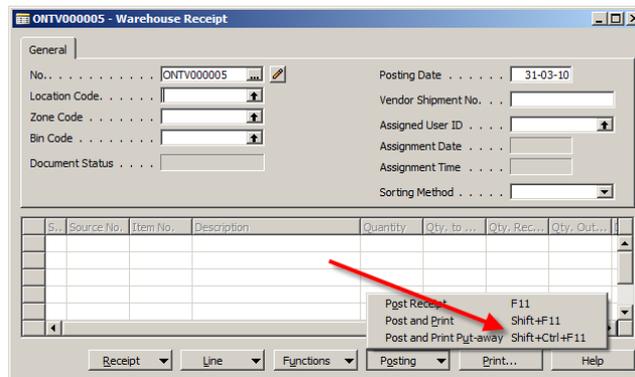


Comment: Shortcut key Shift+F5 already in use



(Example: 2 times SHIFT+F5 is used)

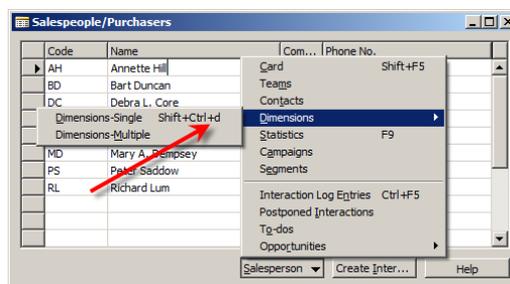
Comment: Shortcut key Shift+Ctrl+F11 already in use by NAV



18.3.15. Check Lowercase Shortcut Keys

Checks if lowercase shortcut keys are used. It should always be uppercase.

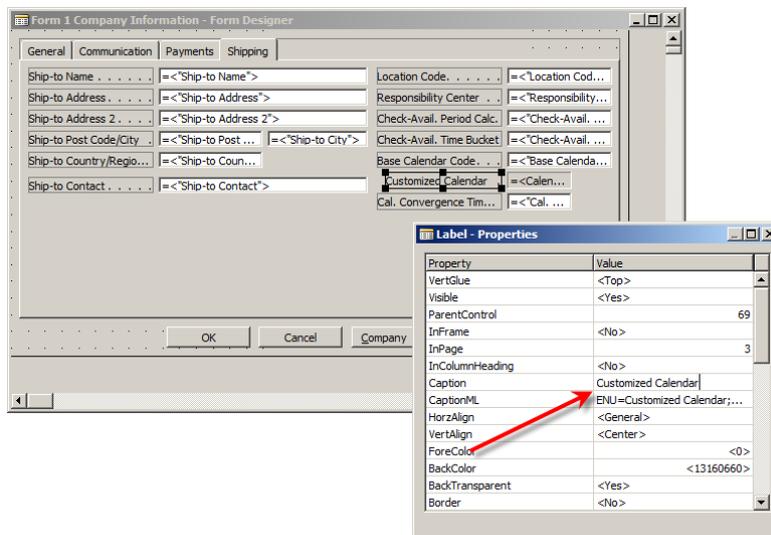
Comment: Change Shortcut key to uppercase



18.3.16. Check Label with Caption

Checks if there are labels that have a caption that can be moved to the corresponding textbox.

Comment: Move caption to parent control

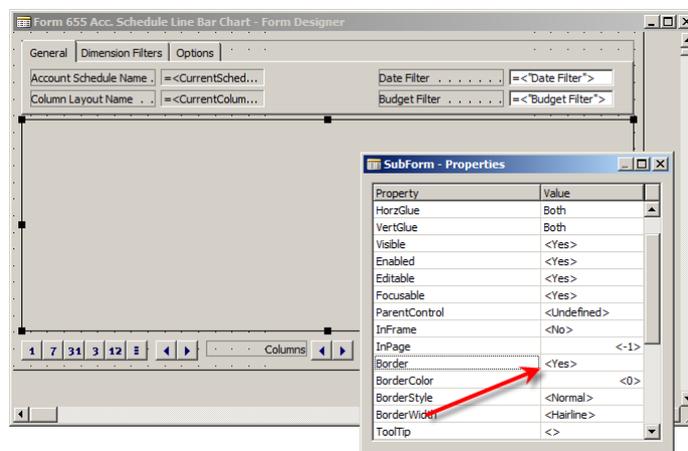


Should be: This caption should be moved to the textbox.

18.3.17. Check No Border on SubForm

Checks if there is no border around the subform

Comment: Remove border

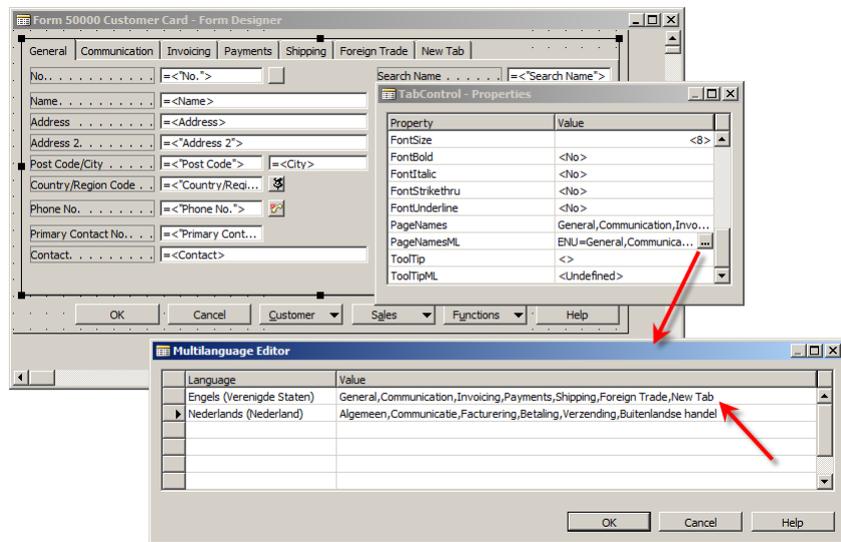


Should be: The border must be removed for this subform.

18.3.18. Check No. of Tabs in TabControl

Checks if the number of PageNamesML per language is equal to the number of PageNames.

Comment: No. of tabs not the same



18.3.19. Check Missing Help Button

Checks if on forms with a tablebox, matrixbox and/or tabcontrol the Help button is in the right corner.

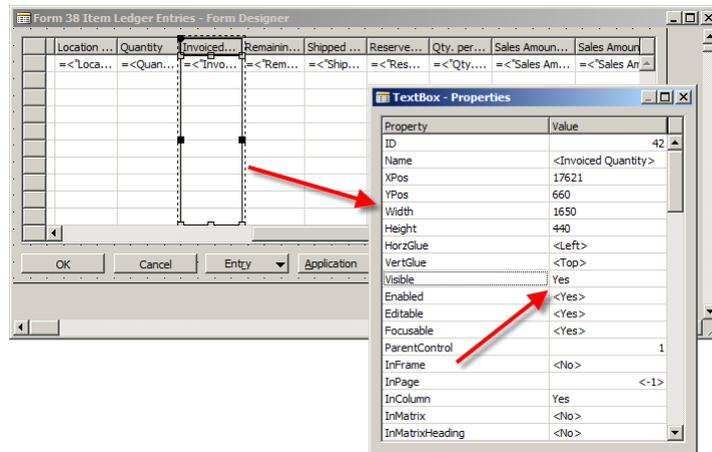
Comment: Add help button



18.3.20. Check Unnecessary Properties

Checks for properties which are not needed because they are the same as the default.

Comment: Remove property: 'Yes' is default for 'Visible'



18.3.21. Check Usage Wrong Keys

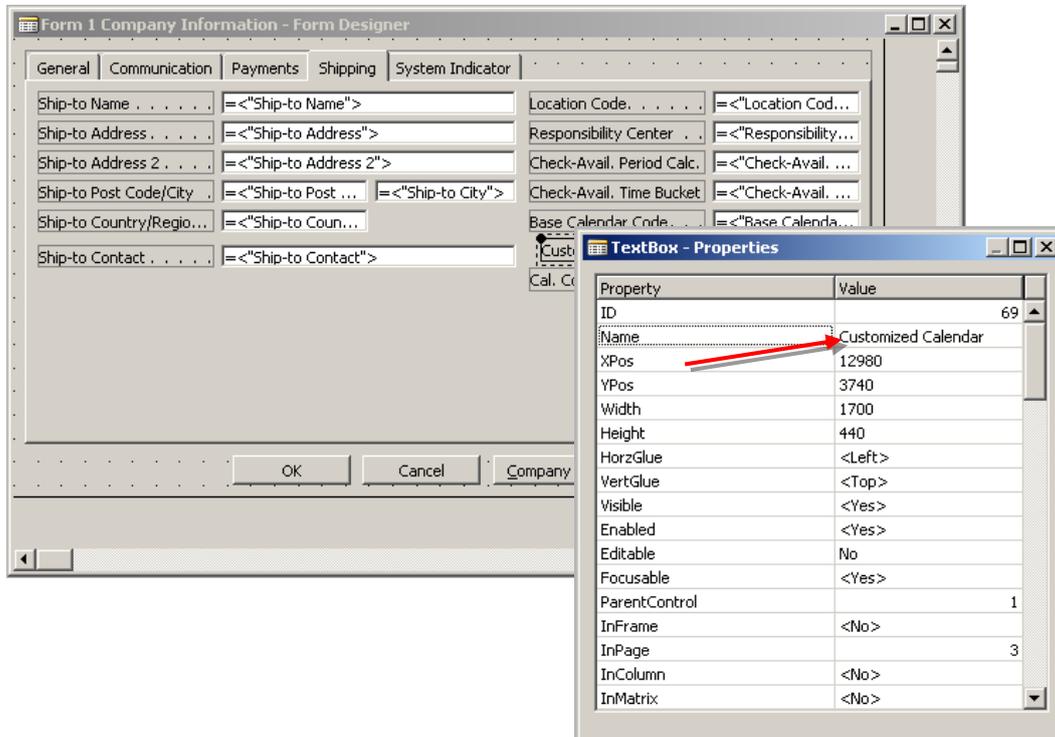
Checks if in a SourceTableView, SubFormView, RunFormView etc. non existing key is used.

Comment: Not Existing Key

18.3.22. Check Unused Control Names

Checks if a named control is being used.

Comment: Remove control name





18.4. Data Checks

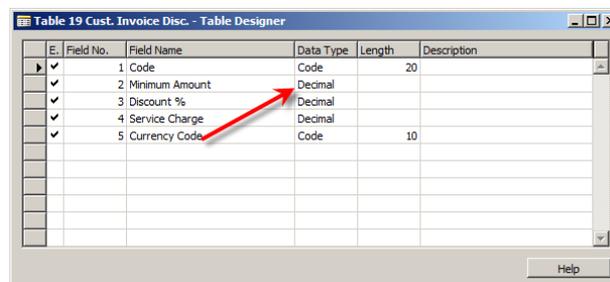
Code	Name
001	Check Key Fields are Integer, Code or Option
002	Check NotBlank on Key Fields
003	Check Testfield on Key Fields
004	Check Flowfields Not Editable
005	Check No. of Options in Field
006	Check 'SETRANGE' on Form
007	Check Primary Key in Table Relation
008	Check Field Types in Relations

18.4.1. Check Key Fields are Integer, Code, Option or Date

Checks if keyfields are of type:

- Integer
- Code
- Option
- Date

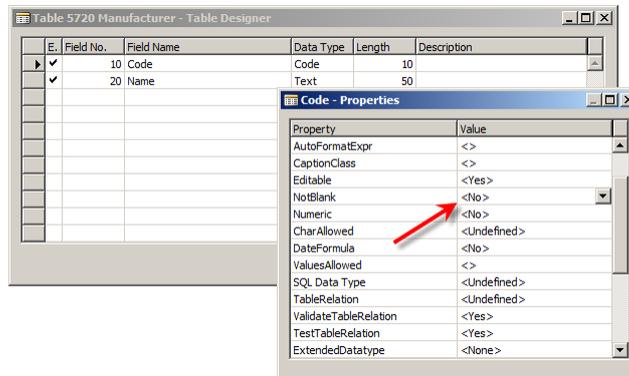
Comment: Try to avoid 'Decimal' in primary key.



18.4.2. Check NotBlank on Key Fields

Checks if property of keyfield is set to NotBlank. This check is only done on tables with one primary keyfield of type code.

Comment: Add NotBlank property



18.4.3. Check Testfield on Key Fields

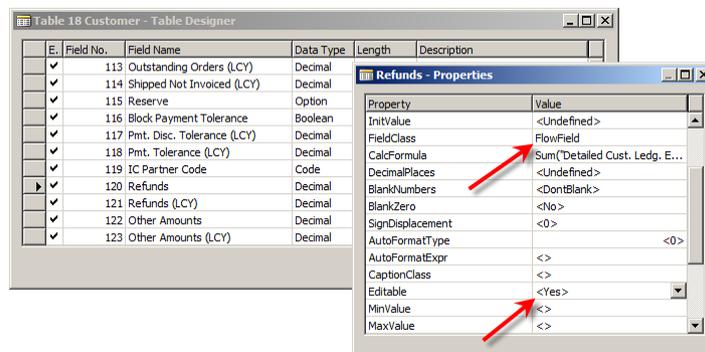
Checks if TESTFIELD function is set on key fields in the OnInsert trigger of the table. This check is only done on tables with one primary key field of type code.

Comment: Add TESTFIELD(Code);

18.4.4. Check FlowFields Not Editable

Checks if the Editable property of flowfields is set to No.

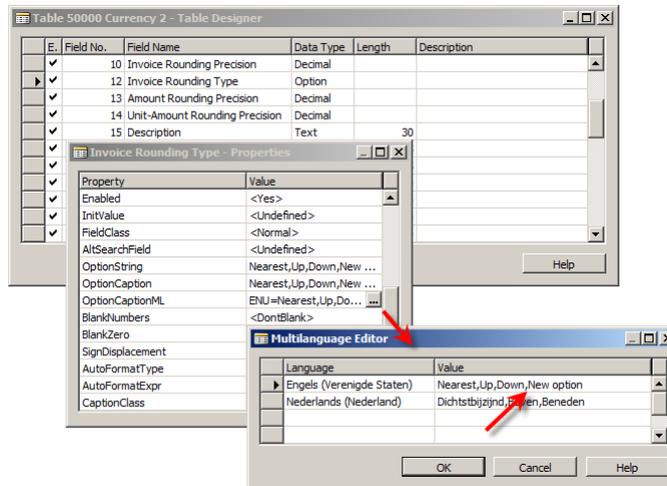
Comment: Make not editable



18.4.5. Check No. of Options in Field

Checks if an option in a OptionCaptionML is missing.

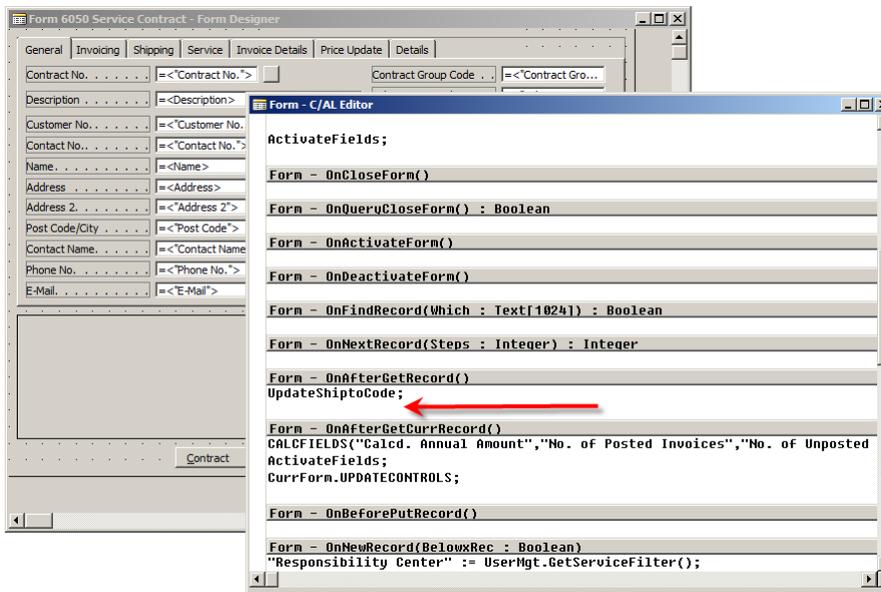
Comment: No. of options not the same



18.4.6. Check 'SETRANGE' on Form

Checks if function `SETRANGE("Primary Key");` is in the `OnAfterGetRecord` trigger. This check is only done on forms with a `TabControl` and a sourcetable.

Comment: Add `SETRANGE("Primary Key");`

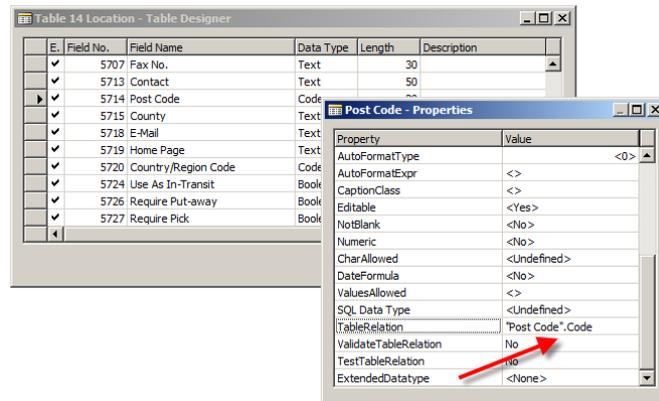




18.4.7. Check Primary Key in Table Relation

Checks if in a table relation the primary key field is used. If it is a relation to a table with a single primary key this is not needed and should be removed.

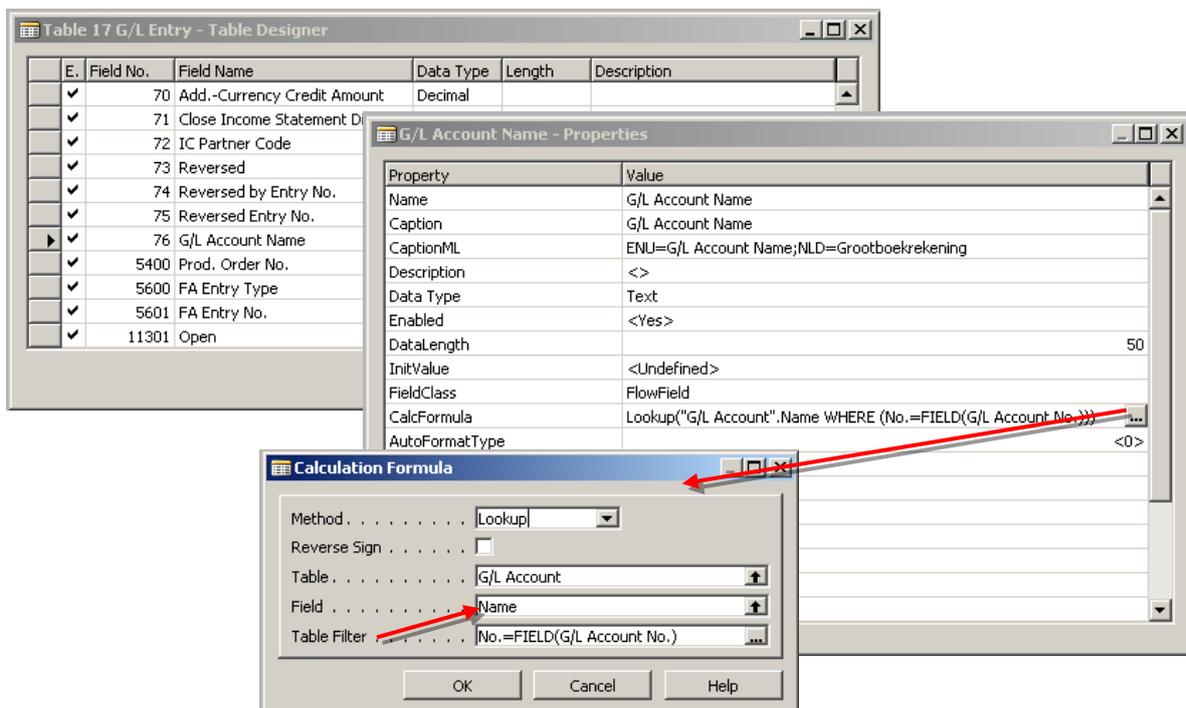
Comment: Remove Primary Key Field 'Code' from TableRelation



18.4.1. Check Field Types in Relations

Checks fields if related fields in table relation and FlowField CalcFormulas have same data type.

Comment: The related field in table 'G/L Account' is 'Text30'





The “G/L Account Name” field on “G/L Entry” table has data type Text50, while the Name field on the “G/L Account” has data type Text30.

18.5. Naming Checks

This feature checks the correct naming of:

- Temporary records
- Variables (Local and Global)
- Object Names
- Fieldnames
- Functions

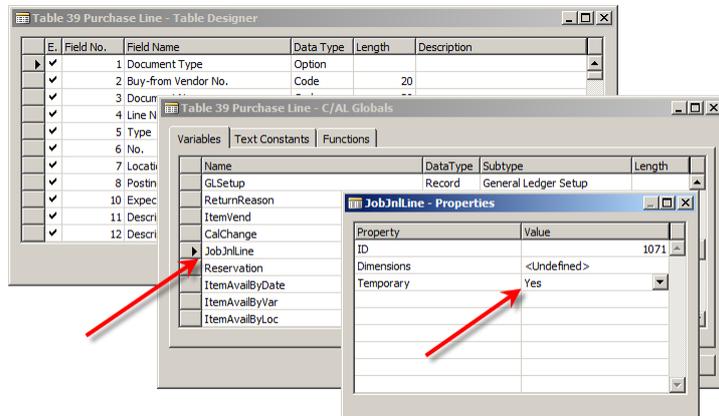
Code	Name
001	Check 'tmp' in Name of Temporary Records
002	Check Variable Names
003	Check Object Names
004	Check Field Names
005	Check Reserved Names
006	Check Function Names

18.5.1. Check 'tmp' in Name of Temporary Records

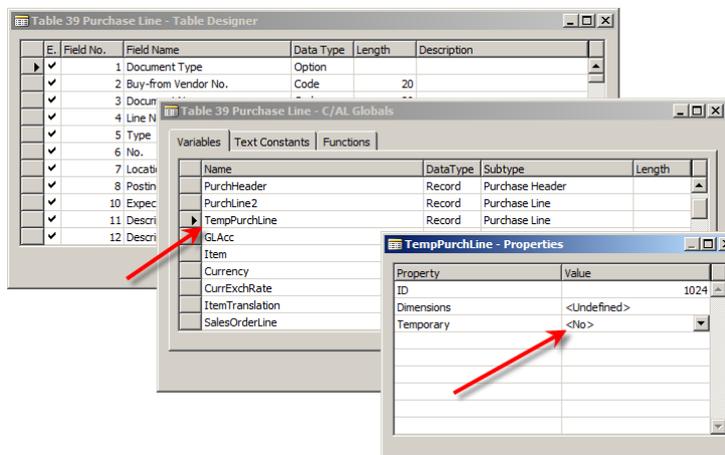
Checks if 'tmp' is in the name of a temporary record. A warning will be given if a record variable has 'tmp' in its name and is not a temporary record. Other way around when a temporary record has no 'tmp' in its name also a warning appears. The following name parts will be seen as temporary:

- Tmp
- Temp
- Buf
- Buffer

Comment: Add 'tmp', 'temp' or 'buffer' to variablename



Comment: Remove 'Temp' from variablename



(Example: TempCustLedgerEntry is not a temporary record so Temp must be removed from the name)

18.5.2. Check Variable Names

Variable names must start with capital letter. The first and second letter of the name can be lowercase because of the common use of prefixes.

Comment: Start a variablename with a capital

- dimensionValue: Not allowed
- pCustomer: Allowed

Also spaces in the variable name will be noticed.

Comment: Remove space from variablename

18.5.3. Check Object Names

Object names have the same check as variable names except for spaces. Double spaces however are noticed.



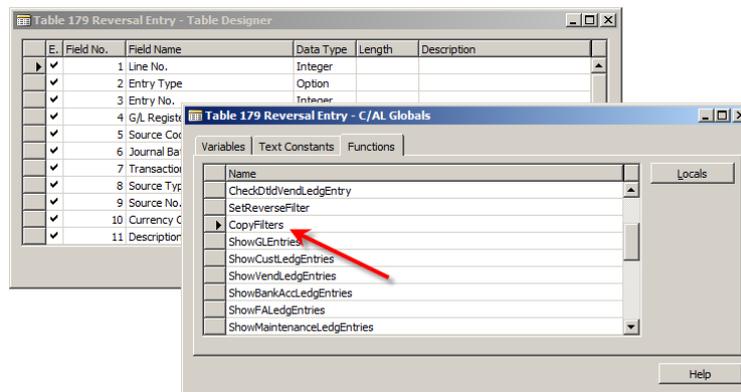
18.5.4. Check Field Names

Same checks as Object Names.

18.5.5. Check Reserved Names

Checks if variable-, field- and function names are conflicting with existing functions and commands.

Comment: 'CopyFilters' is a reserved command.



18.5.6. Check Function Names

Checks if a function name contains spaces.

Comment: Remove space from function name

```
PROCEDURE "Export XML"@4 ();
```

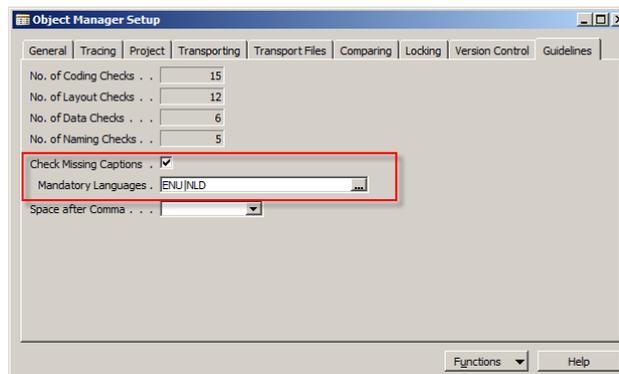
Should be:

```
PROCEDURE ExportXML@4 ();
```

18.6. Caption Checks

Checks all objects for missing captions and redundant spaces in captions.

To enable this feature check mark "Check Missing Captions" on the "Object Manager Setup" window. Caption checks will only be executed in the range of languages the user has defined in the setup.





Checking the caption typically can show the following comments:

- Add caption to object
The object checked does not have any captions defined for.
- Add caption
The field or control checked does not have any captions defined for.
- Add <language> caption
The field or control checked does not have a caption defined for the designated language.
- Remove space from caption
The caption contains a redundant space.

Use the “Update Captions” window to view the individual check results and update them:

The 'Check Guidelines' window displays the following data:

Object Type	Object No.	Object Name	No. of Comments	No. of New Comments	No. of Known C...	No. of Critical C...
Table	27	Item	52	52		4
Table	11148641	IN - RTC Table Filter	6	6		
Page	11102106	OM - Bitmaps M to Z	167	167		

The 'Check Guidelines Comments' window displays the following data:

Object T...	Object No.	Type	Comment	Known C...	C/AL Line...
Table	11148641	Captions	Add caption to object		10
Table	11148641	Captions	Add caption		14
Table	11148641	Captions	Add NLD caption		30
Table	11148641	Captions	Add NLD caption		42
Table	11148641	Captions	Add caption		43
Table	11148641	Captions	Add caption		44

The 'Update Captions' window displays the following data:

Id	Name	Language Id	Missing C...	Caption
11148641	IN - RTC Table Filter	NLD	✓	<IN - RTC Table Filter>
2	Field Name	ENU	✓	Field
2	Field Name	NLD	✓	<Field>
3	Field Filter	ENU	✓	Filter
3	Field Filter	NLD	✓	<Filter>
4	Field No.	ENU	✓	<Field No.>
4	Field No.	NLD	✓	<Field No.>
5	Field Type	ENU	✓	<Field Type>
5	Field Type	NLD	✓	<Field Type>

The 'Update Captions' window also has the following fields and buttons:

Name: IN - RTC Table Filter :: Field No. Missing Caption: 8
ENU Caption: Field No. Calculated Caption Dif...: 0
Caption:
Calculated Caption:
Buttons: OK, Cancel, Object, Functions, Code, Help

If a translation for a specific language has been defined as a translation rule you can insert a missing caption for that language using the “Apply Guidelines to Selection” feature on the “Check Guidelines Code” window.



See also [section 26.1.2 - Rules](#).

If a lot of captions are missing you can add those with the translation tool. For more information see [chapter 26 - Translation Tool](#).

18.7. Space after Comma

The guidelines of NAV says that you cannot put a space after a comma. Many developers like to place there a comma anyway. In the setup you can choose which method the Object Manager has to check. If you choose the option Mandatory your code have to look like this:

```
IF NOT PrinterSelection.GET(USERID, ReportID) THEN
  IF NOT PrinterSelection.GET('', ReportID) THEN
    IF NOT PrinterSelection.GET(USERID, 0) THEN
      IF PrinterSelection.GET('', 0) THEN;
```

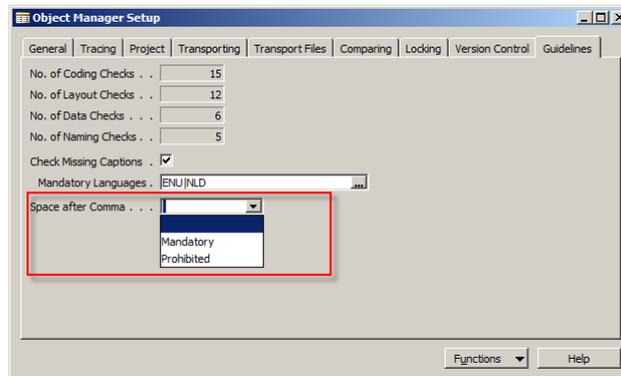
If you choose the Prohibited setting your code has to look like this:

```
IF NOT PrinterSelection.GET(USERID,ReportID) THEN
  IF NOT PrinterSelection.GET('',ReportID) THEN
    IF NOT PrinterSelection.GET(USERID,0) THEN
```



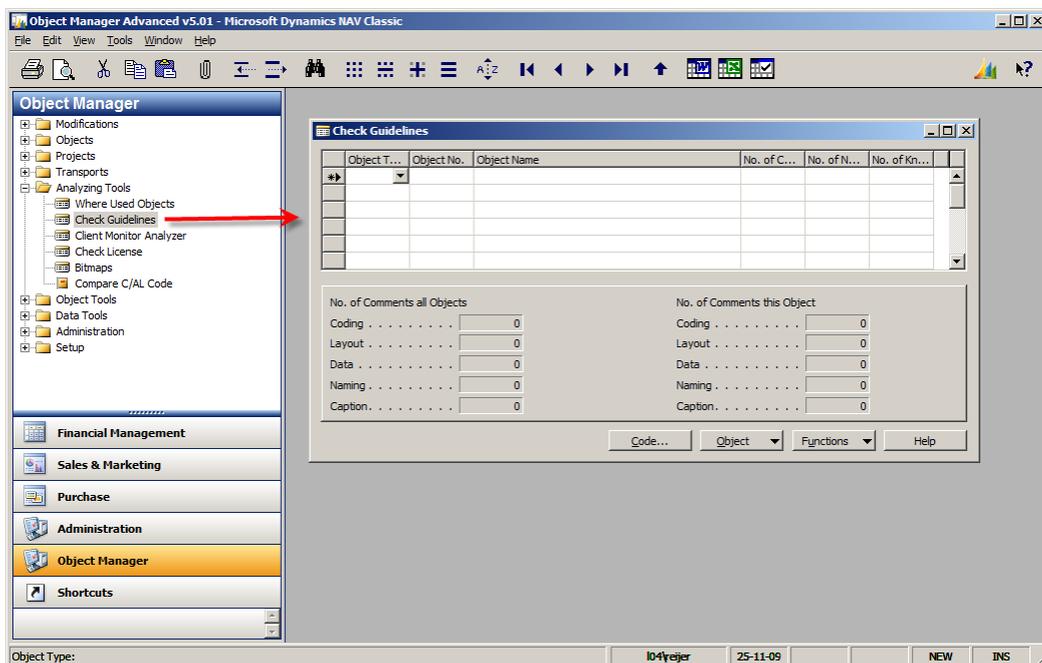
```
IF PrinterSelection.GET('',0) THEN;
```

It is also possible to leave this option blank. The Object Manager will not check for spaces after comma's.

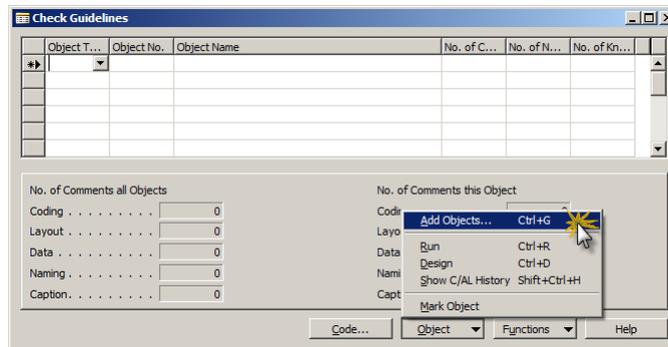


18.8. Check Guidelines

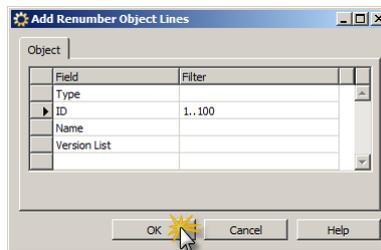
The Check Guidelines tool can be found in menu Analyzing Tools - Check Guidelines.



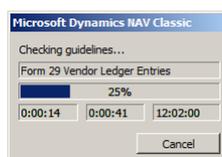
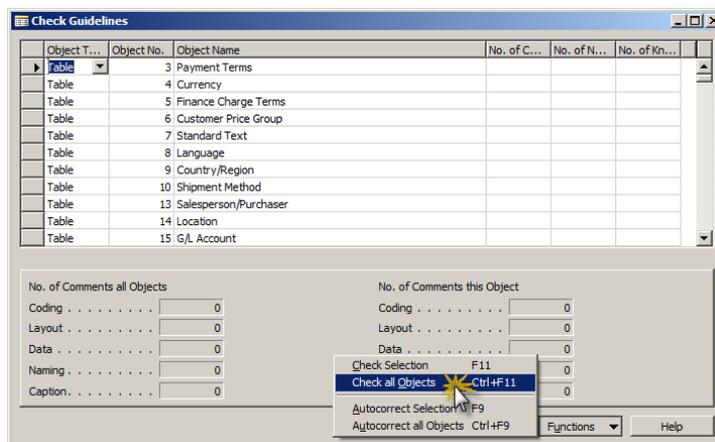
Add the objects you want to check. If you have a range of objects you want to add you also can use the function "Add Objects".



Enter your filters:



The objects will be added in the worksheet. To check the object(s) start function Check Selection or Check all Objects.





When finished all criteria you selected in the setup is checked:

Object T...	Object No.	Object Name	No. of C...	No. of N...	No. of Kn...
Table	3	Payment Terms	2	2	
Table	4	Currency	1	1	
Table	5	Finance Charge Terms	1	1	
Table	6	Customer Price Group	1	1	
Table	7	Standard Text	1	1	
Table	8	Language	1	1	
Table	9	Country/Region	1	1	
Table	10	Shipment Method	2	2	
Table	13	Salesperson/Purchaser	2	2	
Table	14	Location	9	9	
Table	15	G/L Account	8	8	

No. of Comments all Objects		No. of Comments this Object	
Coding	3685	Coding	1
Layout	258	Layout	0
Data	41	Data	1
Naming	146	Naming	0
Caption	1	Caption	0

The No. of Comments per Object can also be seen in the lines.

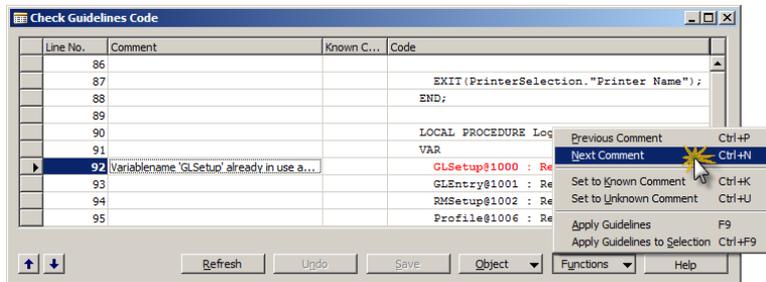
By using the Code button in this form on the selected object you can go to the C/AL where the Check Guidelines tool found the comments.

Here you can see the comments on a piece of code of codeunit 1 – Application Management.

Line No.	Comment	Known C...	Code
1053			BEGIN
1054			ParamStr := UPPERCASE (NASID);
1055			REPEAT
1056			SepPosition := STRPOS (ParamStr, ',');
1057			IF SepPosition > 0 THEN
1058			Parameter := COPYSTR (ParamStr, 1, SepPosition - 1)
1059			ELSE
1060			Parameter := COPYSTR (ParamStr, 1);
1061	Wrong indent: Remove 2 space(s), Re...		IF (COPYSTR (Parameter, 1, 2) = 'CG') THEN BEGIN
1062			IF STRPOS (Parameter, ' PORT=') > 0 THEN
1063	Remove 'BEGIN'		IF EVALUATE (PortNumber, COPYSTR (Parameter, STRPOS (Parameter, '=') + 1)) ...
1064			IF (PortNumber >= 1) AND (PortNumber <= 65535) THEN
1065	Keep 'THEN' and 'BEGIN' together, Wr...		BEGIN
1066	Wrong indent: Remove 1 space(s)		BizTalkNASStartup.RUN;
1067			IF BizTalkNASStartup.StartTcpListen (PortNumber) THEN
1068			CGNASStartedinLoop := TRUE
1069			ELSE
1070	Add a ';		CGNASStartedinLoop := FALSE
1071	Wrong indent: Remove 1 space(s)		END ELSE
1072			CGNASStartedinLoop := FALSE;
1073	Remove 'END', Wrong indent: Remove...		END;
1074	Wrong indent: Remove 4 space(s), Re...		IF (STRLEN (Parameter) = 2) THEN BEGIN
1075			BizTalkNASStartup.RUN;
1076			IF BizTalkNASStartup.StartTcpListen (0) THEN
1077			CGNASStartedinLoop := TRUE
1078			ELSE
1079			CGNASStartedinLoop := FALSE;
1080			END;
1081			END;
1082	Wrong indent: Add 2 space(s), Remov...		IF (COPYSTR (Parameter, 1, 4) = 'ADCS') THEN BEGIN
1083			IF STRPOS (Parameter, ' ADCSID=') > 0 THEN
1084			IF EVALUATE (ADCSID, COPYSTR (Parameter, STRPOS (Parameter, '=') + 1)) THEN
1085			ADCSNASStartup.SetNASID (ADCSID)
1086			ELSE
1087			ADCSNASStartup.SetNASID ('NAS1');
1088			ADCSNASStartup.RUN;
1089			CGNASStartedinLoop := TRUE;
1090			END;
1091	Remove '(at position 12, Remove) a...		IF (COPYSTR (Parameter, 1, 4) = 'NEP-') THEN BEGIN
1092			EPNASSetup.GET (Parameter);
1093			IF EPNASSetup."Front End Processing" THEN BEGIN

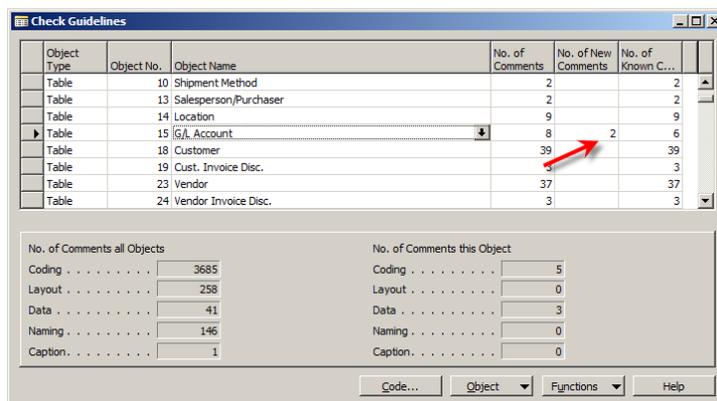


If you want to loop through all comments you can use the function button to go to previous and next comment.



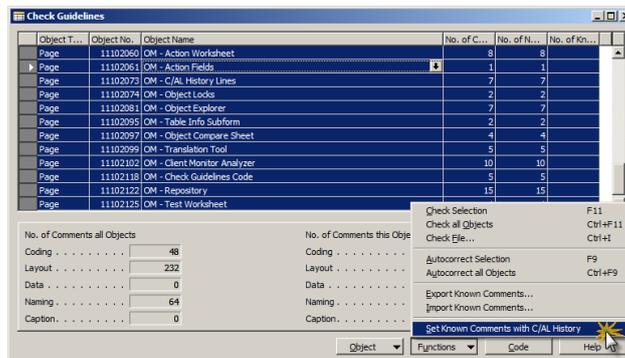
18.9. Known comments

You can set a comment as Known Comment if you don't want to solve the comment. This is often done when the comments apply to standard NAV objects. The benefit of using the know comment option is that you can easily see a new comment because this comment is not set to 'known'.



18.9.1. Set Known Comments with C/AL History

With this function you can set all comments to known that were already present in a point of time. This can come handy when you work on a particular project for a week and you want to know which comments were newly created in this week.

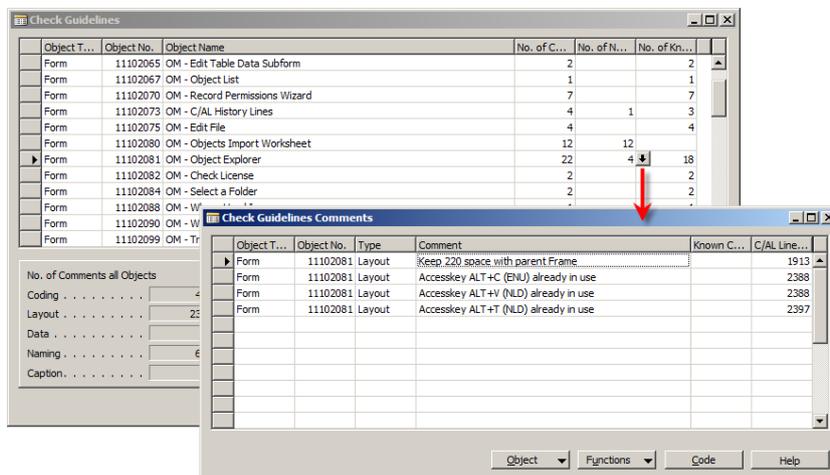




Set the date and press OK.

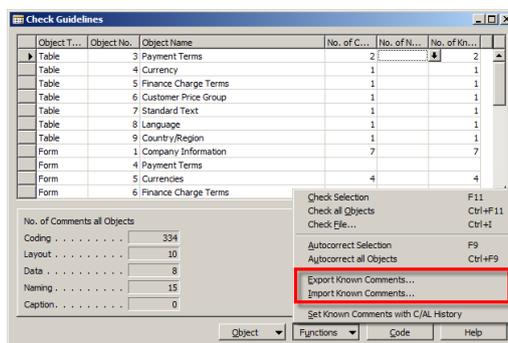


All comments that were already in the objects at January 1st will be set the known. The comments that will remain as new are the comments that are newly created since January 1st.



18.9.2. Import and Export Known Comments

With this function you can im- and export all your known comments from or to other databases. So you don't have to set them again in a new database.





18.10. Auto Apply Guidelines

You have the ability to let the Object Manager correct most of the check coding guidelines comments. Beware that automatic changing by the tool isn't possible for all guideline checks.

NOTE: Only auto apply guidelines in a development environment and test the changes before transporting your objects to the production environment.

Before:

Line No.	Comment	Known C...	Code
1057			IF SepPosition > 0 THEN
1058			Parameter := COPYSTR(ParamStr,1,SepPosition - 1)
1059			ELSE
1060			Parameter := COPYSTR(ParamStr,1);
1061	Wrong indent: Remove 2 space(s), Re...		IF (COPYSTR(Parameter,1,2) = 'CG') THEN BEGIN
1062			IF STRPOS(Parameter,' PORT=') > 0 THEN
1063	Remove 'BEGIN'		IF EVALUATE(PortNumber,COPYSTR(Parameter,STRPOS(Paramete...
1064			IF (PortNumber >= 1) AND (PortNumber <= 65535) THEN
1065	Keep 'THEN' and 'BEGIN' together, Wr...		BEGIN
1066	Wrong indent: Remove 1 space(s)		BizTalkNASStartup.RUN;
1067			IF BizTalkNASStartup.StartTcpListen(PortNumber) THEN
1068			CGNASStartedinLoop := TRUE
1069			ELSE
1070	Add a ','		CGNASStartedinLoop := FALSE
1071	Wrong indent: Remove 1 space(s)		END ELSE
1072			CGNASStartedinLoop := FALSE;
1073	Remove 'END', Wrong indent: Remove...		END;
1074	Wrong indent: Remove 4 space(s), Re...		IF (STRLEN(Parameter) = 2) THEN BEGIN
1075			BizTalkNASStartup.RUN;
1076			IF BizTalkNASStartup.StartTcpListen(0) THEN
1077			CGNASStartedinLoop := TRUE
1078			ELSE
1079			CGNASStartedinLoop := FALSE;
1080			END;
1081			END;
1082	Wrong indent: Add 2 space(s), Remov...		IF (COPYSTR(Parameter,1,4) = 'ADCS') THEN BE
1083			IF STRPOS(Parameter,' ADCSID=') > 0 THEN
1084			IF EVALUATE(ADCSID,COPYSTR(Parameter,STR
1085			ADCSNASStartup.SetNASID(ADCSID)

After:

Line No.	Comment	Known C...	Code
1001			SepPosition := STRPOS(ParamStr, ',');
1002			IF SepPosition > 0 THEN
1003			Parameter := COPYSTR(ParamStr,1,SepPosition - 1)
1004			ELSE
1005			Parameter := COPYSTR(ParamStr,1);
1006			IF COPYSTR(Parameter,1,2) = 'CG' THEN BEGIN
1007			IF STRPOS(Parameter,' PORT=') > 0 THEN
1008			IF EVALUATE(PortNumber,COPYSTR(Parameter,STRPOS(Paramete...
1009			IF (PortNumber >= 1) AND (PortNumber <= 65535) THEN BEGIN
1010			BizTalkNASStartup.RUN;
1011			IF BizTalkNASStartup.StartTcpListen(PortNumber) THEN
1012			CGNASStartedinLoop := TRUE
1013			ELSE
1014			CGNASStartedinLoop := FALSE;
1015			END ELSE
1016			CGNASStartedinLoop := FALSE;
1017			IF STRLEN(Parameter) = 2 THEN BEGIN
1018			BizTalkNASStartup.RUN;
1019			IF BizTalkNASStartup.StartTcpListen(0) THEN
1020			CGNASStartedinLoop := TRUE
1021			ELSE
1022			CGNASStartedinLoop := FALSE;
1023			END;
1024			END;
1025			IF COPYSTR(Parameter,1,4) = 'ADCS' THEN BEGIN
1026			IF STRPOS(Parameter,' ADCSID=') > 0 THEN
1027			IF EVALUATE(ADCSID,COPYSTR(Parameter,STRPOS(Parameter,'')...
1028			ADCSNASStartup.SetNASID(ADCSID)
1029			ELSE



It is possible to apply the guidelines to a selection of code. All comments of the objects. Or a selection of objects.

18.11. Manual Apply Guidelines

There are also coding guidelines checks that cannot be auto applied. E.g. the “Check 'FIND(-)’” check can be replaced with more possibilities so this can only be done manually.

The fastest way to do this is directly in the code form.

The 'Check Guidelines' dialog box contains the following table:

Object Type	Object No.	Object Name	No. of Comments	No. of New Comments	No. of Known C...
Report	98	Date Compress General Ledger	12	12	
Report	99	Delete Empty G/L Registers	8	8	
Codeunit	1	ApplicationManagement	78	78	
Codeunit	2	Company-Initialize	22	22	
Codeunit	3	G/L Assessment Tables	-	-	
Codeunit	6	Fisc			
Codeunit	7	GLB			
Codeunit	8	Acc			

The 'Check Guidelines Code' window shows the following code lines:

```
8      }
9      PROPERTIES
10     {
11     OnRun=VAR
12     ApplicationLaunchMgt#1001 : Codeunit 403;
13     BEGIN
14     Window.OPEN(Text000);
15
16     WITH GLSetup DO
17     IF NOT FINDfirst THEN BEGIN
18     INIT;
19     INSERT;
20     END;
```

A red arrow points to the 'Save' button in the code window.

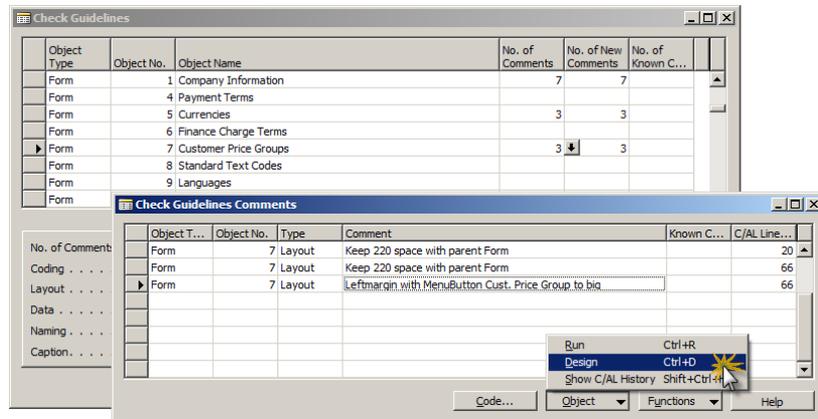
Here it is possible to edit a line of code and press the save button. The objects will be saved and the guidelines will be rechecked and the comment will be deleted.

The 'Check Guidelines Code' window shows the following code lines:

```
8      }
9      PROPERTIES
10     {
11     OnRun=VAR
12     ApplicationLaunchMgt#1001 : Codeunit 403;
13     BEGIN
14     Window.OPEN(Text000);
15
16     WITH GLSetup DO
17     IF NOT FINDFIRST THEN BEGIN
18     INIT;
19     INSERT;
20     END;
```

A red arrow points to the 'Save' button in the code window.

Layout checks can be best solved in the Object Designer. To open the object in design mode you can press Ctrl+D.

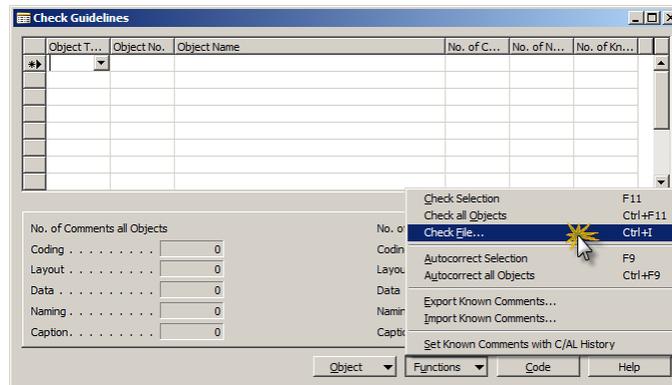


The Object Designer will open the selected object in design modus.

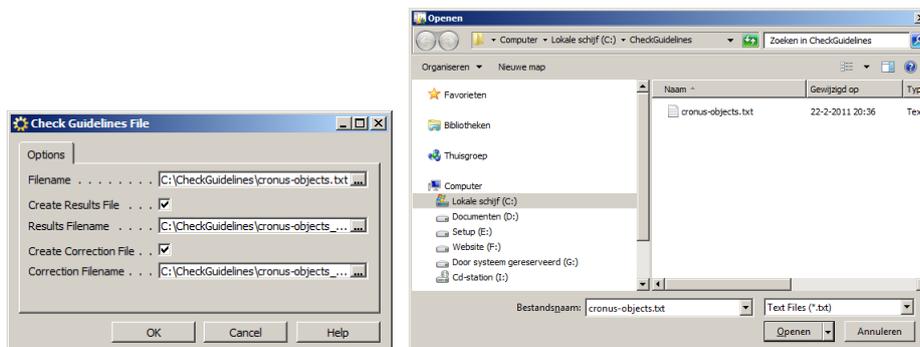
Also Data and Naming checks have to be done directly in the object itself or by modifying the results in the Check Guidelines Code form.

18.12. Perform Guidelines on Text File

The function Check File gives the possibility to check objects in text format.



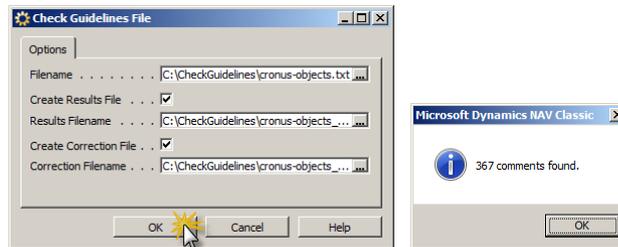
Select the file you want to check.



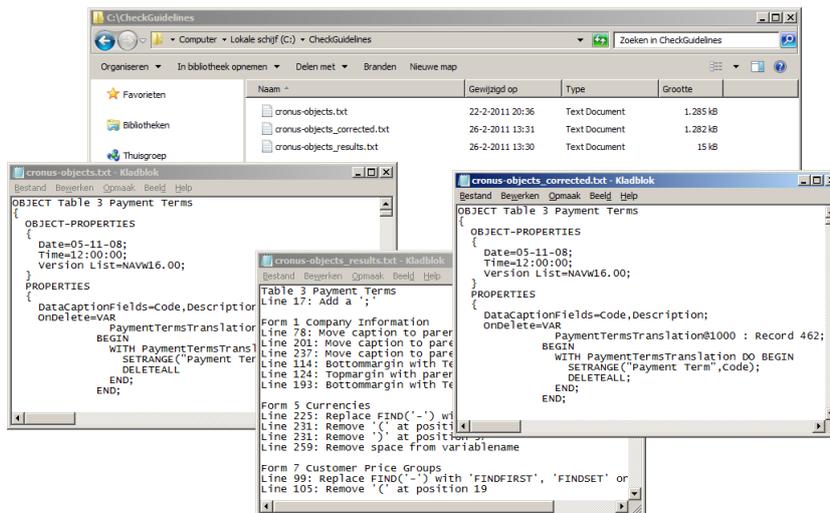


- **Create Results File**
If you set Create Results File the comments will be published to a text file.
- **Create Correction File**
If you set Create Correction File the Guidelines Tool will automatically correct (there where autocorrect is possible) the text file.

Press OK



The results and corrected file are created.



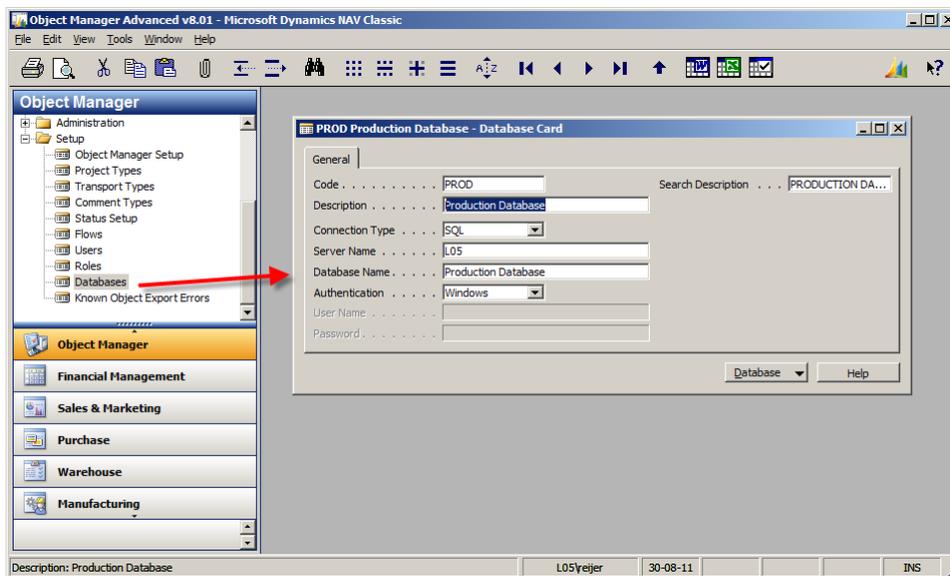


19. Compare Databases

With the Compare Database functionality the user is able to compare objects of two separate databases. You are able to compare current database with another or compare 2 databases other than the current you are in.

19.1. Setup

Open Setup > Databases:



In the Database Card you set the properties for the databases to you want to connect to compare.

19.2. Comparing Databases

Open Analyzing Tools > Compare Databases.



Object Manager Advanced v8.01 - Microsoft Dynamics NAV Classic

Left is Current Database:

Left Database:

Right Database: PROD

Type	No.	Name	Version List	Object Date	Object Time	Left	Different	Right	New
Table	7	Standard Text	NAVV13.00	12-05-11	9:04:35	Newer	✓	Older	Stand
Table	18	Customer	NAVV16.00,NAVNL4.00.03	11-12-10	12:00:00	Older	✓	Newer	Custo
Table	19	Cust. Invoice Disc.	NAVV16.00	05-11-08	12:00:00	Older	✓	Newer	Cust.
Table	36	Sales Header	NAVV16.00,10,NAVNL6.00	11-12-10	12:00:00	Newer	✓	Older	Sales
Table	44	Sales Comment Line	NAVV16.00	12-05-11	11:32:29	Newer	✓	Older	Sales
Table	79	Company Information	NAVV16.00,10,NAVNL4.00.03	11-12-10	12:00:00	Newer	✓	Older	Comp
Table	81	Gen. Journal Line	NAVV16.00,10,NAVNL6.00	11-12-10	12:00:00	Newer	✓	Older	Gen..
Table	111	Sales Shipment Line	NAVV16.00.10	11-12-10	12:00:00	Newer	✓	Older	Sales
Table	112	Sales Invoice Header	NAVV16.00,10,NAVNL4.00	11-12-10	12:00:00	Newer	✓	Older	Sales
Table	114	Sales Cr.Memo Header	NAVV16.00,10,NAVNL4.00	11-12-10	12:00:00	Newer	✓	Older	Sales
Table	140	License Agreement	NAVV16.00	06-05-11	9:00:13	Newer	✓	Older	Licens
Table	167	Job	NAVV16.00.01	28-07-11	10:50:58	Newer	✓	Older	Job
Table	169	Job Ledger Entry	NAVV16.00.01	12-05-11	9:23:09	Newer	✓	Older	Job L

Existing Name: Cust. Invoice Disc. Modified: Version List: NAVV16.00 Date: 05-11-08 Time: 12:00:00

New Name: Cust. Invoice Disc. Modified: Version List: NAVV16.00 Date: 12-05-11 Time: 11:14:12

Buttons: Open, Functions, Refresh, Help

Right Database: PROD | L05vejler | 30-08-11 | FILTER | INS

If you want to compare your current database set “Left is Current Database”. If you want to compare another database you select a database in the field “Left Database”.

Select a database in the “Right Database” you want to compare.

Press Refresh.

Compare Databases

Left is Current Database:

Left Database:

Right Database: PROD

Type	No.	Name	Version List	Object Date	Object Time	Active Pr...	Left	Different	Right	New Name
Table	3	Payment Terms	NAVV16.00	05-11-08	12:00:00	P0002				Payment Terr
Table	4	Currency	NAVV16.00	05-11-08	12:00:00	P0002				Currency
Table	5	Finance Charge Terms	NAVV16.00	05-11-08	12:00:00	P0002				Finance Char
Table	6	Customer Price Group	NAVV16.00	05-11-08	12:00:00	P0002				Customer Pri
Table	7	Standard Text	NAVV16.00	05-11-08	12:00:00	P0002				Standard Tex
Table	8	Language	NAVV16.00.01	14-08-09	12:00:00	P0002				Language
Table	9	Country/Region	NAVV16.00,NAVNL6.00.01	14-12-12	10:51:54	P0002	Newer	✓	Older	Country/Regi
Table	10	Shipment Method	NAVV16.00	05-11-08	12:00:00	P0002				Shipment Met
Table	13	Salesperson/Purchaser	NAVV16.00.01	14-08-09	12:00:00	P0002				Salesperson/I
Table	14	Location	NAVV16.00.01,NAVNL4.00	14-12-12	17:05:38	P0002	Newer	✓	Older	Location
Table	15	G/L Account	NAVV16.00,NAVNL6.00	05-11-08	12:00:00	P0002				G/L Account
Table	17	G/L Entry	NAVV16.00,NAVNL5.00	05-11-08	12:00:00	P0002				G/L Entry

Existing Name: Payment Terms Modified: Version List: NAVV16.00 Date: 05-11-08 Time: 12:00:00

New Name: Payment Terms Modified: Version List: NAVV16.00 Date: 05-11-08 Time: 12:00:00

Buttons: Open, Functions, Refresh, Help

Microsoft Dynamics NAV Classic

Refreshing...

50%

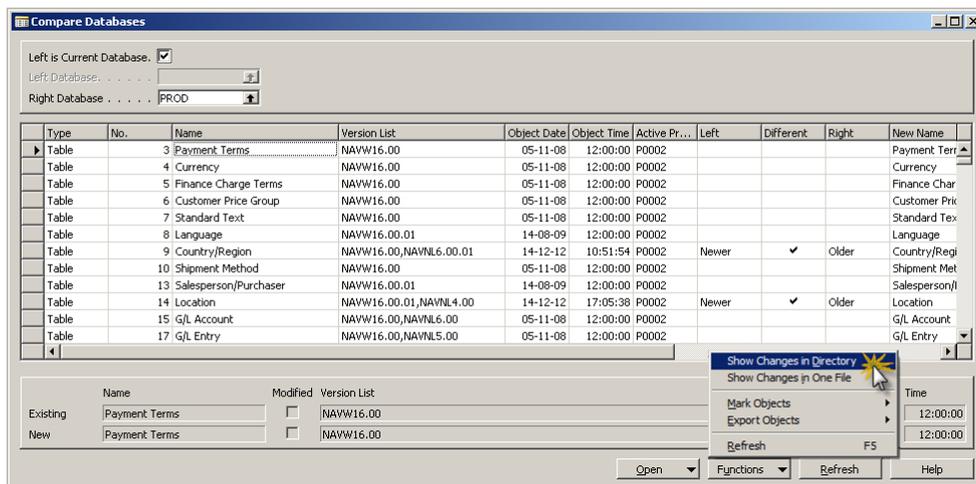
0:00:10 | 0:00:10 | 14:14:15

Cancel



You can set a filter on “Different” to show only the objects which are not equal or do not exist in one of the databases.

You can analyze the differences with your compare tool with the menu options “Show Changes in Directory” or “Show Changes in One File”



For any of the objects in the left database the “Active Projects” column lists all active projects the object is part of.

Note: If lines are red the C/AL History has to be updated in the database.

19.3. Comparing Files

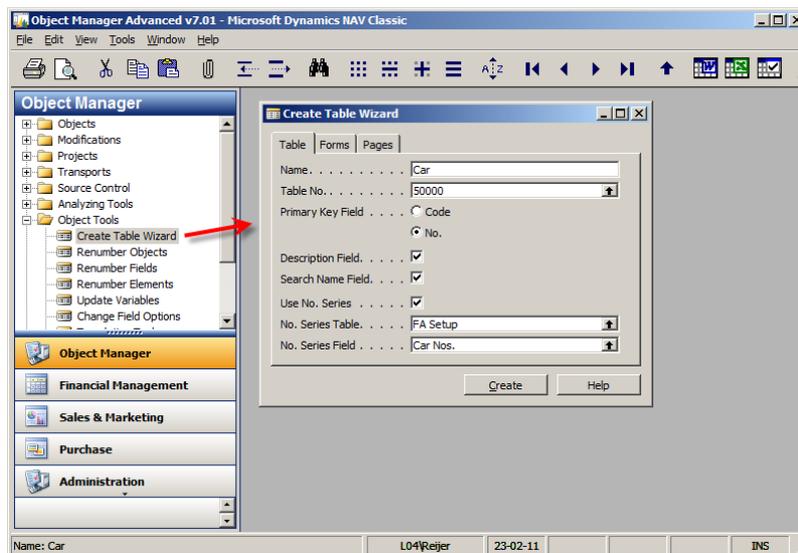
By opening fob, fib, object .txt and obp files as left and right you can compare the content with each other.



20. Create Table Wizard

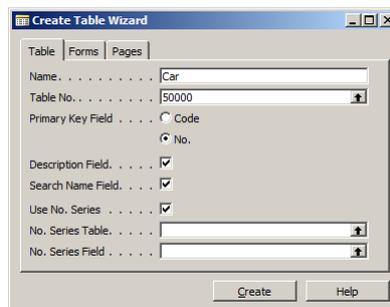
In the Object Designer there are wizards to create forms, reports and pages but none for tables. With this tool you can create a table with a wizard and even the corresponding forms and pages will be created.

20.1. Create a new Table with the Wizard



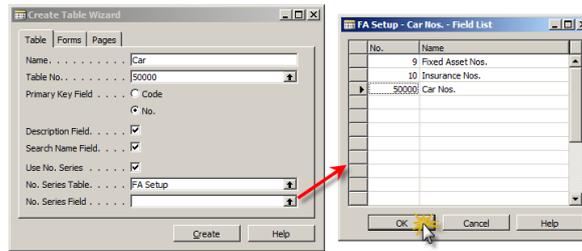
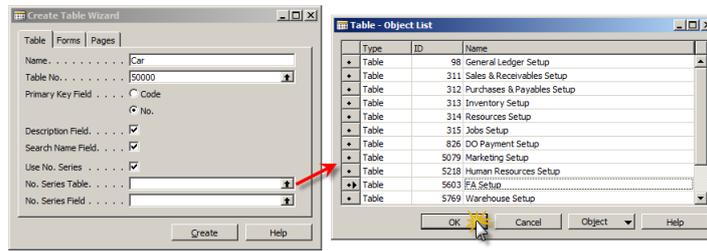
Just like the forms and page wizard you fill in the name and table number of the new table.

You can choose a Code or a No. field as primary key.



Optional is creating additional Description and “Search Name” fields.

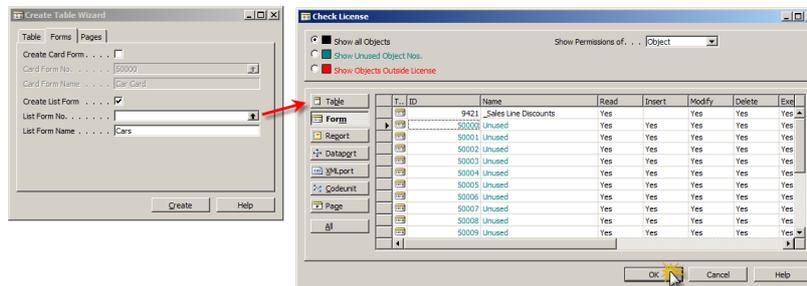
If you use a No. field you can link the No. to a “No. Series” field in an existing table.



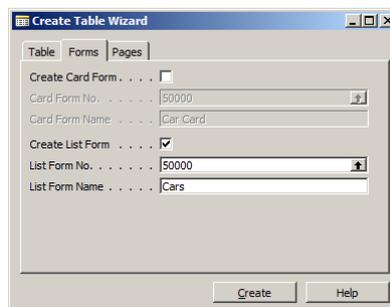
20.1.1. Create Additional Forms

On the forms tab you have two options.

- Create Card Form
- Create List Form



When you use the Lookup for the card or list form number field, the Check License screen shows you which object numbers are still available.

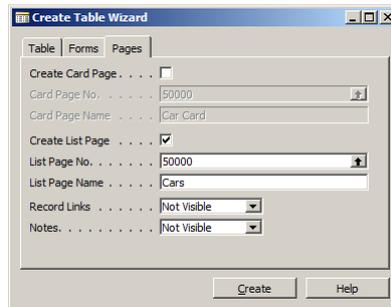




20.1.2. Create Additional Pages

On the pages tab you have the same two options as on the forms tab.

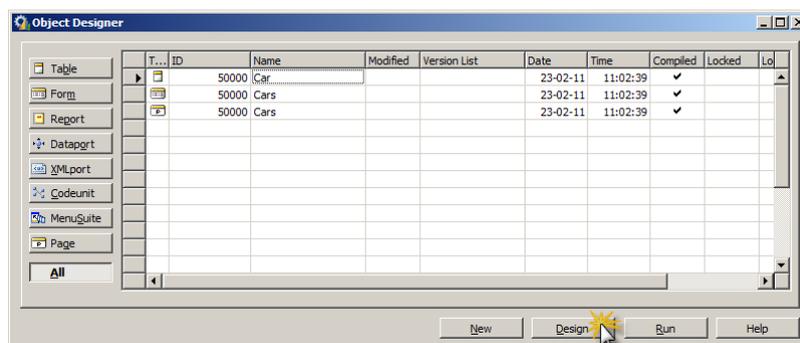
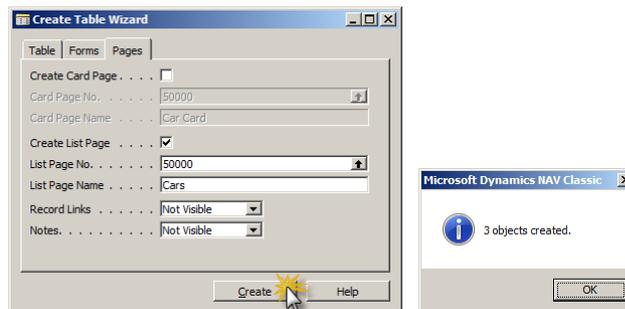
- Create Card Page
- Create List Page



Extra options for pages are:

- Record Links
 - No
 - Visible
 - Not Visible
- Notes
 - No
 - Visible
 - Not Visible

When you press Create all the required objects are created.





With all additional C/AL code:

```
Table 50000 Car - C/AL Editor
Documentation()

OnInsert()
IF "No." = '' THEN BEGIN
    FaSetup.GET;
    FaSetup.TESTFIELD("Car Nos.");
    NoSeriesMgt.InitSeries(FaSetup."Car Nos.", xRec."No. Series", 00, "No.", "No. Series");
END;

OnModify()

OnDelete()

OnRename()

No. - OnValidate()
IF "No." <> xRec."No." THEN BEGIN
    FaSetup.GET;
    NoSeriesMgt.TestManual(FaSetup."Car Nos.");
    "No. Series" := '';
END;

No. - OnLookup()

Description - OnValidate()
IF ("Search Description" = UPPERCASE(xRec.Description)) OR
("Search Description" = '')
THEN
    "Search Description" := Description;
```

20.1.3. Translation Rules and Table Wizard

If there are rules in the Translation Tool. The captions in the objects are automatically created according to these rules. For more information see [section 26.1 - Rules](#).

E	Field No.	Field Name	Data Type	Length	Description
<input checked="" type="checkbox"/>	1	No.	Code	20	
<input checked="" type="checkbox"/>	2	Description	Text	100	
<input checked="" type="checkbox"/>	3	Search Description	Code	30	
<input checked="" type="checkbox"/>	4	No. Series	Code	10	

Property	Value
Field No.	2
Name	Description
Caption	Description
CaptionML	ENU=Description;NLD=Omschrijving
Description	<>
Data Type	Text
Enabled	<Yes>
Data.length	100
InitValue	<Undefined>
FieldClass	<Normal>



21. Renumber Objects

With this tool you can renumber objects. When another object has a connection with the renumbered object the reference(s) in these objects will also be changed. It even is possible to renumber tables with data in it.

There are three possible modes.

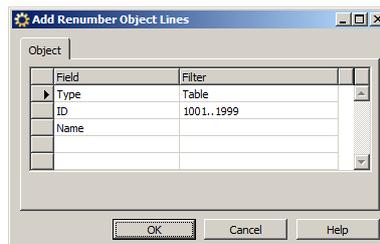
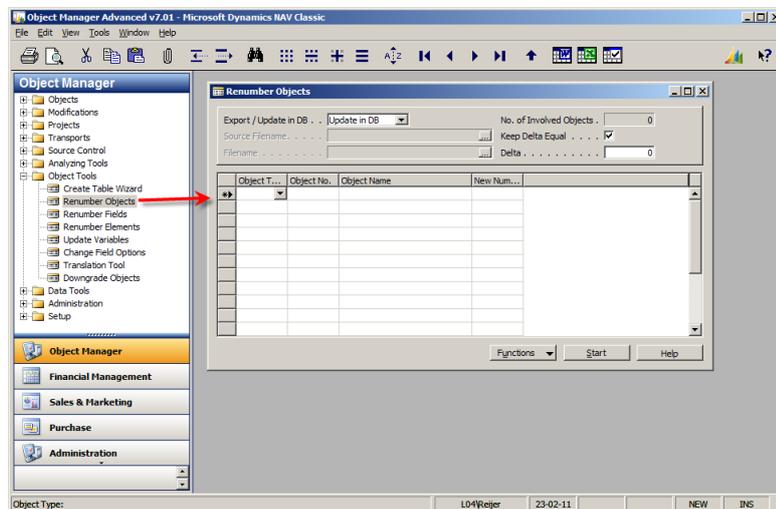
- Update in DB: Objects are renumbered in the database.
- Export: The objects are renumbered and exported in text format.
- Update text file: Objects are renumbered in a text file.

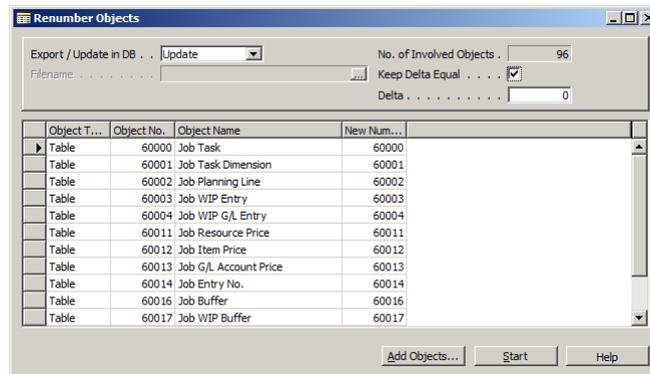
Update is recommended because all data in the Object Manager will also be renumbered. If you choose for the export mode, the data will stay the same.

NOTE: To use the first two modes you first have to update the “Where Used Objects”. For more information see [section 15.1 - Setup](#).

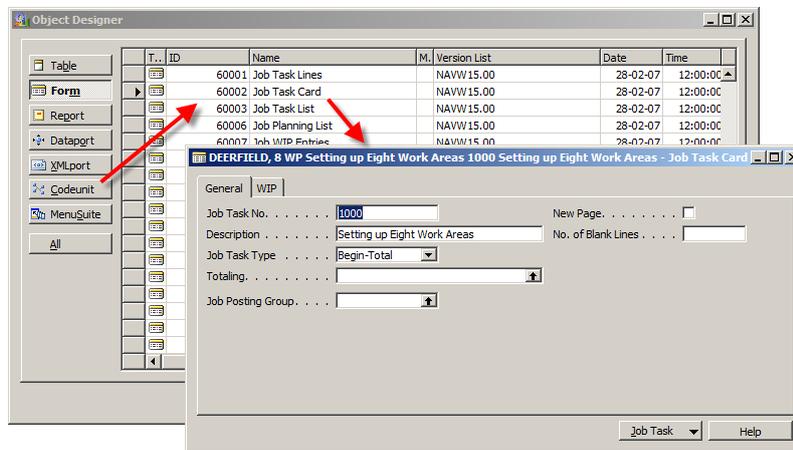
21.1. Update in DB Mode

Press “Add Objects”.





Also the references to these objects are updated.



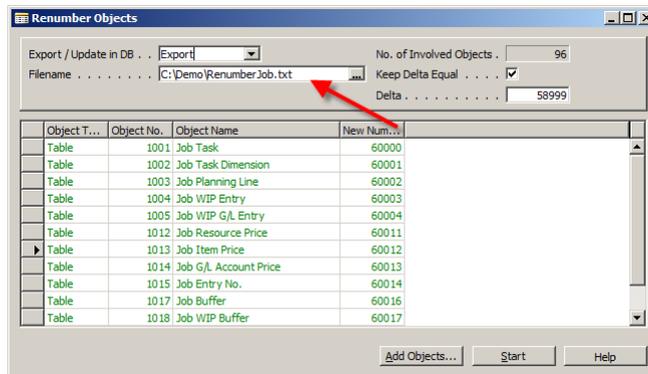
The lines in the renumber form can have the following colors:

- Black: New number is equal to original number
- Red: New number already exists
- Purple: New number is two times present
- Green: Object will be renumbered

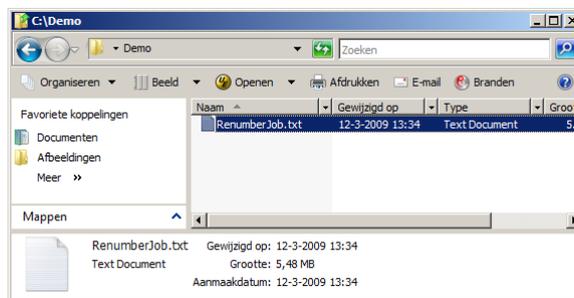
21.2. Export Mode

This option works the same as the Updating option, but the objects in the original database are not renumbered. The renumbering is only done in the exported file. The exported file is a text file which you can import in the Object Designer.

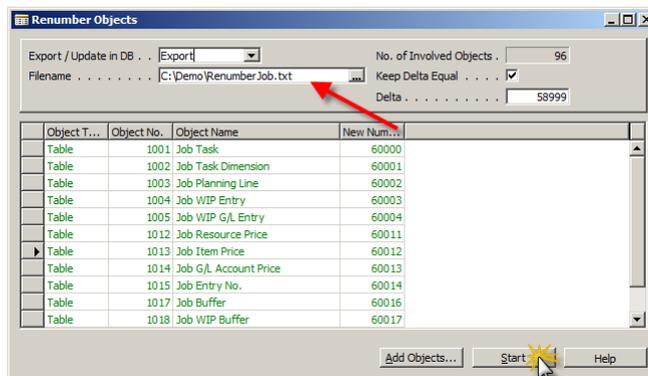
Choose option Export.



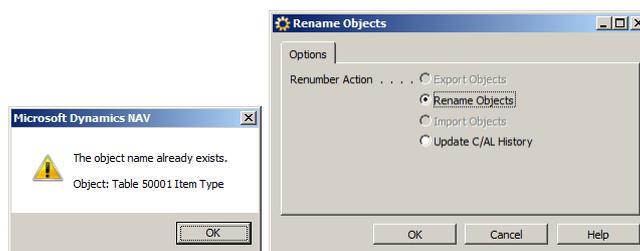
Select the filename for the text file.



Press Start to initiate the renumbering and the file will be created.



If you want to import the text file in the same database you must first run the report "OM - Rename Objects" else you will get errors like "The object name already exists".





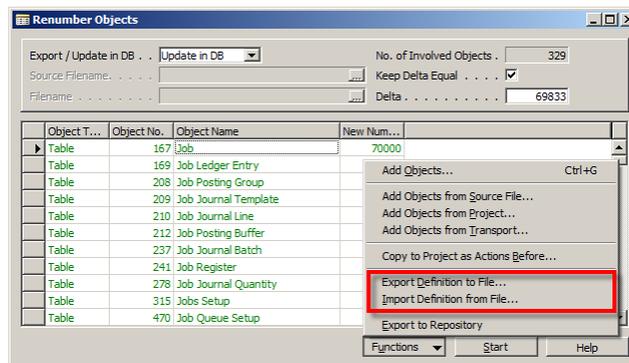
Because the renumbered objects have the same date and time the Object Manager sees these objects not as outdated and the “C/AL History will not be updated. Therefore it is recommended to run the report again to update the “C/AL History”.

21.3. Update Text File Mode

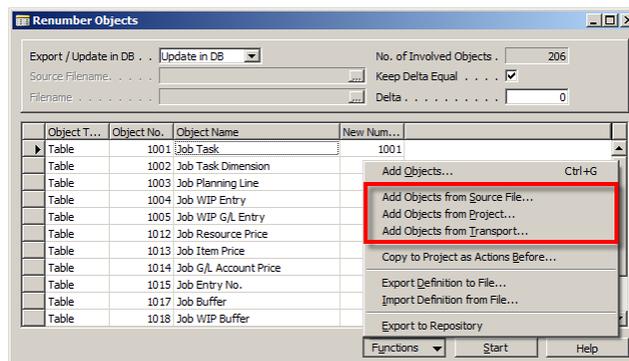
This mode works the same as the other two modes but the objects are renumbered in a text file. You enter a filename for the source file and a filename for the file that will be created with the renumbered objects.

21.4. Export Definition to File

If you have to do the same renumbering in another database you can use the options Export and Import Definition to File.

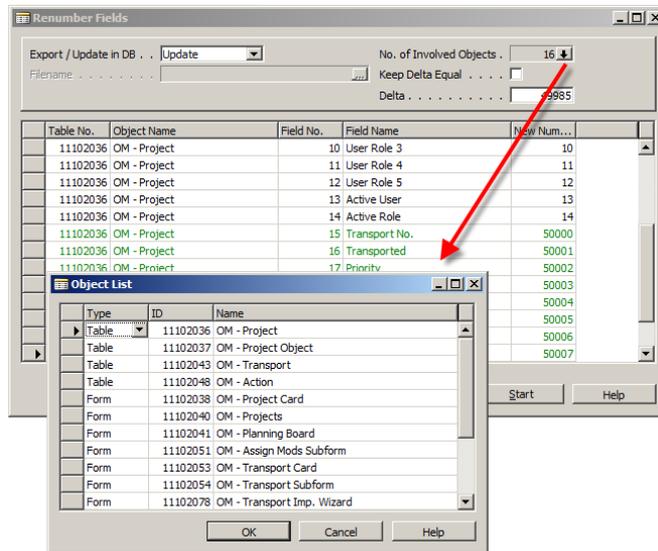


21.5. Add Objects from Source



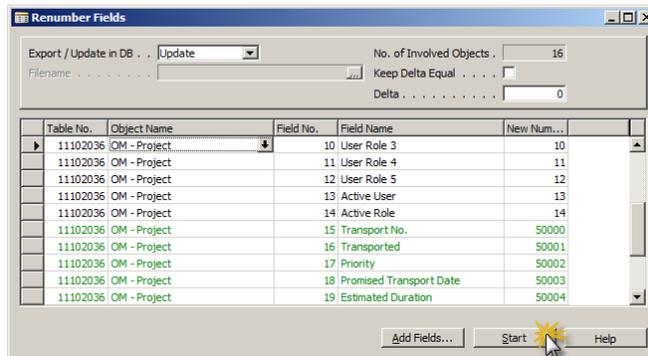


In field “No. of Involved Objects” you can see which objects will be updated when you renumber your selection of objects.

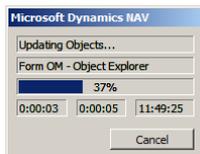


With the option “Keep Delta Equal” you only have to change one “New Number”. The Object Manager will apply the same delta to all other lines. If you have selected a couple of lines the delta will only apply to the selected lines. Without the option “Keep Delta Equal” you can modify lines separately.

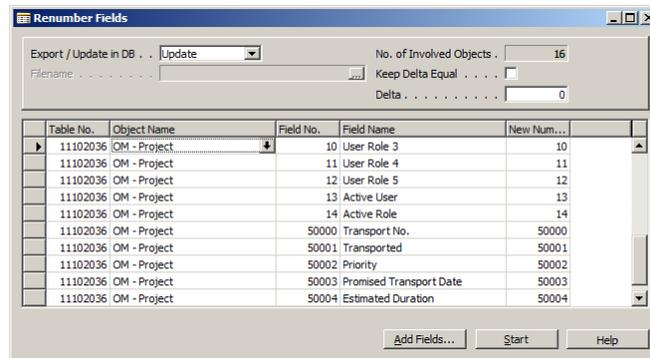
Press Start.



Fields will be renumbered.



When all lines are black, the renumbering is finished.



The lines in the renumber form can have the following colors:

- Black: New number is equal to the original number
- Red: New number already exists
- Purple: New number is two times present
- Green: Field will be renumbered

22.2. Export Mode

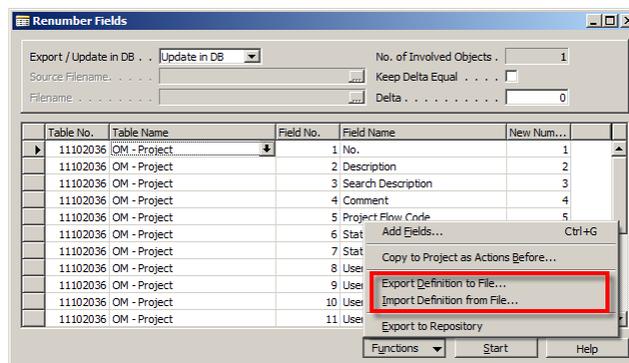
This option works the same as the Updating option, but the field in the original database are not renumbered. The renumbering is only done in the export file. The exported file is a text file which you can import in the Object Designer.

22.3. Update Text File Mode

This mode works the same as the other two modes but the fields are renumbered in a text file. You enter a filename for the source file and a filename for the file that will be created with the renumbered fields.

22.4. Export Definition to File

If you have to do the same renumbering in another database you can use the options Export and Import Definition to File.





23. Update Variables

With “Update Variables” you can check for unused variables in objects and clean up or sort them. You can perform this functionality on the database or export it to a text file.

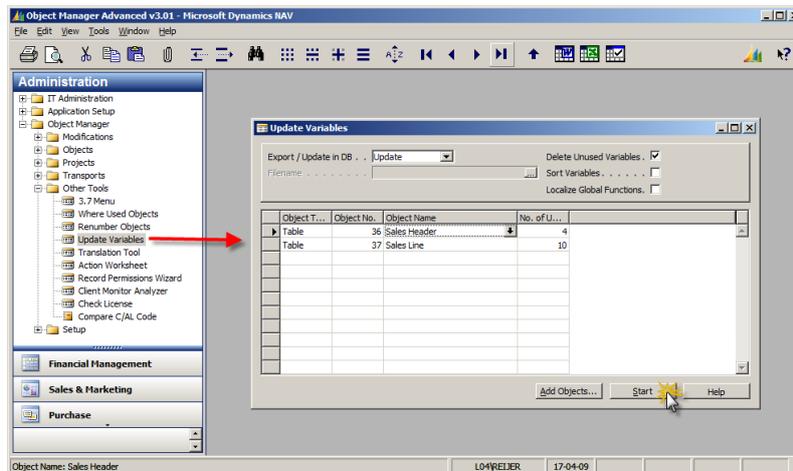
There are three possible modes.

- Update in DB: The objects are updated in the database.
- Export: The objects are exported in text format and the variables are updated in the exported file.
- Update text file: The variables are updates in text file.

NOTE: To use the first two modes you first have to update the “Where Used Objects”. For more information see [section 15.1 - Setup](#).

23.1. Delete Unused Variables

Add the objects where you suspect unused variables. Press Start to delete the unused variables.



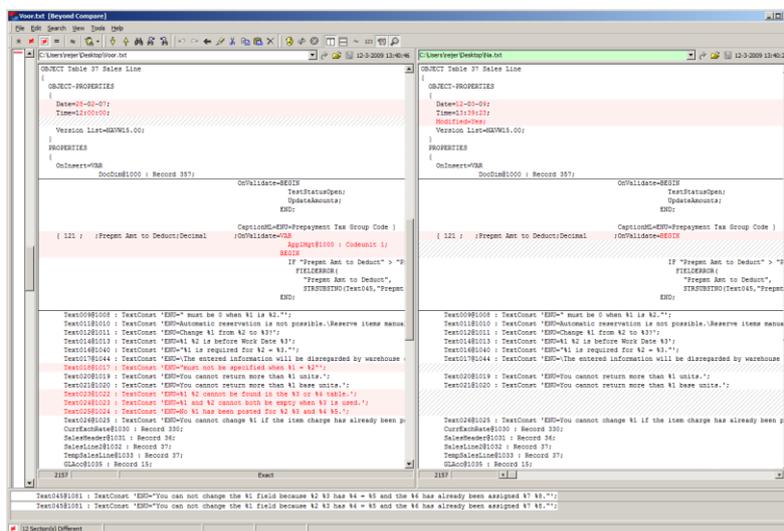
If something changes in an object the modify flag of the object is enabled so you can assign the modification to a project.

If an object is already ok the Object Manager skips it.



T...	ID	Name	M.	Version List	Date	Time
	30	Item Translation		NAVV 15.00	28-02-07	12:00:00
	32	Item Ledger Entry		NAVV 15.00	28-02-07	12:00:00
	36	Sales Header		NAVV 15.00	22-03-09	9:22:45
	37	Sales Line		NAVV 15.00	22-03-09	9:22:46
	38	Purchase Header		NAVV 15.00	28-02-07	12:00:00
	39	Purchase Line		NAVV 15.00	28-02-07	12:00:00
	42	Rounding Method		NAVV 15.00	28-02-07	12:00:00
	43	Purch. Comment Line		NAVV 15.00	28-02-07	12:00:00
	44	Sales Comment Line		NAVV 15.00	28-02-07	12:00:00
	45	G/L Register		NAVV 15.00	28-02-07	12:00:00
	46	Item Register		NAVV 15.00	28-02-07	12:00:00
	47	Aging Band Buffer		NAVV 15.00	28-02-07	12:00:00
	48	Invt. Posting Buffer		NAVV 15.00	28-02-07	12:00:00

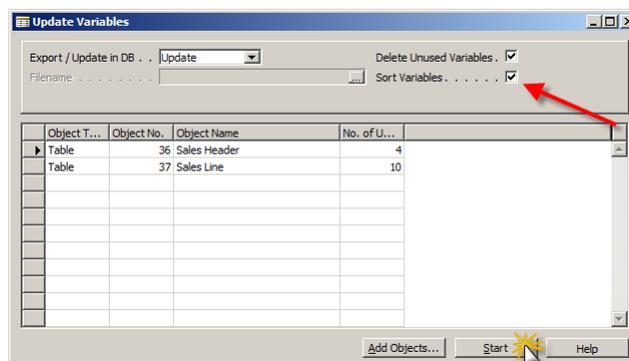
To see what has changed you can compare the modified objects with the original using your compare tool.



23.2. Sort Variables

With “Update Variables” you can sort the variables in the object.

Set checkbox “Sort Variables”. Add the objects for which you want to sort variables and press Start.





Before:

Name	DataType	Subtype	Length
ReturnRcptHeader	Record	Return Receipt Header	
SalesInHeaderPrepmt	Record	Sales Invoice Header	
SalesCrMemoHeaderPrepmt	Record	Sales Cr. Memo Header	
GenBusPostingGrp	Record	Gen. Business Posting Group	
GenJnlLine	Record	Gen. Journal Line	
RespCenter	Record	Responsibility Center	
InvSetup	Record	Inventory Setup	
Location	Record	Location	
WhseRequest	Record	Warehouse Request	
ShippingAgentService	Record	Shipping Agent Services	
TempReqLine	Record	Requisition Line	
UserMgt	Codeunit	User Setup Management	
NoSeriesMgt	Codeunit	NoSeriesManagement	
CustCheckCreditLimit	Codeunit	Cust-Check Cr. Limit	
TransferExtendedText	Codeunit	Transfer Extended Text	
GenJnlApply	Codeunit	Gen. Jnl.-Apply	
SalesPost	Codeunit	Sales Post	
CustEntrySetAppID	Codeunit	Cust. Entry-SetAppID	
DimMgt	Codeunit	DimensionManagement	
ApprovalMgt	Codeunit	Approvals Management	
WhseSourceHeader	Codeunit	Whse. Validate Source Hea...	
ArchiveManagement	Codeunit	ArchiveManagement	
SalesLineReserve	Codeunit	Sales Line-Reserve	
ApplyCustEntries	Form	Apply Customer Entries	
CurrencyDate	Date		
HideValidationDialog	Boolean		
Confirmed	Boolean		
ReservEntry	Record	Reservation Entry	
TempReservEntry	Record	Reservation Entry	
DocDim	Record	Document Dimension	
SkipBillToContact	Boolean		
SkipBillToContact	Boolean		
InsertMode	Boolean		
CompanyInfo	Record	Company Information	
HideCreditCheckDialogue	Boolean		

After:

Name	DataType	Subtype	Length
TempReqLine	Record	Requisition Line	
GenBusPostingGrp	Record	Gen. Business Posting Group	
BankAcct	Record	Bank Account	
PaymentMethod	Record	Payment Method	
SalesSetup	Record	Sales & Receivables Setup	
InvSetup	Record	Inventory Setup	
CurrExchRate	Record	Currency Exchange Rate	
ReservEntry	Record	Reservation Entry	
TempReservEntry	Record	Reservation Entry	
DocDim	Record	Document Dimension	
RespCenter	Record	Responsibility Center	
WhseRequest	Record	Warehouse Request	
ShippingAgentService	Record	Shipping Agent Services	
ReturnRcptHeader	Record	Return Receipt Header	
ApplyCustEntries	Form	Apply Customer Entries	
SalesPost	Codeunit	Sales Post	
CustEntrySetAppID	Codeunit	Cust. Entry-SetAppID	
GenJnlApply	Codeunit	Gen. Jnl.-Apply	
CustCheckCreditLimit	Codeunit	Cust-Check Cr. Limit	
TransferExtendedText	Codeunit	Transfer Extended Text	
NoSeriesMgt	Codeunit	NoSeriesManagement	
DimMgt	Codeunit	DimensionManagement	
ApprovalMgt	Codeunit	Approvals Management	
ArchiveManagement	Codeunit	ArchiveManagement	
UserMgt	Codeunit	User Setup Management	
WhseSourceHeader	Codeunit	Whse. Validate Source Hea...	
SalesLineReserve	Codeunit	Sales Line-Reserve	
CurrencyDate	Date		
Confirmed	Boolean		
HideCreditCheckDialogue	Boolean		
HideValidationDialog	Boolean		
InsertMode	Boolean		
SkipBillToContact	Boolean		
SkipBillToContact	Boolean		
SkipSelfToContact	Boolean		

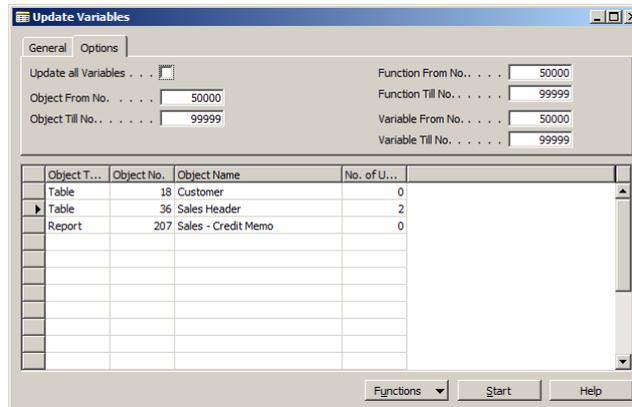
Sorting Order

The variables will be first sorted on Type then "Object No." and last Name.

1	Record	19	OutStream
2	Form	20	DateFormula
3	Report	21	Date
4	Dataport	22	DateTime
5	XMLPort	23	Time
6	Codeunit	24	Duration
7	MenuSuite	25	Text
8	Page	26	Code
9	Automation	27	GUID
10	OCX	28	Char
11	Variant	29	Decimal
12	Binary	30	BigInteger
13	Dialog	31	Integer
14	File	32	Option
15	RecordRef	33	Action
16	FieldRef	34	Boolean
17	KeyRef	35	TextConst
18	Instream		



23.3. Set Variable Range



You can set a range or choose to update all variables. This makes it possible to update standard NAV objects and leave the standard variables as they are.

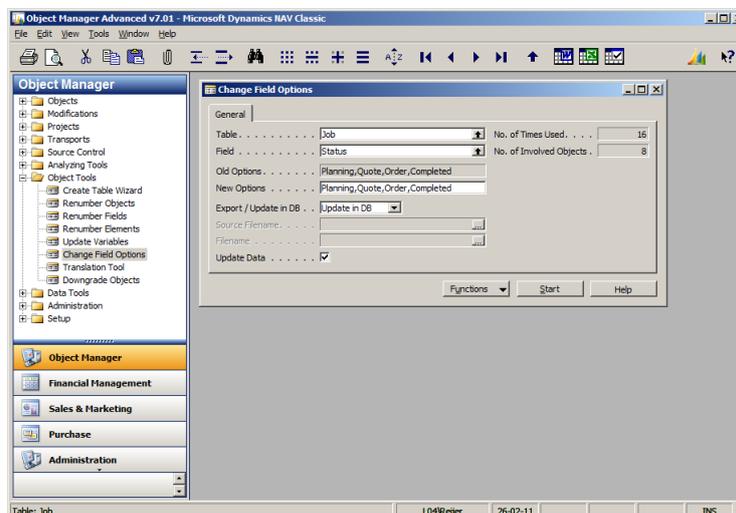
24. Change Field Options

With this tool you can update or change option fields in the database including the involved objects. All references to this field are also updated.

There are three possible modes.

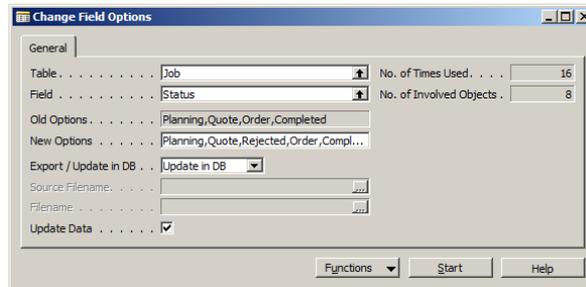
- Update in DB: Options are changed in the database.
- Export: Objects are exported in text format and options are changed the exported file.
- Update text file: Options are changed in a text file.

NOTE: To use the first two modes you first have to update the “Where Used Objects”. For more information see [section 15.1 - Setup](#).





Select the table and the field you want to change and alter the option string the way you like. It is possible to delete, insert, swap or rename an option. The captions will also be updated.



If you change an existing option you can use the “No. of Times Used” option to check whether you have to modify more than only the references.



25. Renumber Elements

With this tool you can renumber the elements of an object. Elements are functions, variables and controls. When another object has a connection with the renumbered element the reference(s) in these objects will also be changed.

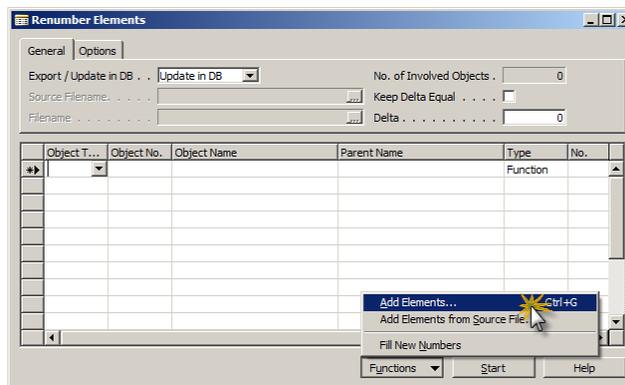
There are three possible modes.

- Update in DB
Elements are renumbered in the database.
- Export
Objects are exported in text format and elements are renumbered in the exported file.
- Update Text File
Elements are renumbered in a text file.

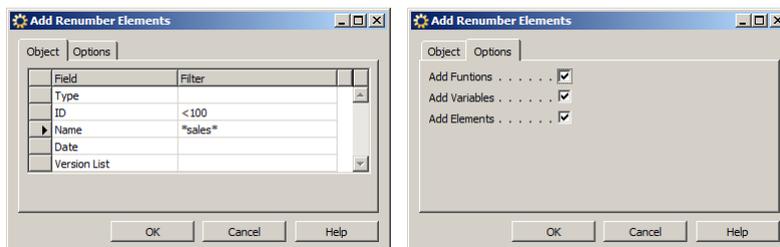
NOTE: To use the first two modes you first have to update the “Where Used Objects”. For more information see [section 15.1 - Update “Where Used Objects”](#).

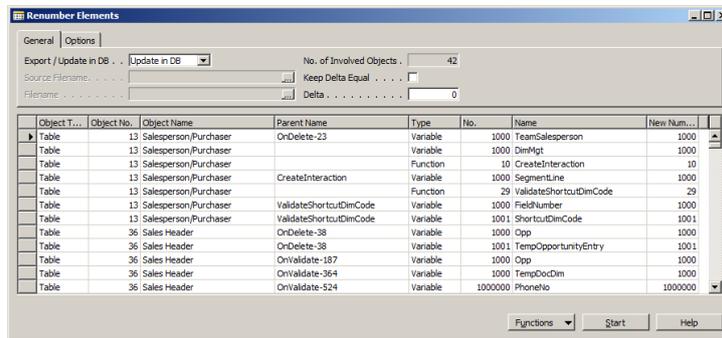
25.1. Update in DB Mode

Press Functions > Add Elements.

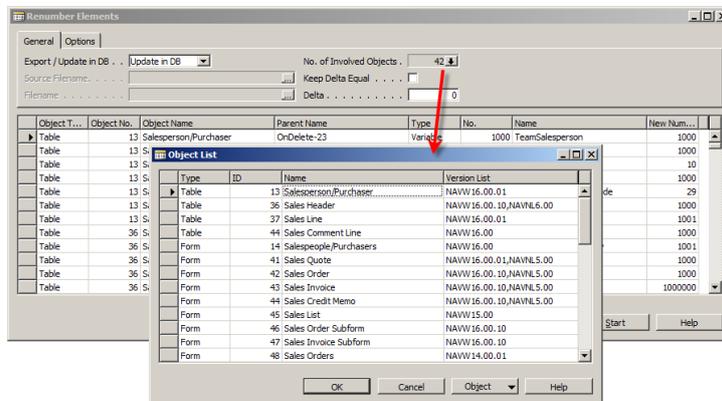


Select filters for the objects from which you want to renumber the elements.

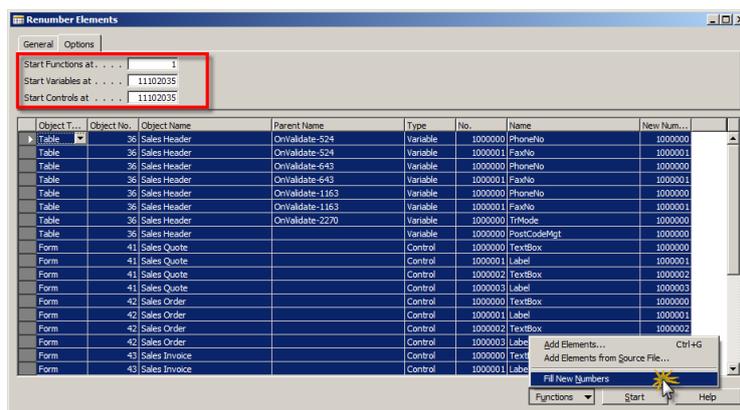




In field “No. of Involved Objects” you can see which objects will be updated when you renumber your selection of objects.



To give the elements a new number you can modify the lines manually but you can also select the lines you want to renumber and fill in the “Start at” fields on the Options tab and press Functions > Fill New Numbers.



The elements will get their new number. Press Start to modify the objects.

NOTE: The “Start ... at” fields on the Options tab are populated based on:



- “UID Offset” field on the “Project Type Card” window in case modifications are traced for an active project or
- “Default UID Offset” field on the “Object Manager Setup” window

If nothing is defined, the values will default to:

- 1 for “Start Functions at” and “Start Controls at”
- 1000 for “Start Variables at”

Object T...	Object No.	Object Name	Parent Name	Type	No.	Name	New Num...
Table	36	Sales Header	OnValdate-524	Variable	1000000	PhoneNo	11102035
Table	36	Sales Header	OnValdate-524	Variable	1000001	FaxNo	11102036
Table	36	Sales Header	OnValdate-643	Variable	1000000	PhoneNo	11102035
Table	36	Sales Header	OnValdate-643	Variable	1000001	FaxNo	11102036
Table	36	Sales Header	OnValdate-1163	Variable	1000000	PhoneNo	11102035
Table	36	Sales Header	OnValdate-1163	Variable	1000001	FaxNo	11102036
Table	36	Sales Header	OnValdate-2270	Variable	1000000	TrMode	11102035
Table	36	Sales Header	OnValdate-2270	Variable	1000000	PostCodeMgt	11102035
Form	41	Sales Quote		Control	1000000	TextBox	11102035
Form	41	Sales Quote		Control	1000001	Label	11102036
Form	41	Sales Quote		Control	1000002	TextBox	11102037
Form	41	Sales Quote		Control	1000003	Label	11102038
Form	42	Sales Order		Control	1000000	TextBox	11102035
Form	42	Sales Order		Control	1000001	Label	11102036
Form	42	Sales Order		Control	1000002	TextBox	11102037
Form	42	Sales Order		Control	1000003	Label	11102038
Form	43	Sales Invoice		Control	1000000	TextBox	11102035
Form	43	Sales Invoice		Control	1000001	Label	11102036

All the elements will be renumbered.

The lines in the renumber form can have the following colors:

- Black: New number is equal to the original number
- Purple: New number is two times present
- Green: Field will be renumbered

25.1. Export Mode

This option works the same as the Updating option, but the element in the original database are not renumbered. The renumbering is only done in the export file. The exported file is a text file which you can import in the Object Designer.



25.2. Update Text File Mode

This mode works the same as the other two modes but the elements are renumbered for an existing text file. You enter a filename for the source file and a filename for the file that will be created with the renumbered elements. You can add the elements of the source file with the menu option "Add Elements from Source File".



26. Translation Tool

With the Translation Tool you can easily translate all captions and names that you have used in your objects. It can even use translations used in existing objects to translate missing values automatically.

26.1. Setup

26.1.1. Captions

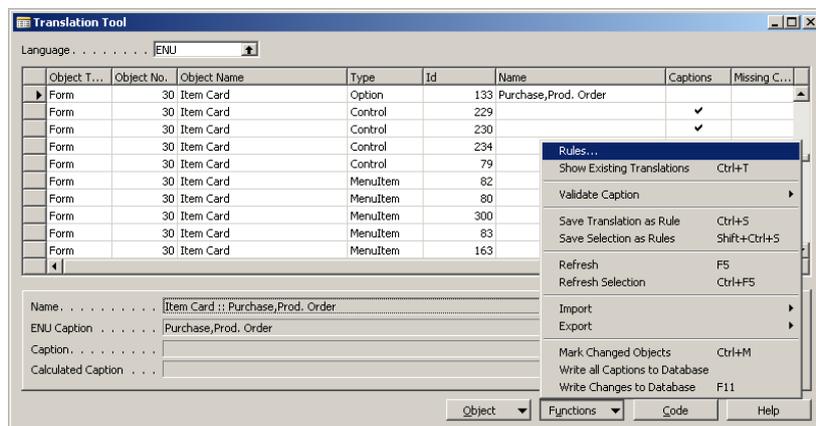
To translate the captions used in your objects you first have to add them to the Translation Tool. Press Object – Add Objects ... and run the Import Captions batch job.

Now that you have abstracted all the captions you can use them to create translation rules.

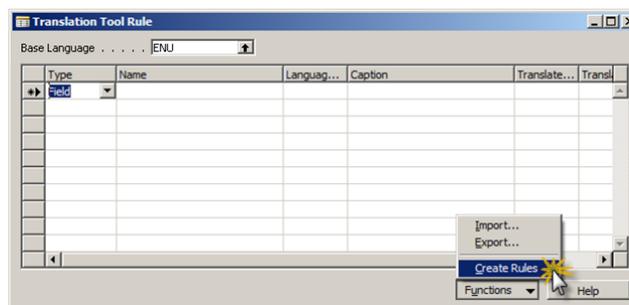
26.1.2. Rules

Rules are used to make suggestions for a translation and look if there are any deviating translations in your objects.

Press Functions > Rules...



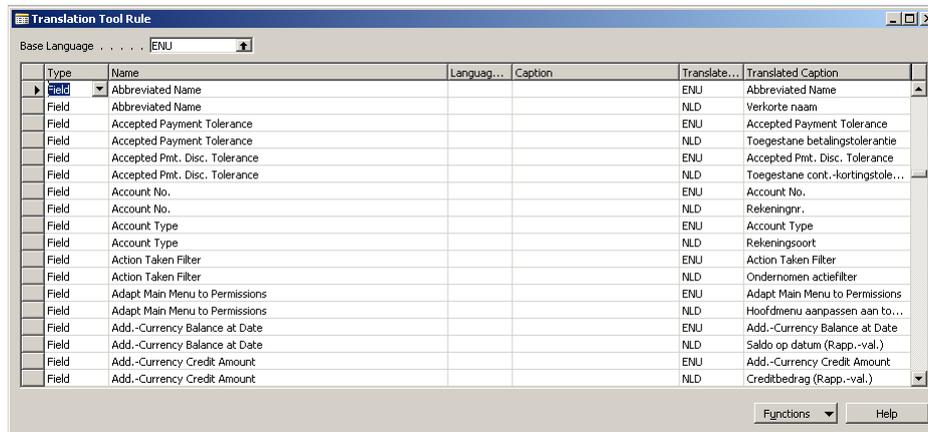
And Functions > Create Rules.



The Translation Tool will now scan all the existing translations and create all possible rules. It is possible to manually add your own rules



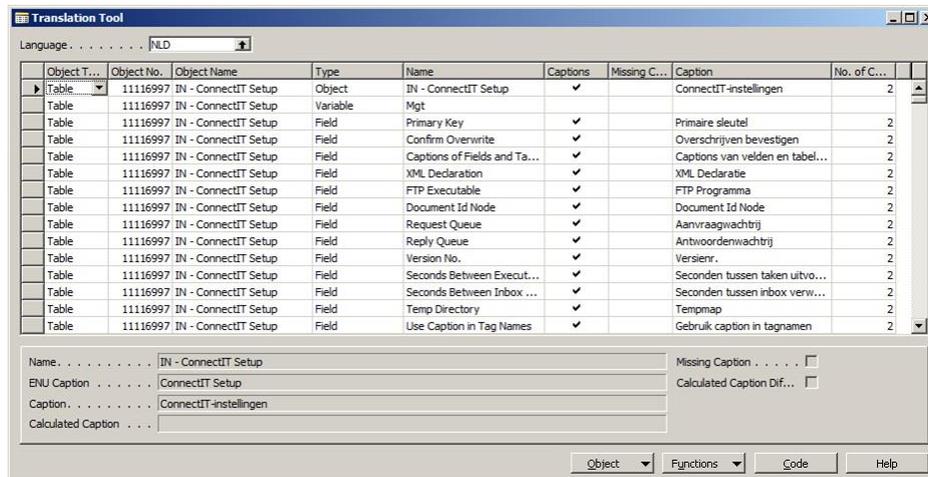
and import and export them to a text file using the import and export options under the functions buttons.



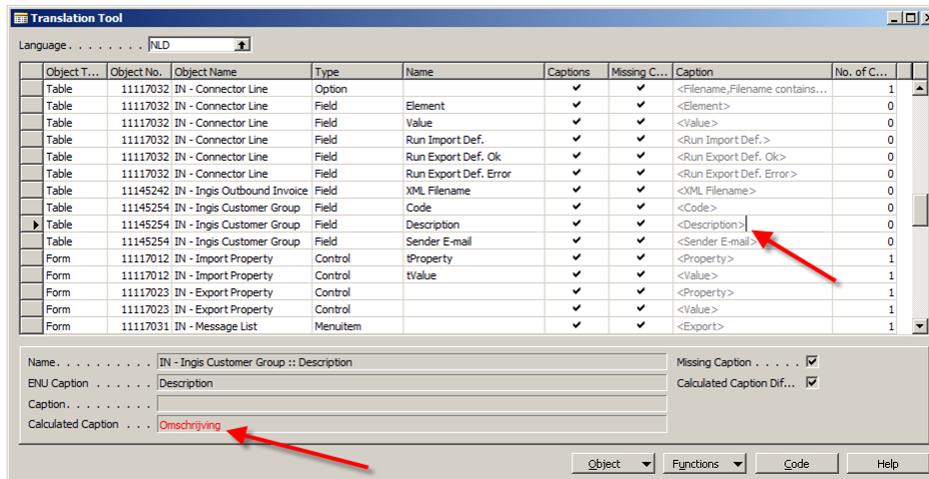
26.2. Translate Captions

Now the translation tool is setup to translate the captions used in your objects.

And you will see an overview of all the translations that are present in your objects.



To see what captions are missing you can set a filter on the field "Missing Caption". In this example you see that the field description does not have a Dutch (NLD) translation. You also see that the Translation Tool has found a rule for the value Description.



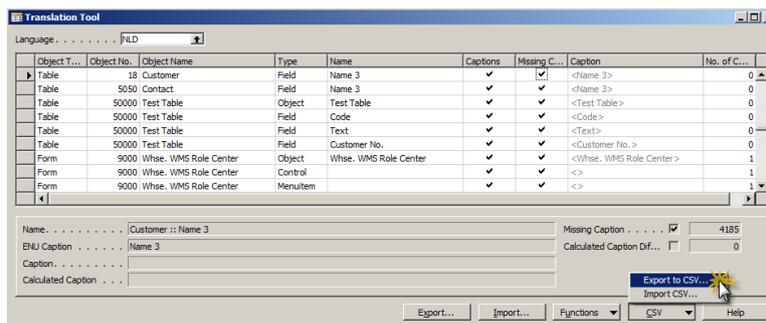
Either you translate a caption manually or you let the translation tool help you by pressing Functions – Write – Validate Captions and then choosing one of the following options:

- With Calculated Caption
this will populate the caption with the value as suggested in the Calculated Caption field
- With Base Language Caption
this will populate the caption with the value available for the base language
- With Captions of Selected Language
this will let you populate the caption with the value available for any other language
- With Name
this will populate the caption with the value of the Name property

When you are ready you effectuate the translations by pressing Functions – Write Changes to Database or F11.

26.3. Export and Import to CSV

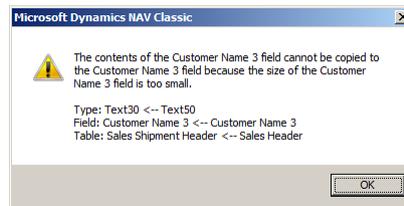
You can use this function to export and import translations to a CSV file. You can send this for example to a translator. And import the translated CSV file back into the Translation Tool.





27. Check Transferfields

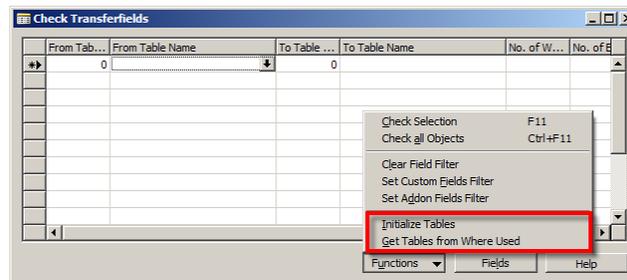
NAV uses the TRANSFERFIELDS command to copy data from one table to another. When there are conflicting fieldtypes in this tables you will get an error like this.



To check if you have any of these conflicting fieldtypes in your database you can use the Check Transferfields form.

27.1. Initialize Transferfields Tables

There are two methods to populate the tables to check. The first one is to use the option "Initialize Tables". This option fills in the tables that uses the transferfields command in a default Cronus database. If you have customizations in your database it is better to use the option "Get Tables from Where Used". This option search your where used base for the transferfields command.





27.2. Transferfields Conflicts

From Tab...	From Table Name	To Table ...	To Table Name	No. of W...	No. of Er...
18	Customer	5050	Contact	68	
21	Cust. Ledger Entry	382	Cr Ledger Entry Buffer	23	
23	Vendor	5050	Contact	51	
36	Sales Header	110	Sales Shipment Header	62	1
36	Sales Header	112	Sales Invoice Header	68	1
36	Sales Header	114	Sales Cr. Memo Header	75	
36	Sales Header	426	IC Outbox Sales Header	139	
36	Sales Header	5107	Sales Header Archive	11	
36	Sales Header	6660	Return Receipt Header	70	
37	Sales Line	111	Sales Shipment Line	80	
37	Sales Line	113	Sales Invoice Line	71	

In the above example you can see that there is a conflict between table Sales Header and table Sales Shipment Header. When you drilldown the “No. of Errors” column you will see which fields cause this conflict.

Field No.	From Field Name	From Field Type	To Field Name	To Field Type	Warning	Error
50000	Customer Name 3	Text50	Customer Name 3	Text30		✓

There are two types of conflicts. Warnings are fields that exist in one of the tables but misses in the other. This can be done with a reason but sometimes it is simply forgotten to add the field to one of the tables.

Field No.	From Field Name	From Field Type	To Field Name	To Field Type	Warning	Error
	Document Type	Option			✓	
44			Order No.	Code20	✓	
45	Order Class	Code10			✓	
57	Ship	Boolean			✓	
58	Invoice	Boolean			✓	
62	Shipping No.	Code20			✓	
63	Posting No.	Code20			✓	
64	Last Shipping No.	Code20			✓	
65	Last Posting No.	Code20			✓	

Conflicts of the type error have to be fixed always.

27.3. Apply Differences on Dest. Table

With this function you can create missing fields in the destination table or update existing fields if they have conflicts.



Field No.	From Field Name	From Field Type	To Table Name	To Field Name	To Field Type	Warning	Error
50000	Customer Name 3	Text50	Sales Shipment Header	Customer Name 3	Text30		
50000	Customer Name 3	Text50	Sales Invoice Header	Customer Name 3	Text30		
50000	Customer Name 3	Text50	Sales Cr. Memo Header				
50000	Customer Name 3	Text50	IC Outbox Sales Header				
50000	Customer Name 3	Text50	Sales Header Archive				
50000	Customer Name 3	Text50	Return Receipt Header				

Select the lines of the fields which you want to transfer to the destination table. In our example the new field “Customer Name 3” that is missing in four tables and has conflicts in two tables.



All conflicts are solved in your database.

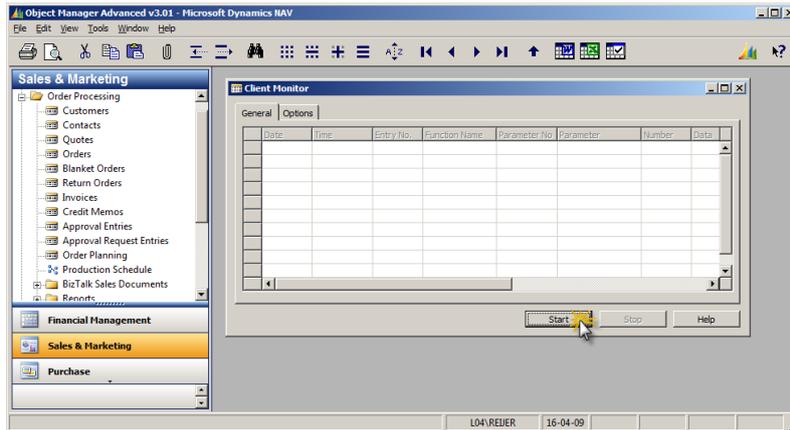
Field No.	Field Name	Data Type	Length	Description
5053	Bill-to Contact No.	Code	20	
5700	Responsibility Center	Code	10	
5790	Requested Delivery Date	Date		
5791	Promised Delivery Date	Date		
5792	Shipping Time	DateFor...		
5793	Warehouse Handling Time	DateFor...		
5797	Late Order Shipping	Boolean		
6601	Return Order No.	Code	20	
6602	Return Order No. Series	Code	10	
7000	Message No.	Boolean		
50000	Customer Name 3	Text	50	

The “Apply Differences with C/AL Code” function also copies the C/AL code from the OnValidate and OnLookup triggers of the source fields to the destination fields.

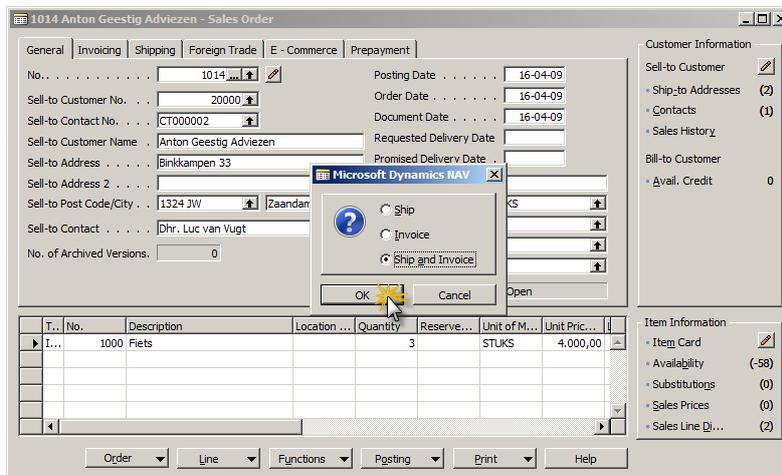


28. Client Monitor Analyzer

With the client monitor you can analyze all read and write actions that are done. For example when you want to analyze all data actions that are done in the sales posting process you first start the client monitor.



Create a sales order and post it.





Now stop the client monitor and you get a list with all the data actions.

Date	Time	Entry No.	Function Name	Parameter No	Parameter	Number	Data
16-04-09	15:34:32,431	1	FIND/NEXT	1	Table	98	Gener...
16-04-09	15:34:32,431	1	FIND/NEXT	2	Search Method	=	
16-04-09	15:34:32,431	1	FIND/NEXT	3	Key		Primar
16-04-09	15:34:32,431	1	FIND/NEXT	14	Source Object		Codeu
16-04-09	15:34:32,431	1	FIND/NEXT	15	Source Trigger/F...		DimCa
16-04-09	15:34:32,431	1	FIND/NEXT	16	Source Line No.	461	
16-04-09	15:34:32,431	1	FIND/NEXT	17	Source Text		IF NOT
16-04-09	15:34:32,431	1	FIND/NEXT	50	Search Result	=	
16-04-09	15:34:32,431	1	FIND/NEXT	51	Record Found		Primar
16-04-09	15:34:32,431	1	FIND/NEXT	55	Records Read	1	

Big problem with this form is that it is hard to find which actions are executes many times and which actions did take the most time.

To get a better overview of the client monitor open the Client Monitor Analyzer form.

The screenshot shows the Object Manager Advanced v3.01 interface. On the left is a navigation tree with categories like Administration, Financial Management, Sales & Marketing, and Purchase. The 'Client Monitor Analyzer' option is highlighted with a red arrow. The main window displays the 'Client Monitor Analyzer' form, which includes a 'View Type' dropdown set to 'No. of Times', radio buttons for 'Elapsed Time' and 'Time Lag', and a table with columns: Table No., Table Name, Total, Total, INSERT, MODIFY, DELETE. The status bar at the bottom shows 'Show System Tables: No', 'LDM/REUER', and '16-04-09'.



Press F5 and you will see all client monitor lines grouped per table and action type.

Table No.	Table Name	Total	Total	INSERT	MODIFY	DELETE	LOOKTABLE	FIND/NEXT	COUNT	CALCSUMS	BLOB	Other
3	Payment Terms	9		9					9			
9	Country/Region	1		1					1			
14	Location	8		8					8			
15	G/L Account	6		6					6			
17	G/L Entry	6		6			1		1			
18	Customer	32		32					30		2	
21	Cust. Ledger Entry	25	1	25			1		23			
27	Item	61		61					59		2	
30	Item Translation	3		3					3			
32	Item Ledger Entry	17	1	17	1	1	1		4			10
36	Sales Header	83	1	83	4	1	5		72			
37	Sales Line	157	1	157	2	1	3		88	19		43
39	Purchase Line	16		16					2			14
45	G/L Register	5	1	5	2		1		1			
46	Item Register	4	1	4	1		1		1			
50	Accounting Period	3		3					3			
79	Company Information	23		23					23			
80	Gen. Journal Template	3		3					3			
90	BOM Component	10		10					10			
92	Customer Posting Group	1		1					1			
97	Comment Line	12		12					12			
98	General Ledger Setup	129		129					129			
110	Sales Shipment Header	2	1	2			1					
111	Sales Shipment Line	2	1	2			1					
112	Sales Invoice Header	8	1	8	1		1		6			

Drill down on a particular action to see where the action is executed.

Table No.	Table Name	Total	Total	INSERT	MODIFY	DELETE	LOOKTABLE	FIND/NEXT	COUNT	CALC
21	Cust. Ledger Entry	25	1	25			1		23	
27	Item	61		61					59	2
30	Item Translation	3		3					3	
32	Item Ledger Entry	17	1	17	1	1	1		4	
36	Sales Header	83	1	83	4	1	5		72	
37	Sales Line	157	1	157	2	1	3		88	19
39	Purchase Line	16		16					2	
45	G/L Register	5	1	5	2		1		1	
46	Item Register									
50	Accounting Period									
79	Company Information									
80	Gen. Journal Template									
90	BOM Component									
92	Customer Posting Group									
97	Comment Line									
98	General Ledger Setup									
110	Sales Shipment Header									

Entry No.	Transact...	Date	Time	Elapsed ...	Time Lag	Function Name 2	Table No.
1022	6	16-04-09	15:34:47,312	0	0	COUNT	37
1023	6	16-04-09	15:34:47,312	0	0	COUNT	37
1028	6	16-04-09	15:34:47,313	0	0	COUNT	37
1029	6	16-04-09	15:34:47,313	0	0	COUNT	37
1095	7	16-04-09	15:34:47,325	0	0	COUNT	37
128	1	16-04-09	15:34:32,522	0	0	COUNT RANGE	37
129	1	16-04-09	15:34:32,522	0	0	COUNT RANGE	37
204	1	16-04-09	15:34:34,633	0	0	COUNT RANGE	37
205	1	16-04-09	15:34:34,633	0	0	COUNT RANGE	37
272	2	16-04-09	15:34:34,962	0	0	COUNT RANGE	37
273	2	16-04-09	15:34:34,962	0	0	COUNT RANGE	37



Press the code button to see which line of code has executed the action.

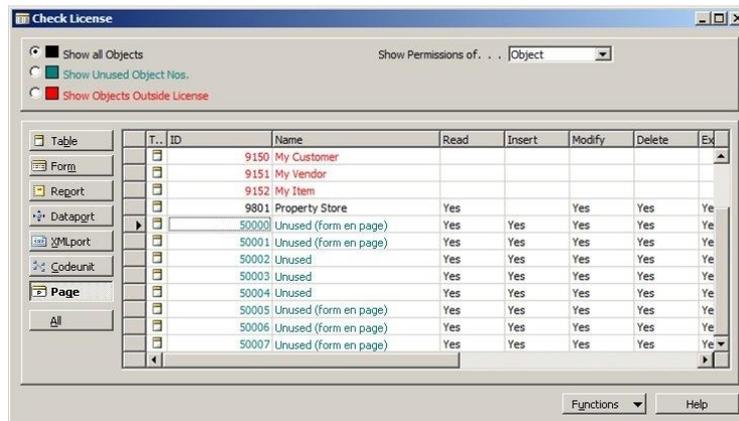
Entry No.	Transacti...	Date	Time	Elapsed ...	Time Lag	Function Name 2	Table No.
1022	6	16-04-09	15:34:47,312	0	0	COUNT	37
1023	6	16-04-09	15:34:47,312	0	0	COUNT	37
1028	6	16-04-09	15:34:47,313	0	0	COUNT	37
1029	6	16-04-09	15:34:47,313	0	0	COUNT	37
1095	7	16-04-09	15:34:47,325	0	0	COUNT	37
128	1	16-04-09	15:34:32,522	0	6	COUNT RANGE	37
129	1	16-04-09	15:34:32,522	0	0	COUNT RANGE	37
204	1	16-04-09	15:34:34,633	0	5	COUNT RANGE	37
205	1	16-04-09	15:34:34,633	0	0	COUNT RANGE	37
272	2	16-04-09	15:34:34,962	0	5	COUNT RANGE	37
273	2	16-04-09	15:34:34,962	0	0	COUNT RANGE	37

```
Line No. Code
3604 SETRANGE ("Document No.", SalesHeader."No.");
3605 SETFILTER (Type, '>0');
3606 SETFILTER (Quantity, '<>0');
3607 SalesSetup.GET;
3608 IF SalesSetup."Invoice Rounding" THEN BEGIN
3609     SalesLine3.COPYFILTERS (SalesLine);
3610     RoundingLineInserted := (SalesLine3.COUNT <> SalesLine.COUNT) AND NOT SalesLine."P....";
3611 END;
3612 IF FINDSET THEN
3613     REPEAT
3614         IF "VAT Calculation Type" IN
3615             ("VAT Calculation Type"::"Reverse Charge VAT", "VAT Calculation Type"::"Sales ...")
```



29. Check License

With the Check License form you can see which objects are unused in your license (in other words: available object numbers) and which objects are outside your license.

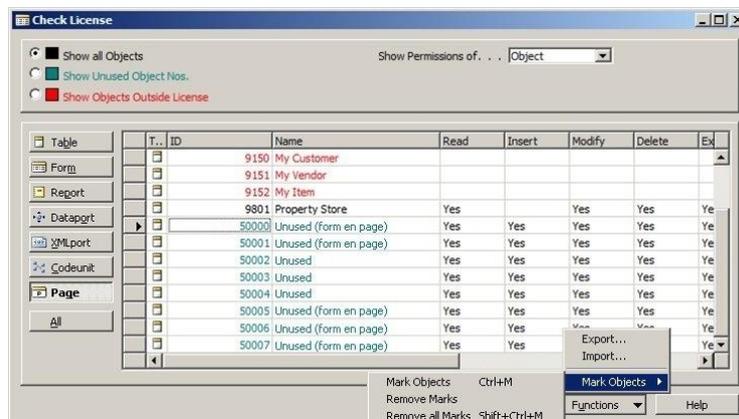


29.1. Import and Export License Files

Pressing Functions – Export you can export license information of the active license to a .lic file. At any time you can import a .lic file into the “Check License” window to verify the license against the object set in OMA.

29.2. Mark Objects

To mark objects in the “Check License” window press Functions – Mark – Mark Objects.

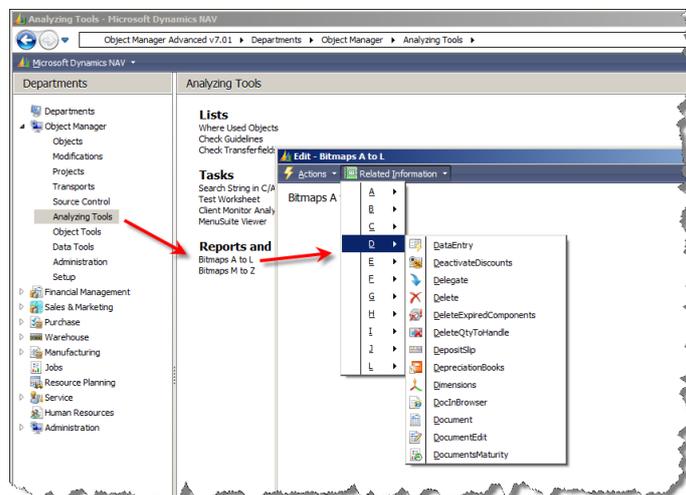
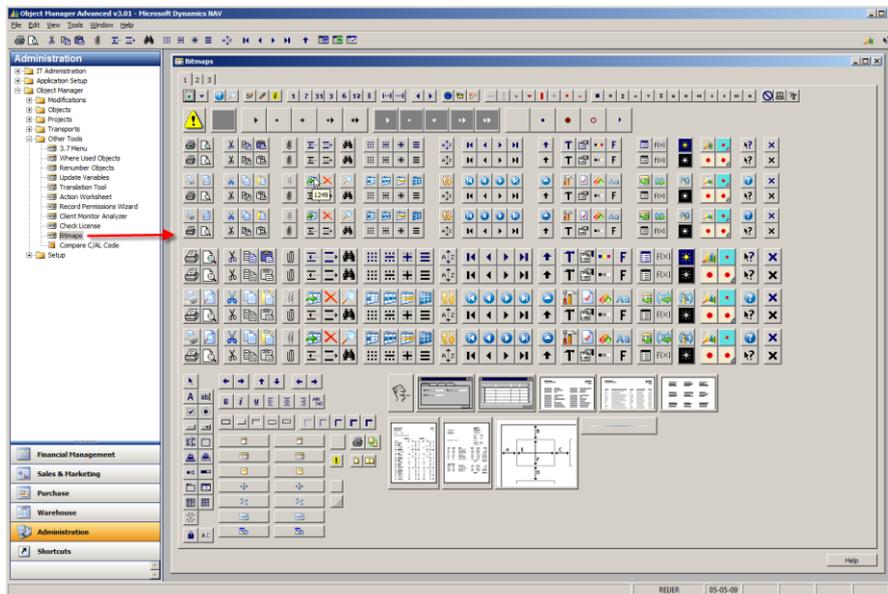


Objects will be marked by means of a # sign added as a prefix to the Version List value.



30. Bitmaps

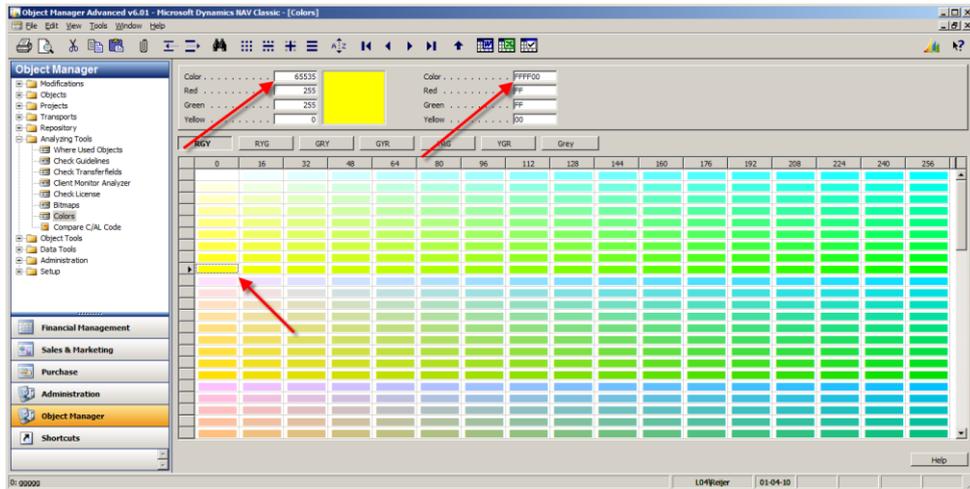
With the Bitmaps form you can see which bitmaps are available in NAV.





31. Colors

With the Colors form you can easily pick a color that can be used in your forms.



If you activate a color you see the NAV color number in the left column in the header. The HEX color code will be shown in the right column. Any of the text boxes in the header can be changed. The other values will be automatically calculated.



32. File Functions

Different file functions that can be executed from various windows are to be found here, like:

- Importing files
see section [7.8 - Import and Export Files](#)
- Comparing files
see section [32.1 - Compare File](#)
- Comparing directories
see section [32.2 - Compare Directory](#)
- Splitting files
see section [7.10 - Split files](#)
- Combining files
see section [7.11 - Combine Text Files](#)
- Updating object properties in files
see section [32.3 - Updating Object Properties in Files](#)
- Updating translation, i.e. captions, in files
see section [32.4 - Translation Files Functions](#)
- Checking guidelines in object file
- Converting Objects
see section [7.10 - Downgrade Objects](#)

NOTE: All these functions can also be accessed from the “Object Explorer” window through the “Functions” menu button.

32.1. Compare File

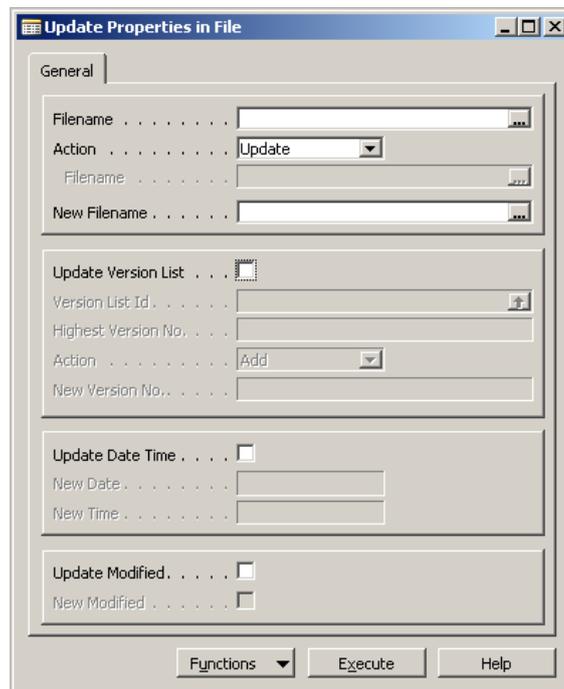
Select File Functions > Compare File to open the windows file dialog to choose an object text file. This file will be compared with the same object residing in your database, using the compare executable as defined in the setup (see [section 9.1 Setup](#)).

32.2. Compare Directory

Select File Functions > Compare Directory to open the “Select a Folder” window to choose a windows directory containing object text files. These files will be compared with the same objects residing in your database, using the compare executable as defined in the setup (see [section 9.1 Setup](#)).

32.3. Updating Object Properties in Files

Select File Functions > Properties to open the “Update Properties in File” window.



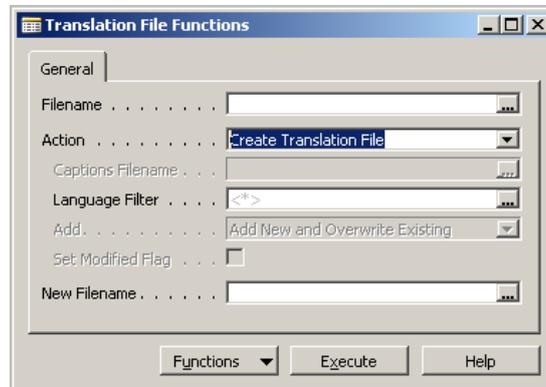
In “Filename” you enter the file for which you want to update the object properties. This can either be a objects text file or a OBP file. The result will be written to the file defined in “New Filename”. You can update Version List, Date/ Time and Modified object properties by marking the corresponding check boxes and defining how you what to update these properties.

You can perform the following actions:

- Update
given an object text file all object properties will be updated as described above
- Add
given an object text file all object properties will be added from the file as defined in “Filename”, which can either be an object text file or an object properties (.obp) file
- Remove
given an object text file all object properties will be removed
- Create OBP File
given an object text file all object properties will be extracted and placed into an object properties (.obp) file

32.4. Translation Files Functions

Select File Functions > Translations to open the “Translation File Functions” window.



In “Filename” you enter the file for which you want to update the translations. The result will be written to the file defined in “New Filename”.

You can perform the following actions:

- Create Translation File
given an object text file all strings will be extracted and placed into a translation (.txt) file
- Delete Captions
given an object text file all captions will be deleted from the object txt file
- Add Captions
given an object text file captions will be added from the file as defined in “Captions Filename”, which can either be an object text file or an translation file



A. Change List

OMA2.17

See the following chapters:

2.3	INITIALIZE SETUP	9
5.10	RESET PROJECT STATUS	39
6.12	CONFIRM CHANGES AT IMPORTING TRANSPORT	58
6.13	OBJECT COMPARE SHEET	60
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7.2	AUTO OPEN OBJECT EXPLORER AT F12	63
9.7	ROLLBACK OBJECTS	88

OMA3.01

See the following chapters:

7.7	SHOW TABLE DATA.....	74
7.8	EDIT TABLE DATA	75
26	TRANSLATION TOOL.....	209
28	CLIENT MONITOR ANALYZER	215
29	CHECK LICENSE	219
30	BITMAPS.....	220

OMA3.01.02

- Bug fix: An Empty TableRelation raised an error in the Function AnalyseTableRelation in Codeunit "OM - Where Used Management". This is fixed

OMA3.01.03

See the following chapters:

7.10	KNOWN OBJECT EXPORT ERRORS	77
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- Shortcuts for design MenuSuite and Pages added to the Object Explorer.

OMA3.01.04

- When you run a Table in the Object Explorer the "OM - Show Table Data" form opens. Check added that a developer license is active.
- Compile (F11) option added to the Object Explorer.
- Functionality added to add date expression like <Month,2> in the 'filename-fields' that are available at the Tab "Transport Files" from the setup.
- Bug fix: Currform.SetSelectionFilter didn't always got the right selection in the Object Explorer. Function SetSelectionFilter2 added to select the selected records.



OMA3.03

- Bug fix: Cope with text constant that have a linefeed in them.

OMA3.04

See the following chapters:

2.7	BACKUP AND RESTORE	14
22	RENUMBER FIELDS	197
22.1	UPDATE IN DB MODE	197
22.2	EXPORT MODE	199

- Deleting objects in Object Explorer is now possible.
- Exporting and importing of BLOB fields added in action management
- Exporting and importing a FAB with different language settings went wrong. Boolean and date fields are now always ex- and imported in a fixed format.
- Trigger FIND added to the where used functionality
- Bug fix: In some clients disappeared all objects from the object designer when filtergroup(1) was used on the object table. Now filtergroup(2) is used instead.
- Bug fix: Where used functionality: Cope with functions without an id.
- Bug fix: Where used functionality: Cope with dataitems in an XmlPort without VarName
- Bug fix: Where used functionality: Relations to tables with the character '/' like "Country/Region" were skipped in updating where used in functionality. This is fixed.
- Bug fix: Where used functionality: Analyzing where used in with Fields with a quote went sometimes wrong. This is fixed.
- Bug fix: Translation Tool: Language Id is used when there is no record in Table 8 – Language.
- Bug fix: Open Table Form: The fieldname of the field "Name" of table Company is now used instead of the string "Name". So in old Dutch databases the string 'Naam' is used.
- Bug fix: Open Table Form: A new form with a shortcut option 'Ctrl' was used. This raised an error when using a German client where "Strg" is used. The shortcut is removed.

OMA3.05

See the following chapters:

7.5	MARK OBJECTS WITH INPUT FILE	67
7.4	DOWNGRADE OBJECTS	71
9.12	COMPRESS C/AL HISTORY	93

- 5 Separated fobs for NAV versions 3.7, 4.0, 4.0 SP2, 5.0 and 2009
- Review of all progressbars.



- All FIND('-') and FIND('+') replaced by 4.0 SP2 functions (FINDSET, FINDFIRST, ...)
- All open and save Command Dialog's reviewed.
- All references to standard NAV objects are removed. The Object Manager will now compile without errors in an empty database.
- The BLOB References of the saved compiled objects are moved to a separated table. This to prevent that the blob is unnecessarily fetched from the database.
- Renumber objects/ Renumber fields/Update variables. Before updating the objects you will be confirmed is there are any object locks present on involved objects.
- Bug fix: Renumber objects/ Renumber fields/Update variables. The C/AL of all involved objects will be compared to the last C/AL History Object before the objects will be updated. This to be sure that the Object Manager will not use an old version.
- Bug fix: Renumber fields: Renumbering of fields of type TableFilter added
- Bug fix: Renumber fields: Renumbering of disabled fields added
- Bug fix: Where used functionality: When a function or field is renamed the C/AL of all reference objects will be updated.
- Bug fix: Where used functionality: Error handling added (IF CU.RUN()). When an object has unexpected C/AL which results in an error the object will be skipped.
- Bug fix: Update Variables: Sometimes the end of a function was not recognized so only the first function of a codeunit was updated. This is fixed.
- Bug fix: Edit and run table: If you tried to open a form with a disabled field you got an error. This is fixed. Only enabled fields are added to the form.
- Bug fix: Backup and restore: Field 14 removed from "Action Field" table. This field was disabled and was sometimes crashing NAV without an error.
- Bug fix: Object Compare Sheet: Version List Fields extended to length 80

OMA3.06

- Bug fix - Where used functionality: Relations were not deleted if an object was deleted. Relations will now be deleted.
- Bug fix - Assign modifications: If you had a project with 100 characters you got an error when opening the "Assign Modifications" form. This is fixed.
- Bug fix - Action Management: Action Management is now always executed in ENU Language. Language is set with CurrReport.Language.
- Bug fix - Object Explorer: Caption of objects was not calculated. This is fixed.
- Bug fix - Object Explorer: Design of object was not possible with a German client. A different shortcut key is now used. (the same for run and new)



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- Bug fix - Where used functionality: If a long textconstant was present in the global variables sometimes not all variables were read. This is fixed.

OMA3.07

- Send Keys Management: Added shortcuts for “&Find first” for all languages.
- Field “Update Version List” added to the Setup and to the Transport table. When transporting, the version list of the objects are only updated if this Boolean is enabled.
- Bug fix - Action Management: In some clients Booleans were exported as ‘true’ and ‘false’. This is fixed to ‘1’ and ‘0’.
- Bug fix - Where used functionality: SourceTableView property of Form was not good analyzed. This is fixed.
- Bug fix – Translation tool: You got an error when you tried to import a menu item with a name longer than 30 characters. This is fixed.

OMA4.01

- A new trace method: SQL Trigger.
- A new assign method: Active Project.
- Two new fields added to the project card at tab planning. Url and Path
- A new option at the Project Card to transport the project. This makes it easier if you only have to transport 1 project.
- At the transport card the “Version List Number” will be automatic increased if you choose a “Version List Id”.
- It is possible to edit the C/AL code in the code forms. So e.g. when you zoom in from the Where-Used functionality to the code you can slash out the code and save the object.

OMA4.02

- Bug fix – SQL-trigger: Adding the SQL-trigger resulted in an error in some environments. [Id] changed to [ID] and [OM – SETUP] to [OM – Setup]



OMA4.03

- Bug fix – Transporting Files: Better error message when you try to transport an object that cannot compile.
- Bug fix – C/AL History: The C/AL was not written to the history when you assigned a modification to a project. This is fixed.
- Bug fix – Renumber Fields: Renumbering failed when there was a line in an object with more than 1000 characters. This is fixed.
- Bug fix – Renumber Fields: Better error message when you try to renumber a field to a number outside your license.
- Bug fix – Where used functionality: Determining “where used in” with a report with more than 100 data items resulted in an error. This is fixed.
- Bug fix – Edit Table Data: Opening a table with an “-sign in the caption resulted in an error. This is fixed.

OMA4.04

- Bug fix – Where used functionality: Variables with names like ‘next’, ‘find’ etc. were seen as commands instead of variables. This is fixed.
- Bug fix – Edit Table Data: Filters on the form were saved. So if you opened the form with another table you got an error that the filters could not be set. Filters will not be saved anymore.
- Bug fix – Edit Table Data: If you tried to open a table with too many text fields. (like 200 or so) you got an error that the form was too big. This is fixed.
- Bug fix – Edit Table Data: Opening a form with “Trace Method” SQL-trigger resulted in two object changes. This is fixed.

OMA4.05

- Set and remove breakpoints in Where Used results.
- New hidden field in “OM – Setup”: “Keep Objects Maximized”. If this field is enabled then objects keep maximized if you press design in the “Object Explorer”
- Bug fix: All code with datetime fields converted to separated date and time fields. This because of wrong calculation with daylight savings.

OMA6.01

- Commits are now shown in the Client Monitor Analyzer.
- A new field is added to the transport table for assigning a status. This is customer specific functionality so this field is not added to the transport card.
- If you assign a modification to a project you will get a warning if the object is not compiled.
- A new field “Default Role” is added to the User table.
- A new option “Remove Modify Flag at Transport” is added to the setup table. If this field is checked (default) the modify flag



will be removed from all transported objects. This is customer specific functionality so this field is not added to the setup card.

- A new option “Check for Untransported Projects at Importing Transport” is added to the setup table. This is customer specific functionality so this field is not added to the setup card.
- Bug fix – If you transported objects with the SQL-trigger enabled all objects were seen as modifications. This is fixed.
- Bug fix – Objects were sometimes keep popping up in the object compare sheet. This is fixed.
- Bug fix – With some clients the keystrokes were sent to fast. This is fixed.
- Bug fix – Importing of indirect permissions caused an error if an end user did not have the right permissions. These permissions are added to the import management codeunit. If importing of the objects still not work a message will appear that you will have to import a fob.
- Bug fix – If a key was deleted or inserted all the other keys were pointing to the wrong where used in base. This is fixed
- Bug fix – Sometimes the "Run Table" and "Edit Table Data" functions failed because the existing form could not be exported. This is fixed
- Bug fix – Where-Used Functionality: When there was C/AL code in a report Dataltem the SourceExpr were not recognized
- Bug fix – Where-Used Functionality: 'EVALUATE(Field, '1');' was not seen as a fill of the field. This is fixed
- Bug fix – Where-Used Functionality: 'Field += 1;' was not seen as a fill of the field. This is fixed
- Bug fix – Check Guidelines: Sometimes the ELSE of an IF was seen as the ELSE of a case statement. This is fixed
- Bug fix – The check if the SQL-trigger is added was executed with the "OM - Setup" table even if you did not had the right to modify it. Now an object is used that can be changed.
- Bug fix – Translation Tool: Rules on translations of textconstants were not always recognized. This is fixed
- Bug fix – Translation Tool: If a rule had a translation that was longer than 50 characters the text was saved wrong. This is fixed.

OMA6.02

- New functionality: “Group Modifications Period (sec.)”
- New functionality: Marking functions extended.
- Bug fix – Assigning modification: When an object was assigned in popup mode sometimes the second time resulted in an error. This is fixed.
- Bug fix – Send Keys: Pause between keystrokes raised to 100 ms.

OMA6.03



- Bug fix in the “Object Manager Setup”.
- New functionality: Field id added to the translation tool.
- New functionality: When changing the project filter in the “Object Explorer” and you have trace mode “Active Project” then the active project will be changed.
- New functionality: Renumber objects can be ran over a text file so updating the where used object is not necessary anymore.
- New functionality: In the renumber objects form you can fetch all the objects of a project, a transport or a text file.
- New functionality: Renumber fields can be ran over a text file so updating the where used object is not necessary anymore.
- New functionality: Update variables can be ran over a text file so updating the where used object is not necessary anymore.
- Bug fix – C/AL History: It was not possible to show the C/AL code of an object that was deleted from the database. This is fixed.

OMA7.01

- Pages
- Integration with NAV2009 R2 locking functionality
- Trace modifications with “Integration Management”
- New option in setup added to enable execution of actions with indirect permissions
- New option in setup added to compile objects after transport is imported
- New option in setup for keep forms maximized when designing or running objects
- New setup initialization type “Pre-Prod”
- New functionality: Variables added in Where Used
- New functionality: Virtual tables added in Where Used
- New functionality: Transferfields added in Where Used
- New functionality: “Record Links” of projects and transport are transported
- New functionality: Possibility to e-mail to multiple roles when changing project status
- New functionality: Server and database name in project status change email
- Warning added when you import an old transport
- New functionality: Option to block/unblock projects and transports at importing transport
- New functionality: Structure of Translation Tool changed so that you do not have to wait when changing between languages
- New functionality: Date Filter in Compress C/AL History
- New Pick Folder form
- New functionality: Edit objects in external editor
- You can set trace mode in assign modifications forms
- Possibility to enter T for Today (h for Heute) in the date filter in the Object Explorer
- Fields added to “Lookup Version List” form to see the “No. of Objects” and “No. of Version List Nos.” per “Version List Id”



-
- New option in Object Explorer (Ctrl + Shift + F5) to check the C/AL History.
 - Field “Restored from Entry No.” added to “C/AL History Objects”.
 - Bug fix – Where Used: Primary Key added to Secondary Keys where needed
 - Bug fix – Where Used: Smarter context mechanism for recognizing statements with conflicting names

OMA7.02

- New functionality: New field in setup “C/AL Editor Executable”. This executable is used when opening. If empty the default text editor is used.
- New functionality: New field in setup “Server Name”. This can be used if the server name cannot be determined with the server table.
- New functionality: Possibility to go to C/AL code from Check Transferfield form.
- New functionality: Menu options to calculate variable usage from “Where Used In” and “Where Used Object List” forms.
- New functionality: Mark objects from “Search String in C/AL Code” form.
- New functionality: CONFIRM instead of ERROR when Version List exceeds 80 characters when transporting objects.
- Bug fixes
 - At importing and modifying objects in text format the regional data format is used instead of the date format from the setup card.
 - Objects were not locked when designing from object explorer.
 - Where Used Functionality – When an object with a quote was used in a report an error occurred.
 - Check Guidelines – The captions in the Action List of pages were not checked.
 - Objects without a date were popping up in Object Compare Sheet every time.
 - Renumber Fields – Objects were compiled halfway. Therefore not all references were updated.
 - TFS – Batch files were deleted while they were locked. This resulted in an error on slow repositories.
 - Create Table Wizard – A description field of 100 was created. A Search Name with length 30. This could result is an error.

OMA8.01

- New Functionality: Possibility to add projects to transport in planning phase
- New Functionality: Improved "Comment Sheet"
- New Functionality: Improved Objects Import Worksheet
- New Functionality: Mailing with SMTP or Outlook



- New Functionality: Possibility to save to C/AL History without "C/AL Code"
- New Functionality: Possibility to disable Integration Management for importing a conflicting job
- New Functionality: Check Guidelines on project card
- New Functionality: Check Guidelines when project goes to status ready
- New Functionality: Check Guidelines at transporting
- New Functionality: New action type Execute DOS Command
- New Functionality: Reset Transport Status at Import Transport
- New Functionality: A Boolean on the Project Object table to choose if an object must be transported
- New Functionality: Parameters can be used in "Compare Executable" and "C/AL Editor Executable" setup fields
- New Guidelines Check: Check if TextConstant is used in a dialog
- New Guidelines Check: Check if project tag is present in documentation trigger
- New Check Guidelines: Check Wrong SETCURRENTKEY
- New Check Guidelines: Check Usage Wrong Keys
- Check Guidelines: Available access keys are shown when a conflict is found
- Set date time to object files when exporting objects or splitting object text file
- Possibility to exclude FlowFields in actions
- Possibility to select "<Active company>" and "<Same company>" in action worksheet
- Where Used Functionality: See which objects used in an object (on relations tab)
- Possibility to export objects from "Where Used String" form
- Possibility to mark object from "Object List"
- C/AL Editor is used when editing object in "C/AL History Lines" and "Check Guidelines Code"
- Better collapse functions in "MenuSuite Viewer"
- Possibility to choose between "Name" and "Description" field in "Create Table Wizard"
- Better report to create actions in "Action Worksheet"
If GUIALLOWED added to dialogs to add "Update C/AL History" and "Update Where Used" to NAS (client must be opened)
- Bug fix: Object unlocking - At integration management the 'LOCKED' tag was not removed if it was set by SQL trigger.
- Bug fix: Renumber Fields - Only the original fields of the last table were removed.
- Bug fix: Renumber Objects - When copying to action worksheet object type table was used.
- Bug fix: Where Used - Identifier that Variable Usage was calculated was not always set to false.
- Bug fix: Determining Highest Version Nos.: OMA7.01.01 was higher than OMA7.02.
- Bug fix: Determining Version Nos.: If version list id 'OM' was present, OMA2.01 was also seen as OM with no. A20.1. This is fixed



- Bug fix: Translation Tool – When a caption was changed it was not exported if another language was active. This is fixed
- Bug fix: Check License – The form was sometimes getting in a loop when showing unused object nos. This is fixed
- Bug fix: Send Keys Management – Objects were not opened when German Language was active. This is fixed
- Bug fix: Group Modifications – An overflow error was given when the previous modification was more than 24 days ago. This is fixed
- Bug fix: Renumber Elements – Controls of RequestForm and RequestPage were not seen. This is fixed

OMA8.02

- If the exact same project tag is already present in an object it is not added for a second time.
- Where Used Management: Calculating which objects has to be updated is made faster.
- Bug fix: Calculation the highest transport number was not done right. This is fixed.
- Bug fix: The “Assign modifications” form was not pointing to the right project when opened from the project card. This is fixed.
- Bug fix: Calculating the initials of the active user was done with the field Code instead of the field “User ID”. This is fixed.
- Bug fix: Modify permission were needed to export an object. This is changed to read permissions.
- Bug fix: Check Guidelines. The check if a project tag is present in an object looked at the whole objects instead of the documentation trigger.
- Bug fix. Initializing the database with the option "Block Design with Ctrl+F2" was giving an error.

OMA8.03

- When entering active project in the “Assign Modifications” form also the project to assign will be selected.
- Pressing <enter> in the search box on the “Search String in C/AL Code” form will trigger the search.
- Bug fix: Domain will be removed when “User ID” is validated in “OM - User” table.
- Bug fix: In the compare database orphans of the right database were not shown. This is fixed.
- Bug fix: It was not possible to add a project tag to a report with RDLDATA. This is fixed.
- Bug fix: Menusuite are ignored if you try to add a project tag to a menusuite.
- Bug fix: Where Used - Sometimes a statement like database:.”Sales Header” was shown in the run trigger. This is fixed.
- New functionality: Where Used - Fields used in keys added.
- New field in repository setup table to raise the timeout value for TFS



- Bug fix: TFS source control. Illegal temp files were created with English local settings. This is fixed.

OMA8.54

- The exit value of a function added as entity to the Where Used functionality
- In the "Where Used In" list you can see which lines are temporary records.
- It is possible to enable and disable field and keys in the Where Used Card.
- An SQL trigger to check if the where used objects are up to date (100 times faster)
- Setup: veld "Update Where Used" an option added to confirm, always or never update the where used tables
- New guidelines check
- Check same field types in table relation and FlowFields.
- Show if a control name is not used.
- Show if a code line does not have to be broken (i.gesplitst over 2 regels)
- Show if a CALCDATE is used without '<>'
- Show where the MARK command is used.
- Check if a space is used in a function name.
- Check if an integer is used in commands like FORM.RUN(3)/REPORT.RUN(3)/...
- Error handling in check guidelines so the OMA continues with the next object if an error occurs.
- Captions can easily be changed in the check guidelines tool.
- Known translations can be auto applied if they are present as a rule in the translation tool.
- Possibility added to specify critical checks.
- New option in Project and Transport Flow to block the project/transport.
- Set known comments in project that were already present when the project started.
- Possibility to import a transport without the wizard.
- Edit and add project and transport comments with you text editor.
- Show if an object is in an active project in Compare Database Sheet.
- Possibility to rollback a project or transport.
- Show free numbers that are both available as form type as page type.
- Ex- and import license definition Check License form.
- Mark objects functions added.
- Possibility to choose another base language than ENU in the translation tool.
- Direct interaction between Database and Translation Tool (without translation file).
- New file format *.obp: Object Properties.
- Extracting "Object Property File" and "Object Translation File" from "Text Files".
- Extracting "Object Property File"



- Extracting "Object Translation File"
- New form to modify translations in a text file and/or translation file.
- New form to modify properties in a text file and/or OBP file.
- Possibility to split a FIB file.
- Possibility to split and combine a translation file.
- Existing functionality:
 - * Split Text Files (7.4)
 - * Combine Text Files (7.5)
 - * Compare Directory (COD11102094 - OM - Compare Directory)
 - * Compare File (COD11102093 - OM - Compare File)
 - * Import File (COD11102043 - OM - Im Export Management)
 - * Convert (Downgrade) Objects
- An option that pages has to be included in the Record Permission Wizard.
- Lookup on table relations in the Edit Table Data form.
- It is now possible to add the SQL triggers to a database without windows logon.
- Setting to lock the database. No object modifications will be possible.
- Fob, fib, obj, txt and obp-files can be compared in the Compare Database Sheet.
- Administration task added to remove the OMA from a database.
- The UID Offset can be set on a project type and/or in the setup.
- When an transport is imported all object modifications will be assigned to the included project.
- Edit comments in projects and transports with an external editor.
- After an object restore the object is compiled to rebuild the Meta Data.Field "Remove Modify Flag at Transp." added to transport type card.
- Recognizing if partner or customer license present when upgrading from trial to full version.
- Administration Task added to empty the where used tables.
- Administration Task added to empty deleted fields and tables.
- Administration Task added to upgrade to the full version.
- A hidden column "Project" added to the modifications and project history form.
- A more detailed Project button added to the Assign Modification form.
- Shortcut Ctrl+P added for opening the documents.
- When "Show Last Changes" you are getting a question is you want to update the C/AL History.
- Column for users added to the Planning Board.
- Progress bar added when assigning modifications.
- An option "Confirm Yes" added to the "Remove Locks at Closing Menu".
- On the Modifications form a menu option added to go to the history of an object.
- Marking of objects added to the "Check Guidelines Comments" form.
- Fields added to the project subform on the assign modifications form.
- A new option on the Project Card to activate a project.



- Record Permissions: An option that pages has to be included in the role.
- Renumber elements: When there is nothing to renumber the object does no longer getting a new timestamp.
- Updating Version List: When you have two times the same "Version List Id" one is deleted.
- When you renumber an object data and conflicting data is present you will be warned and the data will be deleted.
- Where Used: If an object is used in a menusuite then show it in the run trigger.
- Possibility to import a transport without the wizard. This can be done with codeunit "OM - Import Transport".
- Show if an objects is in an active project in the "Compare Database" form.
- Codeunit 1: Open Menu can be run with a new Codeunit "OM - Open Menu".
- When you import an object text file first all objects are imported and then compiled.
- Create Table Wizard: An option to add a Drop Down field group.
- Create Table Wizard: Spaces are placed in code only if space is mandatory in the check guidelines setup.
- Button added to the database card to test the connection.
- Bug fixes
 - Create Table Wizard: It was possible to selection a search name field without a name field.
 - Sometimes the OMA could not find the right user is in the OM - User table. This is fixed.
 - Compare Databases: It was not possible to connect to an SQL database with SQL Server Authentication.
 - Renumber Objects: Sometimes if the sorting was on "New Number" records were skipped.
 - Projects and Transports: Project Type was not validated if you choose project type with assist edit on the no. field.
 - Projects and Transports: The field "Update Version List" was not copied from the "Transport Type".
 - Projects and Transports: Subform was disabled is there were no objects is the project.
 - Documentation Tag: When the trace method Timer was used and a tag was added to the documentation trigger a new modification was added.
 - SQL Trigger: When a fob was imported and an object was locked outside you license it was not possible to remove the LOCKED tag from the version list.
 - Colors: RGY was used instead of RGB.
 - Check Guidelines: If a language was not present in the Language table it was skipped.
 - Check Guidelines: Analyzing a SETCURRENTKEY was giving an error sometimes.
 - OBJ file: When an object had a time in another format as your local settings you were getting an error.
 - Check License: When a filter on ID was on the form the shown recordset was not right.



- Where Used: When a dataitem with a quote was used not all references were found.
- Where Used: A filter in a tableview on a form without a selected key was not indexed.
- You were getting an error when you were opening an object in an external editor and the option "Lock Object at Design" was enabled.
- Renumber Elements: An error was given if the ReturnValue of a function had a conflicting id.
- Create Table Wizard: It was not possible to enter a name in the nos. series table.
- If an object was included in the renumber objects and was not renumbered the where used tables of the object were deleted.
- When you deleted 10 lines in the c/al code form and the object was outdated you were getting 10 warnings.
- Projects and transport: Calculation of description went wrong if %1<Year,4> was used.
- Adding project tag: Calculation of tag went wrong if %1<Year,4> was used.
- Updating objects failed when an object was locked in the Object Designer but not in the Object Manager.
- Downgrading objects went wrong is GETLASTERRORTXT() was present in an object. Now the () are deleted.
- Grouping modifications was going wrong if the prevision modification was more than 24 days newer.
- Editable table data and run table failed if the local time format was not readable for NAV.

OMA9.01

- Lock Marking: you can lock the marking functionality to prevent that someone else will mark and unmark objects.
- New trigger can be added in the on SQL level to the prevent a database conversion.
- Database compare sheet can now be used with databases that does not have the OMA installed.
- Better number series assignment. Now the last part of a project and transport number will be incremented instead of the first number part.
- New options "Update Referencing Objects" and "Set Modify Flag" added to the object update tools.
- Range fields (From/Till) in "Update Variables Tool" changed to filter fields.
- New option "Left Side Base Line" in report "Compare C/AL Code".
- Better file names are used when comparing objects.
- Comparing a directory now uses the file names used in the directory instead of the Object Manager format.
- A warning is given when downgrading objects and a SourceTableTemporary property is removed.
- A fob is included in the setup that can send mail with the NAV Mail Component 7.3



- Objects can be converted from Microsoft Dynamics NAV 2013 to previous versions.
- Objects belonging to a project can be exported in their current state, before the project or after the project.
- Status can be changed for a number of projects from the project list and plan board.
- OBJ files can be split and combined.
- Compare Fields
 - Field Compare Sheet. You can analyze the differences between two databases in a worksheet.
 - New file type called "Fields File" which contains the definition of table fields. This file type can be used in the following functionality: Import File, Import Directory, Compare File, Compare Directory, Split, Combine and Compare Fields, Mark Objects with Import File, Lock Objects with Import File.
- Where Used
 - If an object is used in the report selection or as a web service the reference is show in the run trigger of the object. Will be refreshed when an object changes or at Ctrl+F5.
 - A sub type is shown in the where used object lines. Is shows the object number of a variable.
 - A new column function name is added to the where used object lines.
 - The function INIT on tables is added as trigger in the where used object line.
 - When deleting a field in the where used only the filled fields are emptied instead of all fields.
 - When the C/AL history objects is not present the C/AL entry number is now automatically repaired.
- Check Guidelines
 - Filters added to the header of the form so you can add e.g. the objects of a particular project or transport.
 - Fields "Object Date" and "Object Time" added so you can easily filter for recent objects.
 - "Check Field Names" check extended. It now checks that a field and the related table cannot have the same name. E.g. the field name Customer must be "Customer No.".
 - New Guideline Checks
 - Check if a table has fields with the same caption.
 - Check if a CalcFormula is present
 - Check if a table relation is present on fields where in the code a primary key is assigned. e.g. "Customer No." := Customer."No.".
 - Check if a bigger field is assigned to a smaller field. 'This assignment can cause an overflow. Code10 := Code20'
 - Check if all relating tables are deleted in the OnDelete trigger of the main table.
 - Check if a string is used in a calc formula or a table relation.



- Check that no code is written in the OnLookup trigger of a field. Must be transferred to function and called from a form.
 - Show where commenting with '{' and '}' is used.
 - Check that fields matches when a TransferFields command is found. E.g. "Transferfields on field Customer No. can cause an error. Code20 := Code40"
- Translation Tool
 - Two new fields added to the translation tool: "Translate Later" and Comment.
 - If a translation is not found with the same type, all other types are checked.
 - Showing existing translation is now grouped and shown with the number of times used.
 - A warning is given when you are trying to import or export more than 100 objects in the translation tool. It's better to work with a translation file when working with a lot of objects.
 - Bug fix: The field "Calculated Caption Differs" was not always updated when a new caption was validated
- Create Table Wizard
 - Entity types added to the Create Table Wizard: Master Data, Document (Header/Lines), Setup, Ledger Entry.
 - Captions and names can now be added/changed before the objects are created.
- Projects and Transports
 - A hidden column is added to the project subform where you can see the last user that has changed the object.
 - Export projects and transports as OBJ, FAB or Text file.
 - The transport import wizard now starts right after the objects are confirmed in the compare sheet.
- Check Transfer Fields
 - A new field "Known" added to filter out already known warnings.
 - Field class added to see if a field is a flow field.
- Action Worksheet
 - New action type "Add Record" added to the action worksheet.
 - When you validate a table number in the action worksheet the existing field mapping is maintained.
- Objects to Ignore
 - The name "Known Object Export Error" changed to "Object to Ignore".
 - MenuSuites added to "Object to Ignore" list.
 - "Objects to Ignore" are now skipped when adding objects to the check guidelines tool.
- Bug Fixes
 - When you reset a project status not existing users will be emptied from the project card.



-
- Removing a tag from the version list was ignoring special characters.
 - The client closed when Quick Find was set to no. This is fixed.
 - The progress bar will now show 0 seconds if it accidentally passes 100%.
 - Renumbering object in export mode was not working.
 - It was not possible to open the edit table sheet with a RecordId field.
 - Menusuites containing empty guides were sometimes shown wrong.
 - Integration Management. A object deletion was not added to the modifications table.
 - The hash character was removed from the version list when deleting a variable in the where used functionality.
 - Bug fix: rollback objects were picked incorrectly from history when rolling back with a time value

OMA9.02

- Bug fix - Translation Tool: Name lengths are extended to 128, 132 and 256 in NAV2013 and R2.
- Bug fix - Where Used: Updating sometimes stopped when multiple users were updating at the same time.
- Bug fix - Split Text Files: You could not split a file with unknown object types. E.g. a text file with queries in NAV2009.
- Bug fix - Change Field Options: Array length extended.
- Bug fix - Backup and Restore: Restoring of large backup files 2GB+ was giving an overflow error.
- Bug fix: Updating the version list was updating the wrong part if the new id was part of an existing larger id.

OMA9.03

- A new codeunit "OM - Check New Transport" added to check for a new transport.
- New option in transport new timestamp: Date of Transport.
- New Timestamp added to transport type.
- Assign Modifications page/form is default filtered on active user
- You get a proper message if you are importing a transport with a renumber field action and you don't have an active license that allows importing a text file.
- Marking added to all object tools.
- 2013: You get a proper message if marking of objects is not possible if the version list is full.
- 2013: Extra test added to the "Check Settings" to see if dotnet is ok.
- Bug fix: Removed quotes from field names in setup table.
- Bug fix: Check guidelines. If a semicolon was missing on the last line it was not seen as missing.



-
- Bug fix: Check guidelines. If REPEAT BEGIN where on the same line the BEGIN and END where sometimes removed wrongfully.
 - Bug fix: Where used. In a statement like `FieldRef.SETRANGE(VarName)` the `VarName` was seen as a fieldname instead of a variable.
 - Bug fix: If you removed a project from a transport in NAV2013 it still was connected to the transport.
 - Bug fix: Paths in setup extended to length 250.
 - Bug fix NAV2013 - Get a user name with a domain.
 - Bug fix NAV2013 - Marking an object is possible if the version list is shorter than 248 instead of 80.
 - Bug fix NAV2013: Where used - Properties on Actions on a CueGroup where not parsed.
 - Bug fix NAV2013: Where used - Table data was not analyzed if the object was not present in the object table as table data. Now info from table information is used.
 - Bug fix NAV2013: Where used - On overflow was given is a long key was shown on the card page.
 - Bug fix NAV2013: Command Line - Timeout of 5 seconds removed from the import object command.
 - Bug fix NAV2013: Command Line - A longer pause is added to wait until the log file free to open.
 - Bug fix NAV2013: Command Line - Parameter `validatetablechanges` added to the command line.
 - Bug fix NAV2013: Wrong page was used if you did a lookup to a language.
 - Bug fix NAV2013: Check Guidelines - If an action was missing a caption is was not seen as missing.
 - Bug fix NAV2013: Trace modifications - In some installations it was not possible to modify an object with the trace trigger. This is fixed.



B. Developer vs. Customer License

In the following table you can see which functionality is available in combination with a developer license and which functionality is available with a customer license. Some parts will only be available with a customer license when the C/AL history is updated with a developer license.

	Dev. License	Cust. License	C/AL Update Needed
--	-----------------	------------------	--------------------------

Objects

Object Explorer	X		
Import Objects	X	X	
Object Locks	X		

Modifications

Start Tracing	X		
Modifications	X		
Assign Modifications	X		

Projects

Projects	X	X	
Planning Board	X	X	
Project History	X	X	

Transports

Transports	X	X	
Object Compare Sheet	X	X	
Import Transport	X	X	

Source Control

C/AL History	X	X	X
Branches	X		
Rollback Objects	X		
Repository	X		
Compare C/AL Code	X	X	X

Analyzing Tools

Where Used Objects	X		X
Compare Databases	X	X	X
Search String in C/AL Code	X	X	X
Check Guidelines	X		X
Test Worksheet	X	X	
Check Transferfields	X	X	
Client Monitor Analyzer	X	X	
MenuSuite Viewer	X	X	X
Check License	X	X	
Bitmaps	X	X	
Colors	X	X	



Object Tools

Create Table Wizard	X		
Renumber Objects	X		
Renumber Fields	X		
Renumber Elements	X		
Update Variables	X		
Change Field Options	X		
Translation Tool	X		
Downgrade Objects	X		

Data Tools

Action Worksheet	X	X	
Record Permissions Wizard	X	X	

Administration

Compress C/AL History	X		
Backup and Restore	X		



C. Differences between Fobs

	3.7	4.0	4.0 SP2	5.0	2009	2009 R2
Tables	X	X	X	X	X	X
Forms	X	X	X	X	X	X
Reports	X	X	X	X	X	X
Dataports	X	X	X	X	X	X
XMLPorts		X	X	X	X	X
Codeunits	X	X	X	X	X	X
Menusuites		X	X	X	X	X
Pages					X	X
FINDSET			X	X	X	X
Integration Mgt.						X
NAV Locking						X



D. Setup Initialization Methods

	Development	Test	Pre-Production	Production
Lock Object at Design	TRUE	FALSE	FALSE	FALSE
Remove Locks at Closing Menu	Confirm	No	No	No
Save C/AL at Modification	If Changed	No	No	No
Save C/AL at Assigning	If Changed	No	No	No
Save C/AL at Locking	If Changed	No	No	No
Save C/AL at Unlocking	If Changed	No	No	No
Save C/AL after Transporting	Yes	No	No	No
Save C/AL before Import Tr.	If Changed	Yes	Yes	Yes
Save C/AL after Import Tr.	If Changed	Yes	Yes	Yes
Reset Project Status at Import	FALSE	TRUE	FALSE	FALSE
Block Project at Imp. Trans.	<empty>	No	Yes	Yes
Block Transport at Imp. Trans.	<empty>	Yes	No	Yes
Transport Nos. Format	T0001	TT0001	T0001	T0001



E. Object Table SQL Trigger

```
IF EXISTS
(
    SELECT name FROM sysobjects
    WHERE name = 'Object_TraceModifications' AND type = 'TR'
)
DROP TRIGGER Object_TraceModifications

GO

CREATE TRIGGER [dbo].[Object_TraceModifications]
    ON [dbo].[Object]
    AFTER INSERT,DELETE,UPDATE
AS
BEGIN

    SET NOCOUNT ON

    DECLARE @SetupPresent INTEGER;
    DECLARE @SetupTriggerTestStatus INTEGER;
    DECLARE @SetupSQLCheckObjectLockType INTEGER;
    DECLARE @SetupTraceModifications INTEGER;
    DECLARE @SkipSQLTrigger INTEGER;
    DECLARE @Username NVARCHAR(100);
    DECLARE @LockedBy NVARCHAR(100);
    DECLARE @IsLocked INTEGER;
    DECLARE @IsModification INTEGER;
    DECLARE @CheckIsLocked INTEGER;
    DECLARE @CalledFromRepository INTEGER;
    DECLARE @ObjectType INTEGER;
    DECLARE @ObjectId INTEGER;
    DECLARE @ObjectName NVARCHAR(100);
    DECLARE @ObjectDate DATETIME
    DECLARE @ObjectTime DATETIME
    DECLARE @ObjectTypeText NVARCHAR(100);
    DECLARE @ObjectIdText NVARCHAR(100);
    DECLARE @Message NVARCHAR(100);
    DECLARE @NoOfInserts INTEGER;
    DECLARE @NoOfDeletes INTEGER;
    DECLARE @NoOfModifies INTEGER;
    DECLARE @Action INTEGER;
    DECLARE @TokenNo INTEGER;
    DECLARE @LockObjectAtSaving INTEGER;
    DECLARE @OldVersionList NVARCHAR(80);
    DECLARE @NewVersionList NVARCHAR(100);

    SELECT TOP 1
        @SetupPresent = 1,
        @SetupTriggerTestStatus = [Trigger Test Status],
        @SetupSQLCheckObjectLockType = [SQL Check Object Lock Type],
        @SetupTraceModifications = [Trace Modifications],
        @SkipSQLTrigger = [Skip SQL Trigger],
        @LockObjectAtSaving = [Lock Object at Saving]
    FROM [OM - Setup]
    WHERE [Primary Key] = '';

    IF @SetupPresent = 1
    BEGIN

        IF @SetupTriggerTestStatus = 1
        BEGIN
            UPDATE [OM - Setup]
            SET [Trigger Test Status] = 3;
        END ELSE BEGIN

            IF @SkipSQLTrigger = 0
            BEGIN
                SELECT
                    @ObjectType = d.[Type],
                    @ObjectId = d.[ID],
                    @ObjectName = d.[Name],
                    @ObjectDate = d.[Date],
                    @ObjectTime = d.[Time]
                FROM Deleted d;

                SELECT
                    @ObjectType = i.[Type],
                    @ObjectId = i.[ID],
                    @ObjectName = i.[Name],
                    @ObjectDate = i.[Date],
                    @ObjectTime = i.[Time]
                FROM Inserted i;

                SET @CalledFromRepository = 0;
                SELECT @CalledFromRepository = 1
                FROM [OM - Repository Log] rl
                WHERE rl.[Object Type] = @ObjectType
                AND rl.[Object No_] = @ObjectId
```



```
AND rl.Status = 1;

IF @ObjectType > 0 AND (@ObjectId < 1000000000 OR @ObjectId >= 2000000000) AND @CalledFromRepository =
0
BEGIN
SET @LockedBy = '';
SET @TokenNo = 0;
SET @IsLocked = 0;

SELECT
@LockedBy = ol.[Locked By],
@LockedBy = ol.[Locked By],
@TokenNo = ol.[Token No_],
@IsLocked = 1
FROM [OM - Object Lock] ol
WHERE ol.[Object Type] = @ObjectType
AND ol.[Object No_] = @ObjectId;

SET @Username = UPPER(SYSTEM_USER);
IF (CHARINDEX('\', @Username) > 0)
SET @Username = SUBSTRING(@Username, CHARINDEX('\', @Username) + 1, 100);

SELECT @NoOfInserts = COUNT([Type]) FROM Inserted;
SELECT @NoOfDeletes = COUNT([Type]) FROM Deleted;
SELECT @NoOfModifies = COUNT(i.[Type])
FROM Inserted i
INNER JOIN Deleted d
ON i.[Type] = d.[Type] AND i.[ID] = d.[ID];

SET @IsModification = 0;
SET @CheckIsLocked = 0;

-- INSERT
IF @NoOfModifies = 0 AND @NoOfInserts > 0
BEGIN
SET @Action = 1;
SET @IsModification = 1;
END;

-- MODIFY
IF @NoOfModifies > 0
SET @Action = 2;

-- DELETE
IF @NoOfDeletes > 0 AND @NoOfInserts = 0
BEGIN
SET @Action = 3;
SET @IsModification = 1;
SET @CheckIsLocked = 1;
END;

-- RENAME
IF @NoOfModifies = 0 AND @NoOfDeletes > 0 AND @NoOfInserts > 0
BEGIN
SET @Action = 4
SET @IsModification = 1;
SELECT @Action = 0, @IsModification = 0
FROM Inserted i, [OM - Update Object] uo
WHERE i.[Type] = uo.[Object Type]
AND i.[ID] = uo.[New Object No_];
END;

-- MODIFY
IF @Action = 2
SELECT
@IsModification = 1,
@CheckIsLocked = 1
FROM Inserted i
INNER JOIN Deleted d
ON i.[Type] = d.[Type]
AND i.[ID] = d.[ID]
WHERE
(
i.[Date] <> d.[Date]
OR CONVERT(VARCHAR(20), i.[Time], 108) <> CONVERT(VARCHAR(20), d.[Time], 108)
OR i.[Name] <> d.[Name]
OR REPLACE(REPLACE(REPLACE(i.[Version List], ',', ''), '#', ''), 'LOCKED', '') <>
REPLACE(REPLACE(REPLACE(d.[Version List], ',', ''), '#', ''), 'LOCKED', '')
)
AND i.[Version List] <> '!! CHECK OBJECT VALID !!'
AND d.[Version List] <> '!! CHECK OBJECT VALID !!';

IF @SetupSQLCheckObjectLockType <> 0 AND @CheckIsLocked = 1 AND
@LockedBy <> @Username AND @LockedBy <> ''
BEGIN
SELECT
@ObjectTypeText =
CASE @ObjectType
WHEN 1 THEN 'Table'
WHEN 2 THEN 'Form'
WHEN 3 THEN 'Report'
WHEN 4 THEN 'Dataport'
```



```
        WHEN 5 THEN 'Codeunit'
        WHEN 6 THEN 'XMLport'
        WHEN 7 THEN 'MenuSuite'
        WHEN 8 THEN 'Page'
        ELSE ''
    END,
    @ObjectIdText = @ObjectId;

SET @Message =
    CHAR(13) + CHAR(10) + CHAR(13) + CHAR(10) +
    'OBJECT MANAGER ERROR:' + CHAR(13) + CHAR(10) +
    'Object %s %s - %s is locked by %s' + CHAR(13) + CHAR(10);
RAISERROR(@Message, 16, 1, @ObjectTypeText, @ObjectIdText, @ObjectName, @LockedBy);
ROLLBACK TRANSACTION;
END;

IF @LockObjectAtSaving = 1 AND @IsModification = 1 AND @LockedBy = ''
BEGIN
    IF EXISTS (
        SELECT 1
        FROM [OM - Repository Setup]
        WHERE [Use Repository] = 1)
    BEGIN
        SET @Message =
            CHAR(13) + CHAR(10) + CHAR(13) + CHAR(10) +
            'OBJECT MANAGER ERROR:' + CHAR(13) + CHAR(10) +
            'The option 'Lock Object at Saving' cannot be ' +
            'used in combination with repository' + CHAR(13) + CHAR(10);
        RAISERROR(@Message, 16, 1);
        ROLLBACK TRANSACTION;
    END;

    INSERT INTO [OM - Object Lock]
    (
        [Object Type], [Object No_], [Locked By],
        [Lock Date],
        [Lock Time],
        [Deleted], [Token No_], [Branch No_]
    )
    SELECT
        @ObjectType, @ObjectId, @Username,
        CAST(CONVERT(VARCHAR(20), GETDATE(), 112) + ' 00:00:00' AS DATETIME),
        CAST('17540101 ' + CONVERT(VARCHAR(20), GETDATE(), 108) AS DATETIME),
        0, 0, '';
    SELECT @OldVersionList = [Version List]
    FROM Inserted;

    IF CHARINDEX('#', @OldVersionList) = 1
        SET @NewVersionList = '#LOCKED,' + SUBSTRING(@OldVersionList, 2, 100)
    ELSE
        SET @NewVersionList = 'LOCKED,' + @OldVersionList;

    IF LEN(@NewVersionList) <= 80
        UPDATE [Object]
        SET [Version List] = @NewVersionList
        WHERE [Object].[Type] = @ObjectType
        AND [Object].[ID] = @ObjectId
        AND CHARINDEX('LOCKED', [Version List]) = 0;

    SET @IsLocked = 1;
    SET @LockedBy = @Username;
END;

IF @SetupSQLCheckObjectLockType = 2 AND @CheckIsLocked = 1 AND @IsLocked = 0
BEGIN
    SELECT
        @ObjectTypeText =
            CASE @ObjectType
            WHEN 1 THEN 'Table'
            WHEN 2 THEN 'Form'
            WHEN 3 THEN 'Report'
            WHEN 4 THEN 'Dataport'
            WHEN 5 THEN 'Codeunit'
            WHEN 6 THEN 'XMLport'
            WHEN 7 THEN 'MenuSuite'
            WHEN 8 THEN 'Page'
            ELSE ''
            END,
        @ObjectIdText = @ObjectId;

    SET @Message =
        CHAR(13) + CHAR(10) + CHAR(13) + CHAR(10) +
        'OBJECT MANAGER ERROR:' + CHAR(13) + CHAR(10) +
        'Object %s %s - %s is not locked' + CHAR(13) + CHAR(10);
    RAISERROR(@Message, 16, 1, @ObjectTypeText, @ObjectIdText, @ObjectName);
    ROLLBACK TRANSACTION;
END;

IF @SetupTraceModifications = 1 AND @IsModification = 1
    INSERT INTO [OM - Modification]
```



```
(
  [Object Type], [Object No_], [Object Name],
  [Object Date], [Object Time],
  [Status], [Inserted By],
  [Insert Date],
  [Insert Time],
  [Assigned to Project No_], [Assigned By],
  [Assign Date], [Assign Time], [Auto Assigned],
  [Transport No_], [Object Date Time],
  [Locked By], [Token No_], [Traced By SQL], [SQL Trigger], [SQL Status],
  [System User], [Host Name]
)
SELECT
  @ObjectType, @ObjectId, @ObjectName,
  @ObjectDate, CAST('17540101 ' + CONVERT(VARCHAR(20), @ObjectTime, 108) AS DATETIME),
  0, @Username,
  CAST(CONVERT(VARCHAR(20), GETDATE(), 112) + ' 00:00:00' AS DATETIME),
  CAST('17540101 ' + CONVERT(VARCHAR(20), GETDATE(), 108) AS DATETIME),
  '', '',
  CAST('17530101 00:00:00' AS DATETIME), CAST('17530101 00:00:00' AS DATETIME), 0,
  '', CAST(CONVERT(VARCHAR(20), @ObjectDate, 112) + ' ' +
  CONVERT(VARCHAR(20), @ObjectTime, 108) AS DATETIME),
  @LockedBy, @TokenNo, 1, @Action, 1,
  SUBSTRING(SYSTEM_USER, 1, 50), SUBSTRING(HOST_NAME(), 1, 50);

END;

END;
END;

END;

END;
```



F. Update Object Table SQL Trigger

```
IF EXISTS
(
    SELECT name FROM sysobjects
    WHERE name = 'OM_Update_Object' AND type = 'TR'
)
DROP TRIGGER OM_Update_Object

GO

CREATE TRIGGER [dbo].[OM_Update_Object]
ON [dbo].[OM - Update Object]
AFTER INSERT,DELETE,UPDATE
AS
BEGIN
    SET NOCOUNT ON;

    UPDATE [Object]
    SET [Object].[ID] = Inserted.[New Object No_]
    FROM [Object], Inserted
    WHERE [Object].[Type] = Inserted.[Object Type]
    AND [Object].[ID] = Inserted.[Object No_]
    AND Inserted.[Update Properties] = 0;

    UPDATE [Object]
    SET
        [Object].[ID] = Inserted.[New Object No_],
        [Object].[Modified] = Inserted.[Modified],
        [Object].[Version List] = Inserted.[Version List],
        [Object].[Date] = Inserted.[Object Date],
        [Object].[Time] = Inserted.[Object Time]
    FROM [Object], Inserted
    WHERE [Object].[Type] = Inserted.[Object Type]
    AND [Object].[ID] = Inserted.[Object No_]
    AND Inserted.[Update Properties] = 1;

    DELETE FROM [OM - Update Object] WHERE [Object Type] = -1;
END;
```